Open Authentication



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Authentication & Authorization

Authentication

Establishment of a binding of confidence between and entity and an identity

Authorization

Process of establishing the rights for the authenticated user

Why AuthN & AuthZ

- To avoid insecure resource access
- To give finer control on the resource access
- To track the various actions performed on resources by the doer's
- Increasing variations in resource consumers
- Overcoming security breaches

Ways to Achieve

- Authentication
 - Username / Password
 - Certificates
 - Access tokens / established identity etc...
 - Finger print / Retina Scan etc...
- Authorization
 - Roles
 - Policies

Authorization Background

- Policy Phases
 - Definition
 - Enforcement
- Access Control Lists / Capability
 - Principle of least privilege
- Tokens
 - Anonymous identity support

Need for OAuth

Problem

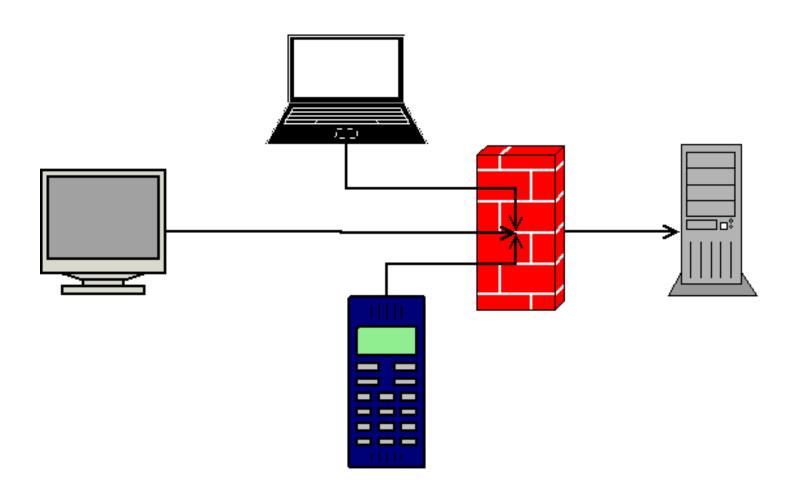
- Present day has Multitudes of
 - Applications
 - Identities
- Hard to remember authentication information among above

Solution

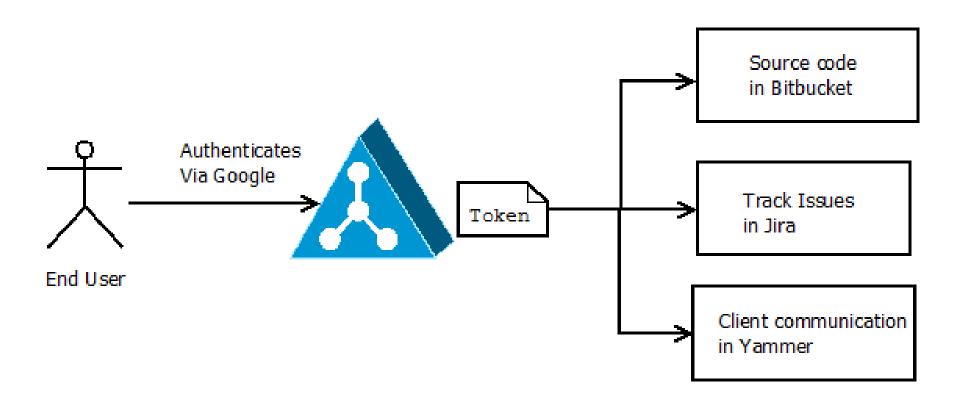
Delegated Authentication & Authorization

Use Case

Multitude of devices for accessing 1 application



SSO Use Case



Problems Addressed in OAuth

The Problem

- 1. Credentials Sharing
- 2. Unrestricted Access
- 3. Servers are required to handle authentication & authorization
- 4. Difficulty in revoking
- 5. Huge chain of dependencies
- 6. Security breach

Solution

- Abstracting the authorization layer from the client & server
- 2. No more password sharing
- 3. Access Tokens / Valet Keys with lifetimes
- 4. Takes place over HTTPS / SSL
- 5. Concealed / isolated identity

OAuth 2.0



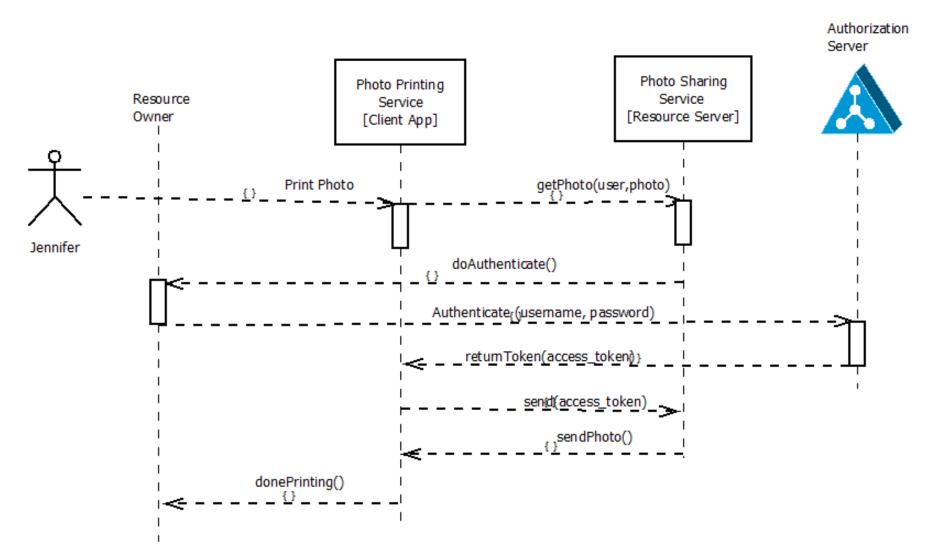
What is OAuth

- OAuth 2.0 is an Authorization Framework
- Framework specifying
 - Authentication & Authorization delegation
 - Interactions in the delegation process

Specification

- Google, Yammer & Bitbucket all speak through OAuth.
- Developed in 2006 by Twitter & Ma.gnolia
- Evolved from 1.0 to 2.0
- Main problem targeted by OAuth is Access Delegation

Use Case



Roles in OAuth2.0

Resource [R]

A HTTP Resource / Service / App

Resource Owner [RO]

Entity that is capable of granting access to a resource

Resource Server [RS]

Protected resource Host

Client Application [CA]

Application making request to RS on behalf of RO to gain access to R

Authorization Server [AS]

Generates tokens after authenticating the RO and obtaining authorization

Flow

```
|--(A)- Authorization Request ->| Resource
                                            Owner
       |<-(B)-- Authorization Grant ---|
       |--(C)-- Authorization Grant -->| Authorization |
Client
                                            Server
       |<-(D)---- Access Token -----
       |--(E)---- Access Token ---->| Resource
                                            Server
       |<-(F)--- Protected Resource ---|
```

Authorization Grant

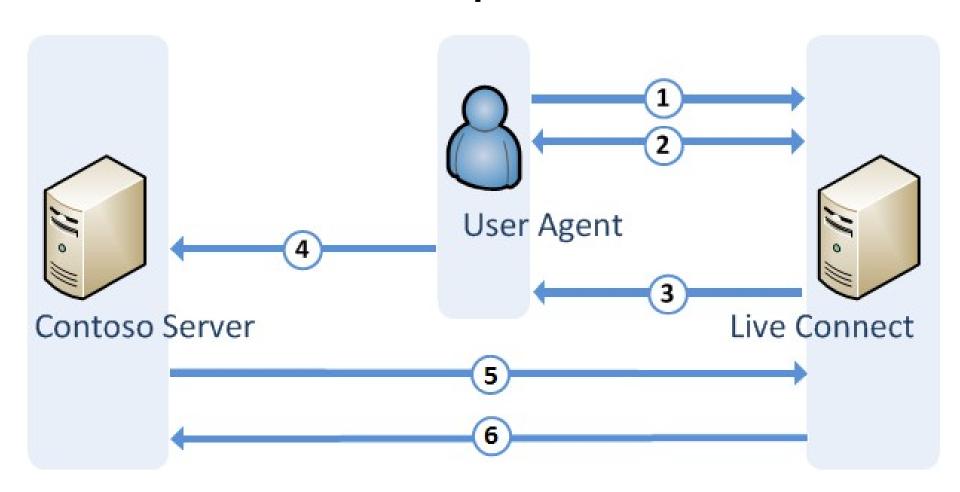
Server-side Scenarios

Target Applications

- 1. Any app that is web enabled / Desktop
- 2. Application that can access a browser

```
Resource
   Owner
   (B)
+----|----+ Client Identifier +-----+
       -+---(A)-- & Redirection URI ---->|
  User-
                                        | Authorization
  Agent -+---(B) -- User authenticates --->| Server
        -+---(C) -- Authorization Code ---<|
                                                  V
(A) (C)
        |>---(D)-- Authorization Code -----
  Client | & Redirection URI
        | <--- (E) ---- Access Token -----
                (w/ Optional Refresh Token)
```

Microsoft Implementation

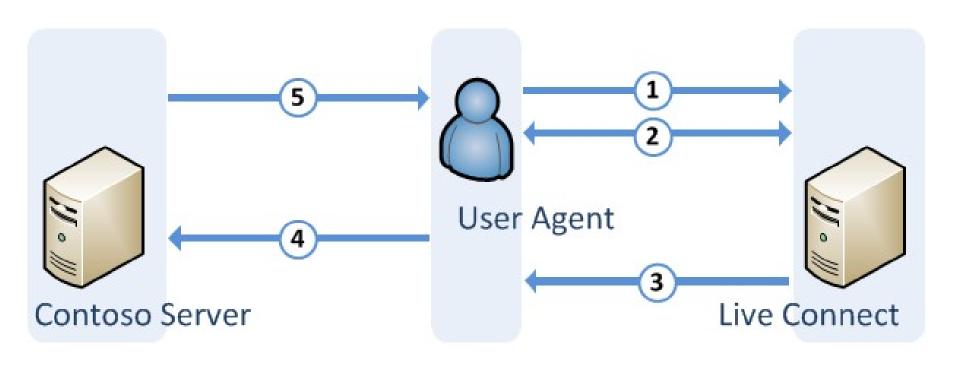


Implicit Grant

- Scripted client access
 - Ex: Google Ad services API
- For well known clients
- No client validation happens
- Access Token sent as a fragment in the response

```
Resource
  Owner
+----|----+ Client Identifier +-----
        -+---(A) -- & Redirection URI --->|
                                          Authorization
 User-
  Agent - | ---- (B) -- User authenticates --> | Server
          <---(C)--- Redirection URI ----</pre>
                   with Access Token
                     in Fragment
          |----(D)--- Redirection URI ---->| Web-Hosted
                                          Client
                    without Fragment
                                           Resource
     (F) |<---(E)------| Script ------|
(A) (G) Access Token
  Client
```

Microsoft Implementation



Resource Owner Flow

- Fully trusted applications
- Not very secure
- Maintained for backward compatibility
- Use of existing data to generate the access tokens

```
Resource
Owner
      Resource Owner
  (A) Password Credentials
        |>--(B)---- Resource Owner ---->|
                 Password Credentials | Authorization
Client
                                                Server
        | <-- (C) ---- Access Token ------ |
            (w/ Optional Refresh Token)
```

Sample

OpenID Connect

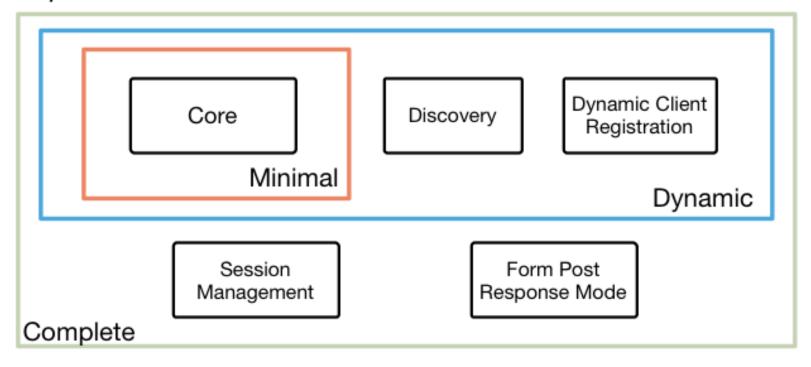


OpenID Connect

- Why OpenID Connect
 - No responsibility of apps to maintain passwords
 - Uses Claims to transfer profile information across diverse apps
- How does it work
 - (Identity, Authentication) + OAuth 2.0 = OpenID Connect
- System-level support
 - Android OS
 - Windows Server 2012 R2 [ADFS 3.0]
- OpenID makes use of OAuth 2 flows to establish identity

OpenID Connect Protocol Suite

http://openid.net/connect



Underpinnings



OpenID 2.0 & OpenID Connect

- Compared to OpenID2.0, OpenID Connect uses
 - JWT Data Structures
 - Simplified signing of tokens
 - No XML
 - Highly interoperable

OpenID Connect Glossary

- IDP [AaaS]
 - Any service that provides identity and authentication
- RP
 - App that out sources its authentication to an IDP
- OP
 - The OpenID provider
- Claims
 - Piece of information about an entity / identity

Flow

```
-----(1) AuthN Request---->
        End- |\langle --(2)\rangle AuthN & AuthZ-->|
        User
RP
                                   OP
    <----(3) AuthN Response-----
     <----(5) UserInfo Response----
```

Authentication Flows

Property	Authorization Code Flow	Implicit Flow	Hybrid Flow
All tokens returned from Authorization Endpoint	: no	yes	no
All tokens returned from Token Endpoint	yes	no	no
Tokens not revealed to User Agent	yes	no	no
Client can be authenticated	yes	no	yes
Refresh Token possible	yes	no	yes
Communication in one round trip	no	yes	no
Most communication server-to-server	yes	no	varies

Sample JWT

- eyJhbGciOiJIUzI1NiIsInR5cCl6IkpXVCJ9 eyJleHAiOjEz ODY4OTkxMzEsImIzcyl6ImppcmE6MTU0ODk1OTUiLC Jxc2giOiI4MDYzZmY0Y2ExZTQxZGY3YmM5MGM4YW I2ZDBmNjIwN2Q0OTFjZjZkYWQ3YzY2ZWE3OTdiNDY
 - xNGI3MTkyMmU5IiwiaWF0IjoxMzg2ODk4OTUxfQ uKqU9dTB6gKwG6jQCuXYAiMNdfNRw98Hw_IWuA5MaMo
- <base64-encoded header>.<base64-encoded claims>.<base64-encoded signature>

JWT Header

```
{
    "typ":"JWT",
    "alg":"HS256"
}
```

JWT Claims

```
"iss": "jira:1314039",
"iat": 1300819370,
"exp": 1300819380,
"qsh": "8063ff4ca1e41df7bc90c8ab6d0f6207d491cf6dad7c66ea797b4614b71922e9",
"sub": "a_user_key"
}
```

OpenID & SAML

- SAML
 - For web based apps
 - Uses XML

- OpenID Connect
 - -JSON
 - REST
 - Any app [Native, Mobile, Web]

Realtime Implementation

- Authorization Server in TechCello
 - OpenID Connect 1.0
 - OAuth 2.0
- Supported Modes
 - Social Logins [MSFT, GOOG, FB, TWT]
 - WAAD
 - ADFS 3.0
 - LDAP
 - Proprietary Authentication exposed as an OP

Points to Ponder Upon

- Automated OP Discovery
- Automated Client Registration



THANK YOU

for

LISTENING
ANY QUESTIONS?