

What is Computer Network

①

A computer network is a telecommunication network that is with autonomous autonomous digital (nodes) devices (nodes) that can data exchanges using wired and wireless. They use LAN, WAN and connection for sharing resources. (H/W or S/W) interconnected by a single technology e.g. internet.

* Goal of computer network



Facilitating Communication

- ① enabling swift and efficient communication between individuals and organizations
- ② support video conferencing, emails, instant messaging, etc.



Resource sharing

- ① Allow user to share H/W and S/W resources
- ② enable printer sharing, file sharing, etc.



Data storage and access

- ① Centralised data storage system that allow data access from any devices that connected
- ② data backup and recovery to easy get the help sent.

HA
02/12/24



Cost efficiency

- ① resource sharing is with cost saving and reduce sent and duplicate H/W & S/W at avoid sent.

⑤ Reliability and Redundancy

- ① Enhance ~~near~~ reliability through alternate paths and redundant system in case of failures.

* Application of computer networks

① Business and Commerce

- ① E-commerce, online banking, stock trading, etc.
- ② facilitating remote working and global collaboration.

② Education

- ① E-learning platform, virtual classroom, online exam, etc.
- ② facilitating research and knowledge sharing.

③ Healthcare →

- ① Telemedicine, ^{electronic} health records, remote ^{electronic} patient ^{monitoring}, etc.

④ government services

- ① E-governance, online public services, secure communication between government agencies etc.

Entertainment

① online gaming, streaming services, social media platforms etc.

Scientific research

facilitates data sharing and collaboration on research projects between institutions world wide.

Travel and hospitality

① Online ticket booking, hotel reservation, GPS, and navigation services etc.

Data communication

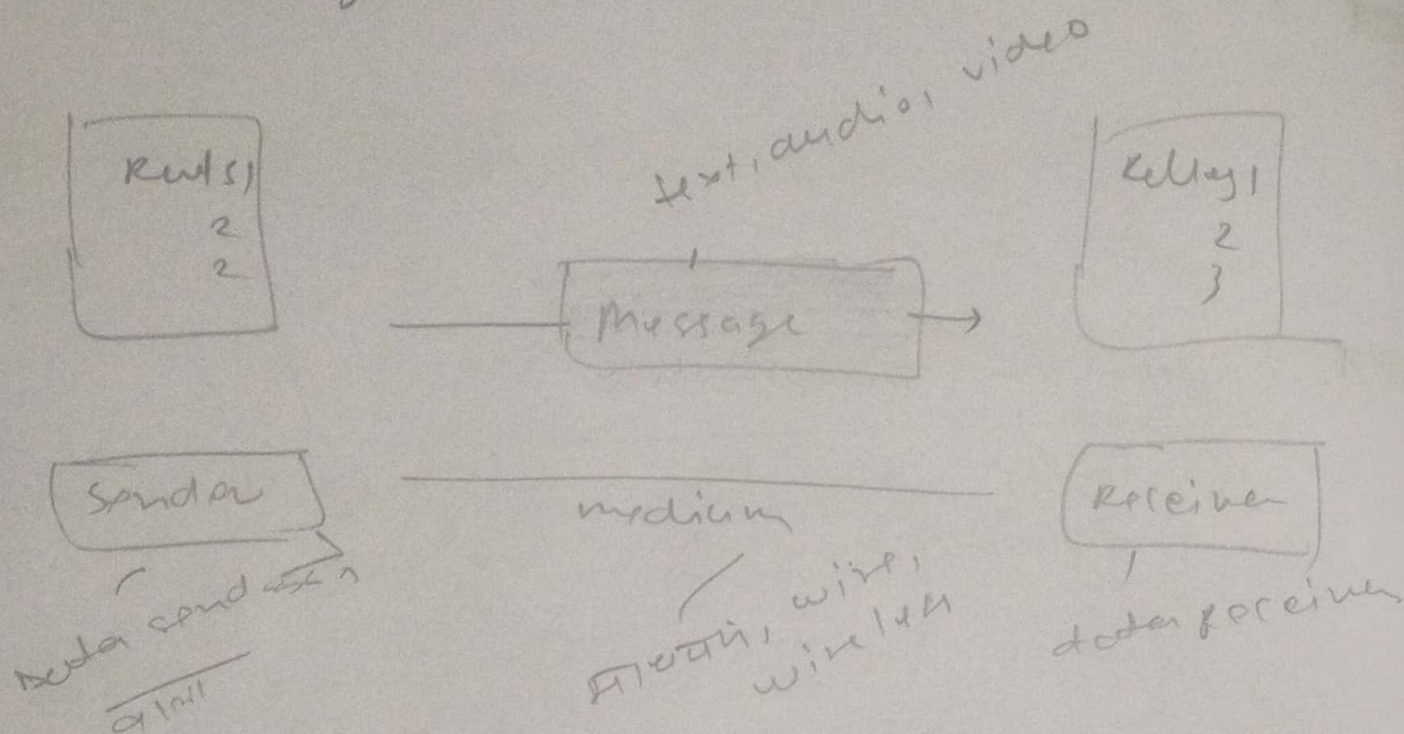
Data communication are the exchange of data between two devices via some transmission medium. is called data communication.

Data communication system has five components

- ① message → information (data) to be communicated
(e.g. text, audio, video)
- ② sender → device how sends the message
(computer, phone, camera etc)
- ③ receiver → device how receives the message
(computer, phone, television etc)
- ④ Transmission medium → is the physical

path by which a message travels from sender to receiver.

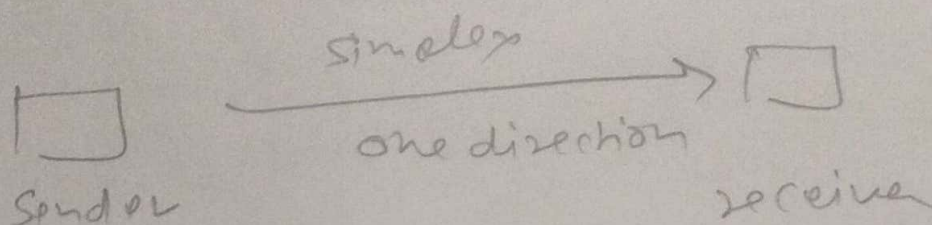
⑤ Protocol → which includes Syntax, Semantics, timing, De facto, De jure.



Transmission mode

① simplex

The communication is unidirectional as a one-way street, one device always sends, other can always receive, e.g. Radio, mouse. The simplex mode can use the entire capacity of the channel to send data in one direction.

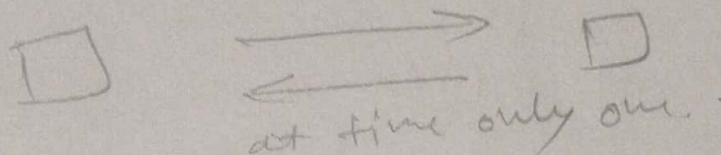


Half duplex

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Each station can both transmit and receive, but not at the same time, e.g. → like a one lane road, walkie-talkie etc.

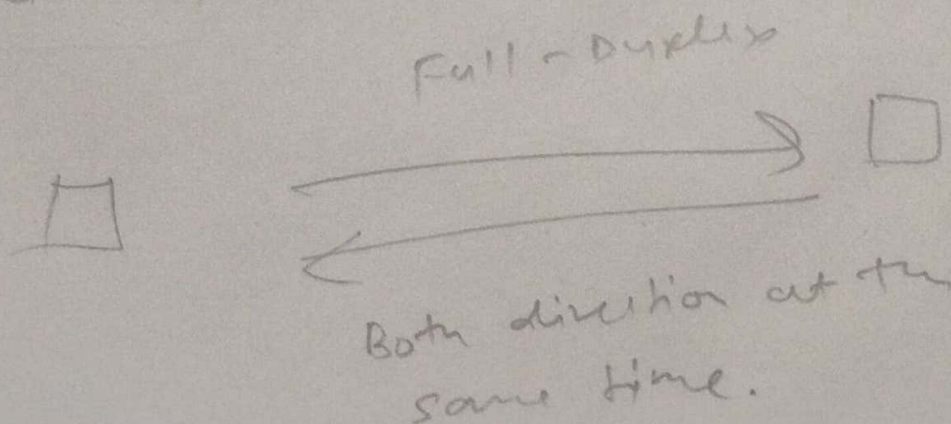
- ① When one device is sending, the other can only receive and vice versa.
- ② In a half-duplex transmission the entire capacity of a channel is taken over by whichever of the two devices is transmission at the time.
- ③ Walkie-talkie are both half-duplex systems.



Full duplex

Both stations can transmit and receive at the same time. Actually, it is two half duplex connections.

- ② Telephone network is an example of full-duplex mode where two people are communicating by a telephone line, both can talk and listen at the same time.
- ③ The capacity of the channel, must be divided between the two directions.



Network Criteria

A network must be able to meet a certain number of criteria, the most important are.

① Delivery & Accuracy

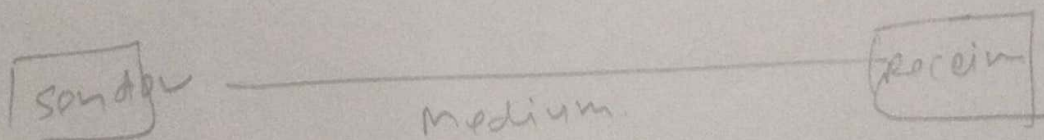
data at destination has to be first error & deliver data properly

② Performance

Performance is of ~~5~~ ³ factors like - transmit time, response time, number of users, type of transmission medium, capabilities of connected h/w and efficiency of software

③ Reliability → is a measure of frequency of failure and the time taken to resolve from the failure.

④ Security → Includes protecting data from unauthorized access, protecting data from damage and development.



Types of connection

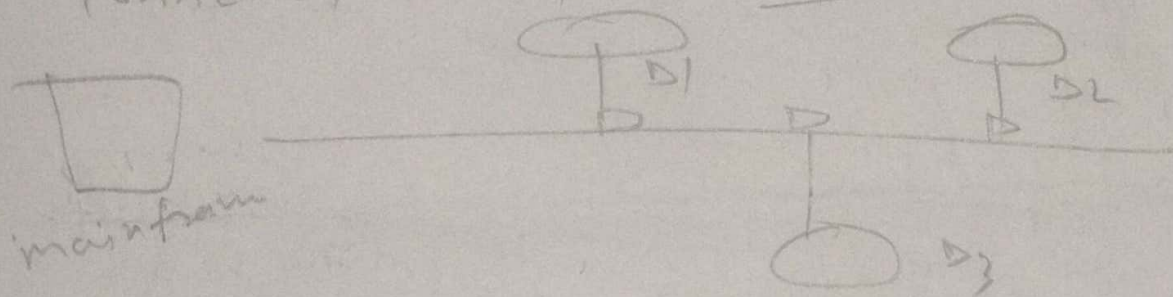
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① Point to point

Point to point connection dedicated line provide ~~एक~~ ^{एक} two devices ~~के~~ ^{के} between. ~~के~~ ^{के} its connection ~~की~~ ^{की} ~~होती~~ ^{होती} है ~~के~~ ^{के} actual length of wire or cable का use ~~करते~~ ^{करते} हैं ~~के~~ ^{के} other options ~~की~~ ^{की} ~~बना~~ ^{बना} ~~होती~~ ^{होती} है ~~के~~ ^{के} microwave, satellite links are also possible.

② Multiple point or multipoint →

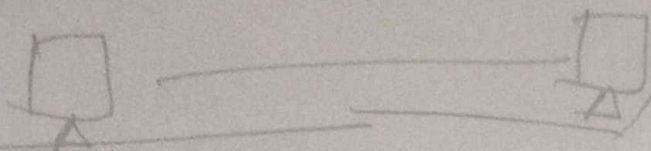
पर single link से multiple devices connected ~~होती~~ ^{होती} है ~~के~~ ^{के} multiple drop ~~की~~ ^{की} ~~होती~~ ^{होती} है



Physical topology

Refer to the way in which a network is laid out physically. Topology of a network is the geometric representation of the relationship of all the links and linking devices to one another.

1. Point to point



On central line and
if one side is broken

Adv → ① Easy of installation

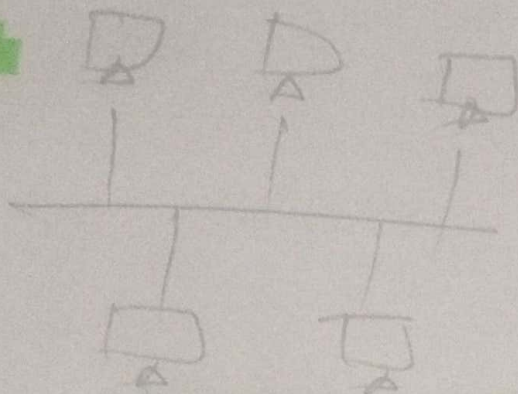
② use less cabling than mesh or star topologies.

Dis → ① Difficult reconnection and fault isolation

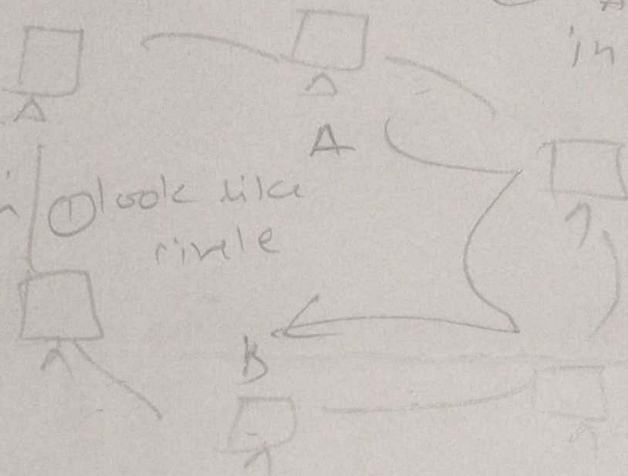
② Difficult to add new devices to network

③ A fault or break in the bus cable stops all transmission.

2. Bus



3. Ring

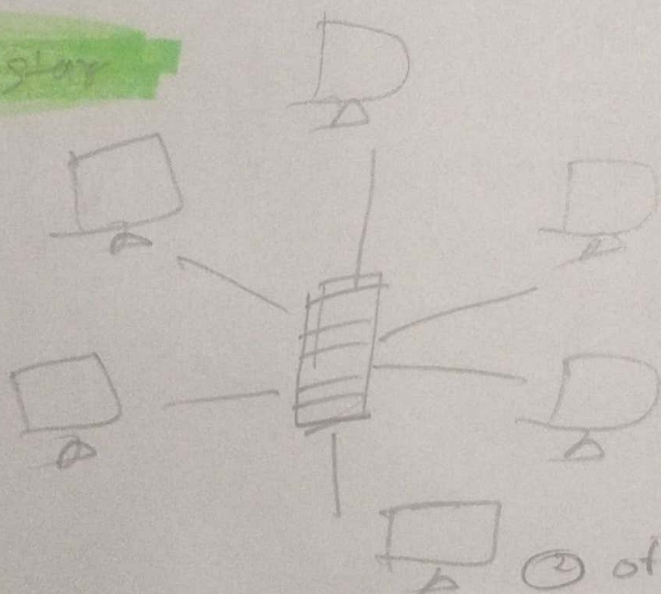


Adv → ① install & re-configure easy.
② fault isolation is simplified.

① Look like circle

dis → A break in the ring can disable the entire n/w

4. Star



Adv → ① central hub
② easy to install & re-configure
③ A at B to communicate
→ at A at central hub & without line
B & without.

Dis → ① Dependency of the whole topology on one single point, the hub

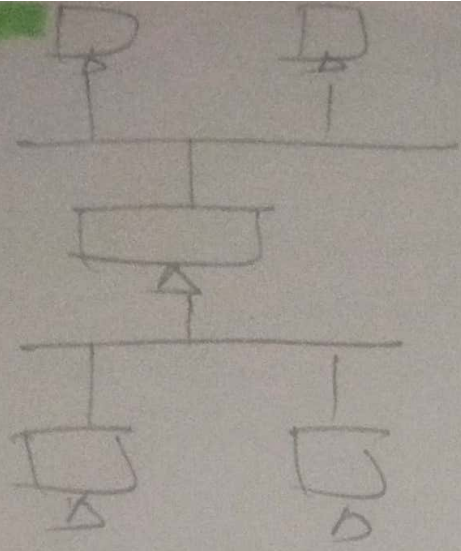
Adv →

① Less expensive than mesh topology in a star than other topology.

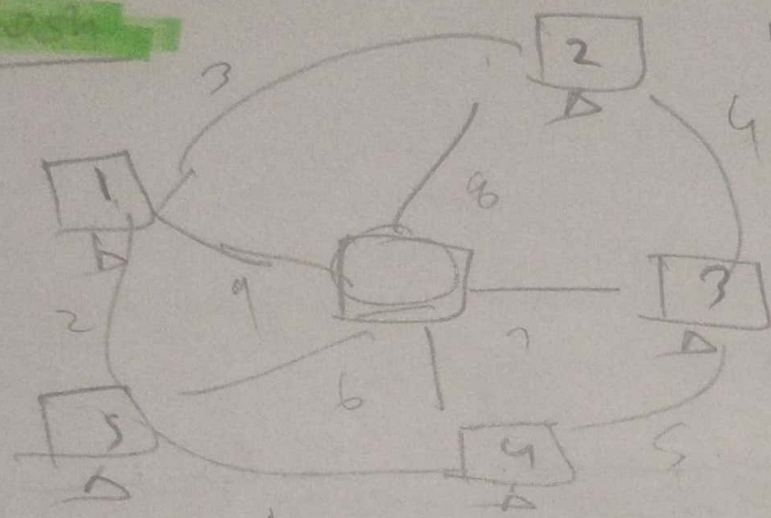
② Easy to install and reconfigure and less costly.

③ It is robust, if one link fails only that link affected.

④ Easy fault identification, and fault isolation.



⑦ mesh



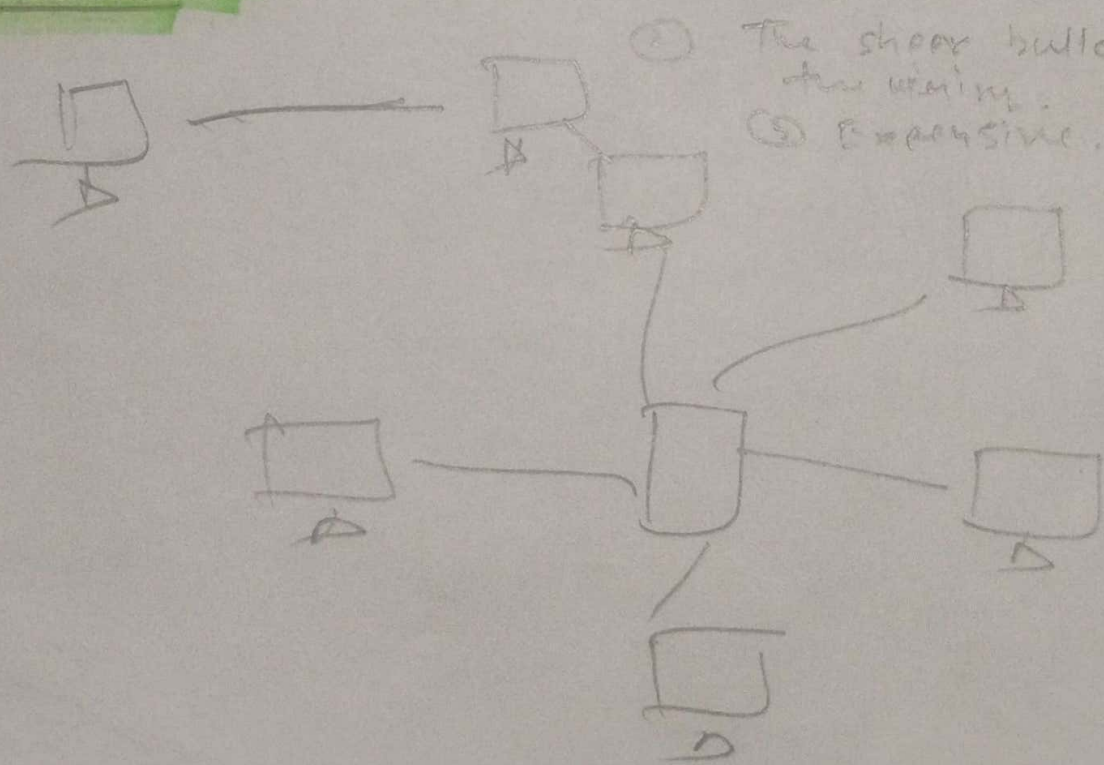
$n-1$ connection
 $\frac{n(n-1)}{2}$ total connection

Adv No traffic problem

- ① Robust
- ② Priority or security
- ③ fault identification and fault isolation easy.

⑦ hybrid

Dis Installation, reconnection are difficult.



- ① The sheer bulk of the wiring.
- ② Expensive.