

```
function start()
```

```
    var today = new Date();
```

```
    var h = today.getHours();
```

```
    var m = today.getMinutes();
```

```
    var s = today.getSeconds();
```

```
    m = correctTime(m);
```

```
    s = correctTime(s);
```

```
    document.getElementById("clock").innerHTML =  
    //calling the function every second
```

```
    var t = setTimeout(start, 1000);
```

```
    //adding the zero if needed  
function correctTime(i)
```