

```
function start()
```

```
var today = new Date();
```

```
var h = today.getHours();
```

```
var m = today.getMinutes();
```

```
var s = today.getSeconds();
```

```
m = correctTime(m);
```

```
s = correctTime(s);
```

```
document.getElementById("clock").innerHTML =
```

```
//calling the function every second
```

```
var t = setTimeout(start, 1000);
```

```
//adding the zero if needed
```

```
function correctTime(i)
```

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