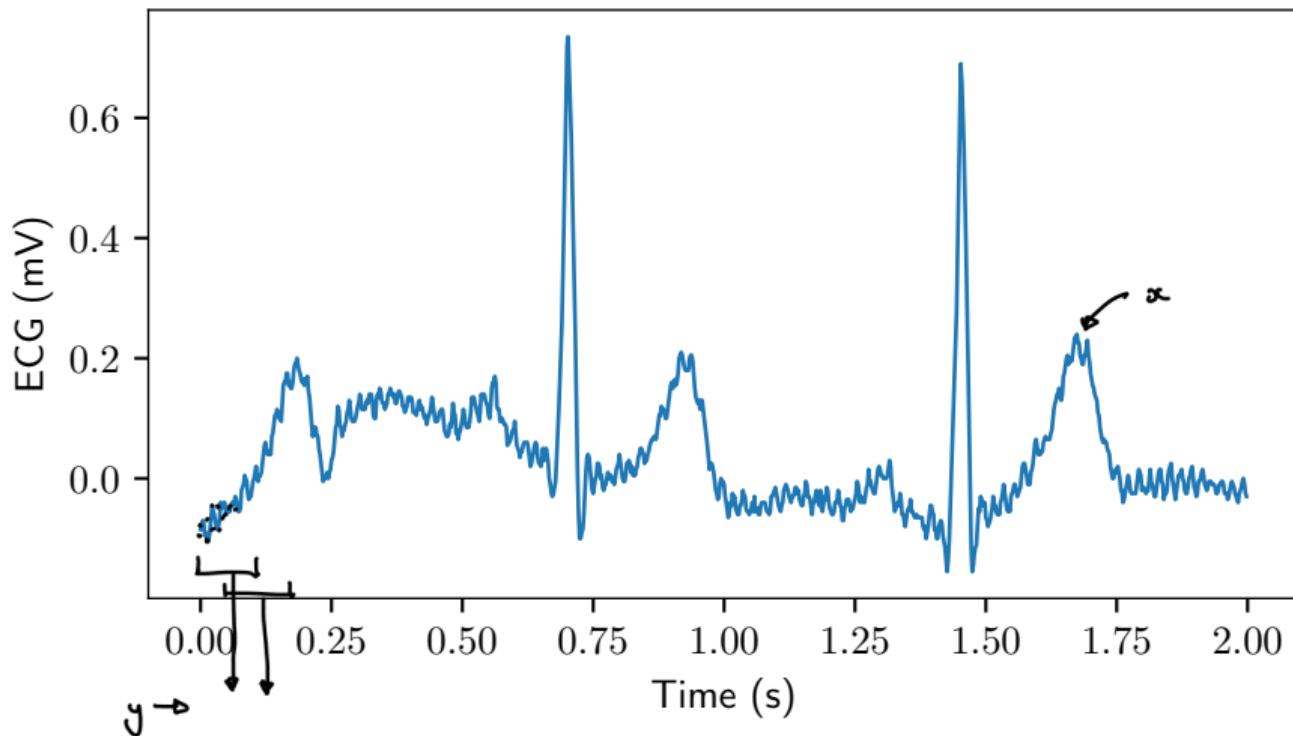
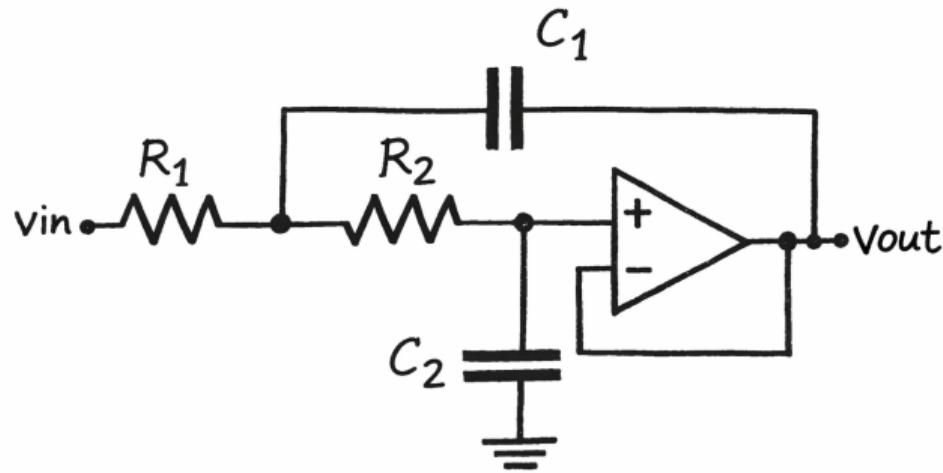


# **Introduction to digital signal processing**

Herman Kamper

# How would you smooth this signal?





# Lectures, practicals and tutorials

Schedule:

- Lecture: Wednesday 09:00 (E2005)
- Lecture: Thursday 09:00 (E2005)
- Lecture: Friday 12:00 (E2005)
- Practical or tutorial: Friday 14:00 (M2002 or E1029)

I am really bad with emails

Practical 1 is already out for this week (headphones will be useful)

# Assessments

- Assessment weights:  $w_{AF} = 20\%$ ,  $w_{A1} = 30\%$ ,  $w_{A2} = 50\%$
- Assessment further (AF): Practicals, tutorials and class tests
- Practicals wil be handed in on SUNLearn every week (0, 1, 2)
- Late hand in or missed test: 0 (but will give you one chance)
- Please read the module framework

# Course notes and textbook

Systems and Signals 414  
Stelsels en Seine 414

Presented by Herman Kamper  
Handouts by Thomas Niesler

[trn@sun.ac.za](mailto:trn@sun.ac.za)  
[kamperh@sun.ac.za](mailto:kamperh@sun.ac.za)

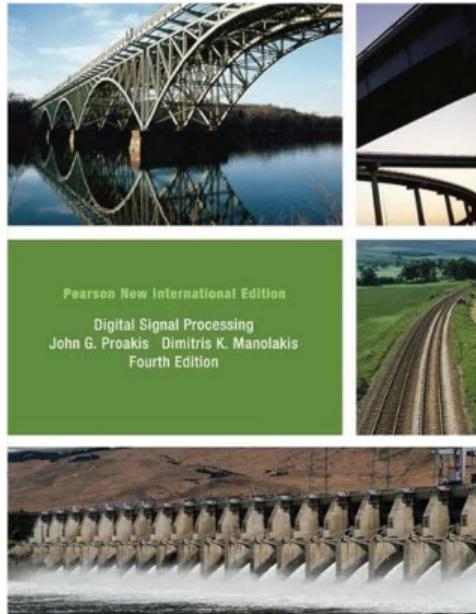
*Prescribed book:*  
*Digital Signal Processing, Proakis + Manolakis, 4th. ed., Prentice Hall*

Handout 1: Signals and signal analysis



Stellenbosch University  
SS414: Digital Signal Processing, Thomas Niesler and Herman Kamper

Slide 1.1



Pearson New International Edition  
Digital Signal Processing  
John G. Proakis Dimitris K. Manolakis  
Fourth Edition

# Other resources: Summary sheet and website

Summary: Digital signal processing

Herman Kamper

## Identities

$$\sum_{n=0}^{N-1} r^n = \frac{1 - r^N}{1 - r} \quad \text{for all } r$$

$$\sum_{n=0}^{\infty} r^n = \frac{1}{1 - r} \quad \text{for } |r| < 1$$

$$\sum_{n=N}^{\infty} r^n = \frac{r^N}{1 - r} \quad \text{for } |r| < 1$$

$$\sum_{n=0}^{\infty} n r^n = \frac{r}{(1 - r)^2} \quad \text{for } |r| < 1$$

## Continuous signals

Sinusoids:

$$e^{j\theta} = \cos(\theta) + j \sin(\theta)$$

$$\cos(\theta) = \frac{1}{2} e^{j\theta} + \frac{1}{2} e^{-j\theta}$$

$$\sin(\theta) = \frac{1}{2j} e^{j\theta} - \frac{1}{2j} e^{-j\theta}$$

Even and odd functions:

$$x(t) = x_e(t) + x_o(t) = \frac{x(t) + x(-t)}{2} + \frac{x(t) - x(-t)}{2}$$

Continuous convolution:

$$h(t) * x(t) = \int_{-\infty}^{\infty} h(\tau) x(t - \tau) d\tau$$

Written-out notes and partial videos:

<https://www.kamperh.com/ss414/>

(do not ask for more)

# What I want you to get from this course

- For the Fourier transform to finally click in
- To appreciate the wonder of the discrete Fourier transform (DFT):  
That we can computationally get the spectrum of a signal
- The math behind the z-transform is real, and you can do something useful with it (filters)
- **Signals are real:** They are also more than sinusoids and pulses
- **In life, we often don't have a “correct answer”**