Test Result Document

# Feature:

Menu Display and Function

## Pass Criteria:

All items on menu do as it says. They display properly and all buttons work when pressed. Players are able to load the correct level that the menu indicates.

## Fail Criteria:

# Menu does not lead to intended location; any item does not respond when clicked.

# Results:

Performed 3/20/20

Not all Pass Criteria met. Pause menu contains a save button that does nothing. All other buttons display and are pressed correctly. Levels are loaded correctly. Fail Criteria met, item Save does nothing when clicked.

## Corrective Action:

Save button, is an old feature that was removed, but left in place unintendedly. Remove save button from menu retest to ensure label is gone.

# Retest:

Performed 3/20/20

Pass Criteria met, corrective action successful.