Ashish Sah

Second Year Graduate

Department of Computer Science and Engineering

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EDUCATION			
Degree	Institution	СРІ	Year
M.Tech	IIT Gandhinagar	8.30	2022-present
B.Tech	NMIT, Bengaluru	9.20	2016 - 2020
EXPERIENCE			

Teaching Assistant, IIT Gandhinagar

[Dec 2023 - present]

- Computer Organization & Architecture: Guided a class of 70+ students and assisted the professor in assignment gradings.
- Introduction to Computing: Conducted Python Tutorial Labs for freshmen students.

Application Development Engineer, Accenture, Bengaluru

[Nov 2020 - Aug 2022]

- Automation: Designed, developed, and implemented automated solutions using RPA tools and Python scripts, achieving 98% task automation and optimizing business processes across multiple systems with successful implementation of locking mechanisms resulting in significant time and cost savings.
- Facilitated **API integration** for daily automation results and exceptions, enabling seamless feeding of data to the dashboard.
- Conducted feasibility studies to evaluate various tasks for automation.
- Collaborated with cross-functional teams to assess the potential benefits and risks.

Summer Intern, MindMatrix Pvt. Ltd, Bengaluru

[Jun 2019 - Aug 2019]

• Explored multiple machine learning models on credit card transaction dataset from kaggle to detect fraudulent transactions using **scikit-learn** to study behavior of different models on the dataset.[<u>Link</u>]

PROJECTS

EEG 2 Emotion: Classifying EEG signals into Emotions

[FEB 2023 - May 2023]

- Devised EEG Based Emotion Classification system incorporating LSTM and GRU.
- Incorporated Birdy654 EEG brainwave <u>dataset</u> consisting of positive, negative and neutral states of preprocessed data.
- Achieved an **F1 score** of 96% using LSTM which was found to be better than GRU.

FaceFusion: Elgenfaces for face recognition [Link]

[Oct 2022 - Nov 2022]

- Utilized the AT&T Database of Faces as the primary dataset for training and evaluating the face recognition model.
- Developed a face recognition system based on the Eigenfaces algorithm, as outlined in the paper by M. A. Turk and A. P. Pentland, achieving an accuracy of 82.05%.

ESHOPPY: Mini Ecommerce Platform

[DEC 2021 - JAN 2022]

- Designed and developed a fully functional e-commerce website using MVC architecture and Entity Framework for seamless integration and efficient object-relational mapping.
- Utilized SQL as the underlying database to ensure robust data storage and retrieval for the platform.
- Implemented different views for admin and user roles, allowing administrators to access and manage the product catalog, while users can browse and add items to cart securely.

SKILLS

Languages: C++, Python, HTML, SQL

Tools and Libraries: Git, Pytorch, Scikit-Learn, Numpy, Pandas, Matplotlib, SciPy

Technical: Deep Learning, Machine Learning, RandomForest, SVM, KMean clustering, RNN, Transformers

ACHIEVEMENTS

- Solved over 500 coding questions across various online platforms, including <u>LeetCode</u>, <u>Coding Ninjas</u>,
 <u>Codeforces</u>, <u>codechef</u> etc.
- Awarded full **fellowship** by the High Commission of India for the duration of the B.Tech program along with monthly in hand stipend.[Link] [2016-2020]
- Ranked among the top 15 students in the B.Tech computer branch among a batch of 200+ students.[2020]