OPEN ENDED LAB CS-323 ARTIFICIAL INTELLIGENCE TE CS BATCH 2022 FALL SEMESTER 2024

PROBLEM DEFINITION:

A genetic algorithm (GA) is a metaheuristic inspired by the process of natural selection that belongs to the larger class of evolutionary algorithms (EA). Genetic algorithms are commonly used to generate high-quality solutions to optimization and search problems via biologically inspired operators such as selection, crossover, and mutation. Some examples of GA applications include optimizing decision trees for better performance, solving sudoku puzzles, hyperparameter optimization, and causal inference.

Simulate the genetic algorithm using a simple example to understand how it works.

Produce the Python code of the genetic algorithm.

Discover a suitable computing problem and apply the coded genetic algorithm to solve it.

The task will be graded for CLO-3: **Practice** with algorithms for widely used computing operations, C3, PLO-3 using the rubric at the end of this file.

INSTRUCTIONS:

- 1. Students must explain the complete working of the genetic algorithm along with the example in the report. Also, they must describe the problem they have selected to be solved using genetic algorithm.
- 2. Students must come up with novel simulation and application to score good marks.
- 3. Students can make groups of at most three students for this assignment.
- 4. Students are required to deliver the Python project and a well formatted project report (of not more than 6 pages).
- 5. Submission must be made before 24th Nov 2024.
- 6. The report will be submitted in Google Classroom.
- 7. The student making the submission will mention his groupmates (names and roll numbers) in private comments. Other students will mention the name and roll number of the submitting group member in private comments.

DEPARTMENT OF COMPUTER & INFORMATION SYSTEMS ENGINEERING

Course Code: CS-323

Course Title: Artificial Intelligence

Open Ended Lab

TE Batch 2022, Fall Semester 2024

Grading Rubric Group Members:

Student No.	Name	Roll No.
S1		
S2		
S3		

CDITEDIA AND SCALES						Marks Obtained		
CRITERIA AND SCALES	1			S1	S2	S3		
Criterion 1: Has the student appropriately simulated the working of the genetic algorithm?								
0	1	2	-					
The explanation is too	The algorithm is	The explanation is much						
basic.	explained well with an	more comprehensive.						
	example.							
Criterion 2: How well is the	student's understanding of the	he genetic algorithm?						
0	1	2	3					
The student has no	The student has a basic	The student has a good	The student has an					
understanding.	understanding.	understanding.	excellent understanding.					
Criterion 3: How good is the	programming implementati	ion?						
0	1	2	3					
The project could not be	The project has been	The project has been	The project has been					
implemented.	implemented partially.	implemented completely but	implemented completely					
		can be improved.	and impressively.					
Criterion 4: How good is the	e selected application?							
0	1	2	-					
The chosen	The application is fit to	The application is						
application is too	be chosen.	different and						
simple.		impressive.						
Criterion 5: How well-written is the report?								
0	1	2	-					
The submitted report is	The report is partially	The report is complete and						
unfit to be graded.	acceptable.	concise.						
			Total Marks:					