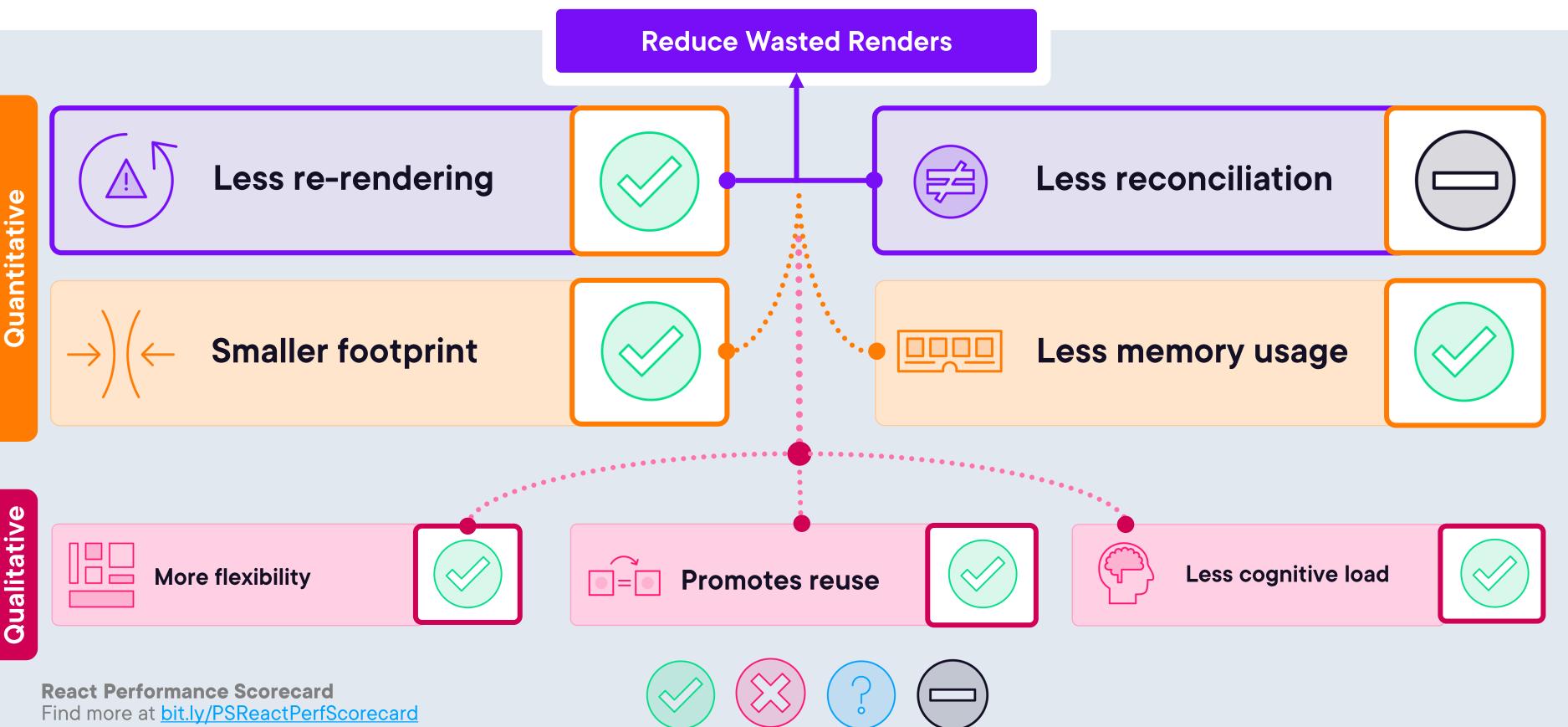
Component Slots

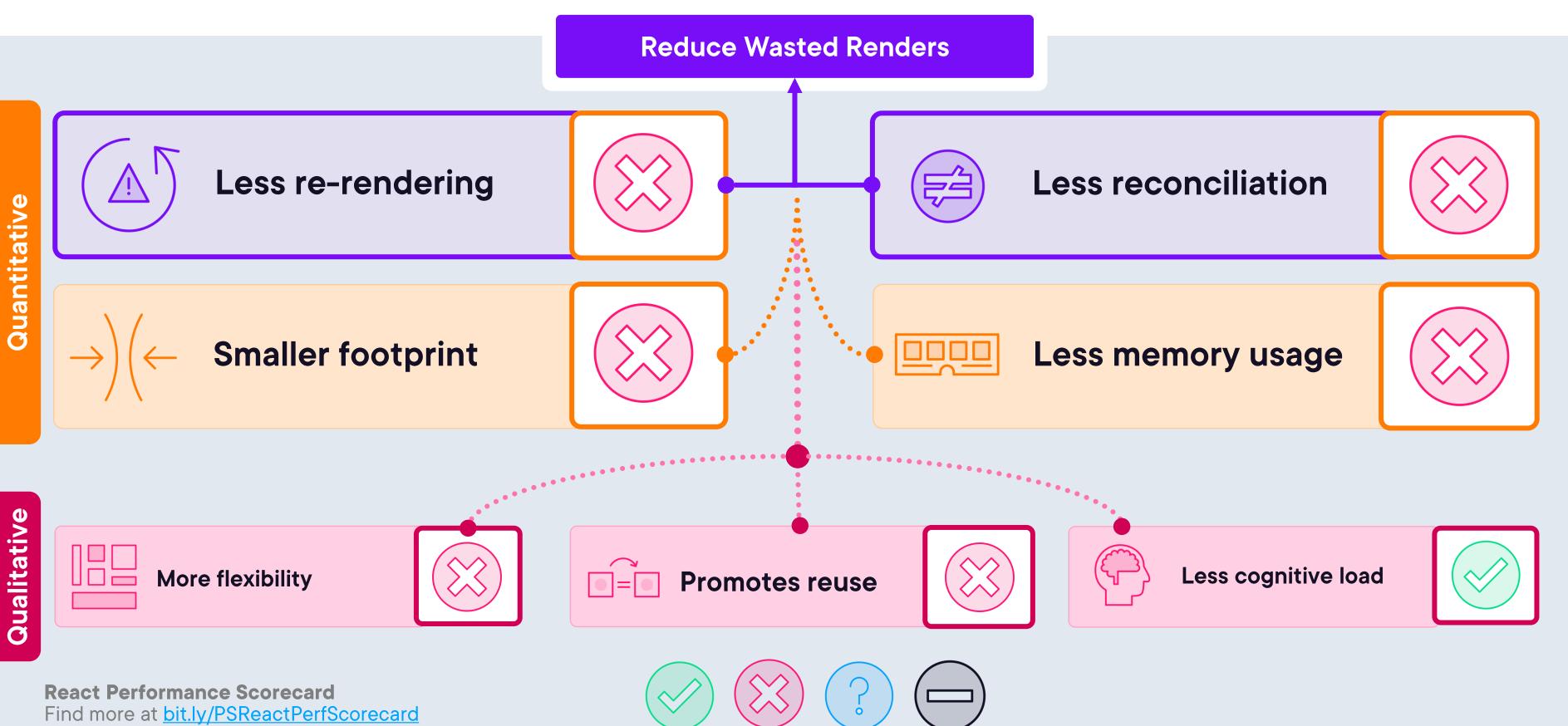
Using props to substitute nested component trees and change rendering ownership



Depends

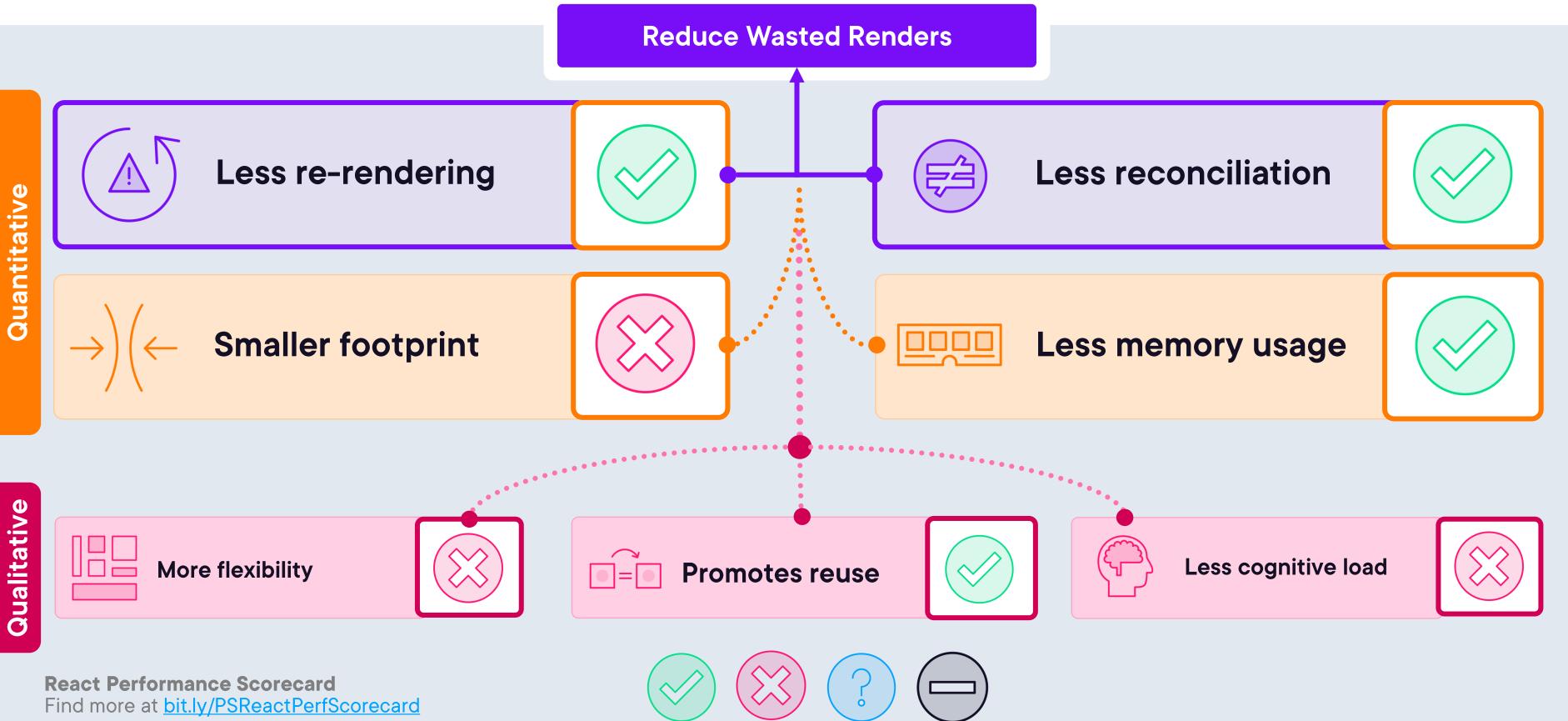
Inline Style Objects

Passing styles via the 'style' prop and inline or const objects



Depends

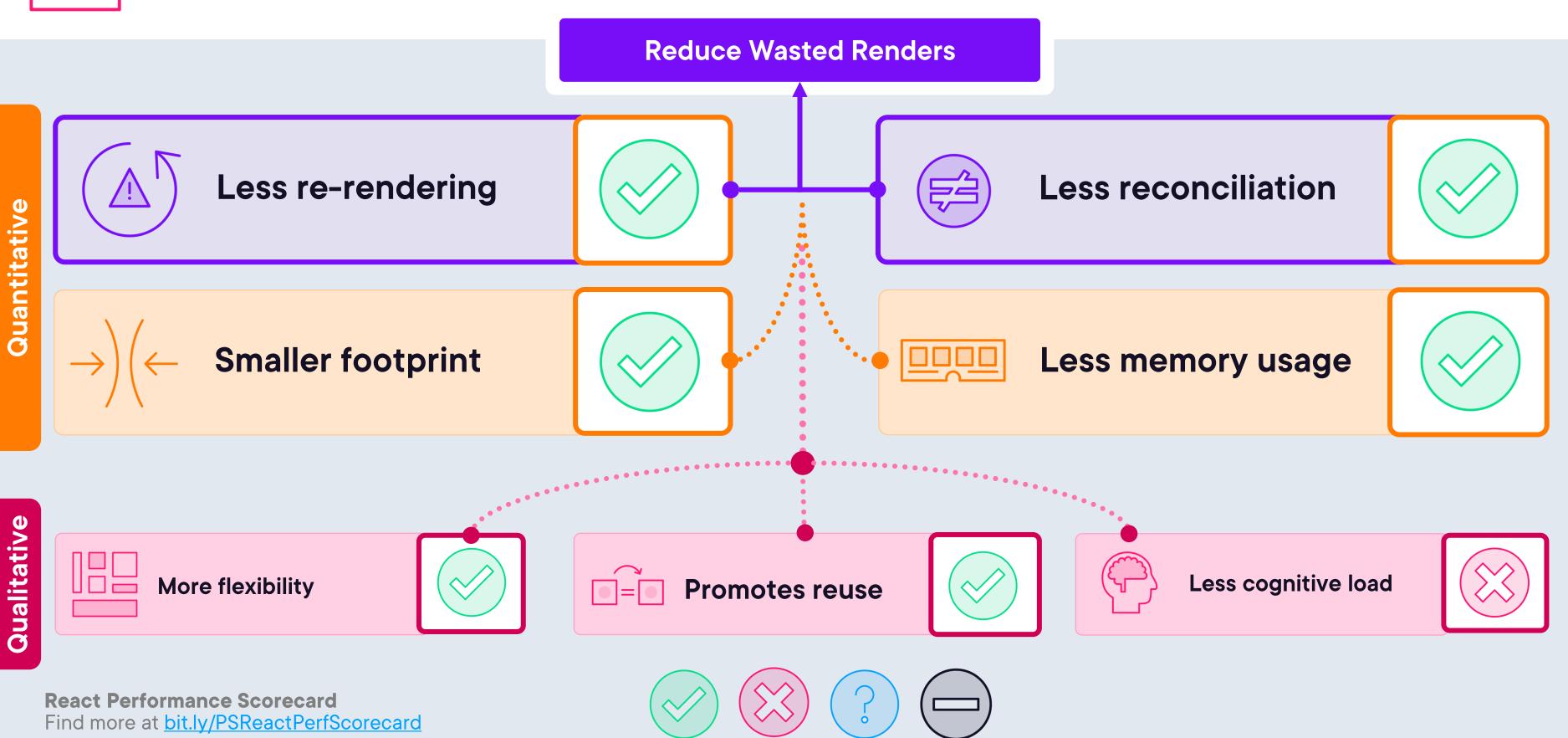
Importing or linking to external stylesheet CSS files, including using pre- or post-processors



Depends

CSS Modules

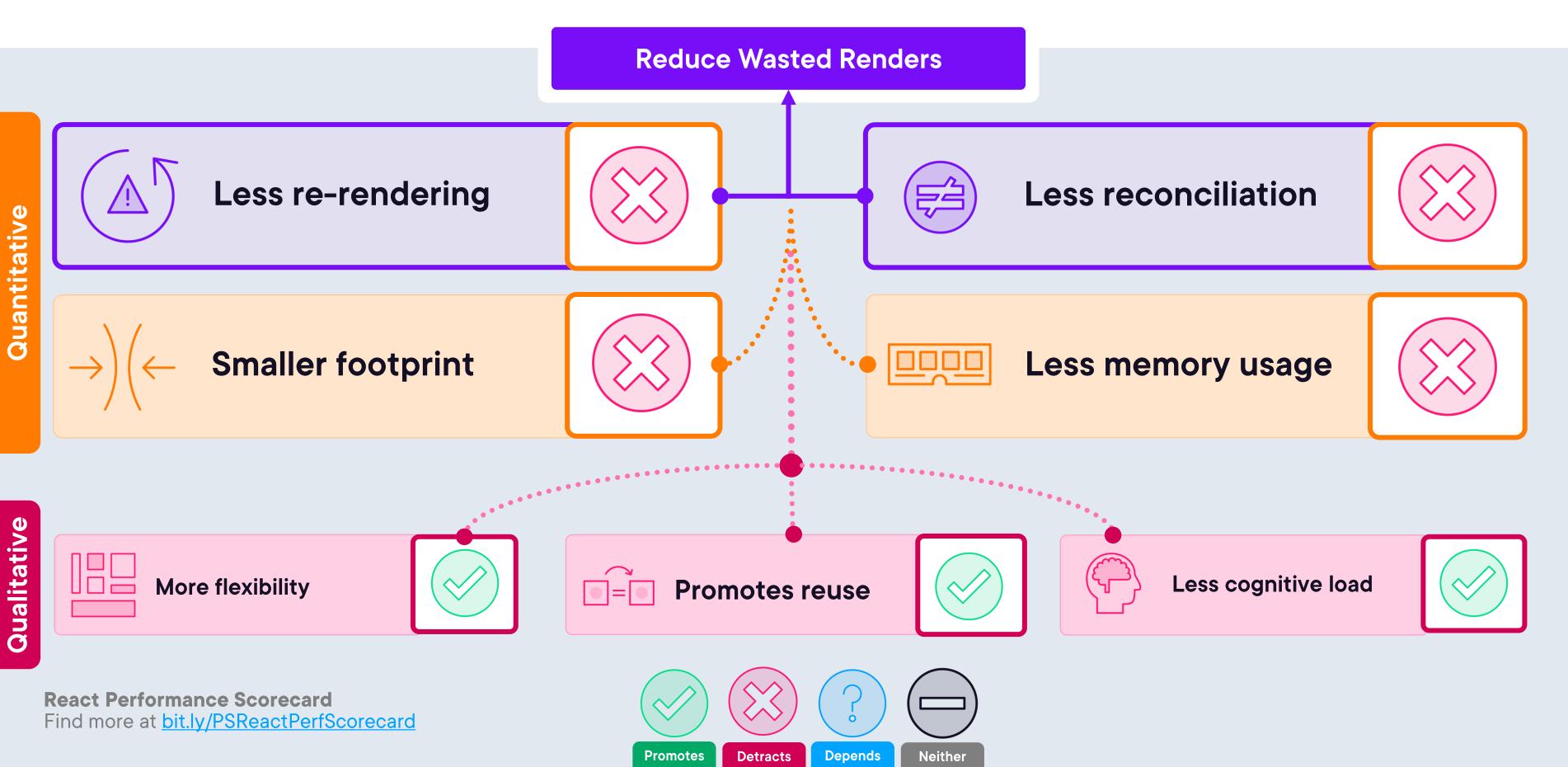
Importing scoped CSS files that transform and hash class selectors to static classNames



Depends

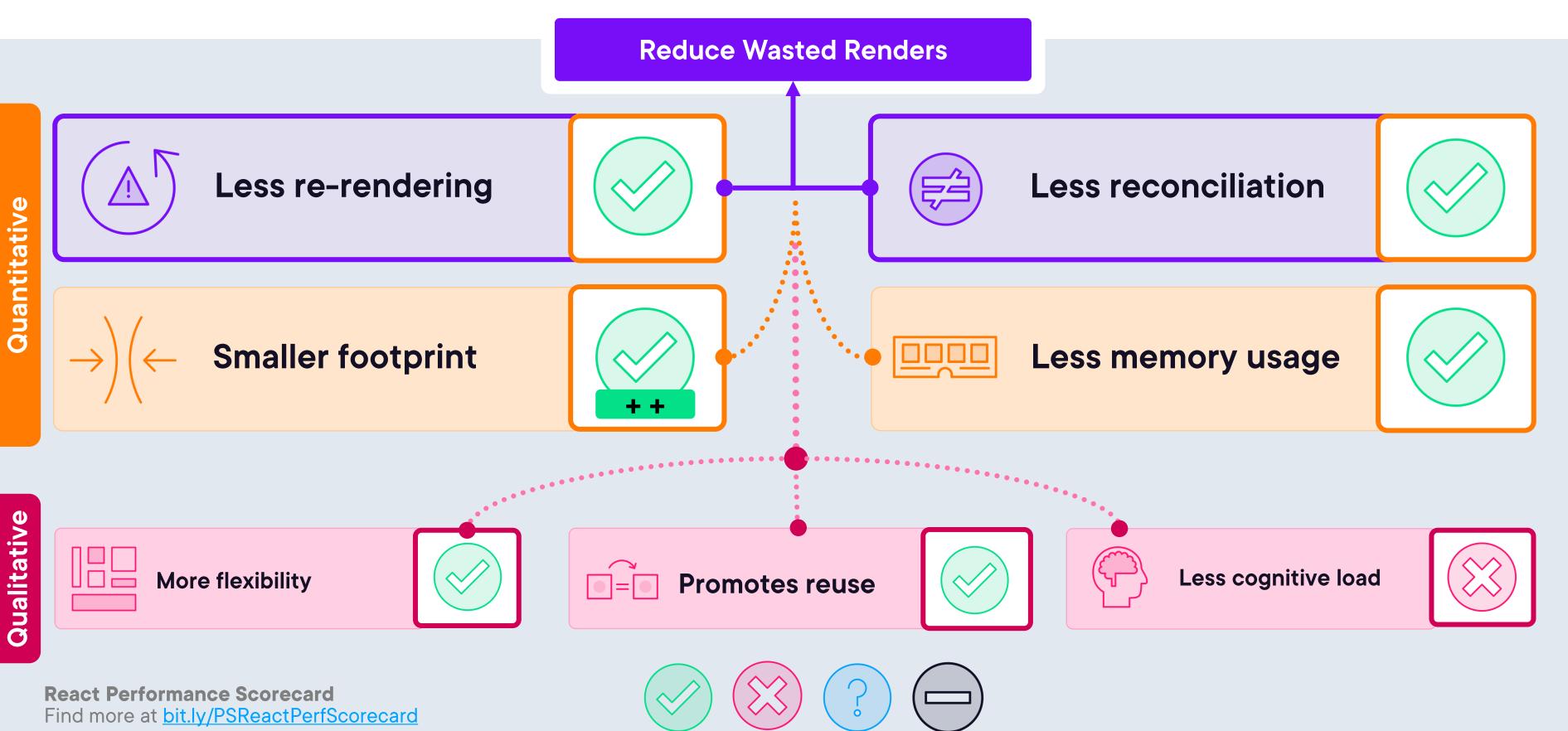


Importing scoped CSS files that transform and hash class selectors to static classNames



Atomic CSS

Atomic classes that can be composed into complex component Uls

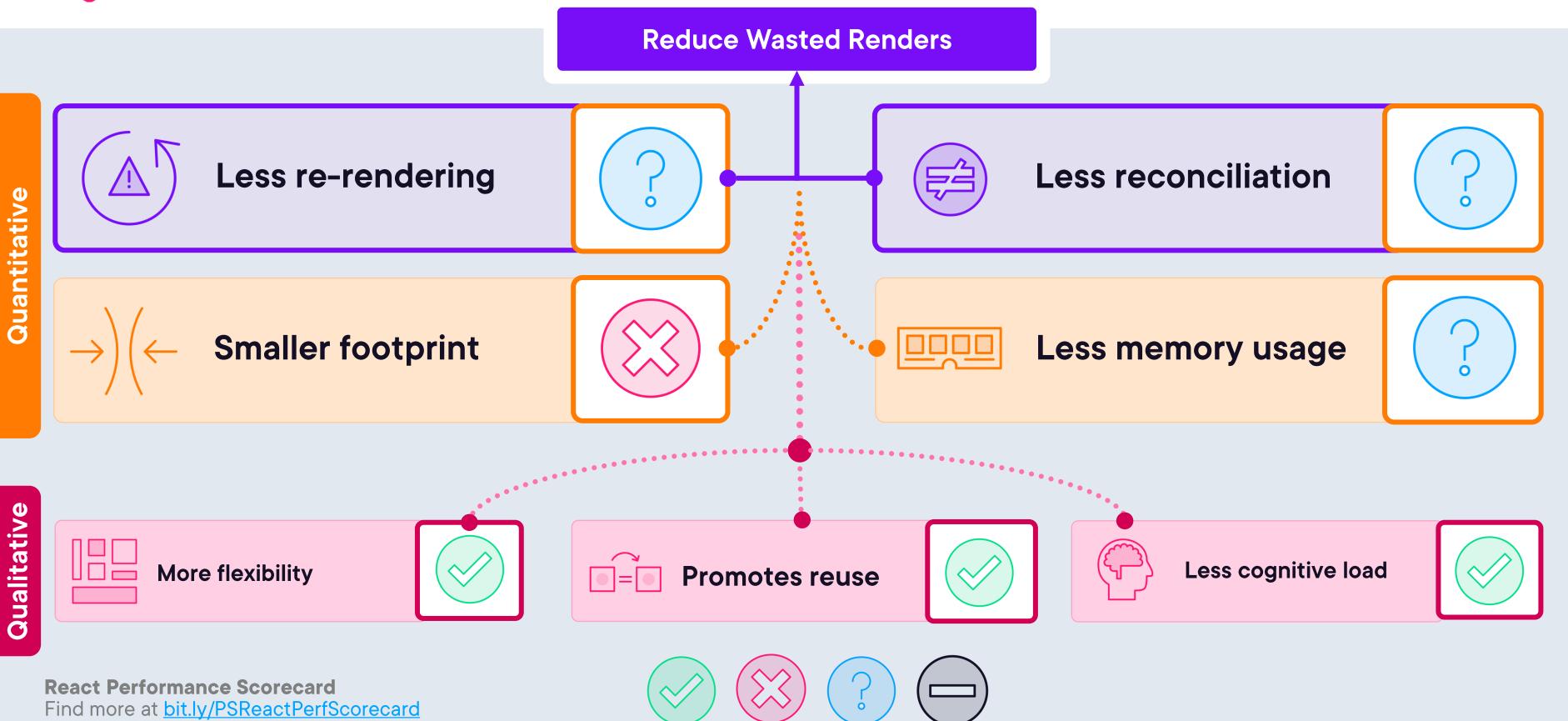


Depends

Detracts

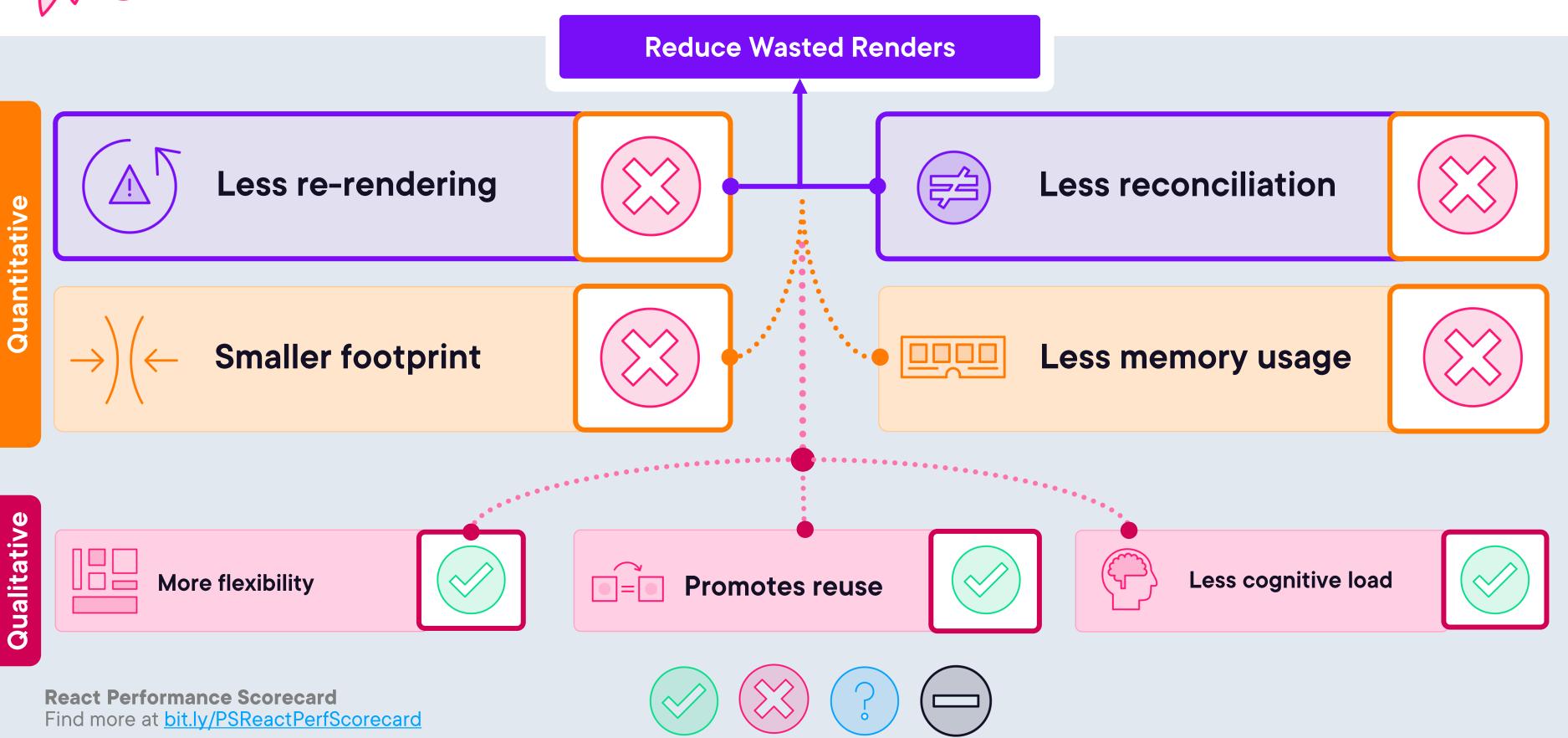
CSS Frameworks

Shared design systems or CSS frameworks that offer flexible styling approaches



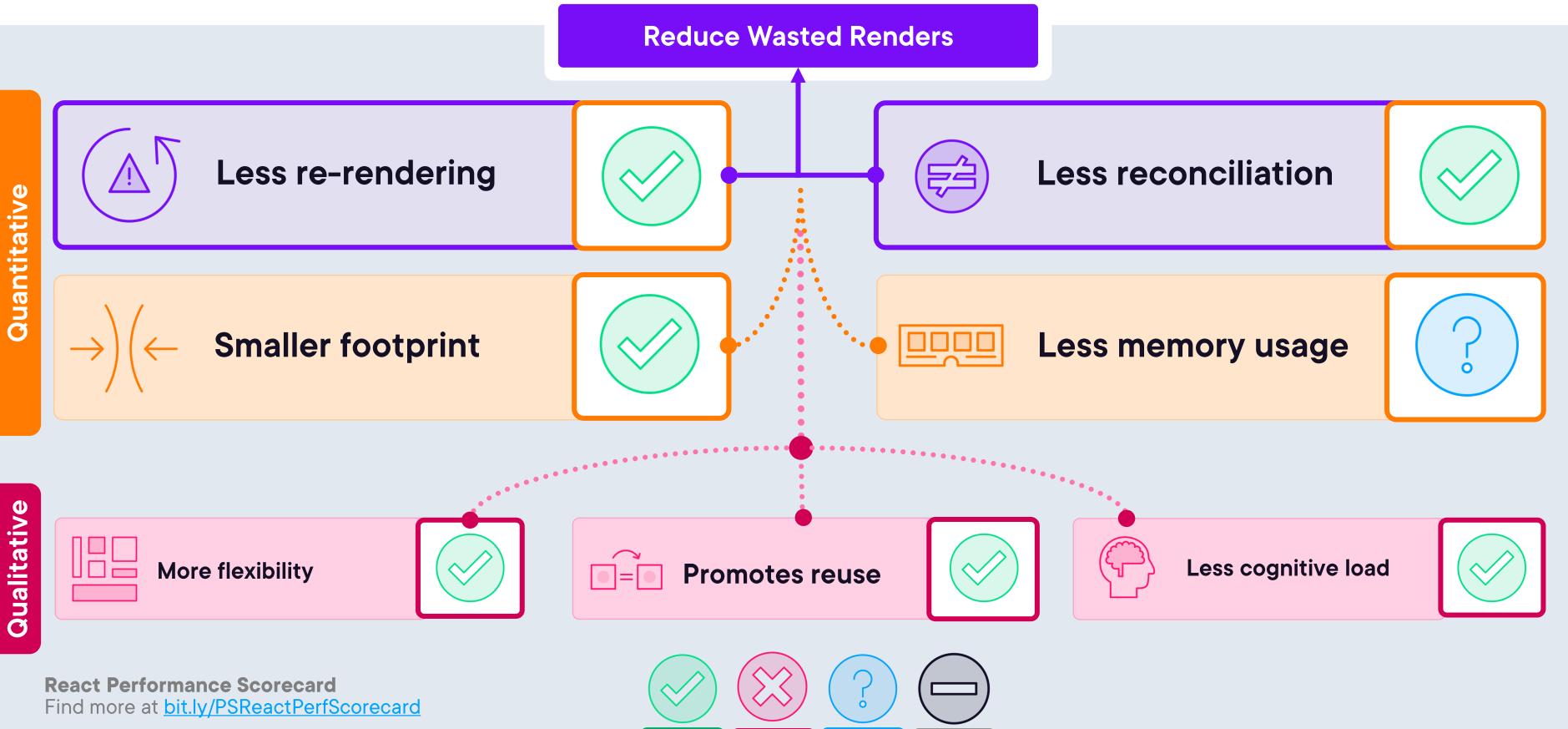
Depends

Reducing hook usage in components by encapsulating them into custom hooks



Depends

Generating specialized hooks to share state or logic without Context

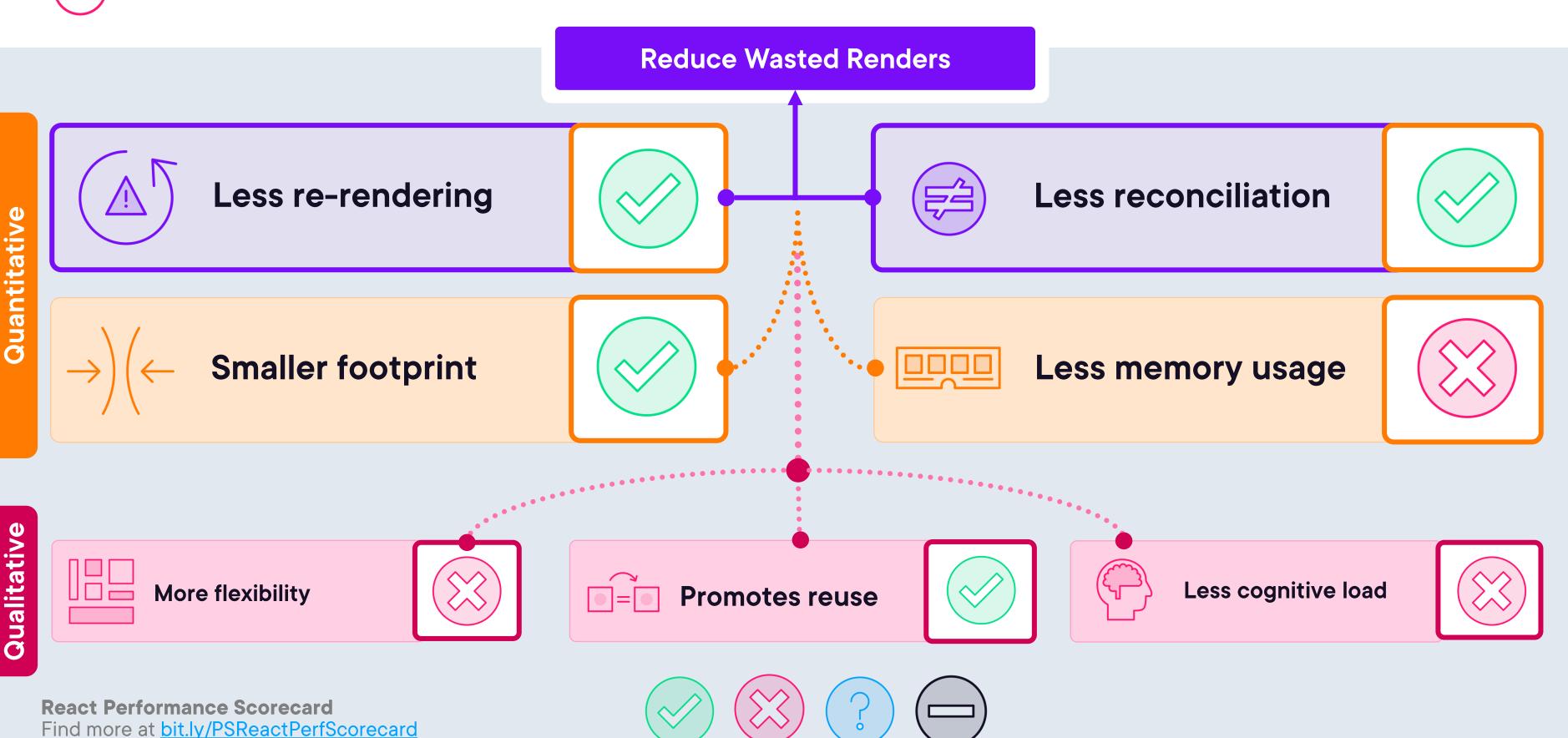


Depends



Query Hooks

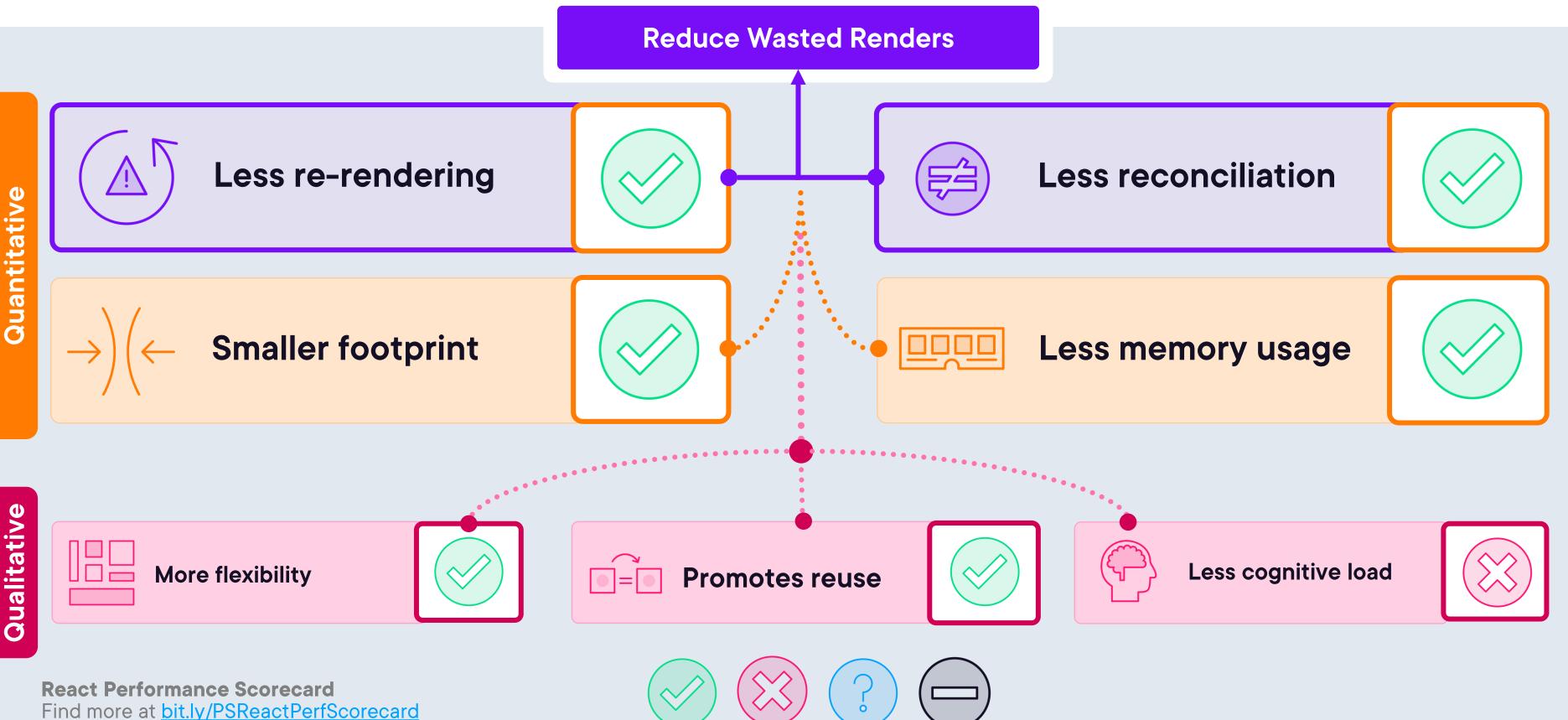
Specialized hooks that handle data fetching with caching and error handling



Depends

Detracts

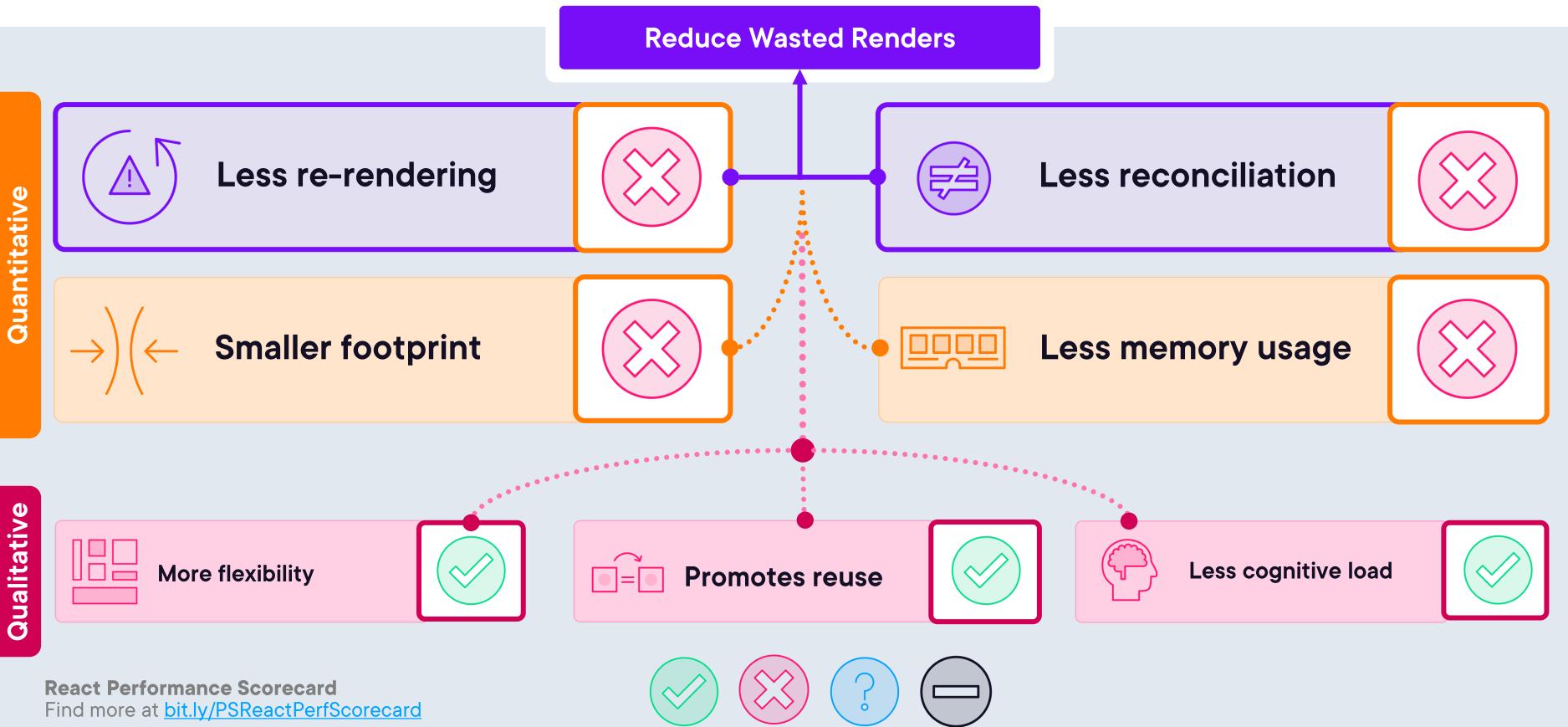
Sandbox parts of your component tree by limiting updates that could affect a parent component



Depends

Controlled Components

Creating a predictable data flow by having React manage the state of the DOM

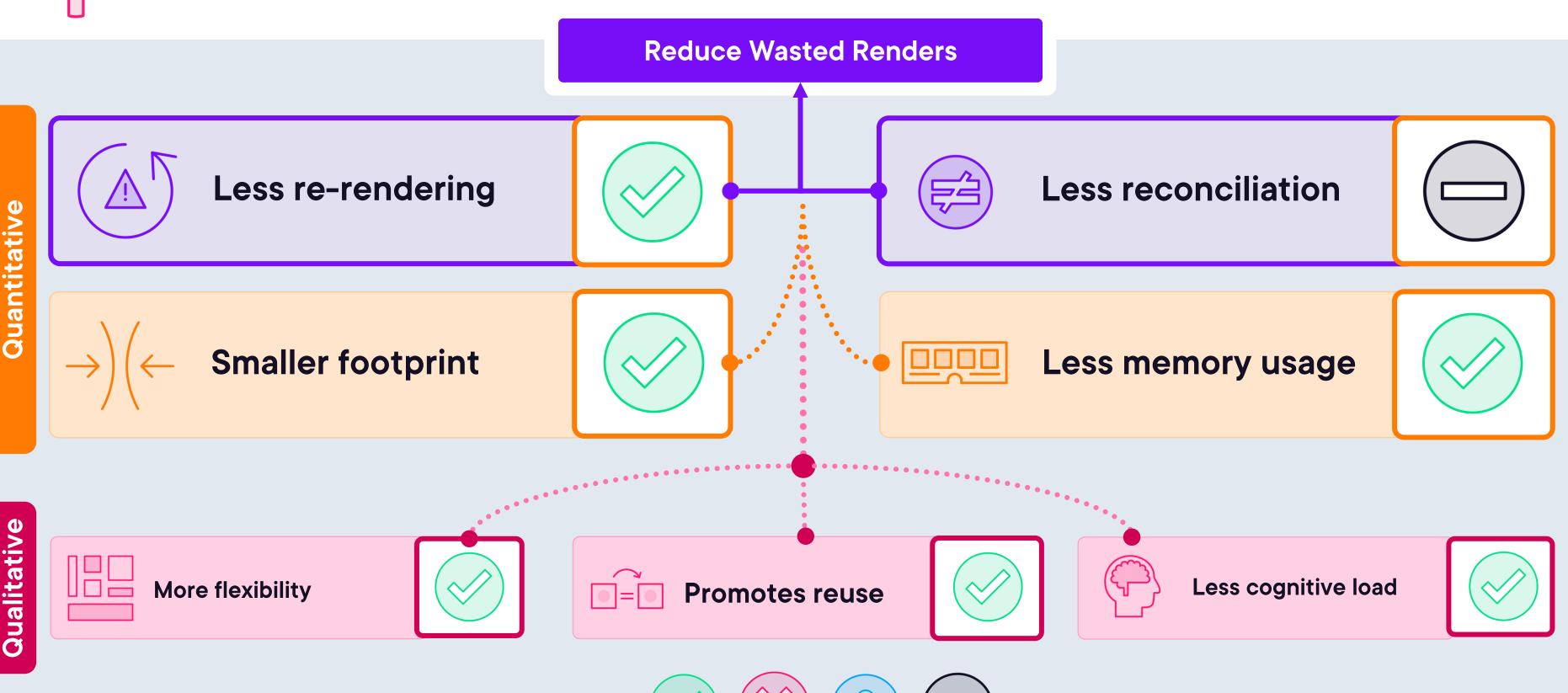


Depends

Qualitative

Flux Reducers

Consolidate complex local state using the Flux data flow pattern



Depends

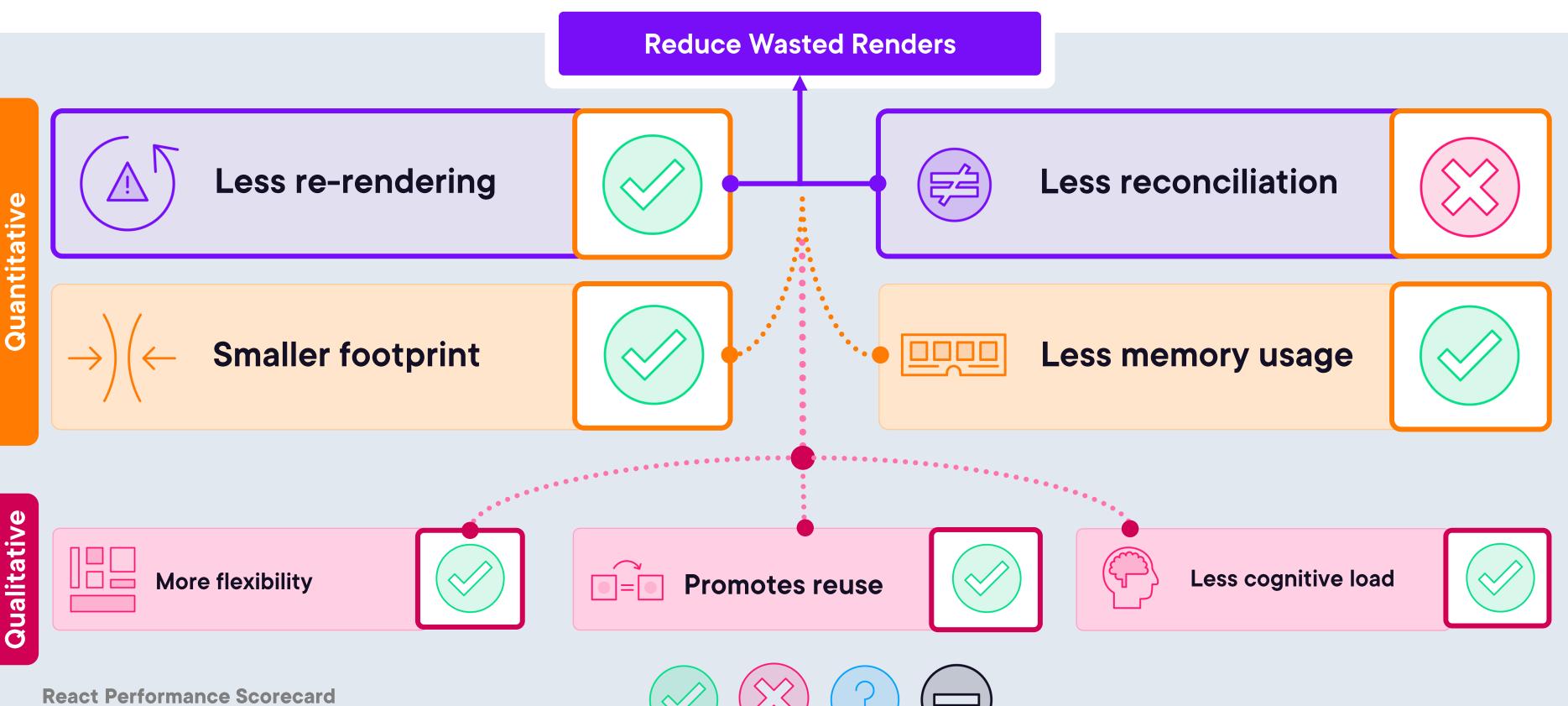
Promotes

React Performance Scorecard Find more at bit.ly/PSReactPerfScorecard

Find more at bit.ly/PSReactPerfScorecard

State Management Solutions

Share data across an app to help simplify complex UIs

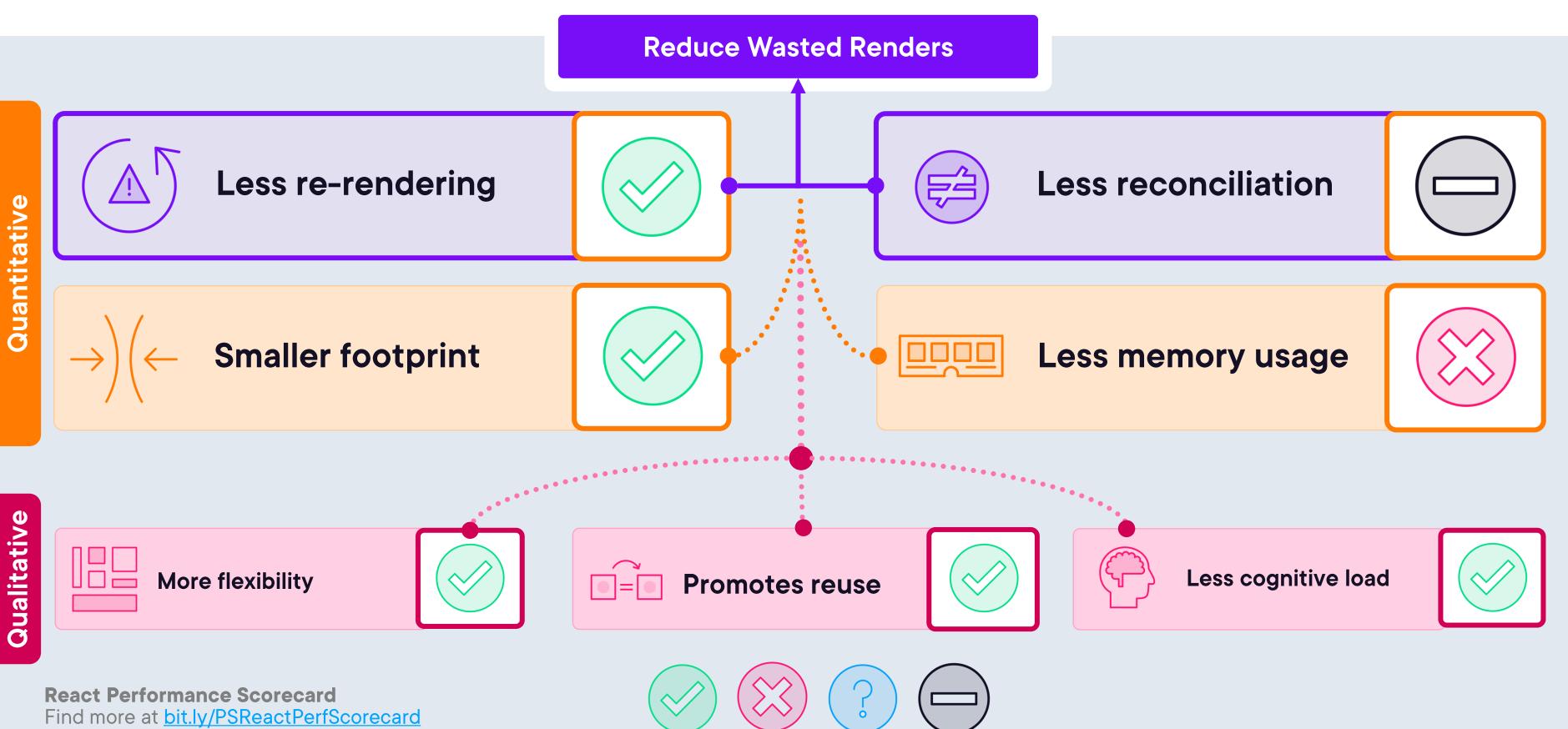


Depends

Neither

State Selectors

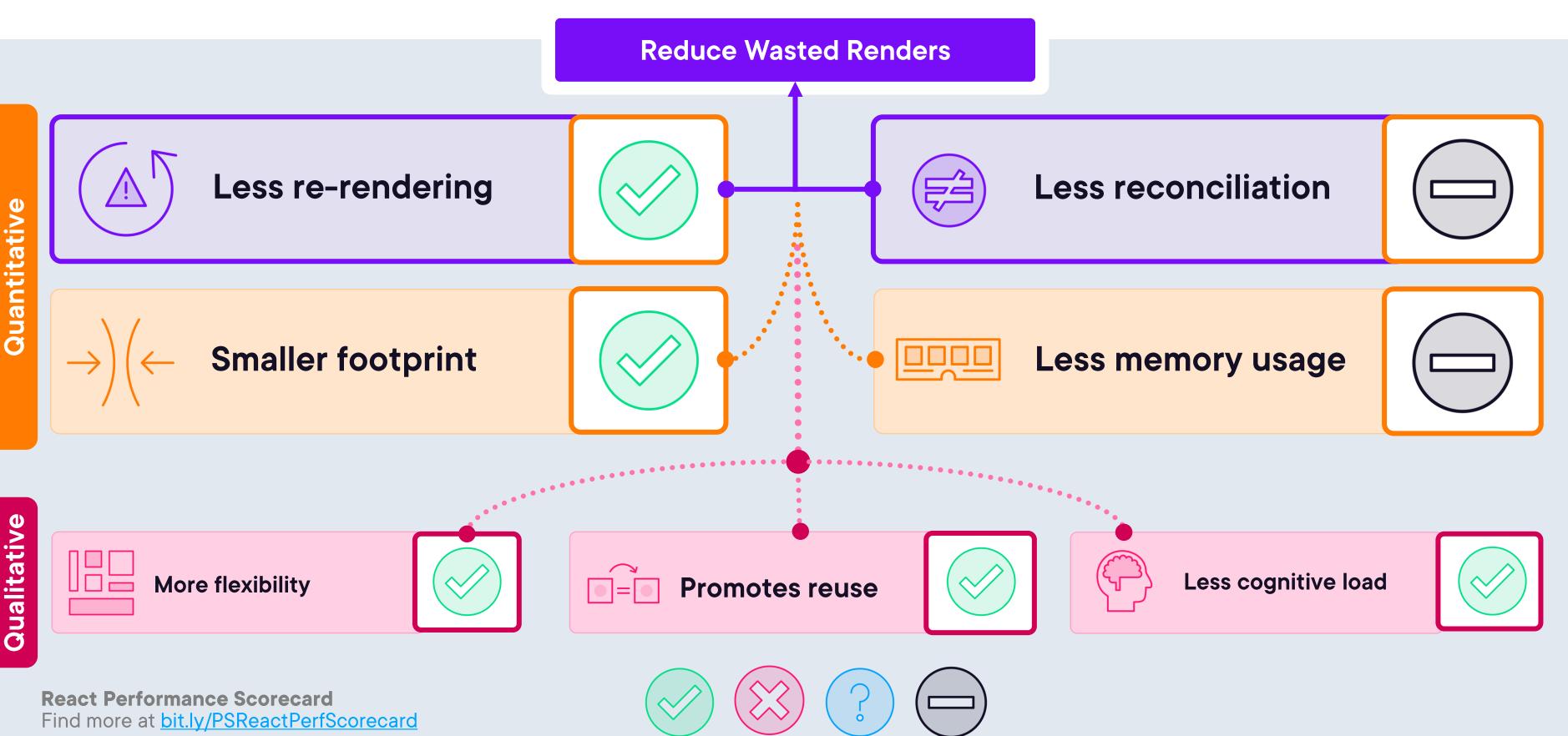
A pure function that can transform global state for local usage



Depends



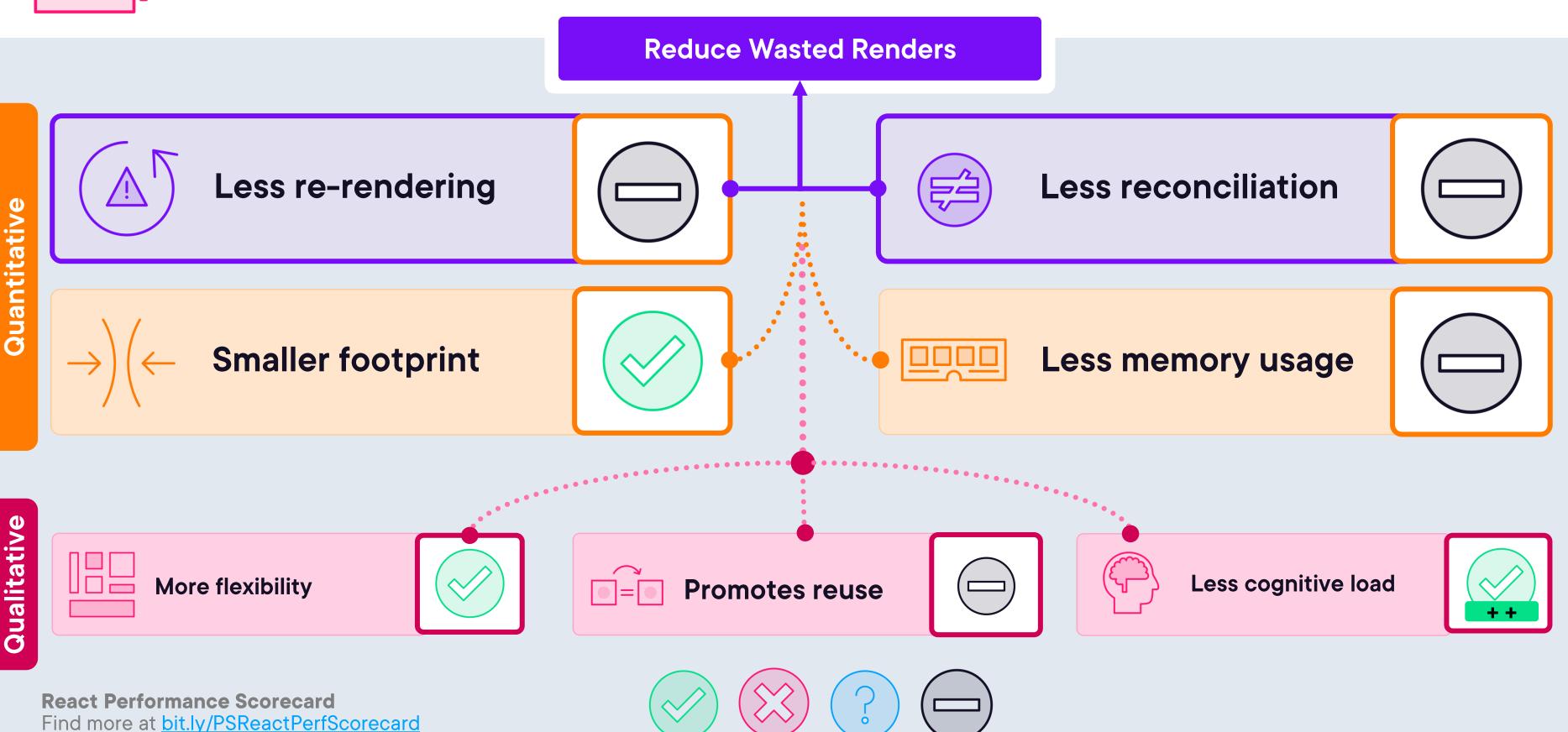
Structure data by tailoring it to reduce data lookup and transformation costs



Depends

Immutable State Helpers

Make working with immutable state easier and more consistent by "drafting" state



Depends