# **Use Case Description**

## Use case 1: Register

| Use Case                  | Regis  | ster   |  |
|---------------------------|--|--|--|
| Goal                      | Tenar  | nt or owner wants to be an user and registered themselves to see |  |
|                           | house  | e ads.   |  |
| Preconditions             |  |  |  |
| Success End               | Tenar  | Tenant or owner will be an user of the system.                   |  |
| Condition                 | Can ı  | Can use many functionalities like seeing house ads.              |  |
| Failed End                | People won't be an user of the system.           |  |  |
| Condition                 | Don't have access to the system functionalities. |  |  |
| Primary Actors:           | Tenai  | nt, Owner.   |  |
|                           |  |  |  |
| Secondary Actors:         |  |  |  |
| Trigger                   | Register request.                                |  |  |
| <b>Main Success Flows</b> | Ste  | Action   |  |
|                           | p  |  |  |
|                           | 1  | Tenant requested for register                                    |  |
|                           | 1.1  | Tenant will choose tenant form                                   |  |
|                           | 1.2  | Fills the information form needed for the system which is given  |  |
|                           | 1.3  | Tenant submits the form  |  |
|                           | 2  | System will collect the information of the user                  |  |
|                           | 3  | System will sent a confirmation code to the user mobile          |  |
|                           | 4  | A popup window will appear for entering the code                 |  |
|                           | 5  | User have to write the code at the popup window                  |  |
|                           | 6  | User have to click the confirm button                            |  |
|                           | 7  | System will check and verify the code                            |  |
|                           | 8  | System will show the ads information page as default             |  |
| Alternative Flows         | Ste  | Branching Action   |  |
|                           | p  |  |  |
|                           | 1a   | Owner requested for register                                     |  |
|                           | 1a1  | Owner will choose owner form                                     |  |
|                           | 1a2  | Fills the information form needed for the system which is given  |  |
|                           | 1a3  | Owner submits the form   |  |
| Quality                   | Ste  | Requirement  |  |
| Requirements              | p  |  |  |
|                           | 4  | User have to confirm the code within 2 minutes                   |  |

### **Use case 2: Show Created Ads**

| Use Case                  | Show   | Created Ads   |  |  |
|---------------------------|--|---|--|--|
| Goal                      | Landle   | Landlords can manage his created ads                              |  |  |
| Preconditions             | Landlords is signed in.  |   |  |  |
| Success End               | The system displays landlords created ads, and the system also display |   |  |  |
| Condition                 | those created ads after manipulate it.                                 |   |  |  |
| Failed End                | Won't show anything. Stay on the dashboard page.                       |   |  |  |
| Condition                 |  |   |  |  |
| <b>Primary Actors:</b>    | Landlords  |   |  |  |
|                           |  |   |  |  |
| Secondary Actors:         |  |   |  |  |
| Trigger                   | Show   | created ads request.  |  |  |
| <b>Main Success Flows</b> | Step   | Action  |  |  |
|                           | 1  | Landlords requested to see his created ads list.                  |  |  |
|                           | 2  | System will collect landlords all created ads and will display    |  |  |
|                           | 3  | Landlords click the edit button                                   |  |  |
|                           | 3.1  | Landlords can edit or update his created ads information.         |  |  |
|                           | 3.2  | System will ask landlords to save updated ads information.        |  |  |
|                           | 4  | Landlords click the remove ads button.                            |  |  |
|                           | 4.1  | System will check the ads time duration is still remaining or     |  |  |
|                           |  | not ,if it is not then system will delete the ads form the        |  |  |
|                           |  | dashboard and also from landlords account.                        |  |  |
|                           | 4.2  | After removing the ads will be not appear in dashboard again      |  |  |
| Alternative Flows         | Step   | Branching Action  |  |  |
|                           | 3a   | Landlords click the boost button                                  |  |  |
|                           | 3a1  | System will ask landlords how many days he wants to boost his     |  |  |
|                           |  | ads and also ask him to select his payment credential             |  |  |
|                           | 3a2  | After successful payment his ads ,system will be shown his ads    |  |  |
|                           |  | at the top of the list of ads.                                    |  |  |
|                           | 4a   | If the ads time duration is still remaining, then the system will |  |  |
|                           |  | show how many money he will be back.                              |  |  |
|                           | 4a1  | The system will ask landlords account credential so that system   |  |  |
|                           |  | can send his money back.  |  |  |
|                           | 4a2  | After successfully complete payment credential ,system will       |  |  |
|                           |  | delete the ads from the dashboard and will not appear it again.   |  |  |
|                           |  |   |  |  |
|                           | G.   |   |  |  |
| Quality                   | Step   | Requirement   |  |  |
| Requirements              |  |   |  |  |

### **Use case 3: View owned houses**

| Use Case                  | View  | View owned houses  |  |  |
|---------------------------|---|--|--|--|
| Goal                      | Land  | Landlords wants to see his houses which is added before in the system. |  |  |
| Preconditions             | Landlords is signed in.                     |  |  |  |
| Success End               | The system displays landlords owned houses. |  |  |  |
| Condition                 |   |  |  |  |
| Failed End                | No o  | wned house and house information still added.                          |  |  |
| Condition                 |   |  |  |  |
| <b>Primary Actors:</b>    | Landlords                                   |  |  |  |
|                           |   |  |  |  |
| Secondary Actors:         |   |  |  |  |
| Trigger                   | View owned houses request.                  |  |  |  |
| <b>Main Success Flows</b> | Ste   | Action   |  |  |
|                           | p   |  |  |  |
|                           | 1   | Landlords requested to see his owned houses list.                      |  |  |
|                           | 2   | System will collect landlords house information by his name and        |  |  |
|                           |   | UserID.  |  |  |
|                           | 3   | System will sent a request to database server by sending landlords     |  |  |
|                           |   | name and UserID.   |  |  |
|                           | 4   | Database server then reply by giving the houses list.                  |  |  |
|                           | 5   | System will fetch the houses list and show them.                       |  |  |
| <b>Alternative Flows</b>  | Ste   | Branching Action   |  |  |
|                           | p   |  |  |  |
|                           |   |  |  |  |
| Quality                   | Ste   | Requirement  |  |  |
| Requirements              | p   |  |  |  |
|                           |   |  |  |  |

## Use case 4: Add house

| Use Case                  | Add   | Add house   |  |
|---------------------------|---|---|--|
| Goal                      | Landlords wants to add his owned house information in the system. |   |  |
| Preconditions             | Landlords is signed in.   |   |  |
| Success End               | The s   | The system will add house at owned house list.                    |  |
| Condition                 | •   |   |  |
| Failed End                | Hous  | House will not added in owned house list.                         |  |
| Condition                 |   |   |  |
| Primary Actors:           | Landlords   |   |  |
|                           |   |   |  |
| Secondary Actors:         |   |   |  |
| Trigger                   |   | house request.  |  |
| <b>Main Success Flows</b> | Ste   | Action  |  |
|                           | p   |   |  |
|                           | 1   | Landlords requested to add house.                                 |  |
|                           | 2   | Landlords needs to fill a form by adding house name, house        |  |
|                           |   | address, number of of flats, number of unit in each flat, house   |  |
|                           |   | holding number.   |  |
|                           | 3   | System will then validate the house holding number.               |  |
|                           | 4   | System then request to the database server for inserting this     |  |
|                           |   | information by giving house information taken from landlords and  |  |
|                           |   | landlords UserID.   |  |
|                           | 5   | Database server reply by giving a successful message.             |  |
|                           | 6   | After getting successful message, system will show a message that |  |
|                           |   | the information is added to the system.                           |  |
|                           | 7   | The house will then show in the houses list.                      |  |
| Alternative Flows         | Ste   | Branching Action  |  |
|                           | p   |   |  |
|                           |   |   |  |
| Quality                   | Ste   | Requirement   |  |
| Requirements              | р   |   |  |
|                           |   |   |  |

### **Use case 5: Remove ads**

| Use Case           | Remo                                       | ve Ads  |  |  |
|--------------------|--|---|--|--|
| Goal               | Landlords wants to remove his created ads. |   |  |  |
| Preconditions      | Landlords is signed in.                    |   |  |  |
| Success End        | Landle                                     | Landlords successfully remove his created ads                     |  |  |
| Condition          |  |   |  |  |
| Failed End         | Landle                                     | ords failed to remove his created ads                             |  |  |
| Condition          |  |   |  |  |
| Primary Actors:    | Landlords                                  |   |  |  |
|                    |  |   |  |  |
| Secondary Actors:  |  |   |  |  |
| Trigger            |  | e remove button.  |  |  |
| Main Success Flows | Step                                       | Action  |  |  |
|                    | 1  | Landlords requested to remove his created ads.                    |  |  |
|                    | 2  | System will collect all information about that ads and will       |  |  |
|                    |  | display those information.  |  |  |
|                    | 3  | System will check the ads time duration is still remaining or     |  |  |
|                    |  | not ,if it is not then system will delete the ads form the        |  |  |
|                    |  | dashboard and also from the landlords account.                    |  |  |
|                    | 4  | After removing the ads. The ads will be not appear in dashboard   |  |  |
|                    |  | again.  |  |  |
| Alternative Flows  | Step                                       | Branching Action  |  |  |
|                    | 3a   | If the ads time duration is still remaining ,then the system will |  |  |
|                    |  | show how many money he will be back.                              |  |  |
|                    | 3a1  | The system will show some payment credential option.              |  |  |
|                    | 3a2  | Landlords will select one of them form those option.              |  |  |
|                    | 3a1  | The system will ask landlords account credential information,     |  |  |
|                    |  | like bkash number so that system can send his money back.         |  |  |
|                    | 3a2  | After successfully complete payment credential ,system will       |  |  |
|                    |  | delete the ads from the dashboard and will not appear it again.   |  |  |
| Quality            | Step                                       | Requirement   |  |  |
| Requirements       |  |   |  |  |

### Use case 6: Edit ads

| Use Case           | Edit A                    | Edit Ads  |  |
|--------------------|---------------------------|---|--|
| Goal               | Landle                    | Landlords wants to edit his created ads.                            |  |
| Preconditions      | Landlords is signed in.   |   |  |
| Success End        | Landle                    | Landlords successfully update his created ads                       |  |
| Condition          |                           |   |  |
| Failed End         | Landle                    | ords failed to edit his created ads                                 |  |
| Condition          |                           |   |  |
| Primary Actors:    | Landlords                 |   |  |
|                    |                           |   |  |
| Secondary Actors:  |                           |   |  |
| Trigger            | Hits the show created ads |   |  |
| Main Success Flows | Step                      | Action  |  |
|                    | 1                         | Landlords requested to see his owned houses list.                   |  |
|                    | 2                         | System will collect landlords all created house information by his  |  |
|                    |                           | name and UserID, and will display as a list.                        |  |
|                    | 3                         | Landlords select one ads from the ads list, which he want to edit.  |  |
|                    | 4                         | System will display all information about that house.               |  |
|                    | 5                         | Now landlords can modify any information about that ads which       |  |
|                    |                           | he want to.   |  |
|                    | 6                         | System will check landlords selected ads is already boosted or not, |  |
|                    |                           | If it is then system will how many boosted time duration is         |  |
|                    |                           | remaining.  |  |
|                    | 7                         | System will request landlords to save his updated ads information.  |  |
| Alternative Flows  | Step                      | Branching Action  |  |
|                    | 2a                        | If that landlords have no created ads then system will display a    |  |
|                    |                           | message that "You have no created ads"                              |  |
|                    | 6a                        | The system will prompt landlords to boost his ads.                  |  |
| Quality            | Step                      | Requirement   |  |
| Requirements       |                           |   |  |

## Use case 7: Boost ads

| Use Case           | Boost                                     | Ads  |  |
|--------------------|---|--|--|
| Goal               | Landlords wants to Boost his created ads. |  |  |
| Preconditions      | Landle                                    | Landlords is signed in.  |  |
| Success End        | Landle                                    | Landlords successfully boost his created ads                       |  |
| Condition          |   |  |  |
| Failed End         | Landle                                    | ords failed to boost his created ads                               |  |
| Condition          |   |  |  |
| Primary Actors:    | Landle                                    | Landlords  |  |
|                    |   |  |  |
| Secondary Actors:  |   |  |  |
| Trigger            | Hits th                                   | ne Boost ads button  |  |
| Main Success Flows | Step                                      | Action   |  |
|                    | 1   | Landlords requested to boost his created ads                       |  |
|                    | 2   | System will ask landlords that how many days he want to boost      |  |
|                    |   | his ads.   |  |
|                    | 3   | Then landlords will provide boost duration.                        |  |
|                    | 4   | Then system will calculate total cost for boosting that ads by     |  |
|                    |   | multiply per day boosting cost with total boosting duration.       |  |
|                    | 5   | Now the system will show some payment credential option. The       |  |
|                    |   | landlord select one of them for pay the cost.                      |  |
|                    | 6   | The system will request landlords that they have to give           |  |
|                    |   | transaction id as input.By this transaction id system will check   |  |
|                    |   | how many money they have paid.                                     |  |
|                    | 7   | After successfully complete payment credential ,system will        |  |
|                    |   | boost the ads.   |  |
| Alternative Flows  | Step                                      | Branching Action   |  |
|                    | 7a  | If landlords pay less money from the total boosting cost, then     |  |
|                    |   | system will request landlords again to pay the full cost and enter |  |
| 0 111              | a.  | transaction id.  |  |
| Quality            | Step                                      | Requirement  |  |
| Requirements       |   |  |  |

#### **Use case 8: Show Notification**

| Use Case                 | Show Notification                              |  |  |
|--------------------------|--|--|--|
| Goal                     | Stakeholder wants see their notification.      |  |  |
| Preconditions            |  |  |  |
|                          | Landlords is signed in.                        |  |  |
| Success End              | Stakeholder successfully view his Notification |  |  |
| Condition                |  |  |  |
| Failed End               | Stakel   | nolder failed to view his Notification                             |  |
| Condition                |  |  |  |
| Primary Actors:          | Landlord, Tenants                              |  |  |
|                          |  |  |  |
| Secondary Actors:        |  |  |  |
| Trigger                  | Hits th  | ne notification button.  |  |
| Main Success Flows       | Step   | Action   |  |
|                          | 1  | System will collect all notification information form data server  |  |
|                          |  | by stakeholder userid and name.                                    |  |
|                          | 2  | System will display all notification information in forms of ads.  |  |
|                          | 3  | If stakeholder clicks on any of the notification ,then system will |  |
|                          |  | display all information of that ads which is indicate by this      |  |
|                          |  | notification.  |  |
| <b>Alternative Flows</b> | Step   | Branching Action   |  |
|                          | 7a   | If Stakeholder clicks on any of the notification remove button     |  |
|                          |  | then system will remove that notification from his notification    |  |
|                          |  | bar, and will display the remaining notifications.                 |  |
| Quality                  | Step   | Requirement  |  |
| Requirements             | <u>I</u> .                                     | •  |  |
|                          | L  | I  |  |

## Use case 9: Create Ads

| Use Case                  | Create                                | Create ads   |  |  |
|---------------------------|---------------------------------------|--|--|--|
| Goal                      | Landlord wants to create his own ads. |  |  |  |
| Preconditions             | Landlords is signed in.               |  |  |  |
| Success End               | Landle                                | Landlords successfully create ads                                      |  |  |
| Condition                 |                                       |  |  |  |
| Failed End                | Landle                                | Landlords failed to created ads  |  |  |
| Condition                 |                                       |  |  |  |
| Primary Actors:           | Landle                                | ords   |  |  |
|                           |                                       |  |  |  |
| Secondary Actors:         |                                       |  |  |  |
| Trigger                   |                                       | Hits the Create Ads button.  |  |  |
| <b>Main Success Flows</b> | Step                                  | Action   |  |  |
|                           | 1                                     | System will Display a form, and ask landlords to fill up this          |  |  |
|                           |                                       | form, the form include number of beds, rent per month, gas and         |  |  |
|                           |                                       | water bill, picture of that house, deposit paid, terms and             |  |  |
|                           |                                       | conditions to follow acceptance.                                       |  |  |
|                           | 2                                     | After fill up the form stakeholder hits the submit button.             |  |  |
|                           | 3                                     | Now system will request to stakeholder to provide ads duration.        |  |  |
|                           | 4                                     | Then system will calculate total cost for that ads by multiply per     |  |  |
|                           |                                       | day ads cost with total ads duration.                                  |  |  |
|                           | 5                                     | Next the system will show some payment credential option, with         |  |  |
|                           |                                       | total cost that landlords has to pay .The landlord select one of       |  |  |
|                           |                                       | the payment credential for pay the cost.                               |  |  |
|                           | 6                                     | The system will request landlords that they have to give               |  |  |
|                           |                                       | transaction id as input.By this transaction id system will check       |  |  |
|                           | _                                     | how many money they have paid.   |  |  |
|                           | 7                                     | After successfully complete payment credential, system will add        |  |  |
| A 14 A <sup>2</sup> Tell  | G4                                    | the ads in the dashbord  |  |  |
| Alternative Flows         | Step                                  | Branching Action   |  |  |
|                           | 7a                                    | If landlords pay less money from the total cost, then system will      |  |  |
|                           |                                       | request landlords again to pay the full cost and enter transaction id. |  |  |
| Quality                   | Step                                  | Requirement  |  |  |
| Requirements              | ыср                                   | ACQUITCHICHT   |  |  |
| Requirements              | 1                                     |  |  |  |