

Wrocław

miasto spotkań



PROUDLY PRESENTS

ANGULAR WITH NGRX

+ INTRODUCTION TO REDUX ARCHITECTURE

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LET'S GET KNOW EACH OTHER

- Angular / Web experience
- Why I'm here

AGENDA

Learn

- What is application state?
- What is Redux?
- How to write code with Redux?

Build

Live coding

Further learning

Feedback

WHAT IS AN APPLICATION STATE?

All the data that an application needs at given moment:

- To display UI of given structure and content (User Interactions and Input)
- To perform some actions (Authentication Tokens)
- To provide behaviour persistency (Server Responses)

WHAT IS REDUX?

- Simple, reliable and scalable application architecture (e.g. Facebook)
- Small set of building blocks used to manage application state
- A way of thinking about where to put business logic

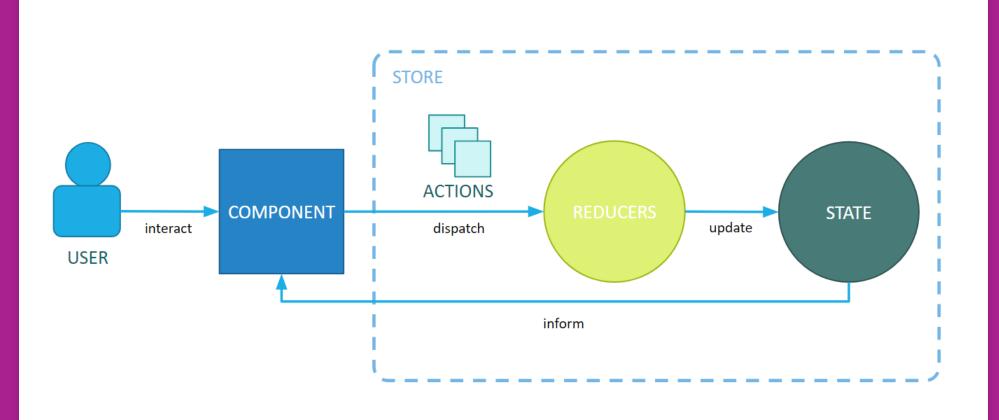
THREE PRINCIPLES OF REDUX

- Single Source of Truth
- State is read only
- Changes are made with pure functions (i.e. reducers)

GLOSSARY

- Store objects which stores our state, and provides mechanism to access it
- Reducers functions to change the state
- Action 'event' to trigger change of the state

GENERAL REDUX SCHEMA



SIMPLE EXAMPLE

Codepen

LIVE CODING SESSION

- Write your first reducer hint: (State, Action) => State
- Add initial, default state to your reducer
- Wire up the reducer with the module using StoreModule.forRoot method and ActionReducerMap

Use the store to render tasks in : TaskBoardComponent

- Stop using the service in getData
- Fetch all tasks from the store using select operator,
- Temporarily subscribe to the store and assign them to the existing tasks field
- •

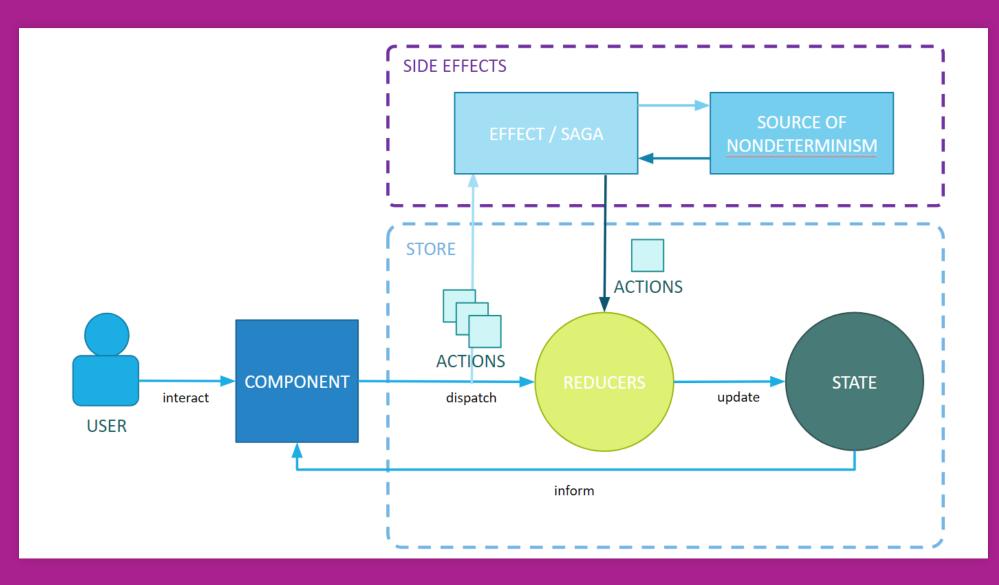
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- Map the tasks collection to a filtered one, based on this.mode (if set)
- Write a unit test for your reducer

Since we're not relying on internal component state anymore, adding tasks won't work for a while.

- Refactor TaskBoardComponent to use async instead of subscribing to tasks\$
- Extract tasks selection logic to store/selectors.ts use createFeatureSelector and createSelector functions,

- Implement UpdateTask action that will be dispatched when e.g. moving a task
- Handle updating a task in the reducer, use task id field to find proper one
- Test the reducer
- Dispatch the update action on task move TaskBoardComponent

REDUX SCHEMA WITH EFFECTS



- Add TasksService.fetchTasks method that will return task with some delay, to emulate the HTTP request behaviour (use timer from rxjs)
- Be sure that TasksService returns other tasks than in the default state
- Add LoadTask and TasksLoaded actions, handle them in the reducer (add loading: boolean state)

- Write an effect that reloads tasks on LoadTask action and emits TasksLoaded action
- Register the effect with EffectsModule.forRoot
- Add a temporarily fetch button to TaskBoardComponent that will dispatch LoadTask action

- Implement adding a new task:
 - Create AddTask action
 - Handle the action in the reducer
 - Dispatch the action in TaskBoardComponent in appropriate handler

 Use loading value from state to show/hide spinner when loading data

- Extend NgrxModuleState to have router key of type RouterReducerState - the RouterStateUrl was implemented for you in store/routerstore.ts
- Import and register routerReducer in your present ActionReducerMap (suggested key: router)
- Wire up StoreRouterConnectingModule.forRoot({ serializer: CustomSerializer }), with your module

- Use router ROUTER_NAVIGATION to start fetching the data
- Write selector to extract mode from url

- Adjust TaskBoardComponent component to use just observables
- Remove fetch button from step 5

- Adjust selectors
- Fix issue with too often calling fetch data
- Since ROUTER_NAVIGATION is used to load data clean initial state in task-reducer file

WHAT WE HAVE MISSED

- state normalization
- tooling
- testing of effects and selectors
- alternatives for NgRx

LEARN MORE

- redux.js.org
- NgRx Home Page
- NgRx State Management ultimateangular.com
- Getting Started with Redux
- Todd Motto Understand NgRx by building a Store - Keynote

FEEDBACK

