Mathematica Cool Tips

Prefix (@), Postfix (//)

```
In[0]:= f[x]
Out[0]=
        f[x]
 In[0]:= f@x
Out[0]=
        f[x]
 In[0]:= x // f
Out[0]=
 In[*]:= MatrixForm@{1, 2, 3, 4, 5, 6, 7, 8, 9}
Out[•]//MatrixForm=
         2
         3
         4
          5
          6
          7
          8
         9
 In[:]:= {1, 2, 3, 4, 5, 6, 7, 8, 9} // MatrixForm
Out[ ]//MatrixForm=
         ′ 1 \
         2
         3
         4
          5
          6
          7
          8
         9
```

One-Time Function (#&)

```
In[0]:= g[x_] := x^3
In[0]:= g[x]
Out[0]=
x<sup>3</sup>
```

```
In[ ]:= # ^ 3 & [x]
Out[0]=
 ln[-]:=g[x_{y_{1}}:=x^{2}*(y+2)
 In[*]:= g[x, y]
Out[0]=
         x^{2}(2 + y)
 ln[ \circ ] := (#1^2 * (#2 + 2)) &[x, y]
Out[0]=
         x^{2}(2 + y)
```

Map, MapThread: Avoid using "For" or "Do"

Suppose you want to make list {f[1],f[2],f[3],f[4],f[5],f[6]}.

```
In[0]:= Table[f[k], {k, 6}]
Out[0]=
       {f[1], f[2], f[3], f[4], f[5], f[6]}
```

Map may be more useful.

```
In[-]:= Map[f, Range[6]]
Out[0]=
       {f[1], f[2], f[3], f[4], f[5], f[6]}
```

Map is far more general and handy.

```
In[0]:= kk = {a, b, c, d, e}
Out[0]=
       {a, b, c, d, e}
 In[0]:= Map[f, kk]
Out[0]=
       {f[a], f[b], f[c], f[d], f[e]}
 In[+]:= f /@ kk
Out[0]=
       {f[a], f[b], f[c], f[d], f[e]}
```

Pure function (i.e., one-time function) is also handy in this respect.

```
In[0]:= kk = {a, b, c, d, e}
Out[0]=
        {a, b, c, d, e}
```

```
In[\cdot]:= Map[(2+#^2) &, kk]
Out[0]=
       \{2+a^2, 2+b^2, 2+c^2, 2+d^2, 2+e^2\}
       In fact, the above particular example can be achieved in a simpler way.
 In[0]:= 2 + kk^2
Out[ = ] =
        \{2 + a^2, 2 + b^2, 2 + c^2, 2 + d^2, 2 + e^2\}
 In[.]:= Attributes[Power]
Out[0]=
       {Listable, NumericFunction, OneIdentity, Protected, ReadProtected}
 In[*]:= Attributes[Plus]
Out[0]=
       {Flat, Listable, NumericFunction, OneIdentity, Orderless, Protected}
 In[*]:= Sin[kk]
Out[0]=
       {Sin[a], Sin[b], Sin[c], Sin[d], Sin[e]}
 In[*]:= Attributes[Sin]
Out[0]=
       {Listable, NumericFunction, Protected}
       Suppose you have two lists.
 In[0]:= Let[Complex, a, b]
       aa = Array[a, 5]
       bb = Array[b, 5]
Out[0]=
       \{a_1, a_2, a_3, a_4, a_5\}
Out[0]=
       \{b_1, b_2, b_3, b_4, b_5\}
       You want to construct a new list such that
       {F[a_1, b_1], F[a_2, b_2], F[a_3, b_3], F[a_4, b_4], F[a_5, b_5]}.
 In[.]:= MapThread[F, {aa, bb}]
Out[0]=
       {F[a_1, b_1], F[a_2, b_2], F[a_3, b_3], F[a_4, b_4], F[a_5, b_5]}
```

Apply (@@), MapApply (@@@)

```
In[•]:= Clear[f, g]
```

Suppose you have a function with head g.

```
In[0]:= g[x, y]
Out[0]=
         g[x, y]
         You can replace the head of the function with any other head, say, F.
  In[0]:= F@@g[x, y]
Out[0]=
         F[x, y]
         Suppose you have a list of functions with different heads. You want to replaced all those heads to,
         say, F.
  In[0]:= \{f[x], g[x], h[x, y]\}
Out[0]=
         {f[x], g[x], h[x, y]}
         MapApply does it for you.
  In[\cdot]:= F@@@ \{f[x], g[x], h[x, y]\}
Out[0]=
         \{F[x], F[x], F[x, y]\}
  In[0]:= Let[Qubit, S]
  In[0]:= bs = Basis[S@{1, 2}]
         \{ \mid \_ \rangle, \mid \mathbf{1}_{S_2} \rangle, \mid \mathbf{1}_{S_1} \rangle, \mid \mathbf{1}_{S_1} \mathbf{1}_{S_2} \rangle \}
  In[.]:= InputForm[bs]
Out[o]//InputForm=
         \{\text{Ket}[<||>], \text{Ket}[<|S[2, $] \rightarrow 1|>], \text{Ket}[<|S[1, $] \rightarrow 1|>], \text{Ket}[<|S[1, $] \rightarrow 1, S[2]\}
 In[+]:= Bra@@@bs
Out[0]=
```

In[*]:= InputForm[%]

 $\{\langle _ |$, $\langle \mathbf{1}_{S_2} |$, $\langle \mathbf{1}_{S_1} |$, $\langle \mathbf{1}_{S_1} \mathbf{1}_{S_2} | \}$

Out[•]//InputForm=

$$\{Bra[<||>], Bra[<|S[2, $] -> 1|>], Bra[<|S[1, $] -> 1|>], Bra[<|S[1, $] -> 1, S[2]]\}$$

Summary

Functions

- Table
- Apply
- Map

- Thread
- MapThread
- Through
- **■** @, @@, @@@
- \blacksquare f@x, f[x], x//f

Related Links

- S. Wolfram (2017), "An Elementary Introduction to Wolfram Language," 2nd edition (2017).
- The Wolfram Language: Fast Introduction for Math Students
- The Wolfram Language: Fast Introduction for Programmers