Deep Learning - Theory and Practice

IE 643 Lecture 4

August 16, 2022.

- Recap
 - Perceptron and Learning

Perceptron Convergence

3 Moving on from Perceptron



Recap: Training a Perceptron

Recap

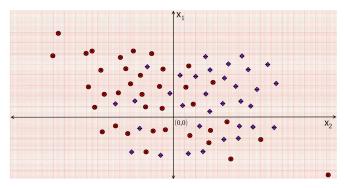
Perceptron - Training

Perceptron Training Procedure

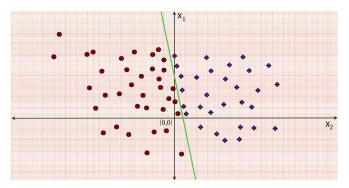
```
1: w^1 = 0
2: for t \leftarrow 1, 2, 3, ... do
        receive (x^t, y^t), x^t \in \mathbb{R}^d, y^t \in \{+1, -1\}.
3:
   \hat{y} = Perceptron(x^t; w^t)
4:
   if \hat{y} \neq y^t then
5:
             w^{t+1} = w^t + v^t x^t
6:
        else
7:
             w^{t+1} = w^t
8:
```

Convergence of Perceptron Training

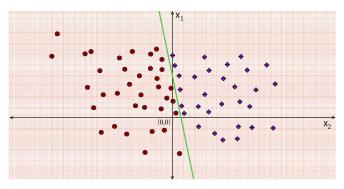
- What are some natural assumptions to expect the perceptron training to converge?
- Let us first motivate such assumptions through geometric intuition.



• Can the data be separated by a hyperplane?

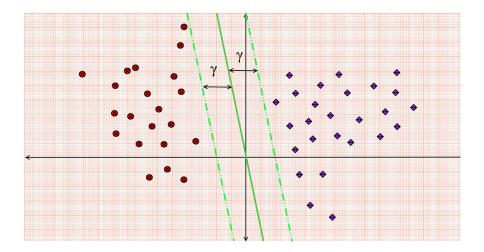


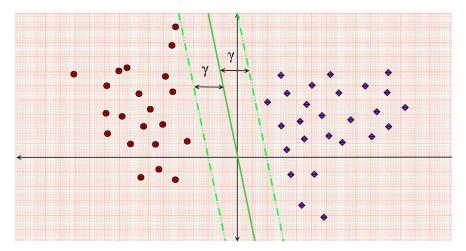
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- Is this assumption sufficient?







• **Refined assumption:** We not only want the data to be separated but the separation should be **good enough!**



Perceptron Convergence - Separability Assumption

Linear Separability Assumption

Let $D=\{(x^t,y^t)\}_{t=1}^\infty$ denote the training data where $x^t\in\mathbb{R}^d$, $y^t\in\{+1,-1\}$, $\forall t=1,2,\ldots$ Then there exist $\mathbb{R}^d\ni w^*\neq 0,\ \gamma>0$, such that:

$$\langle w^*, x^t \rangle > \gamma$$
 where $y^t = 1$, $\langle w^*, x^t \rangle < -\gamma$ where $y^t = -1$.

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$$v^t \langle w^*, x^t \rangle > \gamma.$$



- We will try to derive useful bounds on the number of mistakes that a perceptron can commit during its training.
- Assumption on data: Linear Separability
- Assume that the T rounds of training have been completed in perceptron training. Assume T to be some large number.
- Assume that M mistakes are made by the perceptron in these T rounds. (Obviously, M ≤ T.)
- We ask if the number of mistakes M can be bounded by some suitable quantity.

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- **First step:** To bound the difference $\langle w^*, w^{t+1} \rangle \langle w^*, w^t \rangle$.

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- Now we can write

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- Now when no mistake is made in round t, we have $w^{t+1} = w^t$.
- Hence $\langle w^*, w^{t+1} \rangle \langle w^*, w^t \rangle = 0$.



Recall our assumptions:

- Assume that the T rounds of training have been completed in perceptron training. Assume T to be some large number.
- Assume that M mistakes are made by the perceptron in these T rounds. (Obviously, $M \leq T$.)

$$\sum_{t=1}^{I} \langle w^*, w^{t+1} \rangle - \langle w^*, w^t \rangle = \sum_{\substack{t \in \{1, \dots, T\}, \\ t: \text{mistake is made} \\ \text{at round } t}} \langle w^*, w^{t+1} \rangle - \langle w^*, w^t \rangle + \sum_{\substack{t \in \{1, \dots, T\}, \\ t: \text{no mistake is made} \\ \text{at round } t}} \langle w^*, w^{t+1} \rangle - \langle w^*, w^t \rangle$$

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$$> M\gamma \text{ (how?)}$$

Also note:

$$\sum_{t=1}^{I} \langle w^*, w^{t+1} \rangle - \langle w^*, w^t \rangle = \langle w^*, w^{T+1} \rangle \text{ (homework!)}$$



Hence we have:

$$\sum_{t=1}^{T} \langle w^*, w^{t+1} \rangle - \langle w^*, w^t \rangle > M\gamma$$

$$\implies \langle w^*, w^{T+1} \rangle > M\gamma$$

Perceptron Mistake Bound - An upper bound

Now we will handle the inner product term:

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- Note: $||w^{T+1}||_2$ denotes the Euclidean ℓ_2 norm of w^{T+1} .

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- Note: $||w^{T+1}||_2$ denotes the Euclidean ℓ_2 norm of w^{T+1} .
- We will now see how to bound $||w^{T+1}||_2$.



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Thus
$$||w^{t+1}||_2^2 - ||w^t||_2^2 \le ||x^t||_2^2$$
.



Assumption on boundedness of $||x^t||_2$

We shall assume further that $\forall t = 1, 2, ...,$ the ℓ_2 norm (or length) of x^t is bounded, which is denoted as:

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- This is yet another assumption to help our analysis.
- Bounded $||x^t||_2$ is not very unrealistic, however finding a suitable value for R might be difficult.
- This is where normalizing all x^t might help, so that $||x^t||_2 \le 1$ can be assumed.
- Note: The set $\{x \in \mathbb{R}^d : ||x||_2 \le 1\}$ is called a unit ball in \mathbb{R}^d .



We thus have

$$\|w^{t+1}\|_2^2 - \|w^t\|_2^2 \le \|x^t\|_2^2 \implies \|w^{t+1}\|_2^2 - \|w^t\|_2^2 \le R^2.$$

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Combining both, we get

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Thus we have bounded $||w^{T+1}||_2$.



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Using the bound $||w^{T+1}||_2^2 \le MR^2$ we obtain:

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Thus, assuming that $||w^*||_2$ and R can be controlled, the number of mistakes M is inversely proportional to γ , which determines the closeness of the data points to the separating hyperplane.

References:

- **H.D. Block**: The perceptron: A model for brain functioning. *Reviews of Modern Physics* 34, 123-135 (1962).
- **A.B.J. Novikoff**: On convergence proofs on perceptrons. In: *Proceedings of the Symposium on the Mathematical Theory of Automata*, vol. XII, pp. 615-622 (1962).

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One possible way is to solve the following problem:

$$\begin{aligned} \mathbf{w}^*, \gamma &= \mathop{\mathrm{argmin}}_{u, \mu > 0} \mathbf{0} \\ \text{s.t.} \ \ \mathbf{y}^t \langle u, \mathbf{x}^t \rangle > \mu, \ \forall \ t = 1, 2, \dots. \end{aligned}$$

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Caveat: Leads to infinitely many constraints.

Thus, we need a finite data set of training samples.

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Perceptron Training Procedure For Finite Data

```
1: Input: D = \{(x^i, y^i)\}_{i=1}^N, x^i \in \mathbb{R}^d, y^i \in \{+1, -1\}.
 2: w^1 = 0. t = 1.
 3: while True do
         for i ← 1, 2, 3, . . . , N do
 4:
              receive (x^i, y^i) from D.
 5:
              (x^t, y^t) = (x^i, y^i).
 6:
             \hat{\mathbf{y}} = Perceptron(\mathbf{x}^t; \mathbf{w}^t)
 7:
              if \hat{v} \neq v^t then
 8:
                    w^{t+1} = w^t + v^t x^t
 9:
              else
10:
                   w^{t+1} = w^t
11:
12:
              t = t + 1
```

Second question:

• What is the intuition behind the Perceptron update rule?

Will see later!

- Not suitable when linear separability assumption fails
- Example: Classical XOR problem









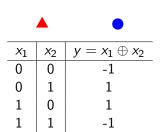
- Not suitable when linear separability assumption fails
- Example: Classical XOR problem



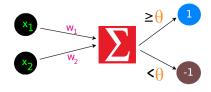


Heavily criticized by M. Minsky and S. Papert in their book: **Perceptrons**, *MIT Press*, 1969.

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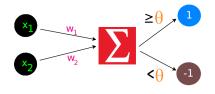


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<i>x</i> ₁	<i>x</i> ₂	$y = x_1 \oplus x_2$	$\hat{y} = \operatorname{sign}(w_1 x_1 + w_2 x_2 - \theta)$
0	0	-1	sign(- heta)
0	1	1	$sign(w_2 - \theta)$
1	0	1	$sign(w_1 - \theta)$
1	1	-1	$sign(w_1 + w_2 - \theta)$

- Not suitable when linear separability assumption fails
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$$\begin{aligned} \operatorname{sign}(-\theta) &= -1 &\implies \theta > 0 \\ \operatorname{sign}(w_2 - \theta) &= 1 &\implies w_2 - \theta \ge 0 \\ \operatorname{sign}(w_1 - \theta) &= 1 &\implies w_1 - \theta \ge 0 \\ \operatorname{sign}(w_1 + w_2 - \theta) &= -1 &\implies -w_1 - w_2 + \theta > 0 \end{aligned}$$

Note: This system is inconsistent. (Homework!)

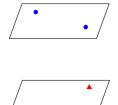




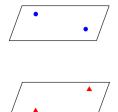




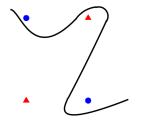
• Assume that the sample features $x \in \mathbb{R}^d$.

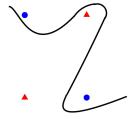


- Assume that the sample features $x \in \mathbb{R}^d$.
- **Idea:** Use a transformation $\psi: \mathbb{R}^d \to \mathbb{R}^q$, where $q \gg d$, to lift the data samples $x \in \mathbb{R}^d$ into $\psi(x) \in \mathbb{R}^q$ hoping to see a separating hyperplane in the transformed space.

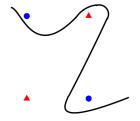


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- Forms the core idea behind kernel methods. (Will not be pursued in this course!)

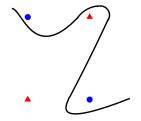




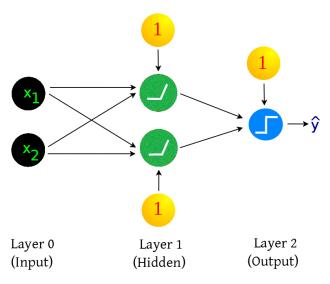
• **Idea:** The separating surface need not be linear and can be assumed to take some non-linear form.

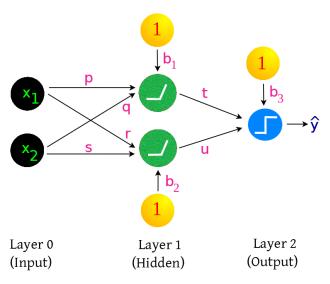


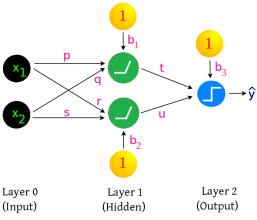
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- Hence for an input space \mathcal{X} and output space \mathcal{Y} , the learned map $h: \mathcal{X} \to \mathcal{Y}$ can take some non-linear form.



- **Idea:** The separating surface need not be linear and can be assumed to take some non-linear form.
- Hence for an input space \mathcal{X} and output space \mathcal{Y} , the learned map $h: \mathcal{X} \to \mathcal{Y}$ can take some non-linear form.
- Forms the idea behind multi-layer perceptrons!

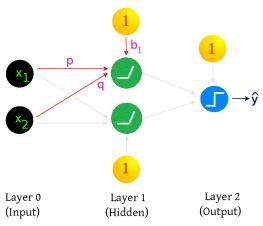






Some notations

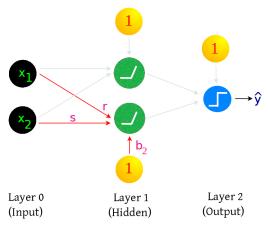
- n_k^{ℓ} denotes k-th neuron at layer ℓ .
- a_k^ℓ denotes the activation of the neuron n_k^ℓ .



• Activation at neuron n_1^1 :

$$a_1^1 = \max\{px_1 + qx_2 + b_1, 0\}.$$

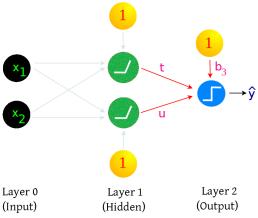




• Activation at neuron n_2^1 :

$$a_2^1 = \max\{rx_1 + sx_2 + b_2, 0\}.$$

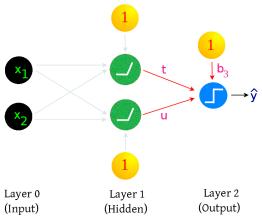




• Activation at neuron n_1^2 :

$$a_1^2 = \text{sign}(ta_1^1 + ua_2^1 + b_3).$$

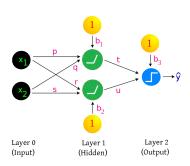




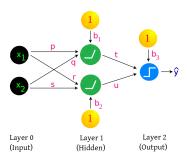
• Activation at neuron n_1^2 :

$$a_1^2 = \operatorname{sign}(ta_1^1 + ua_2^1 + b_3).$$

• **Note:** The activation a_1^2 is the output of the network denoted by \hat{y} .



<i>x</i> ₁	<i>x</i> ₂	a_1^1	a_2^1	ŷ	у
0	0	$\max\{b_1,0\}$	$\max\{b_2,0\}$	$sign(ta_1^1 + ua_2^1 + b_3)$	-1
0	1	$\max\{q+b_1,0\}$	$\max\{s+b_2,0\}$	$sign(ta_1^1 + ua_2^1 + b_3)$	+1
1	0	$\max\{p+b_1,0\}$	$\max\{r+b_2,0\}$	$sign(\mathit{ta}_1^1 + \mathit{ua}_2^1 + \mathit{b}_3)$	+1
1	1	$\max\{p+q+b_1,0\}$	$\max\{r+s+b_2,0\}$	$sign(ta_1^1 + ua_2^1 + b_3)$	-1



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1	1	$\max\{p+q+b_1,0\}$	$\max\{r+s+b_2,0\}$	$sign(ta_1^1 + ua_2^1 + b_3)$	-1

Homework: Find weights $p, q, r, s, t, u, b_1, b_2, b_3$ such that the MLP solves the XOR problem.