

 $\mu$ C/OS-II



- Micro-controller Operating Systems version 2 (1998)
- Based on μC/OS published in 1992
- Maintained by Micrium Inc.
  - Acquired by Silicon Labs in 2016
- Used in all kinds of applications such as cameras, avionics, high-end audio, medical instrumentation, musical instruments, engine control, industrial robots and many more.
- Used in many universities to teach students about real-time systems

# uC/OS-II

- Controls one of the analytical labs called SAM (Sample Analysis at MARS)
- Investigate the chemical and isotopic composition of the Martian atmosphere and soil.
- 20000 lines of C code
- Runs on top of μC/OS-II platform
  - $\mu\text{C/OS-II}$  is off the-shelf except for adoptation of Coldfire BSP

- SW resides in nonvolatile memory
- On-board computer is all custom built electronics
  - Radiation tolerant ColdFire CPU



#### **Mars Curiosity Rover**



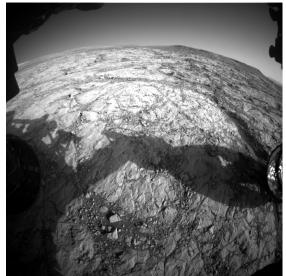


Image Credit: NASA/JPL-Caltech

This image was taken by Front Hazcam: Left B (FHAZ\_LEFT\_B) onboard NASA's Mars rover Curiosity on Sol 1859 (2017-10-29 08:57:28 UTC).

- Priority-based pre-emptive real-time multitasking operating system kernel
  - Always runs the highest priority task that is ready
- Written mainly in ANSI C and intended for use in embedded systems
  - Source code of about 5500 lines.
- Very small real-time kernel
  - Memory footprint of about 20kB for a fully functional kernel
- It can manage up to 64 tasks (56 user tasks)
  - Reserve 8 for uC/OS-II
  - Each task has a unique priority assigned to it, which means that round-robin scheduling is not supported
- Ported to more than 100 different μP and μC. (Link)
- Supports all type of processors from 8-bit to 64-bit

### MicroC/OS-II

#### The Real-Time Kernel

**Second Edition** 

Jean J. Labrosse

CMP Books Lawrence, Kansas 66046

- Certified for use in avionic products (DO-178B)
  - "Every feature, function and line of code has been examined and tested to demonstrate that it is safe and robust enough to be used in safety-critical systems where human life is on the line", J.J.Labrosse MicroC/OS-II The Real-Time Kernel
- Permissive, open-source license model, as of February 28, 2020 (Link)
  - Previously: Not freeware nor open source, but free for educational non-commercial use

- On March 24, 2009, Micrium released an enhanced product, μC/OS-III
  - Unlimited number of tasks and priorities
  - Round robin scheduling
- Provides other middleware software products such as  $\mu C/CAN$ ,  $\mu C/GUI$ ,  $\mu C/FS$ ,  $\mu C/TCP-IP$ ,  $\mu C/USB$ ,  $\mu C/Probe$  etc.

# uC/OS-II Services

- Time management
- Task management
- Semaphores (Binary and counting)
- Mutual exclusion semaphores (mutexes)
- Message mailboxes
- Message queues
- Event flags
- Fixed-size memory block manager

# uC/OS-II file structure

### Application Software (Your Code!)

### μC/OS-II (Processor-Independent Code) os\_core.c Chapter 3

```
OS FLAG.C
             Chapter 9
OS_MBOX.C
             Chapter 10
             Chapter 12
OS_MEM.C
OS_MUTEX.C
             Chapter 8
OS_Q.C
             Chapter 11
OS SEM.C
             Chapter 7
OS TASK.C
             Chapter 4
             Chapter 5
OS_TIME.C
uCOS II.C
             Chapter 3
uCOS_II.H
             Chapter 3
```

### μC/OS-II Configuration (Application-Specific)

```
OS_CFG.H Chapter 9
INCLUDES.H Chapter 1
```

#### μ**C/OS-II Port** (Processor-Specific Code)

OS\_CPU.H Chapters 14,15 OS\_CPU\_A.ASM Chapters 14,15 OS\_CPU\_C.C Chapters 14,15

#### Software

Hardware

CPU

Timer

### A basic uC/OS-II example

```
#include <stdio.h>
#include "includes.h"
/* Definition of Task Stacks */
#define TASK STACKSIZE
                               2048
OS STK
         task1 stk[TASK STACKSIZE];
OS_STK
         task2_stk[TASK_STACKSIZE];
/* Definition of Task Priorities */
#define TASK1 PRIORITY
                            1
#define TASK2 PRIORITY
/* Prints "Hello World" and sleeps for three seconds */
void task1(void* pdata)
  while (1)
    printf("Hello from task1\n");
    OSTimeDlyHMSM(0, 0, 3, 0);
/* Prints "Hello World" and sleeps for three seconds */
void task2(void* pdata)
  while (1)
    printf("Hello from task2\n");
    OSTimeDlyHMSM(0, 0, 3, 0);
```

```
/* The main function creates two task and starts multi-tasking */
int main(void)
 OSTaskCreateExt(task1,
                  NULL,
                  (void *)&task1_stk[TASK_STACKSIZE],
                  TASK1 PRIORITY,
                  TASK1_PRIORITY,
                  task1 stk,
                  TASK_STACKSIZE,
                  NULL,
                  0);
 OSTaskCreateExt(task2,
                  NULL,
                  (void *)&task2_stk[TASK_STACKSIZE],
                  TASK2_PRIORITY,
                  TASK2 PRIORITY,
                  task2_stk,
                  TASK_STACKSIZE,
                  NULL,
                  0);
 OSStart();
  return 0;
```

```
#include <stdio.h>
#include "FreeRTOS.h"
#include "task.h"
#include "string.h"
#define TASK_STACKSIZE 2048
void task1( void *p){
  while(1){
    printf("Hello from task1\n");
    vTaskDelay(20);
void task2(void *p){
while(1){
  printf("Hello from task2\n");
  vTaskDelay(4);
int main()
  xTaskCreate(task1, "task1", TASK_STACKSIZE, NULL, 1, NULL);
  xTaskCreate(task2, "task2", TASK_STACKSIZE, NULL, 2, NULL);
  vTaskStartScheduler();
  return 0;
```

## A basic FreeRTOS example



mcps://www.freertos.org/index.html