Notion - Drag and Drop Puzzle Game (Crushing Bugs)

Already created a draggable "puzzle pieces game": user can drag each piece to a drop zone and try to complete the image. A select button at the bottom will have a picture preview.
When the user will choose a different puzzle, the entire game should reset with the new draggable pieces on the left and empty drop zone on the right.
User can only drag one puzzle piece to a drop zone each time, if there is a second puzzle that drop into the same drop zone will be displayed as an error message.

Below mentioned are some bugs that needs to be fixed:

• Dragging the puzzle from the drop zone back to puzzle board, this will now be able for user to drag and drop.

• User will be able to only drag one correct puzzle to the drop zone which is meant to be the correct position for that puzzle. Example, if the user will drag the image that is not correct for the place it will not be placed to that position and when the correct puzzle gets into its position it will be fixed to the puzzle smoothly.

• when user will click on the picture preview, all images in the drop zones will be Removed and it will be reset. (reset function)