

Outline

Lesson 1.

Clean code

Lesson 2.

Names

Lesson 3.

Methods

Lesson 4.

Classes

Lesson 5.

Comments

Any fool can write code that
a computer can understand.
Good programmers write code that
humans can understand.
Martin Fowler



To comment or not to comment?

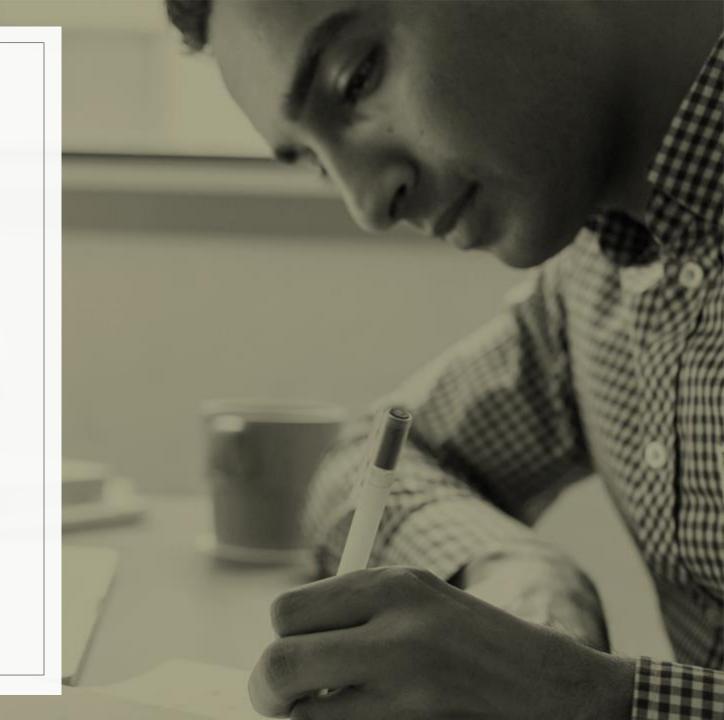
Two types of programmers

- No comments
- Comment everything
- Find the balance



DRY principle

- Do not repeat yourself
- Do not copy and paste
- Multiple code similarity
- Do not write the same code repeatedly.



DRY bad example

```
/**DamagedState is a damaged state.
*/
public class <u>DamagedState</u> implements <u>RailgunState</u>
  /**
  * railgun object of type Railgun.
  Railgun railgun ;
  * MAX_AMMO max ammonitions.
  */
  static int MAX\_AMMO = 11;
```



DRY bad example

```
/**result what the result is.
 */
 int result = 6;
 /**
 * state object of type Railgun.
 RailgunState state;
 /**DamagedState default constructor.
 */
 DamagedState()
```



DRY bad example

```
/**getPosition().
  * @return the possstion of the point
  */
 public Point getPosition()
    return railgun.getPosition();
 /**setState sets the state of the <u>railgun</u> state.
* @param state
 void setPosition(Point point)
     this.point = point;
```



DRY good example

```
// number of digits calculation
  while (originalNumber != 0) {
    originalNumber /= 10;
    ++digits;
}
```



DRY good example



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<one line to give the program's name and a brief idea of what it does.>
Copyright (C) <year> <name of author>

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```
28@ /**
    * This class represents one share in a company. The class is an implementation
    * of the singleton pattern. This means that there is one unique Share instance
    * stored in a map per named key. The key to the map is the unique three letter
     * designation of the company e.g. BBC
     * This program is part of AJP-P3-2012-2013-SOLUTION.
    * AJP-P3-2012-2013-SOLUTION is free software: you can redistribute it and/or
    * modify it under the terms of the GNU General Public License as published by
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      Copyright Kiril Anastasov L1087591@tees.ac.uk 17-Oct-2012 (/p>
```



Good comments





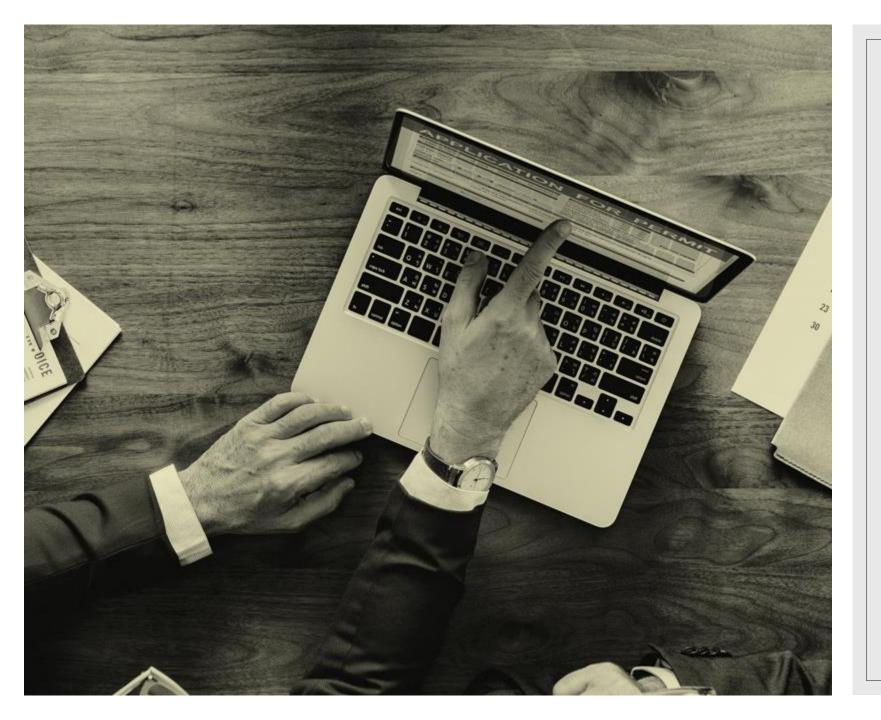
Ownership and licenses



//TODO



Complex algorithms



Intent or Apology

```
//intent Driver is working
if(driver.status == 1) {
}
If(driver.status == status.Working) {
}
```

// sorry I did not feel like refactoring this code

Bad comments





Documented code



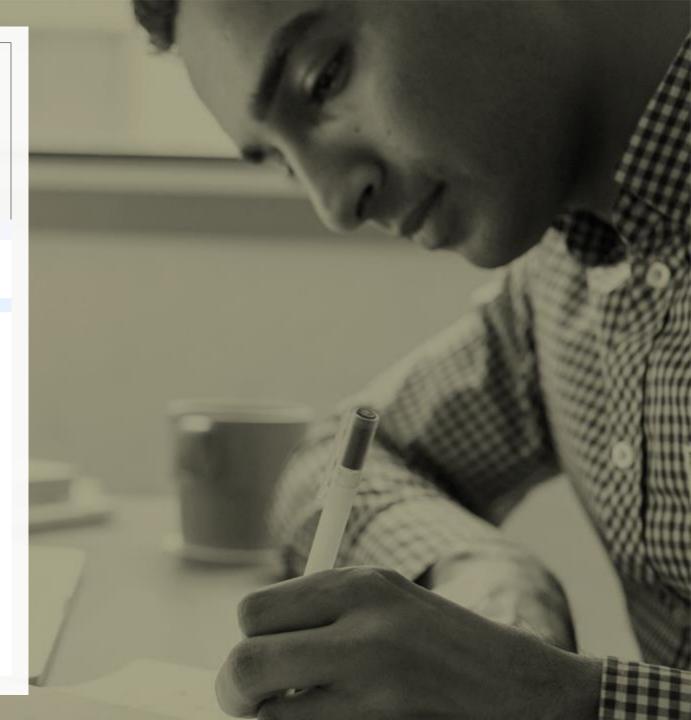
Describing behavior



Justifying you programming

Documented code

```
1 package com.kirilanastasov.reservationservices.dto.model.user;
  3⊕ import com.fasterxml.jackson.annotation.JsonIgnoreProperties; ...
12
    @Getter
     @Setter
    @Accessors(chain = true)
 16 @NoArgsConstructor
 18 @JsonInclude(value = JsonInclude.Include.NON NULL)
 19 @JsonIgnoreProperties(ignoreUnknown = true)
 20 public class UserDto {
        private String email;
        private String password;
        private String firstName;
        private String lastName;
        private String mobileNumber;
        private boolean isAdmin;
 26
 27
        private Set<RoleDto> roles;
 28
          public String getFullName() {
 29 //
            if(firstName!= null)
            return firstName + lastName;
 31 //
 32 //
 33
        public String getFullName() {
 34⊕
            return firstName != null ? firstName.concat(" ").concat(lastName) : "";
 35
 36
 37 }
 38
```



Describe behavior

```
// If this happens, somebody's been screwing around with the database definitions and
// has removed the restriction that a given alarm may have only one entry in the
// notifications table. Bad maintenance programmer! Bad! No biscuit!

// If an alert is active on our side but inactive on theirs, that might mean
// they closed the alert. (Or that we just haven't told them about it yet.) The
// logic comes later; for now, we'll just compile it in a list.

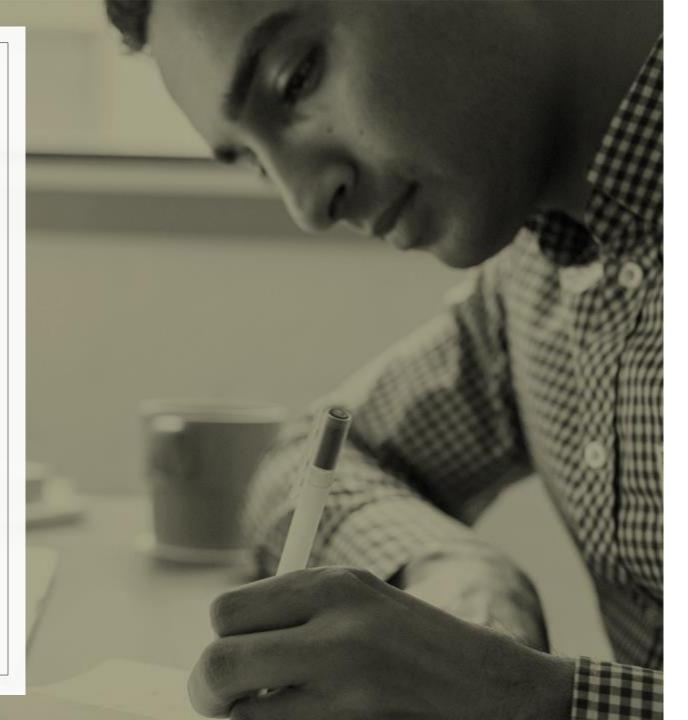
// If we know for a fact that an alarm isn't getting through, we're going to whine pretty
```

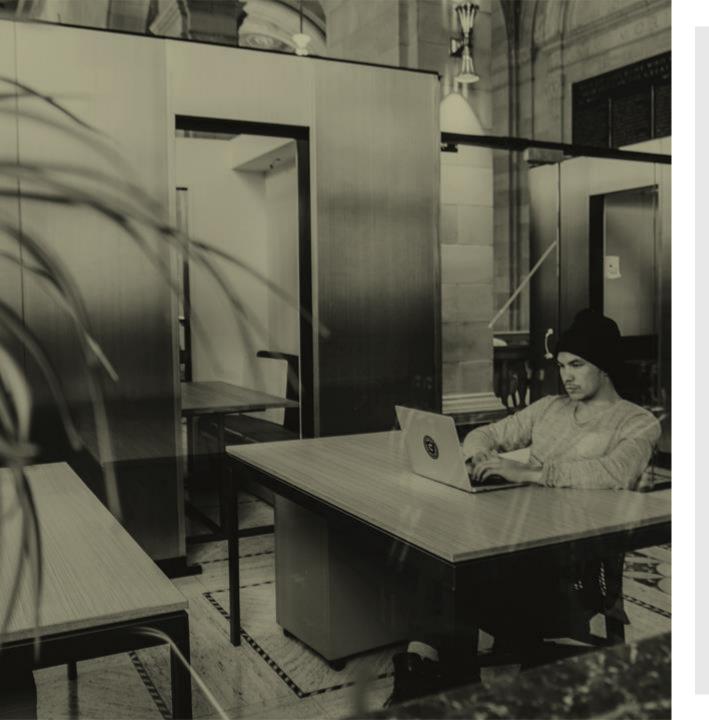
// aggressively about it until it gets fixed.



Bad comments

```
// the main entry method for the program, which
     // the java command line program will execute.
33⊖ public static void main(String[] args) {
        // prompt the user for their name using System.out, which
        // is a PrintStream class. The PrintStream class has a
        // method called println, which will output the text
        // passed to the console (so that the user can see it)
        // and then print a newline.
        System.out.println("Welcome to my program! What is your name? ");
        // this makes a new scanner, which can read from
        // STDIN, located at System.in. The scanner lets us look
        // for tokens, aka stuff the user has entered.
        Scanner sc = new Scanner(System.in);
        // this will create a new string variable called "name"
        // and set the value to whatever the user types next
         String name = sc.nextLine();
        // finally we use println again, and string
        // concatenation, with the + operator, to
         // output or (sic) message!!
         System.out.println("Hello " + name + " ! ");
```





Bad comments

```
30

31 while(isActive)

32⊖ {

33 if(isActive)

34 {

35 }

36 else // !isActive

37 {

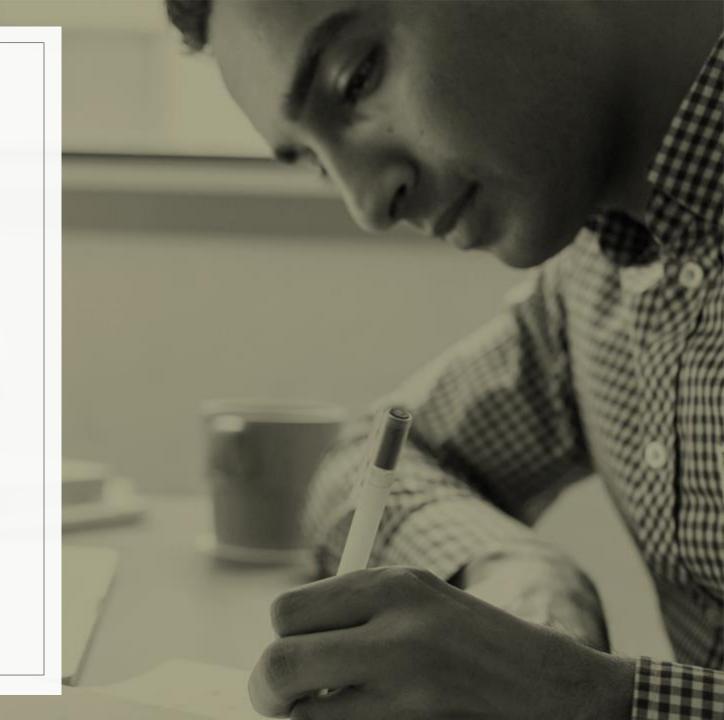
38 }

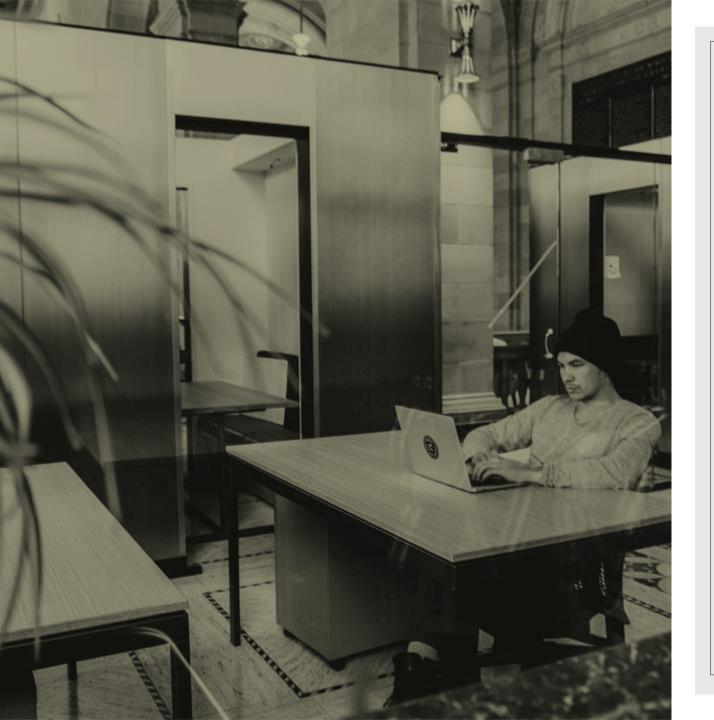
39 } // end while( isActive )
```

Checkstyle and PMD

Stay consistent

- Default Constructors
- Clear variables: firstName, lastName, color
- Comments are for documentaion





Structure

- Self-explanatory code
- Comments are deceiving.
- Code evolves comments do not

Formatting





Consistency for the team



File sizes should be small



Same indentation style



Comments Lesson Summary

- Comments should be rare
- Comments should not be mandatory
- Consistent Formatting

Course Progress

Lesson 1 Lesson 2 Lesson 3 Lesson 4 Lesson 5

Clean code

Names

Methods

Classes

Comments

