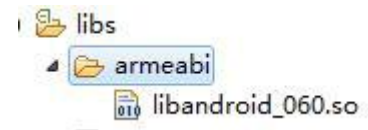


# Android Development User Manual

## < API for software development >

Please Load this lib first



```
/******
```

### 1. Open device(connect)

```
public native int ZAZOpenDeviceEx(int fd,int nDeviceType,int iCom,int iBaud,int nPackageSize/*=2*/,int iDevNum/*=0*/)
```

Parameters:

\*nDeviceType Device type (0: USB with drive, 1: Serial COMM, 2: USB without drive ,3:

USB with drive+0x30, 4: Serial COMM+0x30, 5: USB without drive +0x30); (0x30 4.0 version)

\*nDeviceType (compatible with FS500)Device type (10: USB with drive, 11: Serial COMM, 12: USB without drive,13: USB with drive+0x30, 14: Serial COMM+0x30, 15: USB without drive+0x30)

\*nDeviceType Device type (20: USB with drive, 21: Serial COMM, 22: USB without drive,23: USB with drive+0x30, 24: Serial COMM+0x30, 25: USB without drive+0x30) +0x30); (0x30 4.0 version)

\*nDeviceType (compatible with FS500 )device type (30: USB with drive, 31: Serial COMM, 32: USB without drive,33: USB with drive+0x30, 34: Serial COMM+0x30, 35: USB without drive+0x30)

\*iCom serial comm number ( 1-16 )( USB"/dev/ttysWKx" 0-7), 30-37"/dev/ttyHSLx"(x is 0-7)),40-47"/dev/ttyMAXx"(x is 0-7)), 50-57 "/dev/ttyAMAx"(x is 0-7)), 60-67

\*iBaud Baud Rate (9600-57600) (USB device is 0) baud rate=iBaud\*9600; \*nPackageSize package size (default:2) \*iDevNum device comm port(default: 0)

\*return :

\*0 is success, other numbers return please refer to error code list

```
/******
```

### 2. Get image

\*Parameters:

\*nAddr: 0xffffffff

\*return :

\*0 is success, other numbers return please refer to error code list

```
public native int ZAZGetImage(int nAddr);
```

```
/******
```

### 3. Close device(disconnect)

\*Parameters:

\*return :

\*0 is success, other numbers return please refer to error code list

```
public native int ZAZCloseDeviceEx();
```

```
/******
```

### 4. Get image

\*Parameters:

\*nAddr: 0xffffffff

\*return :

\*0 is success, other numbers return please refer to error code list

/\*\*\*\*\*\*

## 7. Search (Verify CharBufferA or CharBufferB with template in database )

\*Parameters:

\*nAddr: 0xffffffff ;

\*iBufferID: 0x01、 0x02

\*iStartPage: start ID;

\*iPageNum: end ID;

\*iMbAddress: iMbAddress[0] matched template I

\*iscore: default Parameters (NULL)

\*return :

\*0 is success, other numbers return please refer to error code list

**public native int ZAZSearch(int nAddr,int iBufferID, int iStartPage, int iPageNum, int[] iMbAddress/\*int \*iscore=NULL\*/);**

/\*\*\*\*\*\*

## 8. Register ( mix the Characteristic code in CharBufferA with Characteristic code In CharBufferB to generate template to store in ModelBuffer)

\*Parameters:

\*nAddr: 0xffffffff ;

\*return :

\*0 is success, other numbers return please refer to error code list

**public native int ZAZRegModule(int nAddr);**

/\*\*\*\*\*\*

## 9. Store template (save the template in ModelBuffer to database in flash memory)

\*Parameters:

\*nAddr: 0xffffffff ;

\*iBufferID: 0x01、 0x02

\*iPageID: template ID in database

\*return :

\*0 is success, other numbers return please refer to error code list

**public native int ZAZStoreChar(int nAddr,int iBufferID, int iPageID);**

/\*\*\*\*\*\*

## 10. Load feature Character (load character from database in flash to ModelBuffer)

\*Parameter:

\*nAddr: 0xffffffff ;

\*iBufferID: buffer where character is stored (0x01、 0x02);

\*iPageID: character ID is stored in database

\*return:

\*0 is success, other return numbers please refer to error code list

\*\*\*\*\*/

**public native int ZAZLoadChar(int nAddr,int iBufferID,int iPageID);**

/\*\*\*\*\*\*

## 11. Set feature character length

\*Parameter: (default 512)

\*

\*return:

\*0 is success, other return numbers please refer to error code list \*\*\*\*\*/

**public native int ZAZSetCharLen(int charLen);**

/\*\*\*\*\*\*

## 12. Upload feature

\*Parameters:

\*nAddr: 0xffffffff ;

\*iBufferID: upload template to buffer(0x01、 0x02);

\*pTemplet: store address for uploading template

\*0 is success, other numbers return please refer to error code list

**Public native int** ZAZUpImage(int nAddr,byte[] pImageData,int[] iTempletLength);

/\*\*\*\*\*\*

## 15. Download image

\*Parameter:

\*nAddr: 0xffffffff ;

\*pImageData: image data address

\*iImageLength: image data length

\*return:

\*0 is success, other return numbers please refer to error code list

\*\*\*\*\*/

**public native int** ZAZDownImage(int nAddr,byte[] pImageData, int iLength);

/\*\*\*\*\*\*

## 16. Generate image to BMP format

\*Parameters:

\*pImageData: data address for image data;

\*pImageFile(str): file name for image file

\*return :

\*0 is success, other numbers return please refer to error code list

**public native int** ZAZImgData2BMP(byte[] pImgData,String str);

/\*\*\*\*\*\*

## 17. Get feature characters from BMP image

\*Parameter:

\*pImageData: image data address

\*pImageFile(str): image file name

\*pnImageLen: image data length

\*return:

\*0 is success, other return numbers please refer to error code list

\*\*\*\*\*/

**public native int** ZAZGetImgDataFromBMP(String str,byte[] pImageData,int[] pnImageLen);

/\*\*\*\*\*\*

## 18. Delete Feature Characters

\*Parameter:

\*nAddr: 0xffffffff ;

\*iStartPageID: start page ID

\*nDelPageNum: The total pages you want to delete from start ID

\*return:

\*0 is success, other return numbers please refer to error code list

\*\*\*\*\*/

**public native int** ZAZDelChar(int nAddr,int iStartPageID,int nDelPageNum);

/\*\*\*\*\*\*

## 19. Empty database

\*Parameter:

\*nAddr: 0xffffffff

\*return:

\*0 is success, other return numbers please refer to error code list

\*\*\*\*\*/

**public native int** ZAZEmpty(int nAddr);

/\*\*\*\*\*\*

## 20. Read Parameter list

\*Parameter:

\*nAddr: 0xffffffff ;

\*pParTable: address where Parameter list is stored

\*return:

\*0 is success, other return numbers please refer to error code list

\*\*\*\*\*/

**public native int** ZAZReadParTable(int nAddr,byte[] pParTable);

/\*\*\*\*\*\*

/\*\*\*\*\*

### 23. set connection password

\*Parameter:

\*nAddr: 0xffffffff ;

\*pPassword: password string you set

\*return:

\*0 is success, other return numbers please refer to error code list

\*\*\*\*\*/

**public native** int ZAZSetPwd(int nAddr,byte[] pPassword);

/\*\*\*\*\*

### 24. Verify connection password

\*Parameter:

\*nAddr: 0xffffffff ;

\*pPassword: password string you set

\*return:

\*0 is success, other return numbers please refer to error code list

\*\*\*\*\*/

**public native** int ZAZVfyPwd(int nAddr,byte[] pPassword);

/\*\*\*\*\*

### 25. Read user info

\*Parameter:

\*nAddr: 0xffffffff ;

\*nPage: user info page (total 512 page, 32byte/page);

\*UserContent: user info it read

\*return:

\*0 is success, other return numbers please refer to error code list

\*\*\*\*\*/

**public native** int ZAZReadInfo(int nAddr,int nPage,byte[] UserContent);

/\*\*\*\*\*

### 26. Write user info

\*Parameter:

\*nAddr: 0xffffffff ;

\*nPage: user info page (total 512 page, 32 byte/page);

\*UserContent: user info you want to write

\*return:

\*0 is success, other return numbers please refer to error code list

\*\*\*\*\*/

**public native** int ZAZWriteInfo(int nAddr,int nPage,byte[] UserContent);

/\*\*\*\*\*

### 27. Set baud rate

\*Parameter:

\*nAddr: 0xffffffff ;

\*nBaudNum: baud rate (9600-57600)

\*return:

\*0 is success, other return numbers please refer to error code list

\*\*\*\*\*/

**public native** int ZAZSetBaud(int nAddr,int nBaudNum);

/\*\*\*\*\*

### 28. Set Security Level

\*Parameter:

\*nAddr: 0xffffffff ;

\*nLevel: security level you want (1-5)

\*return:

\*0 is success, other return numbers please refer to error code list

\*\*\*\*\*/

**public native** int ZAZSetSecurLevel(int nAddr,int nLevel);

/\*\*\*\*\*

### 29. Set data package size

\*Parameter:

\*nAddr: 0xffffffff ;

\*nSize: the size you want (32/64/128/256)

\*return:

```

*****/
public native int ZAZDownCharFromFile(int nAddr,int iBufferID, byte[] pFileName);
/*****
32. Get Random address
*Parameter:
*nAddr: 0xffffffff ;
*pRandom: random address you set
*return:
*0 is success, other return numbers please refer to error code list
*****/
public native int ZAZGetRandomData(int nAddr,byte[] pRandom);

```

```

/*****
33. Set chipset address
*Parameter:
*nAddr: 0xffffffff ;
*pChipAddr: chipset address you set
*return:
*0 is success, other return numbers please refer to error code list
*****/
public native int ZAZSetChipAddr(int nAddr,byte[] pChipAddr);

```

```

34. BT_REV
public native int ZAZBT_rev(byte[] pTemplet, int iTempletLength);
/*****
*

```

```

35. Read Version number
public native int ZAZReadInfPage(int nAddr,byte[] pVersion);
/*****

```

Error code list:

```

nErrCode:
case -1: "failed package transmit"
case -2: "failed to receive package"
case -3: "incorrect validation "
case -4: "beyond buffer or invalid template ID in flash"
case -5: "invalid security level"
case -6: "failed to generate"
case -7: "no specified file"
case -8: "size is incorrect"
case -9: "failed memory"
case 0: "success"
case 1: "error for package receive"
case 2: "no finger detected"

```

case 3: "poor fingerprint image"  
case 4: "fingerprint image is too light"  
case 5: "fingerprint image is not clear"  
case 6: "fingerprint image is too messy"  
case 7: "no enough feature of fingerprint image"  
case 8: "not matched"  
case 9: "no fingerprint"  
case 10: "failed generate"  
case 11: "address id is beyond database"  
case 12: "failed getting template from database"  
case 13: "failed uploading"  
case 14: "can not receive upcoming package"  
case 15: "uploading failed"  
case 16: "failed to delete template"  
case 17: "failed to clear database"  
case 18: "can not sleep"  
case 19: "incorrect password"  
case 20: "failed reset"  
case 21: "invalid fingerprint image"  
case 22: "updating failed"  
case 23: "remaining image"  
case 24: "failed to read/write into FLASH "  
case 25: "undefined error"  
case 26: "invalid ID number"  
case 27: "incorrect ID number"  
case 28: "incorrect page number"  
case 29: "failed comm port"  
case 30: "failed enrolled"  
case 31: "template database is full"  
case 0xf0: "0xf0 response to upcoming data package"  
case 0xf1: " 0xf1 response to upcoming data package "  
case 0xf2: "Validation is incorrect when write into flash"  
case 0xf3: "package is incorrect when write into flash"  
case 0xf4: "the length of package is incorrect when write into flash"  
case 0xf5: "length is too long when write into flash"  
case 0xf6: "failed write into flash"  
case 0x20: "null operation"  
default: "unknown error"

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