part2

October 31, 2022

```
[16]: %matplotlib inline
  import os
  import sys
  import glob
  import re
  import numpy as np
  import matplotlib
  import matplotlib
  import matplotlib.pyplot as plt
  from mpl_toolkits.mplot3d import Axes3D
  from PIL import Image
  import time
```

1 Image loading and saving

```
[17]: def LoadFaceImages(pathname, subject_name, num_images):
          Load the set of face images.
          The routine returns
              ambimage: image illuminated under the ambient lighting
              imarray: a 3-D array of images, h x w x Nimages
              lightdirs: Nimages x 3 array of light source directions
          11 11 11
          def load_image(fname):
              return np.asarray(Image.open(fname))
          def fname_to_ang(fname):
              yale_name = os.path.basename(fname)
              return int(yale_name[12:16]), int(yale_name[17:20])
          def sph2cart(az, el, r):
              rcos_theta = r * np.cos(el)
              x = rcos\_theta * np.cos(az)
              y = rcos_theta * np.sin(az)
              z = r * np.sin(el)
              return x, y, z
```

```
ambimage = load_image(
        os.path.join(pathname, subject_name + '_P00_Ambient.pgm'))
    im_list = glob.glob(os.path.join(pathname, subject_name + '_POOA*.pgm'))
    if num_images <= len(im_list):</pre>
        im_sub_list = np.random.choice(im_list, num_images, replace=False)
    else:
        print(
            'Total available images is less than specified.\nProceeding with \( \daggerightarrow{1}{\dagger} \)
 % len(im_list))
        im_sub_list = im_list
    im_sub_list.sort()
    imarray = np.stack([load image(fname) for fname in im sub list], axis=-1)
    Ang = np.array([fname_to_ang(fname) for fname in im_sub_list])
    x, y, z = sph2cart(Ang[:, 0] / 180.0 * np.pi, Ang[:, 1] / 180.0 * np.pi, 1)
    lightdirs = np.stack([y, z, x], axis=-1)
    return ambimage, imarray, lightdirs
def save_outputs(subject_name, albedo_image, surface_normals):
    im = Image.fromarray((albedo image*255).astype(np.uint8))
    im.save("%s_albedo.jpg" % subject_name)
    im = Image.fromarray((surface_normals[:,:,0]*128+128).astype(np.uint8))
    im.save("%s_normals_x.jpg" % subject_name)
    im = Image.fromarray((surface_normals[:,:,1]*128+128).astype(np.uint8))
    im.save("%s_normals_y.jpg" % subject_name)
    im = Image.fromarray((surface_normals[:,:,2]*128+128).astype(np.uint8))
    im.save("%s_normals_z.jpg" % subject_name)
```

2 Plot the height map

```
[18]: def set_aspect_equal_3d(ax):
    """https://stackoverflow.com/questions/13685386"""
    """Fix equal aspect bug for 3D plots."""
    xlim = ax.get_xlim3d()
    ylim = ax.get_ylim3d()
    zlim = ax.get_zlim3d()
    from numpy import mean
    xmean = mean(xlim)
    ymean = mean(ylim)
    zmean = mean(zlim)
    plot_radius = max([
        abs(lim - mean_)
        for lims, mean_ in ((xlim, xmean), (ylim, ymean), (zlim, zmean))
        for lim in lims
    ])
```

```
ax.set_xlim3d([xmean - plot_radius, xmean + plot_radius])
    ax.set_ylim3d([ymean - plot_radius, ymean + plot_radius])
    ax.set_zlim3d([zmean - plot_radius, zmean + plot_radius])
# Add 2 params: elev, azim to change 3D viewpoint
def display_output(albedo_image, height_map, elev=20, azim=20):
    fig = plt.figure()
    plt.imshow(albedo image, cmap='gray')
    plt.axis('off')
    fig = plt.figure(figsize=(10, 10))
    ax = fig.gca(projection='3d')
    ax.view_init(elev, azim)
    X = np.arange(albedo_image.shape[0])
    Y = np.arange(albedo_image.shape[1])
    X, Y = np.meshgrid(Y, X)
    H = np.flipud(np.fliplr(height_map))
    A = np.flipud(np.fliplr(albedo_image))
    A = np.stack([A, A, A], axis=-1)
    ax.xaxis.set_ticks([])
    ax.xaxis.set_label_text('Z')
    ax.yaxis.set_ticks([])
    ax.yaxis.set label text('X')
    ax.zaxis.set_ticks([])
    ax.yaxis.set_label_text('Y')
    surf = ax.plot_surface(
        H, X, Y, rcount=200, ccount=200, cmap='gray', facecolors=A,
 →linewidth=0, antialiased=False)
    set_aspect_equal_3d(ax)
```

3 Plot the surface norms.

```
def plot_surface_normals(surface_normals):
    """
    surface_normals: h x w x 3 matrix.
    """
    fig = plt.figure()
    ax = plt.subplot(1, 3, 1)
    ax.axis('off')
    ax.set_title('X')
    im = ax.imshow(surface_normals[:,:,0])
    ax = plt.subplot(1, 3, 2)
    ax.axis('off')
    ax.set_title('Y')
    im = ax.imshow(surface_normals[:,:,1])
```

```
ax = plt.subplot(1, 3, 3)
ax.axis('off')
ax.set_title('Z')
im = ax.imshow(surface_normals[:,:,2])
```

4 Self implementation

```
[20]: def preprocess(ambimage, imarray):
    # 1. subtract ambient_image from each image in imarray.
    processed_imarray = imarray - ambient_image[:, :, np.newaxis]
    # 2. make sure no pixel is less than zero.
    processed_imarray[processed_imarray < 0] = 0
    # 3. rescale values in imarray to be between 0 and 1.
    processed_imarray = processed_imarray / 255
    return processed_imarray</pre>
```

```
[21]: def photometric_stereo(imarray, light_dirs):
          # imarray: h x w x Nimages
          h = imarray.shape[0]
          w = imarray.shape[1]
          n images = imarray.shape[2]
          n_pix = h * w
          # Reshape imarray
          imarray = imarray.reshape(n_pix, n_images).transpose()
          # light_dirs: Nimages x 3
          results = np.linalg.lstsq(light_dirs, imarray)
          g = results[0]
          # albedo_image: h x w
          albedo_image = np.linalg.norm(g, axis=0)
          surface_normals = g / albedo_image
          # surface_norms: h x w x 3
          surface normals = surface normals.transpose().reshape(h, w, 3)
          albedo_image = albedo_image.reshape(h, w)
          return albedo_image, surface_normals
```

```
[22]: def get_surface(surface_normals, integration_method):
    """
    Inputs:
```

```
surface_normals:h x w x 3
    integration_method: string in ['average', 'column', 'row', 'random']
Outputs:
    height_map: h x w
# Partial derivative.
fx = surface_normals[:, :, 0] / surface_normals[:, :, 2]
fy = surface_normals[:, :, 1] / surface_normals[:, :, 2]
row_sum_x = np.cumsum(fx, axis=1)
col_sum_y = np.cumsum(fy, axis=0)
# Four integration methods.
def row():
    # First row, then column.
    return row_sum_x[0] + col_sum_y
def column():
    # First column, then row.
    return col_sum_y[:, 0][:, np.newaxis] + row_sum_x
def average():
    # Take average over column and row methods.
    return (column() + row())/2
def random():
    # Initialize hight map
    h = surface_normals.shape[0]
    w = surface_normals.shape[1]
    height_map = np.zeros((h, w))
    # Configure number of random paths.
    n_{paths} = 25
    # Loop through each pixel.
    # Note: y is axis 0 (row), x is axis 1 (column).
    for y in range(h):
        for x in range(w):
            # Exclude the starting point (0, 0).
            if x != 0 or y != 0:
                for path in range(n_paths):
                    # Flip coins to generate paths.
                    # Should guarantee #zeros = x, #ones = y in coins.
                    zeros = [0] * x
```

```
ones = [1] * y
                       coins = np.array(zeros + ones)
                       # Randomly shuffle coins (sudo-random path).
                       np.random.shuffle(coins)
                       current_x = 0
                       current_y = 0
                       step = 0
                       cumsum = 0
                       while current_x < x or current_y < y:</pre>
                           # Move right.
                           if coins[step] == 0:
                               cumsum += fx[current_y, current_x]
                               current_x += 1
                           else:
                               cumsum += fy[current_y, current_x]
                               current_y += 1
                           step += 1
                       height_map[y, x] += cumsum
                   height_map[y, x] = height_map[y, x]/n_paths
      return height_map
  method = {'row': row, 'column': column, 'average': average, 'random':
→random}
  start = time.time()
  height_map = method[integration_method]()
  end = time.time()
  print('Method: ' + integration_method +
        '; Excution time: {} s.'.format(end-start))
  return height_map
```

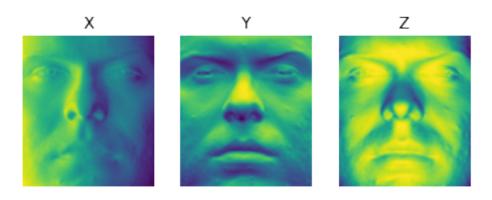
5 Main function

5.1 1 Outputs for yaleB01

```
[23]: save_flag = True
full_path = './croppedyale/yaleB01'
ambient_image, imarray, light_dirs = LoadFaceImages(full_path, subject_name, 64)
processed_imarray = preprocess(ambient_image, imarray)
```

/var/folders/gj/wh0hvr2s3lqgjbm2qyqh154c0000gn/T/ipykernel_25524/85377190.py:13: FutureWarning: `rcond` parameter will change to the default of machine precision times ``max(M, N)`` where M and N are the input matrix dimensions. To use the future default and silence this warning we advise to pass `rcond=None`, to keep using the old, explicitly pass `rcond=-1`. results = np.linalg.lstsq(light_dirs, imarray)

[24]: plot_surface_normals(surface_normals)



5.1.1 1.1 First row, then column

```
[27]: integration_method = 'row'
height_map = get_surface(surface_normals, integration_method)
print("Viewpoint 1:")
display_output(albedo_image, height_map, 30, 30)
```

Method: row; Excution time: 0.00016570091247558594 s. Viewpoint 1:

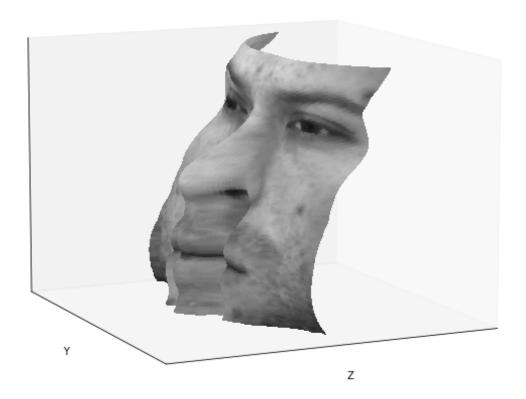




[28]: print("Viewpoint 2:") display_output(albedo_image, height_map, 10, 65)

Viewpoint 2:





5.1.2 1.2 First column, then row

```
[29]: integration_method = 'column'
height_map = get_surface(surface_normals, integration_method)
print("Viewpoint 1:")
display_output(albedo_image, height_map, 30, 30)
```

Method: column; Excution time: 0.00011181831359863281 s. Viewpoint 1:

/var/folders/gj/wh0hvr2s3lqgjbm2qyqh154c0000gn/T/ipykernel_25524/54591787.py:28: MatplotlibDeprecationWarning: Calling gca() with keyword arguments was deprecated in Matplotlib 3.4. Starting two minor releases later, gca() will take

no keyword arguments. The gca() function should only be used to get the current axes, or if no axes exist, create new axes with default keyword arguments. To create a new axes with non-default arguments, use plt.axes() or plt.subplot(). ax = fig.gca(projection='3d')

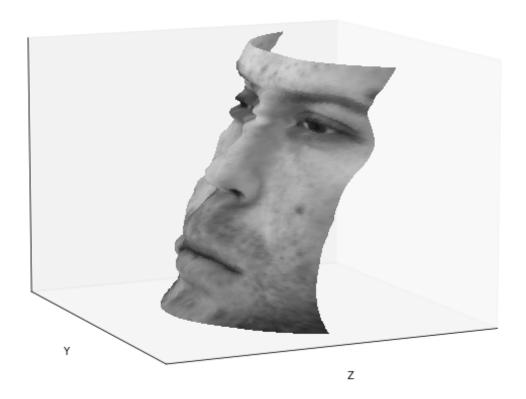




[30]: print("Viewpoint 2:") display_output(albedo_image, height_map, 10, 65)

Viewpoint 2:





5.1.3 1.3 Surface height map of method average

```
[31]: integration_method = 'average'
height_map = get_surface(surface_normals, integration_method)
print("Viewpoint 1:")
display_output(albedo_image, height_map, 30, 30)
```

Method: average; Excution time: 0.0006020069122314453 s. Viewpoint 1:

/var/folders/gj/wh0hvr2s3lqgjbm2qyqh154c0000gn/T/ipykernel_25524/54591787.py:28: MatplotlibDeprecationWarning: Calling gca() with keyword arguments was deprecated in Matplotlib 3.4. Starting two minor releases later, gca() will take

no keyword arguments. The gca() function should only be used to get the current axes, or if no axes exist, create new axes with default keyword arguments. To create a new axes with non-default arguments, use plt.axes() or plt.subplot(). ax = fig.gca(projection='3d')

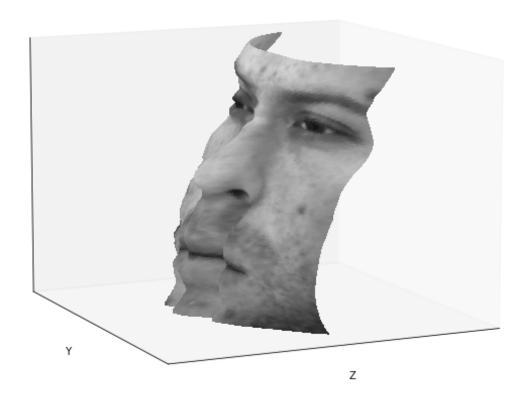




[32]: print("Viewpoint 2:") display_output(albedo_image, height_map, 10, 65)

Viewpoint 2:





5.1.4 1.4 Surface height map of method random

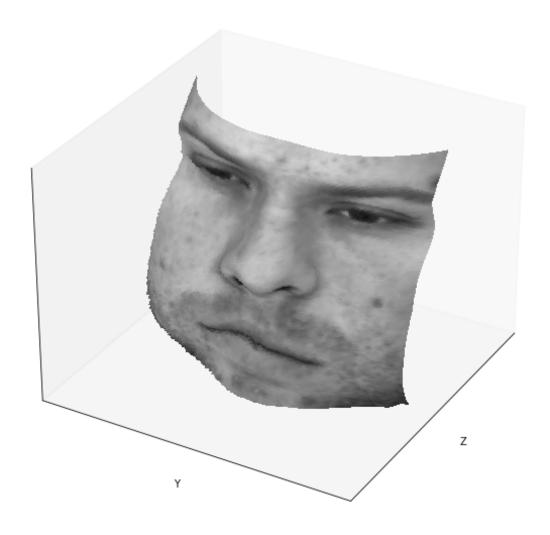
```
[34]: integration_method = 'random'
height_map = get_surface(surface_normals, integration_method)
print("Viewpoint 1:")
display_output(albedo_image, height_map, 30, 30)
```

Method: random; Excution time: 70.55510687828064 s. Viewpoint 1:

/var/folders/gj/wh0hvr2s3lqgjbm2qyqh154c0000gn/T/ipykernel_25524/54591787.py:28: MatplotlibDeprecationWarning: Calling gca() with keyword arguments was deprecated in Matplotlib 3.4. Starting two minor releases later, gca() will take

no keyword arguments. The gca() function should only be used to get the current axes, or if no axes exist, create new axes with default keyword arguments. To create a new axes with non-default arguments, use plt.axes() or plt.subplot(). ax = fig.gca(projection='3d')

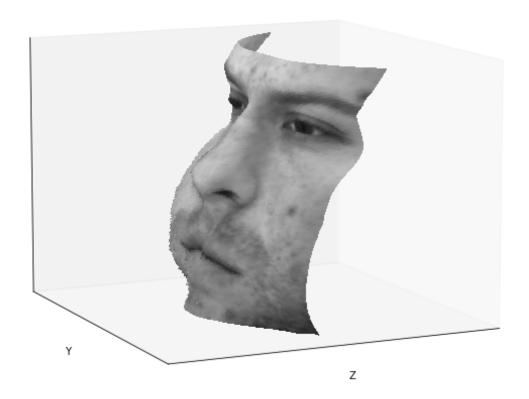




[35]: print("Viewpoint 2:") display_output(albedo_image, height_map, 10, 65)

Viewpoint 2:



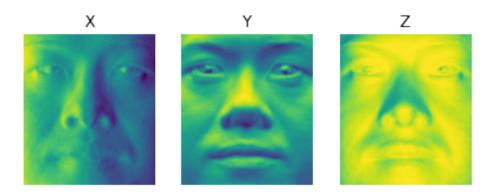


5.2 2 Outputs for yale B02

```
save_outputs(subject_name, albedo_image, surface_normals)
```

/var/folders/gj/wh0hvr2s3lqgjbm2qyqh154c0000gn/T/ipykernel_25524/85377190.py:13: FutureWarning: `rcond` parameter will change to the default of machine precision times ``max(M, N)`` where M and N are the input matrix dimensions. To use the future default and silence this warning we advise to pass `rcond=None`, to keep using the old, explicitly pass `rcond=-1`. results = np.linalg.lstsq(light_dirs, imarray)

[47]: plot_surface_normals(surface_normals)

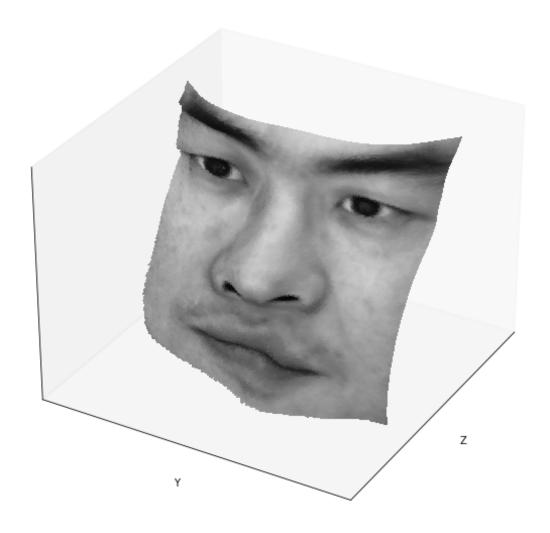


5.2.1 2.1 Best Surface height map

```
[48]: integration_method = 'random'
height_map = get_surface(surface_normals, integration_method)
print("Viewpoint 1:")
display_output(albedo_image, height_map, 30, 30)
```

Method: random; Excution time: 73.09051871299744 s. Viewpoint 1:

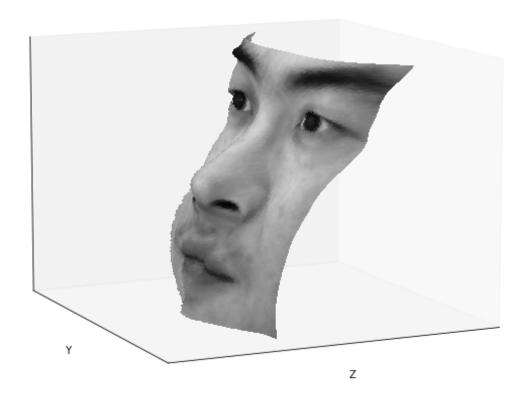




[53]: print("Viewpoint 1:") display_output(albedo_image, height_map, 10, 65)

Viewpoint 1:



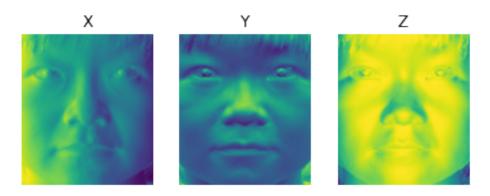


5.3 3 Outputs for yale B05

```
save_outputs(subject_name, albedo_image, surface_normals)
```

/var/folders/gj/wh0hvr2s3lqgjbm2qyqh154c0000gn/T/ipykernel_25524/85377190.py:13: FutureWarning: `rcond` parameter will change to the default of machine precision times ``max(M, N)`` where M and N are the input matrix dimensions. To use the future default and silence this warning we advise to pass `rcond=None`, to keep using the old, explicitly pass `rcond=-1`. results = np.linalg.lstsq(light_dirs, imarray)

[64]: plot_surface_normals(surface_normals)

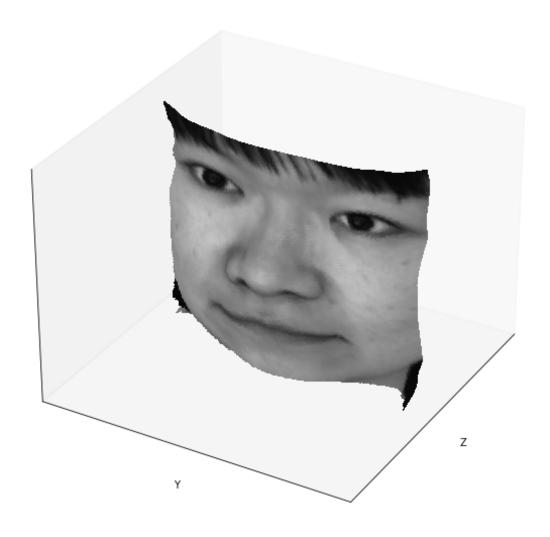


5.3.1 3.1 Best Surface height map

```
[65]: integration_method = 'random'
height_map = get_surface(surface_normals, integration_method)
print("Viewpoint 1:")
display_output(albedo_image, height_map, 30, 30)
```

Method: random; Excution time: 72.14865016937256 s. Viewpoint 1:

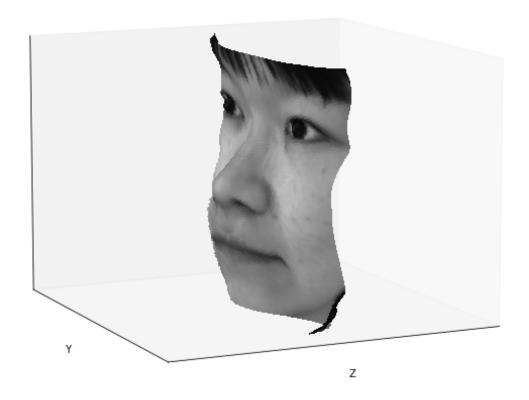




[66]: print("Viewpoint 2:") display_output(albedo_image, height_map, 10, 65)

Viewpoint 2:





5.4 4 Outputs for yale B07

```
if save_flag:
    save_outputs(subject_name, albedo_image, surface_normals)
```

/var/folders/gj/wh0hvr2s3lqgjbm2qyqh154c0000gn/T/ipykernel_25524/85377190.py:13:
FutureWarning: `rcond` parameter will change to the default of machine precision times ``max(M, N)`` where M and N are the input matrix dimensions.

To use the future default and silence this warning we advise to pass `rcond=None`, to keep using the old, explicitly pass `rcond=-1`.

results = np.linalg.lstsq(light_dirs, imarray)

[68]: plot_surface_normals(surface_normals)

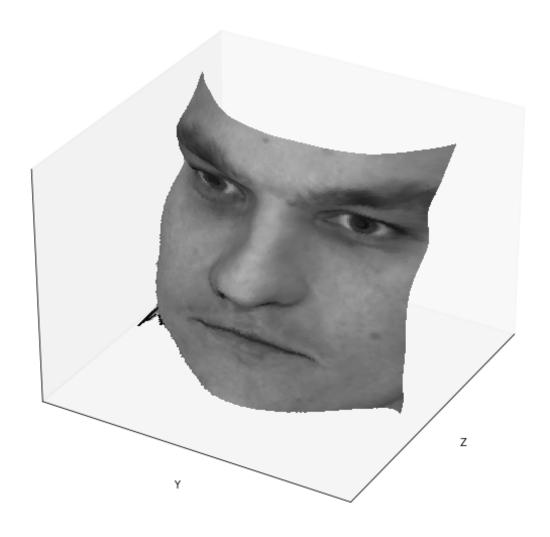


5.4.1 4.1 Best Surface height map

```
[70]: integration_method = 'random'
height_map = get_surface(surface_normals, integration_method)
print("Viewpoint 1:")
display_output(albedo_image, height_map, 30, 30)
```

Method: random; Excution time: 73.47473931312561 s. Viewpoint 1:

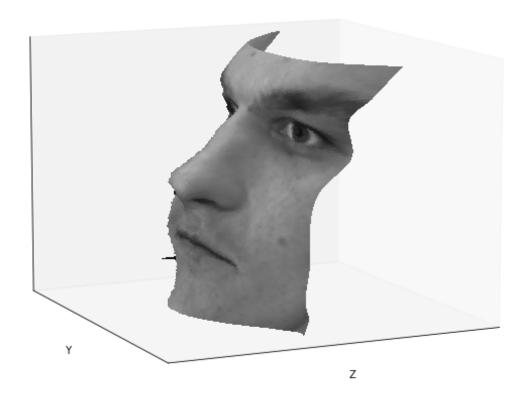




[71]: print("Viewpoint 2:") display_output(albedo_image, height_map, 10, 65)

Viewpoint 2:





5.4.2 2.2 Improvement of yaleb02

```
[72]: def LoadFaceImages_improved(pathname, subject_name, threshold):
    def load_image(fname):
        return np.asarray(Image.open(fname))

def fname_to_ang(fname):
        yale_name = os.path.basename(fname)
        return int(yale_name[12:16]), int(yale_name[17:20])

def sph2cart(az, el, r):
    rcos_theta = r * np.cos(el)
    x = rcos_theta * np.cos(az)
```

```
y = rcos_theta * np.sin(az)
    z = r * np.sin(el)
    return x, y, z
ambimage = load_image(
    os.path.join(pathname, subject_name + '_POO_Ambient.pgm'))
im_list = glob.glob(os.path.join(pathname, subject_name + '_POOA*.pgm'))
# Only choose images with less shadow.
im sub list = []
for fname in im list:
    im_arr = load_image(fname)
    num_shadow = len(np.where(im_arr < 50)[0])</pre>
    ratio = num_shadow / im_arr.size
    if ratio < threshold:</pre>
        im_sub_list.append(fname)
im_sub_list.sort()
imarray = np.stack([load_image(fname) for fname in im_sub_list], axis=-1)
Ang = np.array([fname_to_ang(fname) for fname in im_sub_list])
x, y, z = sph2cart(Ang[:, 0] / 180.0 * np.pi, Ang[:, 1] / 180.0 * np.pi, 1)
lightdirs = np.stack([y, z, x], axis=-1)
return ambimage, imarray, lightdirs
```

```
[77]: save_flag = False

threshold = 0.6

full_path = './croppedyale/yaleB07'
ambient_image, imarray, light_dirs = LoadFaceImages_improved(full_path,usubject_name, threshold)

processed_imarray = preprocess(ambient_image, imarray)
albedo_image, surface_normals = photometric_stereo(processed_imarray,uslight_dirs)

if save_flag:
    save_outputs(subject_name, albedo_image, surface_normals)
```

/var/folders/gj/wh0hvr2s3lqgjbm2qyqh154c0000gn/T/ipykernel_25524/85377190.py:13: FutureWarning: `rcond` parameter will change to the default of machine precision times ``max(M, N)`` where M and N are the input matrix dimensions. To use the future default and silence this warning we advise to pass `rcond=None`, to keep using the old, explicitly pass `rcond=-1`. results = np.linalg.lstsq(light dirs, imarray)

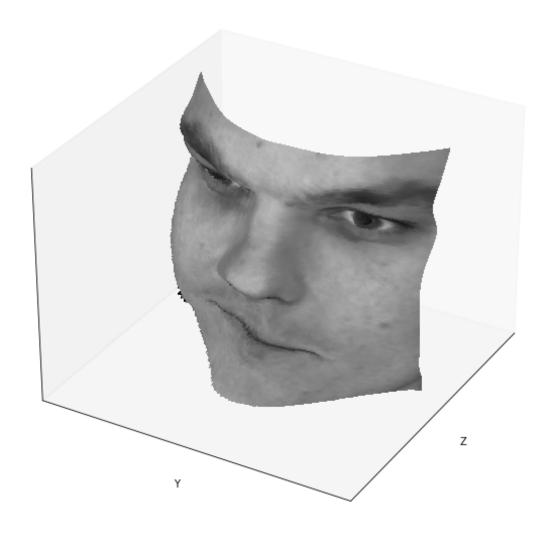
[78]: plot_surface_normals(surface_normals)



```
[79]: integration_method = 'random'
height_map = get_surface(surface_normals, integration_method)
print("Viewpoint 1:")
display_output(albedo_image, height_map, 30, 30)
```

Method: random; Excution time: 74.08606386184692 s. Viewpoint 1:

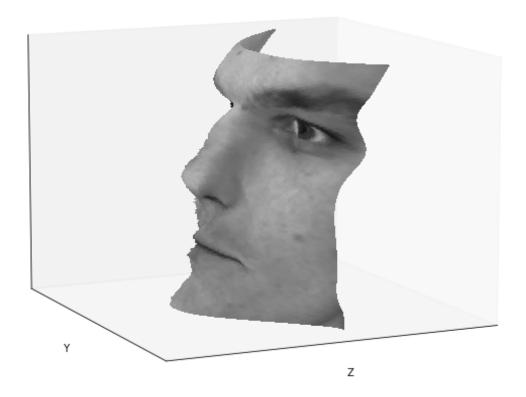




[80]: print("Viewpoint 2:") display_output(albedo_image, height_map, 10, 65)

Viewpoint 2:





[]:[