

What did I learn?

You don't often need to design complex interactions for a good user experience. You need to find the most efficient one given the situation, environment, context and available resources.

Build it ASAP, let it fail, re-build it. Especially important since the UX is largely determined by the underlying technological constraints.

Could also be extended to....

take meeting notes and push them to Trello post completion
ask Alexa for a common meeting time for the next meeting