

Did I Evaluate it?

Due to time and implementation constraints, I couldn't really test it. I would have manually tested it by observing meetings for another 2 weeks to note the time spent by using the new system and conducted a second round of interviews.

Followed by a third...a fourth...

What did I learn?

You don't often need to design complex interactions for a good user experience. You need to find the most efficient one given the situation, environment, context and available resources.

Build it ASAP, let it fail, re-build it. Especially important since the UX is largely determined by the underlying technological constraints.