User Manual

For Phase 1(on Android):

- 1) Install BlenderPlayer APK on Android device from play store
- 2) Download the blend files "start.blend" and "windactivity.blend" in the folder provided and save them in the main internal memory on the Android device
- 3) Install the APK file called "Wind Energy" provided in the folder
- 4) Run "Wind Energy" and follow the instructions

For Phase 1(on Desktop):

- 1) Download and unzip the provided folder
- 2) Install burster plugin 1.5.5 from the website http://geta3d.com/index.php?option=com_content&view=article&id=38&Itemid=18
- 3) Run the HTML page called "start.html" on any browser
- 4) Allow pop ups

For Phase 2(on Android)

- 1) Download the APK called "Windmill anatomy" provided in the folder
- 2) Run the APK file and follow the instructions