FINAL PROJECT REPORT (FALL 2018)

Embedded Systems (EEL6935)

"Automated vehicle speed control system"



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Aim:

Here we propose an "Automated vehicle speed control system" where the presence of GSM module helps keep a track of the vehicle and further provides real time safety and medical aid for the passengers in the case of an accident.

Abstract:

This project is researched and documented so as to be realizable in the form of a practical solution for the impending traffic problem presently observed in many countries. There have been significant investments made by the research community and the industry in the field of automobile to solve problems due to inadequate infrastructure, road safety enforcement and traffic regulation. In this Project, we focus on building an automated module for the vehicle targeting the speed sensitive zones like School zones and Hospital zones for controlling the speed of the vehicles remotely passing through the zones.

A conceptual idea is to place a transmitter at all exit and entry point of the interface of any two zones that transmits a message signal at carrier frequency, indicating the upper limit value of the zone's speed range into which the vehicle is entering at that moment, to the receiver which gives the message as an input to a pre-programmed microcontroller embedded within the automobile which regulates the speed of the vehicle by controlling the voltage supply to the motor devices. The entire system is small in size and easy to assemble onto an existing vehicle without disturbing its present arrangement.

Block Diagram:

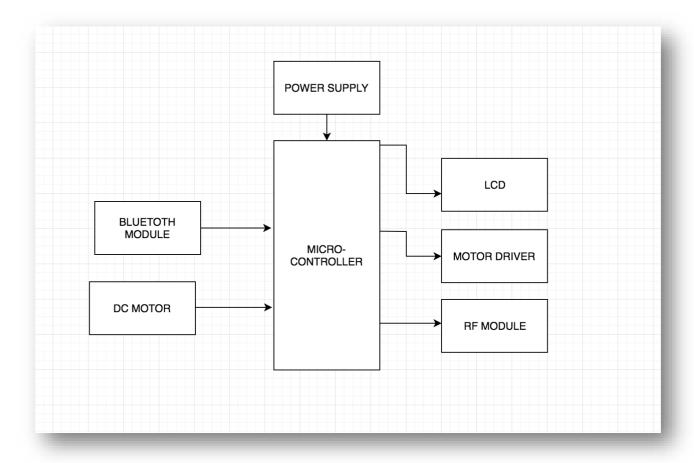
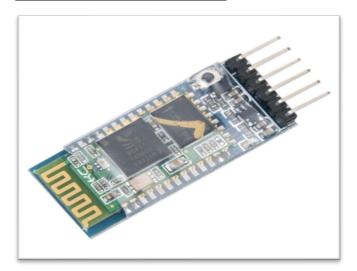


Figure 1: Block Diagram showing various components to be used in the project

Components used:

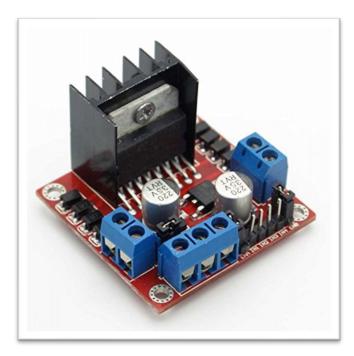
- Microchip PIC18F45K50 microcontroller
- Motor Driver IC
- DC Motor
- Bluetooth Module
- LCD
- RF Module
- Battery & Charger

BLUETOOTH(HC05):



A Bluetooth module used to control the prototype to give commands indicating it to move forward, backward, left and right.

H-BRIDGE MOTOR DRIVER(L298):



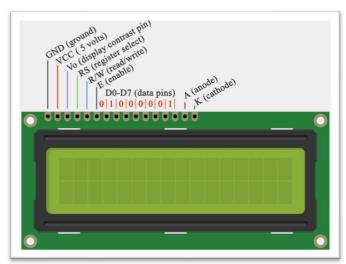
A dual H-bridge to be used on board for motor control of the prototype for movement control. The design would be implemented using a Dual H bridge L293 model. The concept of H-bridge would possibly be implemented keeping in mind about the lecture on Enhanced PWM mode which would make it easy to implement and reduce the component requirements.

DC MOTOR:



DC Motor to drive around the prototype controlled by the Dual H-Bridge or Enhanced PWM mode function of PIC18F45K60. And a relay or PWM signal to control the speed of the Motor.

LCD MODULE:



LCD module to display the zone entering and possibly we will also try to display the speed limits.

RF MODULE:



RF module to create the zones. The transmitter will be installed at the zones start and end boundary. The receiver will be mounted on the module. As soon as the prototype enters the zone and receives the signal from the

transmitter the receiver picks up the signal and communicates it to the microcontroller that will trigger the relay/PWM to control the speed of the

Project covering topic:

- Embedded C programming
- Working on PIC18F45K50
- Working with communication protocols
- Working with Relays, LCD, PWM, interrupts and all the other components involved.
- User Interfacing with Mobile Application.

Software Using:

- MPLAB X IDE
- HC-05 Bluetooth Remote Android Application

Pseudocode:

- **Step 1**: Start the program.
- **Step 2**: Declare configuration bits by initializing the internal oscillator FOSC=INTOSCIO, WDTEN= OFF, PBADEN=ON, LVP=ON and generate the code for header file.
- **Step 3**: Declare USART header file => #include <xc.h> In this header file we define USART transmitter and receiver functions, and also declare the Baud Rate.
- **Step 4**: Then we declare main.c file in which we include configuration bits, header files and USART header files.
- **Step 5**: Define variables for PORTD, PORTB and PORTA used in the program.
- **Step 6**: Declare the functions required for LCD display, PWM and Bluetooth module.
- **Step 7**: Define the functions of USART transmitter and receiver.
- Step 8: Define Main of the program. Clear the TRISA, TRISB and TRISD.
- **Step 9**: Declare oscillator frequency, T2CON and PR2 for the motor control. Call the USART initialize, LCD initialize and display string functions.
- **Step 10**: Start an infinite loop where first the Bluetooth module is initialized which in turn also initializes the motor. When the RF module is triggered to 1, it initializes the LCD display functions like "Caution and School Zone 20mph" and then automatically PWM is triggered which in turn decreases the speed of the motor. Otherwise it resumes to travel in the normal speed without triggering the PWM.
- **Step 11**: The LCD display functions are defined.
- **Step 12**: The Bluetooth functions are defined in which the PWM and USART functions were called for the movement of the motor based on the instructions from the Bluetooth.

Step 13: The motor/PWM function are defined as:

1= forward

2=backward

3 = Left

4= Right

Step 14: END the program.

Code:

```
-----Header Files------
Configuration_Bits.h: -
// PIC18F45K50 Configuration Bit Settings
// 'C' source line config statements
// CONFIG1L
#pragma config PLLSEL = PLL4X
                                       // PLL Selection (4x clock multiplier)
#pragma config CFGPLLEN = OFF
                                       // PLL Enable Configuration bit (PLL
Disabled (firmware controlled))
#pragma config CPUDIV = NOCLKDIV
                                       // CPU System Clock Postscaler (CPU uses
system clock (no divide))
                                      // Low Speed USB mode with 48 MHz
#pragma config LS48MHZ = SYS24X4
system clock (System clock at 24 MHz, USB clock divider is set to 4)
// CONFIG1H
#pragma config FOSC = INTOSCIO // Oscillator Selection (Internal oscillator)
#pragma config PCLKEN = ON
                                // Primary Oscillator Shutdown (Primary
oscillator enabled)
```

```
#pragma config FCMEN = OFF
                                // Fail-Safe Clock Monitor (Fail-Safe Clock
Monitor disabled)
#pragma config IESO = OFF
                                // Internal/External Oscillator Switchover
(Oscillator Switchover mode disabled)
// CONFIG2L
#pragma config nPWRTEN = OFF // Power-up Timer Enable (Power up timer disabled)
#pragma config BOREN = SBORDIS // Brown-out Reset Enable (BOR enabled in hardware
(SBOREN is ignored))
#pragma config BORV = 190
                                 // Brown-out Reset Voltage (BOR set to 1.9V nominal)
#pragma config nLPBOR = OFF
                                 // Low-Power Brown-out Reset (Low-Power Brown-
out Reset disabled)
// CONFIG2H
#pragma config WDTEN = OFF
                               // Watchdog Timer Enable bits (WDT disabled in
hardware (SWDTEN ignored))
#pragma config WDTPS = 32768 // Watchdog Timer Postscaler (1:32768)
// CONFIG3H
#pragma config CCP2MX = RC1 // CCP2 MUX bit (CCP2 input/output is multiplexed
with RC1)
#pragma config PBADEN = OFF // PORTB A/D Enable bit (PORTB<5:0> pins
are configured as digital I/O on Reset)
#pragma config T3CMX = RC0 // Timer3 Clock Input MUX bit (T3CKI function is on
RC0)
#pragma config SDOMX = RB3 // SDO Output MUX bit (SDO function is on RB3)
#pragma config MCLRE = ON
                              // Master Clear Reset Pin Enable (MCLR pin enabled;
RE3 input disabled)
// CONFIG4L
#pragma config STVREN = ON // Stack Full/Underflow Reset (Stack full/underflow
will cause Reset)
```

```
\#pragma config LVP = ON
                                // Single-Supply ICSP Enable bit (Single-Supply
ICSP enabled if MCLRE is also 1)
                               // Dedicated In-Circuit Debug/Programming Port
#pragma config ICPRT = OFF
Enable (ICPORT disabled)
#pragma config XINST = OFF
                               // Extended Instruction Set Enable bit (Instruction
set extension and Indexed Addressing mode disabled)
// CONFIG5L
#pragma config CP0 = OFF // Block 0 Code Protect (Block 0 is not code-protected)
#pragma config CP1 = OFF // Block 1 Code Protect (Block 1 is not code-protected)
#pragma config CP2 = OFF // Block 2 Code Protect (Block 2 is not code-protected)
#pragma config CP3 = OFF // Block 3 Code Protect (Block 3 is not code-protected)
// CONFIG5H
#pragma config CPB = OFF
                             // Boot Block Code Protect (Boot block is not code-protected)
#pragma config CPD = OFF
                             // Data EEPROM Code Protect (Data EEPROM is not
code- protected)
// CONFIG6L
#pragma config WRT0 = OFF
                              // Block 0 Write Protect (Block 0 (0800-1FFFh) is not
write-protected)
#pragma config WRT1 = OFF
                              // Block 1 Write Protect (Block 1 (2000-3FFFh) is not
write-protected)
                              // Block 2 Write Protect (Block 2 (04000-5FFFh) is not
#pragma config WRT2 = OFF
write- protected)
#pragma config WRT3 = OFF // Block 3 Write Protect (Block 3 (06000-7FFFh) is not
write-protected)
// CONFIG6H
#pragma config WRTC = OFF
                              // Configuration Registers Write Protect
(Configuration registers (300000-3000FFh) are not write-protected)
```

```
#pragma config WRTB = OFF // Boot Block Write Protect (Boot block (0000-7FFh) is
not write-protected)
#pragma config WRTD = OFF // Data EEPROM Write Protect (Data EEPROM is not
write-protected)
// CONFIG7L
#pragma config EBTR0 = OFF // Block 0 Table Read Protect (Block 0 is not protected
from table reads executed in other blocks)
#pragma config EBTR1 = OFF // Block 1 Table Read Protect (Block 1 is not protected
from table reads executed in other blocks)
#pragma config EBTR2 = OFF // Block 2 Table Read Protect (Block 2 is not protected
from table reads executed in other blocks)
#pragma config EBTR3 = OFF // Block 3 Table Read Protect (Block 3 is not protected
from table reads executed in other blocks)
// CONFIG7H
#pragma config EBTRB = OFF // Boot Block Table Read Protect (Boot block is not
protected from table reads executed in other blocks)
// #pragma config statements should precede project file includes.
// Use project enums instead of #define for ON and OFF.
#include <xc.h>
USART.h:-
// This is a guard condition so that contents of this file are not included
// more than once.
#ifndef USART HEADER FILE H
#define
            USART HEADER FILE H
#include <xc.h>
```

```
void USART Init(long);
 void USART TransmitChar(char);
 void USART SendString(const char *);
 void MSdelay(unsigned int val);
 char USART ReceiveChar();
 #define F CPU 8000000/64 //#define Baud_value(baud_rate)
 (((float)(F CPU)/(float)baud rate)-1)
 #define Baud value (((float)(F CPU)/(float)baud rate)-1)
 #endif
            /* USART HEADER FILE H */
------MAIN.C-------
// Including the necessary Header files //
#include <xc.h>
#include "Configuration Bits.h"
#include "USART.h"
// MOTOR Pins
#define M1 C LATDbits.LATD0
                                //PIN 0 of PORTD is assigned for Motor1 Clockwise
#define M1 A LATDbits.LATD1
                                //PIN 1 of PORTD is assigned for Motor1 Anti Clockwise
#define M2 C LATDbits.LATD3
                                //PIN 3 of PORTD is assigned for Motor2 Clockwise
#define M2 A LATDbits.LATD2
                                //PIN 2 of PORTD is assigned for Motor2 Anti Clockwise
// LCD Pins
#define RS LATB0
                           /*PIN 0 of PORTB is assigned for register select Pin of LCD*/
#define EN LATB1
                           /*PIN 1 of PORTB is assigned for enable Pin of LCD */
#define Idata LATB
                          /*PORTB(PB4-PB7) is assigned for LCD Data (D4-D7) Output*/
#define LCD Port TRISB
                             /*define macros for PORTB Direction Register*/
```

```
// Declaring the necessary Functions //
void MSdelay L(unsigned int);
                                  /*Generate delay in ms*/
void LCD Init();
                           /*Initialize LCD*/
void LCD Command(unsigned char); /*Send command to LCD*/
void LCD Char(unsigned char x); /*Send data to LCD*/
void LCD String(const char *);
                                /*Display data string on LCD*/
void LCD String xy(char, char, const char*);
void LCD Clear();
                            // LCD Clear
void mspeedfunc(int);
                            // Motor Speed funtion
                          // Bluetooth Intialize function
void bluetoothint();
int mspeedval=0;
char BT data in = '0'; // Input received from BT
int fbtext = 0; //Used to print msg only once in BT
// Initializing the USART //
void USART Init(long baud rate)
{
  float temp;
  ANSELC=1;
  TRISC6=1; /*Make Tx pin as output*/
  TRISC7=1; /*Make Rx pin as input*/
  temp=Baud value;
  SPBRG=(int)temp; /* SPBRG=(F CPU /(64*9600))-1*/
  TXSTA=0x20; /*Transmit Enable(TX) enable*/
```

```
RCSTA=0x90; /*Receive Enable(RX) enable and serial port enable */
}
void USART_TransmitChar(char out)
{
  while(TXIF==0); /*wait for transmit interrupt flag*/
  TXREG=out;
}
char USART ReceiveChar()
{
  while(RCIF==0); /*wait for receive interrupt flag*/
  return(RCREG); /*receive data is stored in RCREG register and return to main program */
}
void USART_SendString(const char *out)
{
  while(*out!='\0')
  {
    USART TransmitChar(*out); // Printing of string at the exact location
    out++;
void MSdelay(unsigned int val)
{
                  /*This count Provide delay of 1 ms for 8MHz Frequency */
  unsigned int i,j;
  for(i=0;i<=val;i++)
  for(j=0;j<81;j++);
```

```
}
void main()
{
  OSCCON=0x62; /* use internal oscillator frequency which is set to * 8MHz */
  TRISC1 = 0;
                     /* set PORT as output port */
  TRISC2 = 0;
  PORTCbits.CCP1 = 0;
  PORTCbits.CCP2 = 0;
  PR2 = 0b00011000;
  TRISD = 0;
                     // set PORT as output port
  T2CON = 0b00000100;
  USART Init(9600);
                        /* initialize USART operation with 9600 baud rate */
  USART SendString(" Ready "); // Send message via Bluetooth
                            /*Initialize LCD to 5*8 matrix in 4-bit mode*/
  LCD Init();
  LCD_String_xy(1,3," WELCOME"); /*Display string on 1st row, 5th location*/
  LCD String xy(2,0,"TESLA V2.0"); /*Display string on 2nd row,1st location*/
  MSdelay(25); //Time granted for Settle before start
  while(1)
  {
    fbtext = 0;
    if(RCIF==1)
                 //Check Bluetooth and receive it's value
      BT data in = RCREG;
```

```
fbtext = 1;
if(PORTCbits.RC0 == 1) // If RF signal == True (Entering School Zone)
{
  //PWM [Higher value of CCPRxL = Higher Speed or Duty Cycle]
  CCPR1L = 0b00001101;
                             //Slow
  CCP1CON = 0b00001100;
  CCPR2L = 0b00001101;
                             //Slow
  CCP2CON = 0b00001100;
  MSdelay(1); //Time granted for Settle
  if(fbtext == 1)
  {
  USART SendString(" School Zone ");
  fbtext = 0;
  } // Send message via Bluetooth
  LCD String xy(1,3,"CAUTION!!!");
                                           /*Display string on 1st row, 5th location*/
  LCD String xy(2,0,"SchoolZone 20MPH"); /*Display string on 2nd row,1st location*/
else //if (PORTCbits.RC0 == 0)
{
  LCD String xy(1,3," WELCOME
                                      ");
                                              /*Display string on 1st row, 5th location*/
  LCD String xy(2,0," TESLA V2.0
                                      "); /*Display string on 2nd row,1st location*/
  CCPR1L = 0b111111111;
                             //100% speed of motor1
  CCP1CON = 0b00001100;
```

```
CCPR2L = 0b111111111;
                                   //100% speed of motor2
       CCP2CON = 0b00001100;
       MSdelay(1); //Time granted for Settle
    }
    MSdelay(1); //Time granted for Settle
    bluetoothint(); // initialise Bluetooth
  }
}
void LCD Init()
  LCD Port = 0;
                           /*PORT as Output Port*/
                             /*15ms,16x2 LCD Power on delay*/
  MSdelay L(15);
  LCD Command(0x02);
                                /*send for initialization of LCD *for nibble (4-bit) mode */
                                /*use 2 line and *initialize 5*8 matrix in (4-bit mode)*/
  LCD Command(0x28);
                                /*clear display screen*/
 LCD Command(0x01);
                                /*display on cursor off*/
  LCD_Command(0x0c);
  LCD Command(0x06);
                                 /*increment cursor (shift cursor to right)*/
}
void LCD_Command(unsigned char cmd )
{
       Idata = (Idata \& 0x0f) | (0xF0 \& cmd); /*Send higher nibble of command first to PORT*/
       RS = 0;
                                 /*Command Register is selected i.e.RS=0*/
                                 /*High-to-low pulse on Enable pin to latch data*/
       EN = 1;
       NOP();
```

```
EN = 0;
       MSdelay L(1);
      ldata = (ldata & 0x0f) | (cmd<<4); /*Send lower nibble of command to PORT */
       EN = 1;
       NOP();
       EN = 0;
       MSdelay_L(3);
}
void LCD Char(unsigned char dat)
{
       Idata = (Idata \& 0x0f) | (0xF0 \& dat); /*Send higher nibble of data first to PORT*/
       RS = 1;
                                  /*Data Register is selected*/
                                  /*High-to-low pulse on Enable pin to latch data*/
       EN = 1;
       NOP();
       EN = 0;
       MSdelay_L(1);
      1data = (1data \& 0x0f) | (dat << 4);
                                               /*Send lower nibble of data to PORT*/
                             /*High-to-low pulse on Enable pin to latch data*/
       EN = 1;
       NOP();
       EN = 0;
       MSdelay_L(3);
}
void LCD String(const char *msg)
{
       while((*msg)!=0)
```

```
{
       LCD Char(*msg); // Printing of string at the exact location
       msg++;
  }
void LCD String xy(char row,char pos,const char *msg)
{
  char location=0;
  if(row<=1)
    location=(0x80) | ((pos) & 0x0f); /*Print message on 1st row and desired location*/
    LCD Command(location);
  }
  else
    location=(0xC0) | ((pos) & 0x0f); /*Print message on 2nd row and desired location*/
    LCD_Command(location);
  }
  LCD_String(msg);
void LCD_Clear()
      LCD Command(0x01); /*clear display screen*/
void MSdelay L(unsigned int val)
```

```
{
unsigned int i,j;
for(i=0;i<=val;i++)
  for(j=0;j<81;j++); /*This count Provide delay of 1 ms for 8MHz Frequency */
}
void bluetoothint()
{
    if(BT data in=='1')
      mspeedval = 1;
      if(fbtext == 1)
       {
      USART_SendString(" Back ");//USART_SendString("Back"); // Send message via
Bluetooth
       fbtext = 0;
       } // Send message via Bluetooth
    else if(BT data in=='2')
       mspeedval = 2;
      if(fbtext == 1)
       {
      USART SendString("Forward");//USART SendString("Forward"); // Send message via
Bluetooth
      fbtext = 0;
       } // Send message via Bluetooth
```

```
else if(BT data in=='3')
      mspeedval = 3;
      if(fbtext == 1)
      USART_SendString(" Left ");//USART_SendString("Left"); // Send message via
Bluetooth
      fbtext = 0;
       } // Send message via Bluetooth
    }
    else if(BT data in=='4')
      mspeedval = 4;
      if(fbtext == 1)
      USART_SendString(" Right ");//USART_SendString("Right"); // Send message via
Bluetooth
       fbtext = 0;
       } // Send message via Bluetooth
    else if(BT data in=='5')
      mspeedval = 0;
      if(fbtext == 1)
```

```
USART_SendString(" Stop ");//USART_SendString("Stop"); // Send message via
Bluetooth
      fbtext = 0;
      } // Send message via Bluetooth
    }
    else
    {
      mspeedval = 0;//USART_SendString("_Wrong_"); // Send message via Bluetooth
    }
    mspeedfunc(mspeedval);
}
void mspeedfunc(mspeedval)
  if (mspeedval == 0) // Motor Stops
  {
    M1_C = 0;
    M1 A = 0;
    M2 C = 0;
    M2 A = 0;
  }
  else if (mspeedval == 1) // Motor goes Back
  {
    M1 C = 1;
    M1 A = 0;
    M2_C = 1;
    M2 A = 0;
```

```
}
else if (mspeedval == 2) // Motor goes Forward
{
  M1_C = 0;
  M1 A = 1;
  M2_{C} = 0;
  M2_A = 1;
}
else if (mspeedval == 3) // Motor goes in Left direction
  M1_C = 1;
  M1 A = 0;
  M2_C = 0;
  M2_A = 1;
else if (mspeedval == 4) // Motor goes in Right Direction
{
  M1_C = 0;
  M1_A = 1;
  M2_C = 1;
  M2_A = 0;
}
          // Motor Stops
else
  M1_C = 0;
```

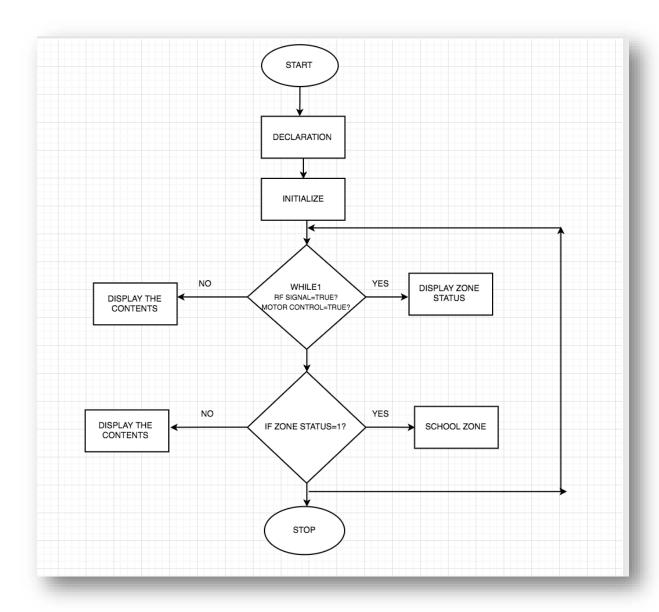
```
M1_A = 0;

M2_C = 0;

M2_A = 0;

}
```

Flowchart:



Conclusion:

The implementation of this system into every automobile will solve the problems of traffic congestion, loss life in everyday road accidents and property damage and will also supplementing law enforcement agencies in high speed pursuits.

This project offers user friendly embedded system vehicle which makes a driver much more alert and thus can save hundreds of lives caused every year due to negligence. The presence of GSM module helps keep a track of the vehicle and further provides real time safety and medical aid for the passengers in the case of accidents.

System's Picture:

