

# ECEC 414: High-Performance Computing

## CUDA Programming Assignment 2

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The lab is due on November 23, 2014. You may work on the problems in teams of up to two people.

**Matrix-Vector Multiplication.** You will multiply a dense  $n \times n$  matrix  $A$  with an  $n \times 1$  vector  $x$  to yield the  $n \times 1$  result vector  $y$ . The serial algorithm is shown below.

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```
1: procedure VEC.MAT.MULT( $A, x, y$ )
2:   int  $i, j$ ;
3:   for  $i := 0$  to  $n - 1$  do
4:      $y[i] := 0$ ;
5:     for  $j := 0$  to  $n - 1$  do
6:        $y[i] := y[i] + A[i, j] \times x[j]$ ;
7:     end for
8:   end for
```

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Edit the `vec_mat_mult_on_device()` function in `vec_mat_mult.cu` and the corresponding kernel function in `vec_mat_mult_kernel.cu` to complete the functionality of the vector-matrix multiplication on the GPU. The CUDA source files for this question are available on BBLearn as a zip file. Your program should accept no arguments. The application will create a randomly initialized matrix and a vector to multiply. After the GPU-based multiplication kernel is invoked, it will then compute the correct solution using the CPU and compare that solution with the GPU-computed solutions. If the solutions match within a certain tolerance, the application will print out “Test PASSED” to the screen before exiting.

Upload all of the files needed to run your code as a single zip file on BBLearn called `cuda_lab_2.zip`. This question will be graded on the following parameters:

- Make judicious use of the GPU shared memory to obtain the best speedup that you can over the CPU version, for matrix sizes of  $4096 \times 4096$  and  $8192 \times 8192$ . When timing the GPU kernel, you may ignore the CPU-GPU data transfer overhead.
- Include a brief report describing how you designed your kernel (use code or pseudocode to clarify the discussion) and the amount of speedup obtained over the serial version for both GPU-based versions.