

EE 263 Homework 1

Luis A. Perez

Price elasticity of demand

Solution:

- (a) A reasonable assumption about the diagonal elements E_{ii} of the elasticity matrix is that $E_{ii} < 0$. Generally speaking, if the price of item i increases, the demand for item i will tend to decrease (or vice-versa, where a decrease in price i will lead to an increase in demand for item i).

However, we note that while reasonable, this assumption does not need to hold true. For example, luxury goods can often exhibit the inverse relation, where an increase in price and lead to increase demand (or, more often, a decrease in price will lead to a decrease in demand).

- (b) Let us first consider the case where i and j are **substitutes**.

In this case, $E_{ij} > 0$, since as the price of good j increases, we could expect the demand of good i to increase (eg, train tickets getting more expensive will lead to an increase in demand for bus tickets). The reverse also holds, so we'd also have $E_{ji} > 0$.

Now let us consider the case where i and j are **complements**.

In this case, $E_{ij} < 0$ and $E_{ji} < 0$, since as the price of good j (or i) increases, we would expect the demand for good i (or j) to decrease (eg, if gas gets more expensive, demand for automobiles will decline).

- (c) The null-space of E is $\text{span} \left(\begin{bmatrix} 1 \\ -1 \end{bmatrix} \right)$. This consists of all relative price changes between the goods which perfectly negate each other, so that the net relative change (sum of the elements in the vector) is 0.

For example, if both goods' current cost is \$10, the first good increasing to \$15 (a relative increase of 0.5) and the second good decreasing to \$ (a relative increase of -0.5) would fall inside this null-space, meaning there is no change in demand for either good.

Two goods which are *always* bought together could have E as their elasticity matrix, since relative increases/decreases in price which negate each other would lead to no

overall change in the total price, meaning that the demand would stay the same for both.

Halfspace

Solution: We can show this directly by manipulating our condition.

$$\begin{aligned}
 & \|x - a\| \leq \|x - b\| \\
 \implies & \|x - a\|^2 \leq \|x - b\|^2 && \text{(Distance is always positive)} \\
 \implies & (x - a)^T(x - a) \leq (x - b)^T(x - b) && \text{(Dot product definition)} \\
 \implies & x^T x + a^T a - x^T a - a^T x \leq x^T x + b^T b - x^T b - b^T x && \text{(Expanding square)} \\
 \implies & a^T a - 2a^T x \leq b^T b - 2b^T x && (a^T x \text{ is a scalar, some simplification}) \\
 \implies & 2b^T x - 2a^T x \leq b^T b - a^T a && \text{(Re-arranging terms)} \\
 \implies & (2b - 2a)^T x \leq b^T b - a^T a
 \end{aligned}$$

As such, we can immediately set $c = (2b - 2a)$ and $d = b^T b - a^T a$, thereby showing the set of points is a halfspace.

We give an example in Figure 1 for \mathbb{R}^2 .

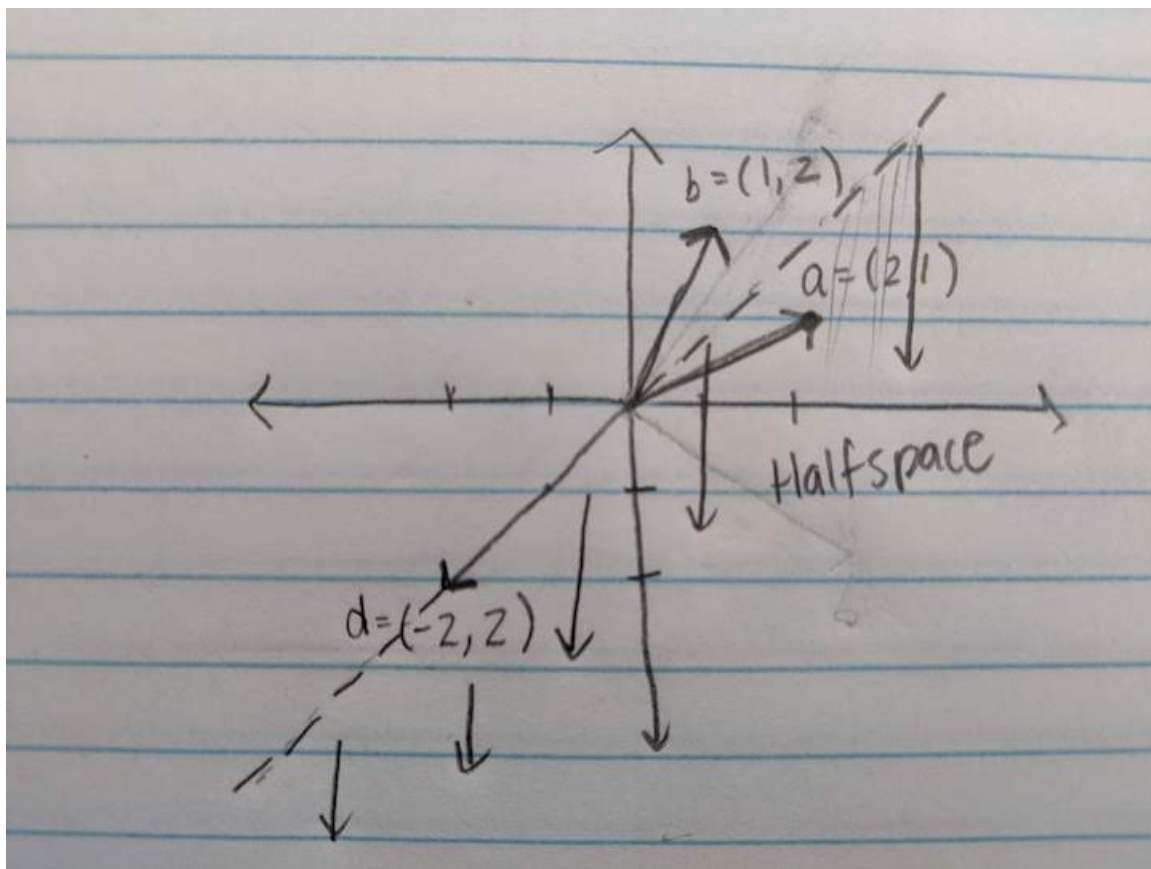


Figure 1: Drawing of the half-space defined by a and b . Also includes the vector c computed explicitly.

Linearizing range measurements

Solution:

- (a) We first derive the linearization analytically. We have $f : \mathbb{R}^n \rightarrow \mathbb{R}$ defined as $y = f(x) = \|x - a\|$. Let us compute $Df(x)$:

$$\begin{aligned} Df(x)_i &= \frac{\partial f}{\partial x_i} \\ &= \frac{\partial}{\partial x_i} \left[\sqrt{\sum_i (x_i - a_i)^2} \right] \\ &= \frac{x_i - a_i}{\sqrt{\sum_i (x_i - a_i)^2}} \\ &= \frac{x_i - a_i}{\|x - a\|} \end{aligned}$$

Evaluating at x_0 , we have:

$$Df(x_0) = \frac{x_0 - a}{\|x_0 - a\|}$$

which is simply the unit vector of length 1 pointing from a to x_0 , as desired.

Stating it fully, we have our linearized model as:

$$\begin{aligned} \delta y &= Df(x_0)\delta x \\ &= \frac{x_0 - a}{\|x_0 - a\|} \delta x && \text{(Shown above)} \\ &= k^T \delta x && \text{(Where } k \text{ is a unit vector pointing from } a \text{ to } x_0) \end{aligned}$$

For \mathbb{R}^2 , we can visualize the above as shown in Figure 2.

- (b) We proceed now to show the following:

$$0 \leq \eta \leq \frac{\alpha^2}{2}$$

where:

$$\eta = \frac{\|x_0 + \delta x - a\| - \|x_0 - a\| - k^T \delta x}{\|x_0 - a\|}$$

is our relative error of the approximation from above and:

$$\alpha = \frac{\|\delta x\|}{\|x_0 - a\|}$$

is the relative size of δx .

We do this step-by-step as described in the problem statement. First, we begin by showing the following:

$$\eta = -1 + \sqrt{1 + \alpha^2 + 2\beta} - \beta$$

where $\beta = \frac{k^T \delta x}{\|x_0 - a\|}$.

We show this result directly:

$$\begin{aligned} \eta &= \frac{\|x_0 + \delta x - a\| - \|x_0 - a\| - k^T \delta x}{\|x_0 - a\|} \\ &= -1 - \beta + \frac{\|x_0 + \delta x - a\|}{\|x_0 - a\|} && \text{(Simplification and definition of } \beta) \\ &= -1 - \beta + \frac{\sqrt{(x_0 - a + \delta x)^T (x_0 - a + \delta x)}}{\|x_0 - a\|} && (\|a\| = \sqrt{a^T a}) \\ &= -1 - \beta + \frac{\sqrt{\|x_0 - a\|^2 + \|\delta x\|^2 + (x_0 - a)^T \delta x + \delta x^T (x_0 - a)}}{\|x_0 - a\|} \\ &&& \text{(Multiplying it out)} \\ &= -1 - \beta + \frac{\sqrt{\|x_0 - a\|^2 + \|\delta x\|^2 + 2(x_0 - a)^T \delta x}}{\|x_0 - a\|} && (\delta x^T (x_0 - a) \text{ is a scalar}) \\ &= -1 - \beta + \sqrt{1 + \left(\frac{\|\delta x\|}{\|x_0 - a\|}\right)^2 + \frac{2(x_0 - a)^T \delta x}{\|x_0 - a\|^2}} \\ &&& \text{(Moving denominator into square root)} \\ &= -1 - \beta + \sqrt{1 + \alpha^2 + \frac{2k^T \delta x}{\|x_0 - a\|}} && \text{(Substitution of } \alpha \text{ and } k) \\ &= -1 - \beta + \sqrt{1 + \alpha^2 + 2\beta} && \text{(Substitution of } \beta) \end{aligned}$$

Next, we verify that $|\beta| \leq \alpha$:

$$\begin{aligned} |\beta| &= \frac{|k^T \delta x|}{\|x_0 - a\|} \\ &\leq \frac{\|k\| \cdot \|\delta x\|}{\|x_0 - a\|} && \text{(By the Cauchy-Schwarz inequality)} \\ &= \frac{\|\delta x\|}{\|x_0 - a\|} && (k \text{ is a unit vector)} \\ &= \alpha \end{aligned}$$

We now consider the function $g(\beta) = \eta$, and try to find the minimum and maximum.

Taking the derivative and setting to zero, we have:

$$\frac{dg(\beta)}{d\beta} = -1 + \frac{1}{\sqrt{1 + \alpha^2 + 2\beta}} = 0$$

$$\implies \beta = -\frac{\alpha^2}{2}$$

We now compute $g(\beta)$ at this point as well as the boundaries:

$$g\left(-\frac{\alpha^2}{2}\right) = \frac{\alpha^2}{2}$$

$$g(-\alpha) = -1 + \sqrt{(1 + \alpha)^2} - \alpha = 0$$

$$g(\alpha) = 0$$

With the above, we now conclude knowing that on the interval $-\alpha \leq \beta < \alpha$, we have $0 \leq g(\beta) \leq \frac{\alpha^2}{2}$. This proves the bound on our error.

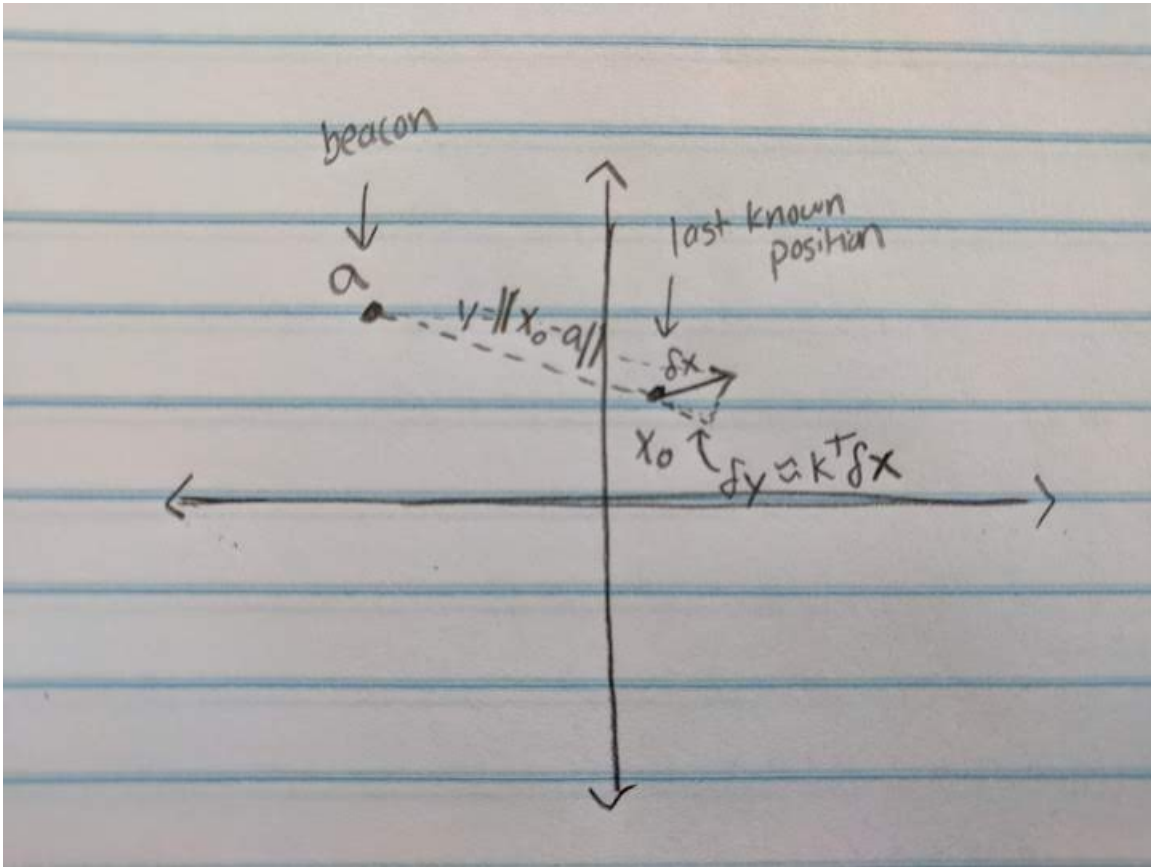


Figure 2: A small change δx leads to δy which is approximated by the projection of δx onto the unit vector from from a to x_0 .

Orthogonal complement of a subspace

Solution:

- (a) We verify that \mathcal{V}^\perp is a subspace of \mathbb{R}^n . We can immediately see that $0 \in \mathcal{V}^\perp$, since the zero vector dotted with any vector is 0. Next, we need to show that the vector space is closed under addition and scalar multiplication.

Consider $x, z \in \mathcal{V}^\perp, a, b \in \mathbb{R}$. We show that $ax + bz \in \mathcal{V}^\perp$. To do this, we need to show that $\langle ax + bz, y \rangle = 0, \forall y \in \mathcal{V}$.

$$\begin{aligned}\langle ax + bz, y \rangle &= a\langle x, y \rangle + b\langle z, y \rangle && \text{(Linearity of dot product)} \\ &= 0 + 0 && (x, z \in \mathcal{V}^\perp)\end{aligned}$$

This concludes our proof.

- (b) $\mathcal{V} = \mathbf{range}(V)$, since by definition the range of V is the span of its columns. On the other hand, \mathcal{V}^\perp is $\mathbf{null}(V)$ since the nullspace is the set of vectors which are orthogonal to all vectors in the image of V .
- (c) Take $x \in \mathbb{R}^n$ and wish to prove that $x = v + v^\perp$ where $v \in \mathcal{V}$ and $v^\perp \in \mathcal{V}^\perp$. As the hint indicates, let's take $P = V(V^T V)^{-1} V^T$ be the projection matrix onto the space \mathcal{V} as discussed in class. Then let $v = Px$ and take $v^\perp = x - Px = (I - P)x$ (it is clear that $x = v + v^\perp$). Since P is the projection operator onto \mathcal{V} , we immediately have that $v \in \mathcal{V}$. We now show that $v^\perp \in \mathcal{V}^\perp$. Consider what happens when we apply the projection operation P to v^\perp :

$$\begin{aligned}Pv^\perp &= P(I - P)x \\ &= (P - P^2)x \\ &= (P - P)x \\ (P^2 &= P \text{ since a projection applied twice is the same as applied once}) \\ &= 0\end{aligned}$$

From the above, it is clear that $v^\perp \in \mathbf{image}(P)^\perp = \mathcal{V}^\perp$, as discussed in (b).

The next step is to show that this decomposition is unique.

Let there be some other decomposition $x = u + w$ where $u \in \mathcal{V}, w \in \mathcal{V}^\perp$. We now show that $u = v$ and $w = v^\perp$, meaning our decomposition is unique. We have that $v = Px = P(u + w) = Pu + 0 = u$, so $u = v$. Using this, we also have that $w = x - u = x - v = v^\perp$. Therefore the decomposition is unique.

- (d) This follows almost immediately from (b).

$$\begin{aligned}\dim \mathcal{V}^\perp + \dim \mathcal{V} &= \dim \mathbf{range}(V) + \dim \mathbf{null}(V) \\ &= \dim \mathbb{R}^n && \text{(By Rank-nullity theorem)} \\ &= n\end{aligned}$$

(e) We wish to show that given $\mathcal{V} \subseteq \mathcal{U} \implies \mathcal{U}^T \subseteq \mathcal{V}^\perp$.

Take any $x \in \mathcal{U}^T$. By definition of orthogonal complement, we must have that $\langle x, y \rangle = 0, \forall y \in \mathcal{U}$. However, since $\mathcal{V} \subseteq \mathcal{U}$, this implies that $\langle x, z \rangle = 0, \forall z \in \mathcal{V}$. This further implies that $x \in \mathcal{V}^\perp$, concluding the proof.

Single sensor failure detection and identification

Solution: A single sensor failed. The failing sensor is sensor the 11-th sensor (the sensor at index 10).

First, no sensor failed if $\tilde{y} \in \text{span}(A)$. We can check this by checking to see if $\text{rank}(A) == \text{rank}([A \ \tilde{y}])$ (we add \tilde{y} as a column to A and see if the ranks changes).

If the rank does not change, this means that there are no failing sensors.

If the rank is different, then we must have at least one failing sensor. The problem statement makes it clear that a single sensor failed. As such, we can just go through and check each sensor.

Let $A_{-i} \in \mathbb{R}^{(m-1) \times n}$ be the matrix A but with row i removed, and similarly, let $\tilde{y}_{-i} \in \mathbb{R}^{m-1}$ be \tilde{y} but with the i -th entry missing.

Then we know that $\text{rank}(A_{-i}) == \text{rank}([A_{-i} \ \tilde{y}_{-i}])$ if and only if $\tilde{y}_{-i} \in \text{span}(A_{-i})$ which implies that i is the failing sensor (since ignoring it leads to a consistent solution).

Following the process described above, we determined that for the given A and \tilde{y} , the failing sensor is the 11-th sensor, the sensor corresponding to row 11 in matrix A , one-indexed.

Reverse engineering a smoothing filter

Solution:

(a) Taking the derivative of J with respect to y_i , we have:

$$\begin{aligned}\frac{\partial J^{\text{track}}}{\partial y_i} &= -2(u_i - y_i) \\ \frac{\partial J^{\text{norm}}}{\partial y_i} &= 2y_i \\ \frac{\partial J^{\text{cont}}}{\partial y_i} &= \begin{cases} -2(y_{i+1} - y_i) & i = 1 \\ 2(y_i - y_{i-1}) & i = n \\ 2(y_i - y_{i-1}) - 2(y_{i+1} - y_i) & \text{otherwise} \end{cases} \\ \frac{\partial J^{\text{smooth}}}{\partial y_i} &= \begin{cases} 2(y_{i+2} - 2y_{i+1} + y_i) & i = 1 \\ -4(y_{i+1} - 2y_i + y_{i-1}) & i = 2, n = 3 \\ 2(y_{i+2} - 2y_{i+1} + y_i) - 4(y_{i+1} - 2y_i + y_{i-1}) & i = 2, n > 3 \\ 2(y_i - 2y_{i-1} + y_{i-2}) - 4(y_{i+1} - 2y_i + y_{i-1}) & i = n - 1, n > 3 \\ 2(y_i - 2y_{i-1} + y_{i-2}) & i = n \\ 2(y_{i+2} - 2y_{i+1} + y_i) - 4(y_{i+1} - 2y_i + y_{i-1}) + 2(y_i - 2y_{i-1} + y_{i-2}) & \text{otherwise} \end{cases}\end{aligned}$$

Plugging into the equation given and setting equal to 0 (and simplifying), we have that:

$$\begin{aligned}\lambda y_i - \mu(y_{i+1} - y_i) + \kappa(y_{i+2} - 2y_{i+1} + y_i) &= u_i - y_i & (i = 1) \\ \lambda y_i + \mu(2y_i - y_{i+1} - y_{i-1}) + \kappa(-2y_{i+1} + 4y_i - 2y_{i-1}) &= u_i - y_i & (i = 2, n = 3) \\ \lambda y_i + \mu(2y_i - y_{i+1} - y_{i-1}) + \kappa(y_{i+2} - 4y_{i+1} + 5y_i - 2y_{i-1}) &= u_i - y_i & (i = 2, n > 3) \\ \lambda y_i + \mu(2y_i - y_{i+1} - y_{i-1}) + \kappa(-2y_{i+1} + 5y_i - 4y_{i-1} + y_{i-2}) &= u_i - y_i & (i = n - 1, n > 3) \\ \lambda y_i - \mu(y_i - y_{i-1}) + \kappa(y_i - 2y_{i-1} + y_{i-2}) &= u_i - y_i & (i = n) \\ \lambda y_i + \mu(2y_i - y_{i+1} - y_{i-1}) + \kappa(y_{i+2} - 4y_{i+1} - 6y_i - 4y_{i-1} + y_{i-2}) &= u_i - y_i & (\text{otherwise})\end{aligned}$$

which we can write in matrix form as:

$$A \begin{bmatrix} \lambda \\ \mu \\ \kappa \end{bmatrix} = u - y$$

where

$$A = \begin{bmatrix} y_1 & -(y_2 - y_1) & (y_3 - 2y_2 + y_1) \\ y_2 & 2y_2 - y_3 - y_1 & y_4 - 4y_3 + 5y_2 - 2y_1 \\ \vdots & \vdots & \vdots \\ y_i & 2y_i - y_{i+1} - y_{i-1} & y_{i+2} - 4y_{i+1} - 6y_i - 4y_{i-1} + y_{i-2} \\ \vdots & \vdots & \vdots \\ y_{n-1} & 2y_{n-1} - y_n - y_{n-2} & -2y_n + 5y_{n-1} - 4y_{n-2} + y_{n-3} \\ y_n & -(y_n - y_{n-1}) & y_n - 2y_{n-1} + y_{n-2} \end{bmatrix} \quad (n > 3)$$

$$A = \begin{bmatrix} y_1 & -(y_2 - y_1) & y_3 - 2y_2 + y_1 \\ y_2 & 2y_2 - y_3 - y_1 & -2y_3 + 4y_2 - 2y_1 \\ y_3 & -(y_3 - y_2) & y_3 - 2y_2 + y_1 \end{bmatrix} \quad (n = 3)$$

Since we know that a solution exists and that $n \geq 3$, we can always solve the above system of equations by forming a smaller $B \in \mathbb{R}^{3 \times 3}$ formed from any 3 rows of A . For example, we can form the matrix:

$$B = \begin{bmatrix} y_2 & 2y_2 - y_3 - y_1 & y_4 - 4y_3 + 5y_2 - 2y_1 \\ y_3 & 2y_3 - y_4 - y_2 & y_5 - 4y_4 + 5y_3 - 2y_2 \\ y_4 & 2y_4 - y_5 - y_3 & y_6 - 4y_5 + 5y_4 - 2y_3 \end{bmatrix}$$

We can check that $\text{rank}(B) = 3^1$, so B is invertible. If not, we can pick another set of 3 rows. We can then simply solve the following:

$$\begin{bmatrix} \lambda \\ \mu \\ \kappa \end{bmatrix} = B^{-1} \begin{bmatrix} u_3 - y_3 \\ u_4 - y_4 \\ u_5 - y_5 \end{bmatrix}$$

which will give us the values of our constants.

- (b) We now carry out the process described above using the provided y and u vectors. See the attached code for details. We end up with:

$$B^{-1} \begin{bmatrix} u_3 - y_3 \\ u_4 - y_4 \\ u_5 - y_5 \end{bmatrix} = \begin{bmatrix} 120.09994427 \\ 2.00001039 \\ 9.99999534 \end{bmatrix} \approx \begin{bmatrix} 120.1 \\ 2 \\ 10 \end{bmatrix}$$

Estimating link delays from route latencies

Solution: Optional. Skip.

Trace of a square matrix

Solution:

(a) We show that for $A, B \in \mathbb{R}^n$, $\text{trace}(AB) = \text{trace}(BA)$.

$$\text{trace}(AB) = \sum_{i=1}^n (AB)_{ii} \quad (\text{Definition of trace})$$

$$= \sum_{i=1}^n \sum_{k=1}^n A_{ik} B_{ki} \quad (\text{Definition of matrix multiplication})$$

$$= \sum_{k=1}^n \sum_{i=1}^n B_{ki} A_{ik}$$

(Swap summation indexes and use commutativity of scalar multiplication)

$$= \sum_{k=1}^n (BA)_{kk} \quad (\text{Definition of matrix multiplication})$$

$$= \text{trace}(BA) \quad (\text{Definition of trace})$$

(b) We can compute $\|A\|$ directly as follows:

$$\|A\| = \{\text{trace}(AA^T)\}^{\frac{1}{2}}$$

$$= \sqrt{\sum_{i=1}^n (AA^T)_{ii}} \quad (\text{Definition of trace})$$

$$= \sqrt{\sum_{i=1}^n \sum_{j=1}^n A_{ij}^2} \quad (\text{Definition of matrix multiplication})$$

That is to say, $\|A\|$ is simply the square root of the sum of squares of the entries of A .

(c) We show that $\langle A, B \rangle = \text{vec}(A)^T \vec{B}$.

$$\langle A, B \rangle = \text{trace}(AB^T) \quad (\text{Given in part (b)})$$

$$= \sum_{i=1}^n (AB^T)_{ii} \quad (\text{Definition of trace})$$

$$= \sum_{i=1}^n \sum_{j=1}^n A_{ij} B_{ij} \quad (\text{Definition of matrix multiplication})$$

$$= \sum_{j=1}^n \left(\sum_{i=1}^n A_{ij} B_{ij} \right)$$

(Swap indices to show that we're multiplying elements in corresponding columns and summing them)

$$= \sum_{k=1}^{n^2} \text{vec}(A)_k \text{vec}(B)_k \quad (\text{Re-indexing and using definition of } \text{vec}(\cdot))$$

$$= \text{vec}(A)^T \text{vec}(B) \quad (\text{Definition of dot product})$$

Zeroing out the board

Solution:

- (a) Essentially, Reza is trying to find a linear combination of basis vectors (to be defined later) which constructs the 6×6 board that Bobbie provides.

In fact, our basis vectors are of the form:

$$\begin{aligned}
 v_{11} &= \begin{bmatrix} 1 & -1 & 0 & 0 & 0 & 0 \\ -1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \\
 v_{12} &= \begin{bmatrix} -1 & 1 & -1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \\
 &\vdots \\
 v_{33} &= \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & -1 & 0 & 0 & 0 \\ 0 & -1 & 1 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \\
 &\vdots
 \end{aligned}$$

Using the vectorize function defined in Problem 8, we can vectorize each of the above so that we have $\text{vec}(v_{ij}) = v_k \in \mathbb{R}^{36}$ where $k = i \times j$.

In this context, the vector given by Bobbie is (assuming a 1 is placed at position (1, 1))

$$x = \begin{bmatrix} 1 \\ 0 \\ \vdots \end{bmatrix} \in \mathbb{R}^{36}$$

and the question simply boils down to whether $x \in \text{span}(\{v_k\})$. We can programmatically verify that $\text{span}(\{v_k\}) = \mathbb{R}^{36}$, which means that Reza can win the game.

In fact, by computing $A^{-1}x$, we can determine the exact set of actions which Reza should take. The actions are given by the matrix below, where the value within each

cell corresponds to the real number that Reza should pick to add to that cell (and subtract from adjacent cells). Note that the numbers are truncated here, but see the code snippet for the full output.

$$\begin{bmatrix} -1.3076 & -0.15384 & 0.69230 & 0.46153 & -0.076923 & -0.23076 \\ 0.15384 & 0.46153 & 0.38461 & -0.15384 & -0.30769 & -0.15384 \\ 0.69230 & 0.38461 & -0.61538 & -0.69230 & 0.076923 & 0.38461 \\ 0.46153 & -0.15384 & -0.69230 & 0 & 0.69230 & 0.46153 \\ -0.076923 & -0.30769 & 0.076923 & 0.69230 & 0.15384 & -0.61538 \\ -0.23076 & -0.15384 & 0.38461 & 0.46153 & -0.61538 & -1.2307 \end{bmatrix}$$

- (b) Bobbie cannot fill in the table so that Reza has no possible way of solving it. This is because, as shown in part (a) and as computed programatically, we have that $\mathbf{rank}([v_1 \cdots v_{36}]) = 36$, meaning that $\mathbf{span}(\{v_k\}) = \mathbb{R}^{36}$, and as such, no matter what the initial vector $y \in \mathbb{R}^{36}$ is that Bobbie constructs, Reza can always compute:

$$x = A^{-1}y \in \mathbb{R}^{36}$$

and Reza can then, for each $k = 1, \dots, 36$ simply pick cell (i, j) and the real number $-x_k$ as her action, where $i = \lceil k/6 \rceil$ and $j = [(k-1) \bmod 6] + 1$. Since x is exactly the coefficients that lead to y , their negation will zero out the initial vector.

- (c) Interestingly enough, for a 9×9 board, we have that $\dim \mathbf{span}(\{v_k\}) = 79$, meaning that the actions which Reza can take (the basis vectors) do not span the entire space (which is \mathbb{R}^{81}).

Using Python and Numpy ², we can compute this nullspace. As such, we know that the following board cannot be solved by Reza, since this board lies in the null-space.

$$\begin{bmatrix} 0 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 0 \end{bmatrix}$$

HW2

July 5, 2019

1 EE 263: HW2 Notebook

Author: Luis Perez Last Updated: July 3, 2019

1.1 Imports

```
[1]: import numpy as np
      from scipy import linalg

      from typing import List, Optional
```

1.2 Problem 5: Single sensor failure detection and identification

```
[2]: """
      Define A and ytilde.
      """
      A = np.array([
          [1.164953510500657, -0.360029625711573, 0.375041023696104, -0.
          ↪557093642241282, -0.507700386669636, 0.924159404893175, 0.039884852845797, -0.
          ↪620214209475792, 0.438705097860831, 0.670291996969230],
          [0.626839082632431, -0.135576294466487, 1.125161817875028, -0.
          ↪336705699002853, 0.885299448191509, -1.814114702851241, -2.482842514256541, 0.
          ↪237148765008739, -1.247344316401997, 0.420146041651794],
          [0.075080154677683, -1.349338480385175, 0.728641591773905, 0.415227462723156,
          ↪-0.248093553237236, 0.034973320285167, 1.158654705247901, -1.586846990031033, 0.
          ↪324666916936102, -2.872751269668520],
          [0.351606902768522, -1.270449896283403, -2.377454293765433, 1.557813537123208,
          ↪-0.726248999742084, -1.807862060321251, -1.026279466693260, -0.
          ↪401484809800359, 0.390070410090458, 1.685874080406989],
          [-0.696512535163682, 0.984570272925253, -0.273782415743900, -2.
          ↪444298897865560, -0.445040300996161, 1.028192546045777, 1.153486988237923, -0.
          ↪770692268923938, -0.405138316773605, 0.027924553523994],
          [1.696142480747077, -0.044880613828856, -0.322939921204497, -1.
          ↪098195387799324, -0.612911120338436, 0.394600308811932, -0.786456613020222,
          ↪-0.262680506066512, 0.292314877283450, -0.902030581228208],
```

```

[0.059059777981351, -0.798944516671106, 0.317987915650739, 1.122647857944875,
→ -0.209144084593638, 0.639405642088516, 0.634808587961936, 0.976489543659970, 2.
→ 565910242123806, -2.053257491526201],
[1.797071783694818, -0.765172428787515, -0.511172207780700, 0.
→ 581667258045274, 0.562147834450359, 0.874212894863609, 0.820409761532064, 0.
→ 977815041129280, -0.457815643580367, 0.089086297675464],
[0.264068528817227, 0.861734897324192, -0.002041345349433, -0.271354295524753,
→ -1.063922887881042, 1.752401730329559, -0.176026510455600, 1.170021110265055,
→ -1.610827014289158, 2.087099131649750],
[0.871673288690637, -0.056225124358975, 1.606510961119237, 0.414191307229504, 0.
→ 351588948379816, -0.320050826432138, 0.562473874646301, 0.159310862415417, -2.
→ 669523782410902, 0.365118460310679],
[-1.446171539339335, 0.513478173674302, 0.847648634500925, -0.977814227461400, 1.
→ 132999926008681, -0.137413808144866, -0.127442875395491, 0.499520851464531,
→ -0.759696648513815, 0.846105526166482],
[-0.701165345682908, 0.396680865935824, 0.268100811901575, -1.021466173866152, 0.
→ 149994248007729, 0.615769628086716, 0.554171560978313, -1.055375070659330, -0.
→ 674720856431937, -0.184537657075523],
[1.245982120437819, 0.756218970285488, -0.923489085784077, 0.317687979852042, 0.
→ 703144053247466, 0.977894069845197, -1.097344319221644, -0.450743202815186,
→ -1.171687194533551, 1.030714423869546],
[-0.638976995013557, 0.400486023191097, -0.070499387778694, 1.516107798150034,
→ -0.052411584998689, -1.115347712205141, -0.731301400074801, 1.
→ 270378242169987, 2.032930016155204, -1.527622652429381],
[0.577350218771609, -1.341380722378574, 0.147891351014747, 0.749432452588256, 2.
→ 018496124007770, -0.550021448804486, 1.404731919616814, 0.898693600923036, 0.
→ 968481047964462, 0.964938959209115]])

ytilde = np.array([
    [0.293700010391366],
    [-0.548030198505630],
    [0.003532110461013],
    [1.375859546156174],
    [-6.752682998496523],
    [1.190484875889765],
    [8.782196150345506],
    [1.911972855063559],
    [-1.462868211077097],
    [-4.433624854460799],
    [-1.723404706120404],
    [-4.547493026790328],
    [-0.109245813786955],
    [8.033526684801210],
    [1.782619515709060]])

```

[3]:

```
'''
To calculate whether ytilde is achievable from A, we compute the rank
of [A ytilde] and see if this matches the rank of A.
'''
```

If it does, this means y_{tilde} is a linear combination of A and therefore no sensors failed (or if they did, it is impossible to tell).

If the rank increases by one, this means y_{tilde} is linearly independent and
'''

```
def isInSpan(mat: np.array, v: np.array) -> bool:
    """Returns true if v is in the span of the columns of mat."""
    assert mat.shape[0] == v.shape[0]
    return (np.linalg.matrix_rank(mat) ==
            np.linalg.matrix_rank(np.concatenate((mat,v), axis=1)))
```

```
[4]: def findFailingSensor(stateMatrix: np.array, measurement: np.array) -> Optional[int]:
    for i in range(0, stateMatrix.shape[0]):
        # Drop the i-th row.
        newStateMatrix = np.delete(stateMatrix, i, axis=0)
        newMeasurement = np.delete(measurement, i, axis=0)
        if isInSpan(newStateMatrix, newMeasurement):
            return i
    return None
```

```
[5]: if isInSpan(A, ytilde):
    print("No sensors failed")
else:
    print("The ranks are not equal. The failing sensor is sensor "
          "%i." % findFailingSensor(A, ytilde))
```

The ranks are not equal. The failing sensor is sensor 10.

1.3 Problem 6: Reverse engineering a smoothing filter

1.3.1 Part b

```
[6]: """
    Load the provided y and u vectors.
    """

    # Data for reverse engineering smoothing filter problem
    n = 150
    # Input vector u
    u = np.array([
        -2.755845e+00,
        -9.234193e+00,
        -5.290089e-01,
        1.284874e-01,
        -7.076616e+00,
        4.712192e+00,
```

```
4.948501e+00,  
-8.001869e-01,  
1.537274e+00,  
1.392752e+00,  
2.815396e-01,  
5.581623e+00,  
-2.472801e-01,  
1.431712e+01,  
3.354382e+00,  
5.136780e+00,  
1.030113e+01,  
5.515362e+00,  
4.835518e+00,  
1.091770e+00,  
6.522234e+00,  
-1.955776e+00,  
7.879493e+00,  
1.195192e+01,  
-1.153684e-01,  
7.167036e+00,  
8.744386e+00,  
-5.797513e+00,  
-5.208255e+00,  
4.827247e+00,  
1.074556e-01,  
5.852822e+00,  
6.926662e+00,  
6.982320e+00,  
1.054629e+01,  
8.170432e+00,  
1.153113e+01,  
2.858415e-01,  
6.847011e+00,  
6.695114e+00,  
-1.598211e-01,  
9.350795e+00,  
2.790135e+00,  
1.495523e+01,  
3.466091e+00,  
9.570246e+00,  
7.309861e+00,  
7.801549e-01,  
-6.352747e+00,  
3.299334e+00,  
-2.329165e+00,  
5.007705e+00,  
3.811868e+00,
```

```
9.235628e+00,  
3.419012e+00,  
-2.862788e+00,  
2.354979e+00,  
-4.299488e+00,  
1.112873e+00,  
1.571023e+00,  
2.508189e+00,  
1.658975e+00,  
9.454843e+00,  
-4.720811e+00,  
7.346612e+00,  
1.008322e+01,  
9.466253e+00,  
8.689694e+00,  
5.761411e+00,  
8.476640e+00,  
7.253836e+00,  
2.263539e+00,  
6.397091e-01,  
-6.685378e-02,  
-7.123909e+00,  
-2.069139e+00,  
-1.392026e+00,  
-1.377567e+00,  
3.461468e+00,  
-6.116954e+00,  
-1.629606e+00,  
-9.011609e-01,  
-1.124921e-01,  
-9.484350e+00,  
-2.986092e+00,  
-2.234419e+00,  
-7.743486e+00,  
-5.652527e+00,  
4.219030e+00,  
-1.167148e+00,  
2.005359e+00,  
9.016095e-01,  
-2.502557e+00,  
-2.123466e+00,  
2.671089e+00,  
-4.733731e+00,  
3.288058e+00,  
1.427455e+00,  
-6.450545e+00,  
-4.671544e+00,
```

```
-1.030808e+01,  
-1.637650e+01,  
-1.346730e+00,  
-9.655710e+00,  
-6.041011e+00,  
-6.924759e+00,  
-8.189228e+00,  
-1.329723e+01,  
-1.278159e+01,  
-9.493896e+00,  
-1.296561e+01,  
-1.160846e+01,  
1.816272e+00,  
-4.458492e+00,  
-1.003858e+01,  
-3.443663e+00,  
-8.277031e+00,  
-8.925164e+00,  
-3.196868e+00,  
2.982124e+00,  
-1.217341e+00,  
1.176362e+00,  
-8.338238e+00,  
-5.311512e+00,  
-4.907473e+00,  
-1.028190e+01,  
-1.142310e+01,  
-7.243588e-01,  
-5.783221e+00,  
-9.394667e+00,  
-2.314705e+00,  
-5.188887e+00,  
-1.112385e+01,  
8.644223e-01,  
-3.891328e+00,  
2.677864e+00,  
1.689869e+00,  
-6.648518e+00,  
-8.900073e+00,  
-2.043615e+00,  
-2.634938e+00,  
-4.600642e+00,  
2.582165e+00,  
7.870772e+00,  
-2.117235e+00,  
-3.577158e+00,  
-6.661662e-01,
```

```
3.678589e+00,  
-4.191429e+00,  
-6.258337e+00,  
])  
# output vector y  
y = np.array([  
-3.853013e+00,  
-3.288960e+00,  
-2.463849e+00,  
-1.626045e+00,  
-8.032515e-01,  
1.655397e-01,  
8.512323e-01,  
1.221120e+00,  
1.580551e+00,  
2.018439e+00,  
2.619256e+00,  
3.417308e+00,  
4.226382e+00,  
5.044730e+00,  
5.382827e+00,  
5.531889e+00,  
5.488654e+00,  
5.116571e+00,  
4.639678e+00,  
4.249766e+00,  
4.129210e+00,  
4.155957e+00,  
4.435427e+00,  
4.470849e+00,  
4.016698e+00,  
3.432931e+00,  
2.600209e+00,  
1.688483e+00,  
1.440320e+00,  
1.965514e+00,  
2.849269e+00,  
4.015022e+00,  
5.139932e+00,  
6.036621e+00,  
6.599342e+00,  
6.689755e+00,  
6.403762e+00,  
5.843154e+00,  
5.503495e+00,  
5.310380e+00,  
5.298029e+00,
```



```
5.622181e+00,  
5.907113e+00,  
6.085899e+00,  
5.699612e+00,  
5.002385e+00,  
3.905815e+00,  
2.648394e+00,  
1.737788e+00,  
1.537719e+00,  
1.727586e+00,  
2.225558e+00,  
2.588475e+00,  
2.602124e+00,  
2.078894e+00,  
1.361129e+00,  
8.654841e-01,  
6.170401e-01,  
8.306103e-01,  
1.315588e+00,  
1.955570e+00,  
2.677537e+00,  
3.460578e+00,  
4.167363e+00,  
5.210131e+00,  
6.137828e+00,  
6.637930e+00,  
6.645558e+00,  
6.213789e+00,  
5.445778e+00,  
4.270059e+00,  
2.782248e+00,  
1.271225e+00,  
-5.846890e-02,  
-1.041890e+00,  
-1.445095e+00,  
-1.515877e+00,  
-1.483501e+00,  
-1.529056e+00,  
-1.823789e+00,  
-2.074439e+00,  
-2.390006e+00,  
-2.827248e+00,  
-3.294471e+00,  
-3.406231e+00,  
-3.292033e+00,  
-2.960117e+00,  
-2.236495e+00,
```

```
-1.317574e+00,  
-6.799411e-01,  
-2.896032e-01,  
-2.039481e-01,  
-3.089077e-01,  
-4.159420e-01,  
-5.532013e-01,  
-9.214742e-01,  
-1.439791e+00,  
-2.429201e+00,  
-3.817791e+00,  
-5.203525e+00,  
-6.408893e+00,  
-7.115080e+00,  
-7.229261e+00,  
-7.395205e+00,  
-7.606486e+00,  
-8.017846e+00,  
-8.591427e+00,  
-9.132330e+00,  
-9.312988e+00,  
-9.058948e+00,  
-8.462551e+00,  
-7.500571e+00,  
-6.442345e+00,  
-5.873745e+00,  
-5.588280e+00,  
-5.235828e+00,  
-4.842011e+00,  
-4.192608e+00,  
-3.317359e+00,  
-2.632168e+00,  
-2.545724e+00,  
-2.998718e+00,  
-3.881429e+00,  
-4.722590e+00,  
-5.449484e+00,  
-5.978213e+00,  
-6.076545e+00,  
-5.796759e+00,  
-5.589399e+00,  
-5.354286e+00,  
-4.949179e+00,  
-4.548334e+00,  
-4.013921e+00,  
-3.199966e+00,  
-2.575441e+00,
```

```

-2.208767e+00,
-2.325768e+00,
-2.738253e+00,
-2.892306e+00,
-2.545969e+00,
-1.929059e+00,
-1.141584e+00,
-3.007348e-01,
1.524805e-01,
-9.174533e-03,
-3.656063e-01,
-7.463907e-01,
-1.303474e+00,
-2.208574e+00,
-3.191773e+00,
])

```

```

[7]: def makeMatrix(start):
      """Makes a 3x3 submatrix B as defined in the homework handout."""
      assert start > 2
      res = np.zeros((3,3))
      for i in range(3):
          res[i][0] = y[start + i]
          res[i][1] = (- y[start + i + 1]
                      + 2*y[start + i]
                      - y[start + i - 1])
          res[i][2] = (y[start + i + 2]
                      - 4*y[start + i + 1]
                      - 6*y[start + i]
                      - 4*y[start + i - 1]
                      + y[start + i - 2])

      return res

```

```

[8]: avgResult = np.zeros(3, dtype='float')
      count = 0
      for START in range(3,y.shape[0] - 4):
          C = makeMatrix(START)
          count += 1
          avgResult += np.dot(np.linalg.inv(C), (u - y)[START:START + 3])
      avgResult /= count
      avgResult

```

```

[8]: array([120.09865793,  2.00010201,  9.99988969])

```

1.4 Problem 9: Zeroing out the board

1.4.1 Part (a)

```
[9]: def getAllVectors(dimension: int) -> List[np.array]:
      """
      Returns all 'action' vectors for the given dimension.
      """
      basis = []
      for i in range(dimension):
          for j in range(dimension):
              M = np.zeros((dimension, dimension))
              M[i][j] = 1.0
              if i > 0: M[i - 1][j] = -1.0
              if j > 0: M[i][j - 1] = -1.0
              if i < dimension - 1: M[i + 1][j] = -1.0
              if j < dimension - 1: M[i][j + 1] = -1.0
              basis.append(M.flatten())
      return basis
```

```
[10]: # Since the rank is 36, this means that this vectors span the
      # entire space, so any initial vector can be zero-ed out.
      A = np.vstack(getAllVectors(6)).T
      np.linalg.matrix_rank(A)
```

[10]: 36

1.4.2 Part (b)

```
[11]: # We now figure out how to zero it out by solving the
      # equation  $x = A^{-1}y$ 
      y = np.zeros((A.shape[1], 1))
      y[0] = 1
      x = np.dot(np.linalg.inv(A), y)
```

```
[12]: x
```

```
[12]: array([[ 1.30769231e+00],
             [ 1.53846154e-01],
             [-6.92307692e-01],
             [-4.61538462e-01],
             [ 7.69230769e-02],
             [ 2.30769231e-01],
             [ 1.53846154e-01],
             [-4.61538462e-01],
             [-3.84615385e-01],
             [ 1.53846154e-01],
             [ 3.07692308e-01],
             [ 1.53846154e-01],
```

```

[-6.92307692e-01],
[-3.84615385e-01],
[ 6.15384615e-01],
[ 6.92307692e-01],
[-7.69230769e-02],
[-3.84615385e-01],
[-4.61538462e-01],
[ 1.53846154e-01],
[ 6.92307692e-01],
[-2.31957311e-16],
[-6.92307692e-01],
[-4.61538462e-01],
[ 7.69230769e-02],
[ 3.07692308e-01],
[-7.69230769e-02],
[-6.92307692e-01],
[-1.53846154e-01],
[ 6.15384615e-01],
[ 2.30769231e-01],
[ 1.53846154e-01],
[-3.84615385e-01],
[-4.61538462e-01],
[ 6.15384615e-01],
[ 1.23076923e+00]])

```

1.4.3 Part (c)

```

[13]: # We expect a rank of 81, but only receive a rank of 79.
      # This means that there exists a nullspace of dimension 2.
      # Any vectors in this null-space cannot be zeroed out.
      B = np.vstack(getAllVectors(9)).T
      np.linalg.matrix_rank(B)

```

[13]: 79

```

[14]: kernel = linalg.null_space(B)
      # Explicitly set a few values to zero.
      kernel[kernel < 0.00001] = 0

```

```

[15]: # Our first kernel basis. This is not solvable by Reza.
      (kernel[:,0] / kernel[:,0][6]).reshape((9, 9))

```

```

[15]: array([[0., 0., 0., 0., 0., 2., 1., 1., 2.],
            [0., 2., 2., 0., 0., 1., 0., 0., 1.],
            [0., 2., 2., 0., 0., 1., 0., 0., 1.],
            [0., 0., 0., 0., 0., 2., 1., 1., 2.],
            [0., 0., 0., 0., 0., 0., 0., 0., 0.],
            [2., 1., 1., 2., 0., 0., 0., 0., 0.],
            [1., 0., 0., 1., 0., 0., 2., 2., 0.]])

```

```
[1., 0., 0., 1., 0., 0., 2., 2., 0.],  
[2., 1., 1., 2., 0., 0., 0., 0., 0.]])
```

```
[16]: # Our second kernel basis, also not solvable by Reza.  
(kernel[:,1] / kernel[:,1][1]).reshape((9, 9))
```

```
[16]: array([[0., 1., 1., 0., 0., 0., 0., 0., 0.],  
            [0., 0., 0., 0., 0., 1., 0., 0., 1.],  
            [0., 0., 0., 0., 0., 1., 0., 0., 1.],  
            [0., 1., 1., 0., 0., 0., 0., 0., 0.],  
            [0., 0., 0., 0., 0., 0., 0., 0., 0.],  
            [0., 0., 0., 0., 0., 0., 1., 1., 0.],  
            [1., 0., 0., 1., 0., 0., 0., 0., 0.],  
            [1., 0., 0., 1., 0., 0., 0., 0., 0.],  
            [0., 0., 0., 0., 0., 0., 1., 1., 0.]])
```