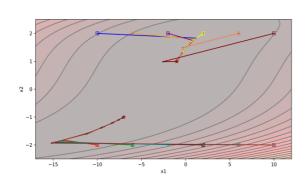
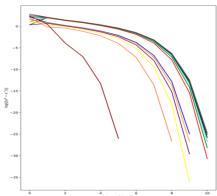
#### # A4-1

a) We choose P=12 different initial points  $(-10, \pm 2)$ ,  $(-6, \pm 2)$ ,  $(-2, \pm 2)$ ,  $(2, \pm 2)$ ,  $(6, \pm 2)$ ,  $(10, \pm 2)$ . The figures which contains the paths is showing as Figure 1(a). The figure of  $(\log ||x^k - x^*||)_k$  can be seen in Figure 1(b). As we can see from the figure, the convergence type is quadratic convergence.





- (a) Paths of Newton method with different points
- (b)  $\log ||x^k x^*||$  VS number of iteration

Figure 1 The plot of iteration process

By comparing the performance of the Newton method and gradient method tested in A3.3, we can derive Table 1. From the table, we can see that the Newton method is much better than the gradient method. The Newton method needs smallest iterations and time.

Method	tolerance	iteration	Time(s)	
GM with backtracking	10 <sup>-8</sup>	2793	1.613	
GM with diminishing	10-8	85266	8.516	
GM with exact line search	10-8	695	1.007	
Newton method	10-8	9	0.035	

Table 1 Performance of different methods

The python code is as follow

```
import numpy as np
import matplotlib.pyplot as plt
import time

def f1(x):
    x = x.reshape(x.size)
    return 3 + x[0] + ((1 - x[1]) * x[1] - 2) * x[1]

def f2(x):
    x = x.reshape(x.size)
    return 3 + x[0] + (x[1] - 3) * x[1]

def f(x):
    x = x.reshape(x.size)
```

```
return f1(x) * f1(x) + f2(x) *f2(x)
def df(x):
   x = x.reshape(x.size)
   grad = np.zeros(2).reshape(2,1)
   grad[0] = 2 * f1(x) + 2 * f2(x)
   grad[1] = 2 * f1(x) * (2*x[1] - 3*(x[1]**2) - 2) + 2 * f2(x) * (2*x[1] - 3)
   return grad
def Hessian(x):
   x = x.reshape(x.size)
   hessian = np.zeros((2,2))
   hessian[0][0] = 4
   hessian[0][1] = 8*x[1]-6*(x[1]**2)-10
   hessian[1][0] = 8*x[1]-6*(x[1]**2)-10
   hessian[1][1] = 2*f1(x)*(-6*x[1]+2) + 2*(2*x[1]-3*(x[1]**2)-
2)**2+4*f2(x)+2*(2*x[1]-3)**2
   return hessian
def norm(x):
  x = x.reshape(x.size)
   return np.sqrt(x[0]**2 + x[1]**2)
color list = ['red','blue', 'green', 'orange','cyan', 'purple', 'black','yellow',
'teal',
            'coral','brown', 'darkred']
Number iterations = []
def plot contour():
   X = np.arange(-17.5, 12.5, 0.05)
   Y = np.arange(-3, 3, 0.05)
   X,Y = np.meshgrid(X,Y)
   Z = np.zeros((X.shape[0], X.shape[1]))
   for i in range(X.shape[0]):
      for j in range(X.shape[1]):
          x = []
          x.append(X[i][j])
          x.append(Y[i][j])
          x = np.array(x)
          Z[i][j] = f(x)
   plt.contourf(X, Y, Z, 30, alpha=0.3, cmap=plt.cm.hot)
   plt.contour(X, Y, Z, 30, colors='grey')
def plot_line(xk_list, subfig num):
   plt.figure(1)
   X = []
   y = []
```

```
for i in range(xk_list.shape[0]):
      x.append(xk_list[i][0][0])
      y.append(xk_list[i][1][0])
   plt.plot(x,y, color = color list[subfig num-1], linewidth=1.5)
   plt.scatter(x, y, s=3, color='black')
def plot convergence(y, subfig num):
   plt.figure(2, figsize=(8,10))
   n = y.size
   x = np.arange(n)
   y = np.log(y)
   plt.plot(x, y, color = color_list[subfig_num-1], linewidth=2)
   plt.xlabel('number of iteration')
   plt.ylabel('$log||(x^k-x^*)||$')
   plt.tight_layout()
def check_dir(dk_tocheck, xk, gradient, hessian, beta1, beta2):
  dk_norm = norm(dk_tocheck)
   factor1 = np.dot(gradient.T, dk tocheck)[0][0] < 0</pre>
   facotr2 = -(np.dot(gradient.T, dk_tocheck)[0][0]) >= beta1 * np.min([1,
dk norm**beta2]) * dk norm**2
   if factor1 == True and facotr2 == True:
      return True
   else:
      return False
def Global Newton(initial, subfig num):
   #paramaters
   s = 1
   sigma = 0.5
   gamma = 0.1
   beta1 = 1e-6
   beta2 = 0.1
   tol = 1e-8
   xk_list = []
   xk xstar list = []
   xk = initial
   num iteration = 0
   xk_list.append(xk)
   gradient = df(xk)
   while norm(gradient) > tol:
```

```
# deteriminate the direction
      hessian = Hessian(xk)
      dk tocheck = np.linalg.solve(hessian, -gradient)
      good dir = check dir(dk tocheck, xk, gradient, hessian, beta1, beta2)
      if(good dir == False):
          dk = -gradient
      else:
          dk = dk_tocheck
      alphak = s
      while True:
          if f(xk + alphak*dk) - f(xk) <= gamma * alphak * (np.dot(gradient.T,</pre>
dk)[0][0]):
             break
          alphak = alphak * sigma
      xk = xk + alphak * dk
      xk_list.append(xk)
      gradient = df(xk)
      num_iteration = num_iteration + 1
   Number_iterations.append(num_iteration)
   plt.figure(1)
   plt.scatter(xk list[-1][0], xk list[-1][1], s=60, marker='*',
             facecolors ='none', edgecolor= color list[subfig num-1])
   xk_list = np.array(xk_list)
   plot line(xk list, subfig num)
   xstar x1 = xk list[-1][0][0]
   xstar x2 = xk list[-1][1][0]
   xstar = np.array([round(xstar x1), xstar x2]).reshape(2, 1)
   for i in range(xk_list.shape[0]):
      xk_xstar_list.append(norm(xk_list[i] - xstar))
   xk xstar list = np.array(xk xstar list)
   plot_convergence(xk_xstar_list, subfig_num)
# main begin
x1 = np.arange(-10, 11, 4)
x2 = np.arange(-2, 3, 4)
plt.figure(1, figsize=(10, 5))
plot_contour()
subfig num = 1
```

```
time_list = []
for i in range(6):
   for j in range(2):
      initial = np.zeros(2).reshape(2,1)
      initial[0][0] = x1[i]
      initial[1][0] = x2[j]
      plt.figure(1)
      plt.scatter(initial[0], initial[1], s=40, marker='s',
                 facecolors ='none', edgecolor= color list[subfig num-1])
      start = time.time()
      Global_Newton(initial, subfig_num)
      end = time.time()
      time list.append(end - start)
      subfig_num = subfig_num + 1
plt.figure(1)
plt.xlabel('x1')
plt.ylabel('x2')
plt.xlim(-17, 12)
plt.ylim(-2.5, 2.5)
plt.savefig('A4_1_a', dpi=700)
plt.figure(2)
plt.savefig('A4_1_a_convergence', dpi=700)
print()
print('Number of iterations from different initial points:', Number iterations)
print('Average number of iterations from different initial points:',
     sum(Number iterations)/len(Number iterations))
print('Calculating time from different initial points:', time_list)
print('Average calculating time from different initial points:',
     sum(time_list)/len(time_list))
.....
x1, x2 = symbols('x1 x2', real=True)
ans1 = diff(2*(3 + x1 + ((1 - x2) * x2 - 2) * x2) + 2*(3 + x1 + (x2 - 3) * x2),
x1).subs({x1:-7, x2:1})
ans2 = diff(2*(3 + x1 + ((1 - x2) * x2 - 2) * x2) + 2*(3 + x1 + (x2 - 3) * x2),
```

```
x2).subs({x1:-7, x2:1})
ans3 = diff(2*(3 + x1 + ((1 - x2) * x2 - 2) * x2)*(2*x2-3*x2**2-2) + 2*(3 + x1 +
(x2 - 3) * x2)*(2*x2-3), x1).subs({x1:-7, x2:1})
ans4 = diff(2*(3 + x1 + ((1 - x2) * x2 - 2) * x2)*(2*x2-3*x2**2-2) + 2*(3 + x1 +
(x2 - 3) * x2)*(2*x2-3), x2).subs({x1:-7, x2:1})
print(ans1)
print(ans2)
print(ans3)
print(ans4)
"""
```

b) By comparing the performance of the Newton method and gradient method with backtracking, we can derive Table 2. From the table, we can see that the Newton method is much better than the gradient method with backtracking. The Newton method always utilize the Newton direction. Newton method and gradient method both do not always use full step sizes  $\alpha_k = 1$ . The figures which contains the paths is showing as Figure 2. The figure of  $(\log ||x^k - x^*||)_k$  can be seen in Figure 3(a). By zooming in Figure 3(a), we get Figure 3(b). as we can see from the figure, the gradient method is linear convergence, and the Newton method is quadratic convergence.

Method	tolerance	iteration	Time(s)	Always	use	Newton	$\alpha_{\mathbf{k}} = 1$
				direction			
GM with backtracking	$10^{-1}$	54	0.05				False
	$10^{-3}$	5231	1.108				False
	$10^{-5}$	1096	2.303				False
Newton Method	$10^{-1}$	19	0.166	True			False
	$10^{-3}$	20	0.075	True			False
	$10^{-5}$	21	0.08	True			False

Table 2 performance of different methods on Rosenbrock function

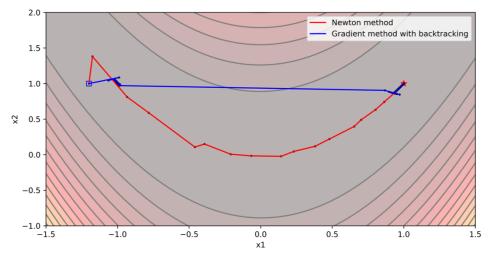


Figure 2 Path of Newton method and gradient mothod with backtracking

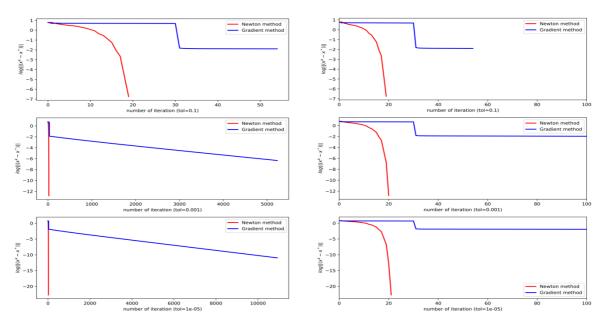


Figure 3 The plot of iteration of process

The python code to solve this problem is showing below.

```
import numpy as np
import matplotlib.pyplot as plt
import time
def f(x): # Rosenbrock function
   x = x.reshape(x.size)
   return 100*(x[1] - x[0]**2)**2 + (1-x[0])**2
def df(x):
   x = x.reshape(x.size)
   grad = np.zeros(2).reshape(2,1)
   grad[0] = -400 * x[0] * (x[1] - x[0]**2) + 2 * x[0] -2
   grad[1] = 200 * (x[1] - x[0]**2)
   return grad
def Hessian(x):
   x = x.reshape(x.size)
   hessian = np.zeros((2,2))
   hessian[0][0] = -400 * (x[1] - 3*x[0]**2) + 2
   hessian[0][1] = -400 * x[0]
   hessian[1][0] = -400 * x[0]
   hessian[1][1] = 200
   return hessian
def norm(x):
   x = x.reshape(x.size)
   return np.sqrt(x[0]**2 + x[1]**2)
```

```
color list = ['red','blue', 'green', 'orange','cyan', 'purple',
'black', 'yellow', 'teal',
            'coral', 'brown', 'darkred']
label list = ['Newton method', 'Gradient method with backtracking']
tol list = [1e-1, 1e-3, 1e-5]
def plot_contour():
   X = np.arange(-1.51, 1.6, 0.05)
   Y = np.arange(-1.55, 2.55, 0.05)
   X,Y = np.meshgrid(X,Y)
   Z = np.zeros((X.shape[0], X.shape[1]))
   for i in range(X.shape[0]):
      for j in range(X.shape[1]):
         x = []
         x.append(X[i][j])
          x.append(Y[i][j])
         x = np.array(x)
          Z[i][j] = f(x)
   plt.contourf(X, Y, Z, 20, alpha=0.3, cmap=plt.cm.hot)
   plt.contour(X, Y, Z, 20, colors='grey')
def plot line(xk list, subfig num):
  plt.figure(1)
   x = []
   y = []
   for i in range(xk_list.shape[0]):
      x.append(xk list[i][0][0])
      y.append(xk_list[i][1][0])
   plt.plot(x,y, color = color list[subfig num], linewidth=1.5,
label=label list[subfig num])
   plt.scatter(x, y, s=3, color='black')
def plot_convergence(y, method, subfig_num, tol_index):
  tol index = tol index + 1
   plt.figure(2, figsize=(8,10))
   plt.subplot(3,1,tol index)
   n = y.size
   x = np.arange(n)
   y = np.log(y)
   plt.plot(x, y, label = method, color = color list[subfig num],
linewidth=2)
   plt.legend()
   plt.xlabel('number of iteration
```

```
(tol={})'.format(str(tol_list[tol_index-1])))
   plt.ylabel('$log||(x^k-x^*)||$')
   plt.tight layout()
   #plt.xlim(0,100)
def check_dir(dk_tocheck, xk, gradient, hessian, beta1, beta2):
   dk_norm = norm(dk_tocheck)
   factor1 = np.dot(gradient.T, dk_tocheck)[0][0] < 0</pre>
   facotr2 = -(np.dot(gradient.T, dk tocheck)[0][0]) >= beta1 * np.min([1,
dk norm**beta2]) * dk norm**2
   if factor1 == True and facotr2 == True:
      return True
   else:
      return False
def Global_Newton(initial, subfig_num, tol, tol_index):
   #paramaters
   xstar = np.array([1, 1]).reshape(2, 1)
   s = 1
   sigma = 0.5
   gamma = 1e-4
   beta1 = 1e-6
   beta2 = 0.1
   xk list = []
   xk xstar list = []
   alphak list Newton = []
   Always_Use_Newton_Dir = True
   xk = initial
   num iteration = 0
   xk list.append(xk)
   xk xstar list.append((norm(xk-xstar)))
   gradient = df(xk)
   while norm(gradient) > tol:
      # deteriminate the direction
      hessian = Hessian(xk)
      dk_tocheck = np.linalg.solve(hessian, -gradient)
      good dir = check dir(dk tocheck, xk, gradient, hessian, betal,
beta2)
      if(good_dir == False):
          dk = -gradient
          Always_Use_Newton_Dir = False
      else:
```

```
dk = dk_tocheck
      alphak = s
      alphak list Newton.append(alphak)
      while True:
          if f(xk + alphak*dk) - f(xk) \le gamma * alphak *
(np.dot(gradient.T, dk)[0][0]):
             break
          alphak = alphak * sigma
      alphak list Newton.append(alphak)
      xk = xk + alphak * dk
      xk_list.append(xk)
      xk xstar list.append((norm(xk-xstar)))
      gradient = df(xk)
      num_iteration = num_iteration + 1
   print('tolerance:', tol)
   print('Newton_num_iteration:', num_iteration)
   print('Always Use Newton Dir:', Always Use Newton Dir)
   print('alpha_k of Newton method', alphak_list_Newton)
   print()
   method = 'Newton method'
   xk_xstar_list = np.array(xk_xstar_list)
   plot_convergence(xk_xstar_list, method, subfig_num, tol index)
   if tol == 1e-5:
      plt.figure(1)
      plt.scatter(xk_list[-1][0], xk_list[-1][1], s=60, marker='*',
                 facecolors ='none', edgecolor= 'r')
      xk_list = np.array(xk_list)
      plot_line(xk_list, subfig_num)
def gradient_method(initial, subfig_num, tol, tol_index):
   xstar = np.array([1, 1]).reshape(2, 1)
   s = 1
   sigma = 0.5
   gamma = 1e-4
   xk list = []
   xk xstar list = []
   alphak_list_GM = []
```

```
xk = initial
   gradient = df(xk)
  num iteration = 0
   xk list.append(xk)
   xk_xstar_list.append((norm(xk-xstar)))
   while norm(gradient) > tol:
      alphak = s
      alphak list GM.append(alphak)
      dk = -df(xk)
      while True:
         if f(xk + alphak*dk) - f(xk) <= gamma * alphak *</pre>
(np.dot(df(xk).T, dk)[0][0]):
             break
         alphak = alphak * sigma
      alphak list GM.append(alphak)
      xk = xk + alphak * dk
      xk list.append(xk)
      xk_xstar_list.append((norm(xk-xstar)))
      gradient = df(xk)
      num iteration = num iteration + 1
  print('tolerance:', tol)
   print('Gradient mothd num iteration:', num iteration)
   print('alpha_k of GM method', alphak_list_GM)
   print()
   method = 'Gradient method'
   xk_xstar_list = np.array(xk_xstar_list)
   plot_convergence(xk_xstar_list, method, subfig_num, tol_index)
   if tol == 1e-5:
      plt.figure(1)
      plt.scatter(xk_list[-1][0], xk_list[-1][1], s=60, marker='*',
             facecolors ='none', edgecolor= 'r')
      xk_list = np.array(xk_list)
      plot_line(xk_list, subfig_num)
# main begin
```

```
x1 = np.arange(-10, 11, 4)
x2 = np.arange(-2, 3, 4)
plt.figure(1, figsize=(10, 5))
plot_contour()
initial = np.array([[-1.2], [1]])
plt.figure(1)
plt.scatter(initial[0], initial[1], s=40, marker='s',
                facecolors ='none', edgecolor= 'b')
print('----')
for index, tol in enumerate(tol_list):
   start = time.time()
   Global Newton(initial, 0, tol, index)
   end = time.time()
   print('time:', end - start)
   print()
print('----')
for index, tol in enumerate(tol_list):
   start = time.time()
   gradient method(initial, 1, tol, index)
   end = time.time()
   print('time:', end - start)
   print()
plt.figure(1)
plt.xlabel('x1')
plt.ylabel('x2')
plt.xlim(-1.5, 1.5)
plt.ylim(-1, 2)
plt.legend()
# plt.show()
plt.savefig('A4_1_b', dpi=700)
plt.figure(2)
plt.savefig('convergence', dpi=700)
```

## A 4-2

## a) The code is as follows

```
import matplotlib.pyplot as plt
import time
def norm(x):
   x = x.reshape(x.size)
   return np.sqrt(np.sum(x**2))
def norm_square(x):
   x = x.reshape(x.size)
   return np.sum(x**2)
def huber(t):
   if np.abs(t) <= delta:</pre>
      return (t**2) / (2*delta)
   else:
       return np.abs(t) - delta/2
def d huber(t):
   if np.abs(t) <= delta:</pre>
      return t/delta
   else:
      return t/np.abs(t)
def log_fun(t):
   return np.log(1 + t**2/v)
def d_log_fun(t):
   return (1/(1+t**2/v)) * (2*t/v)
def phi_1(x):
   return norm_square(x)
def d_phi_1(x):
   grad = 2*x
   return grad
def phi_2(x):
   x = x.reshape(x.size)
   Sum = 0
   for xi in x:
      Sum = Sum + huber(xi)
```

```
return Sum
def d_phi_2(x):
   x = x.reshape(x.size)
   grad = np.zeros((x.size,1))
   for i in range(grad.size):
      grad[i] = d huber(x[i])
   return grad
def phi 3(x):
   x = x.reshape(x.size)
   Sum = 0
   for xi in x:
      Sum = Sum + log_fun(xi)
   return Sum
def d phi 3(x):
   x = x.reshape(x.size)
   grad = np.zeros((x.size,1))
   for i in range(grad.size):
      grad[i] = d_log_fun(x[i])
   return grad
color list = ['blue', 'green', 'red', 'cyan', 'purple', 'yellow',
'orange', 'teal',
           'coral', 'darkred', 'brown', 'black']
def plot convergence(y, method, subfig num, tol):
   plt.figure(1)
   plt.subplot(2,1,subfig num)
   n = y.size
   x = np.arange(n)
   y = np.log(y)
   plt.plot(x, y, label = method, color = color_list[subfig_num],
linewidth=2)
   plt.legend()
   plt.xlabel('number of iteration (tol={})'.format(tol))
   plt.ylabel('$log||gradient||$')
   plt.tight layout()
def plt_compare_and_sparse(x_solution, subfig_num):
   plt.figure(subfig num+1, figsize=(8,20))
   plt.subplot(2,1,1)
   plt.scatter(x_solution, x_star, color=color_list[0], s=2)
```

```
xmin = x_solution.min()
   xmax = x_solution.max()
   plt.plot([x star.min(), x star.max()], [x star.min(), x star.max()], '-
-', color='red', linewidth=1, label='diagonal line')
   plt.xlim(xmin-0.02, xmax+0.01)
   plt.xlabel('Solution')
   plt.ylabel('$x^*$')
   plt.legend()
   plt.subplot(2,1,2)
   n = x solution.size
   plt.plot([0,n], [0,0], '--', color='red', linewidth=1)
   plt.scatter(np.arange(n)+1, x solution, color=color list[1], s=2)
   plt.xlabel('$i$ (the $i^{th}$ unit of solution)')
   plt.ylabel('The value of $i^{th}$ unit in solution')
   plt.tight layout()
   plt.savefig('compare f' +str(subfig num), dpi=700)
def f1(x):
   return 1/2 * norm square(np.dot(A,x) - b) + mu * phi 1(x)
def f2(x):
   return 1/2 * norm square(np.dot(A,x) - b) + mu * phi 2(x)
def f3(x):
   return 1/2 * norm_square(np.dot(A,x) - b) + mu * phi_3(x)
def df1(x):
   return np.dot(A.T, np.dot(A, x)-b) + mu * d phi 1(x)
def df2(x):
   return np.dot(A.T, np.dot(A, x)-b) + mu * d phi 2(x)
def df3(x):
   return np.dot(A.T, np.dot(A, x)-b) + mu * d_phi_3(x)
def AGM(initial, smooth func type):
   if smooth_func_type == 1:
      df = df1
      alpha_k = 1 / L1
      method = 'AGM method on $f 1$'
```

```
elif smooth_func_type == 2:
   df = df2
   alpha k = 1 / L2
   method = 'AGM method on $f 2$'
tol = 1e-4 # vary
x minus = initial
xk = initial
tk minus = 1
tk = 1
xk_list = []
xk list.append(xk)
norm_gradient_list = []
num iteration = 0
gradient = df(xk)
norm gradient list.append(norm(gradient))
while norm(gradient) > tol:
   beta_k = (tk_minus - 1)/tk
   y = xk + beta_k * (xk - x_minus)
   x minus = xk
   xk = y - alpha_k * df(y)
   xk_list.append(xk)
   tk_minus = tk
   tk = 1/2 * (1 + np.sqrt(1+4*tk**2))
   gradient = df(xk)
   norm_gradient_list.append(norm(gradient))
   # print(norm(gradient))
   num iteration = num iteration + 1
xk_list = np.array(xk_list)
print(xk_list.shape)
norm_gradient_list = np.array(norm_gradient_list)
plot_convergence(norm_gradient_list, method, smooth_func_type, tol)
x \text{ solution} = xk \text{ list}[-1]
print('norm of (xk-x_star):', norm(x_solution - x_star))
plt_compare_and_sparse(x_solution, smooth_func_type)
```

```
# main begin
#parameters
np.random.seed(2222)
n = 3000
m = 300
s = 30
mu = 1
delta = 1e-3
v = 1e-5
A = np.random.randn(m, n)
mask = np.random.choice(np.arange(1,n+1), s, replace=False)
x_star = np.zeros((n,1))
for i in range(n):
  if i+1 in mask:
      x_star[i][0] = np.random.randn(1)[0]
b = np.dot(A, x_star) + 0.01 * np.random.randn(m, 1)
L1 = 2*mu + np.linalg.norm(np.dot(A.T, A), ord = 2)
L2 = mu*(1/delta) + np.linalg.norm(np.dot(A.T, A), ord = 2)
initial = np.zeros((n, 1))
plt.figure(1, figsize=(8,12))
print('----')
start = time.clock()
AGM(initial, 1)
end = time.clock()
print('time:', end - start)
print()
print('----')
start = time.clock()
AGM(initial, 2)
end = time.clock()
print('time:', end - start)
print()
```

```
plt.figure(1)
plt.savefig('4_2_a_convergence.png', dpi=700)
```

## b) The code is as follow

```
import numpy as np
import matplotlib.pyplot as plt
import time
def norm(x):
   x = x.reshape(x.size)
   return np.sqrt(np.sum(x**2))
def norm_square(x):
   x = x.reshape(x.size)
   return np.sum(x**2)
def huber(t):
   if np.abs(t) <= delta:</pre>
      return (t**2) / (2*delta)
      return np.abs(t) - delta/2
def d_huber(t):
   if np.abs(t) <= delta:</pre>
      return t/delta
   else:
       return t/np.abs(t)
def log_fun(t):
   return np.log(1 + t**2/v)
def d log fun(t):
   return (1/(1+t**2/v)) * (2*t/v)
def phi_1(x):
   return norm square(x)
def d_phi_1(x):
   grad = 2*x
   return grad
```

```
def phi_2(x):
   x = x.reshape(x.size)
   Sum = 0
   for xi in x:
      Sum = Sum + huber(xi)
   return Sum
def d_phi_2(x):
   x = x.reshape(x.size)
   grad = np.zeros((x.size,1))
   for i in range(grad.size):
      grad[i] = d_huber(x[i])
   return grad
def phi_3(x):
   x = x.reshape(x.size)
   Sum = 0
   for xi in x:
      Sum = Sum + log_fun(xi)
   return Sum
def d phi 3(x):
  x = x.reshape(x.size)
   grad = np.zeros((x.size,1))
   for i in range(grad.size):
      grad[i] = d_log_fun(x[i])
   return grad
def f1(x):
   return 1/2 * norm square(np.dot(A,x) - b) + mu * phi 1(x)
def f2(x):
   return 1/2 * norm_square(np.dot(A,x) - b) + mu * phi_2(x)
def f3(x):
   return 1/2 * norm_square(np.dot(A,x) - b) + mu * phi_3(x)
def df1(x):
   return np.dot(A.T, np.dot(A, x)-b) + mu * d phi 1(x)
def df2(x):
   return np.dot(A.T, np.dot(A, x)-b) + mu * d phi 2(x)
def df3(x):
```

```
return np.dot(A.T, np.dot(A, x)-b) + mu * d_phi_3(x)
color list = ['brown', 'green', 'red', 'blue', 'cyan', 'purple', 'yellow',
'orange', 'teal',
            'coral', 'darkred', 'black']
def plot_convergence(y, method, subfig_num, tol, knownL):
   plt.figure(2-knownL)
   if knownL == True:
      sum fig = 2
   else:
      sum fig = 3
   plt.subplot(sum_fig, 1, subfig_num)
   n = y.size
   x = np.arange(n)
   y = np.log(y)
   plt.plot(x, y, label = method, color = color_list[subfig_num],
linewidth=2)
   plt.legend()
   plt.xlabel('number of iteration (tol={})'.format(tol))
   plt.ylabel('$log||gradient||$')
   plt.tight_layout()
def plt_compare_and_sparse(x_solution, subfig_num, knownL):
   if knownL == True:
      Type = 'knwonL'
      fignum_begin = 3
   else:
      Type = 'UnknownL'
      fignum begin = 5
   plt.figure(fignum begin + subfig num - 1, figsize=(8,20))
   plt.subplot(2,1,1)
   plt.scatter(x_solution, x_star, color=color_list[3], s=2)
   xmin = x solution.min()
   xmax = x_solution.max()
   plt.plot([x_star.min(), x_star.max()], [x_star.min(), x_star.max()], '-
-', color='red', linewidth=1, label='diagonal line')
   plt.xlim(xmin-0.02, xmax+0.01)
   plt.xlabel('Solution')
   plt.ylabel('$x^*$')
   plt.legend()
```

```
plt.subplot(2,1,2)
   n = x_solution.size
   plt.plot([0,n], [0,0], '--', color='red', linewidth=1)
   plt.scatter(np.arange(n)+1, x solution, color=color list[1], s=2)
   plt.xlabel('$i$ (the $i^{th}$ unit of solution)')
   plt.ylabel('The value of $i^{th}$ unit in solution')
   plt.tight_layout()
   plt.savefig('compare f' +str(subfig num)+'_'+Type, dpi=700)
def IGM Known L(inital, smooth func type):
   if smooth_func_type == 1:
      df = df1
      L = L1
      method = 'IGM method on $f_1$ with known L'
   elif smooth func type == 2:
      df = df2
      L = L2
      method = 'IGM method on $f 2$ with known L'
   tol = 1e-4
   beta = 0.5
   alpha = 1.99 * (1-beta) / L
   x minus = initial
   xk = initial
   xk_list = []
   xk list.append(xk)
   norm_gradient_list = []
   num iteration = 0
   gradient = df(xk)
   norm_gradient_list.append(norm(gradient))
   while norm(gradient) > tol:
      y = xk + beta * (xk - x_minus)
      x minus = xk
      xk = y - alpha * df(xk)
      xk list.append(xk)
      gradient = df(xk)
      norm gradient list.append(norm(gradient))
      num iteration = num iteration + 1
```

```
xk_list = np.array(xk_list)
   print(xk list.shape)
   print('norm of (xk-x_star):', norm(x_solution - x_star))
   norm_gradient_list = np.array(norm_gradient_list)
   knownL = True
   plot convergence (norm gradient list, method, smooth func type, tol,
knownL)
   plt_compare_and_sparse(x_solution, smooth_func_type, knownL)
def IGM Unknown L(initial, smooth func type):
   if smooth_func_type == 1:
      df = df1
      f = f1
      method = 'IGM method on $f 1$ with unknown L'
   elif smooth func type == 2:
      df = df2
      f = f2
      method = 'IGM method on $f_2$ with unknown L'
      df = df3
      f = f3
      method = 'IGM method on $f 3$ with unknown L'
   tol = 1e-4 \# vary
   beta = 0.5 # vary
   1 = 1 \# vary
   alpha = 1.99 * (1-beta) / 1
   x_{minus} = initial
   xk = initial
   xk_list = []
   xk list.append(xk)
   num iteration = 0
   norm_gradient_list = []
   gradient = df(xk)
   norm gradient list.append(norm(gradient))
   while norm(gradient) > tol:
```

```
y = xk + beta * (xk - x_minus)
      xk_bar = y - alpha * df(xk)
      while f(xk_bar) - f(xk) > np.dot(df(xk).T, xk_bar-xk) + 1/2 *
norm square(xk bar-xk):
         1 = 2 * 1
          alpha = 1.99 * (1-beta) / 1
          xk_bar = y - alpha * df(xk)
      x_{minus} = xk
      xk = xk bar
      xk list.append(xk)
      gradient = df(xk)
      norm gradient list.append(norm(gradient))
      num_iteration = num_iteration + 1
   xk_list = np.array(xk_list)
   print(xk list.shape)
   x_solution = xk_list[-1]
   print('norm of (xk-x_star):', norm(x_solution - x_star))
   norm_gradient_list = np.array(norm_gradient_list)
   knownL = False
   plot convergence (norm gradient list, method, smooth func type, tol,
knownL)
   plt_compare_and_sparse(x_solution, smooth_func_type, knownL)
# main begin
#parameters
np.random.seed(2222)
n = 3000
m = 300
s = 30
delta = 1e-3
v = 1e-4
mask = np.random.choice(np.arange(1,n+1), s, replace=False)
x_star = np.zeros((n,1))
for i in range(n):
   if i+1 in mask:
      x_star[i][0] = np.random.randn(1)[0]
```

```
A = np.random.randn(m, n)
c = 0.01 * np.random.randn(m, 1)
b = np.dot(A, x_star) + c
initial = np.zeros((n, 1))
print('----')
# for known L: f1 and f2
plt.figure(1, figsize=(8, 12))
mu = 1
L1 = 2*mu + np.linalg.norm(np.dot(A.T, A), ord = 2)
start = time.clock()
IGM Known L(initial, 1)
end = time.clock()
print('f1 time:', end-start)
mu = 1
L2 = mu*(1/delta) + np.linalg.norm(np.dot(A.T, A), ord = 2)
start = time.clock()
IGM Known L(initial, 2)
end = time.clock()
print('f2 time:', end-start)
plt.figure(1)
plt.savefig('KnownL.png', dpi=700)
print('----')
# for unknown L: f1, f2, f3
plt.figure(2, figsize=(8, 18))
mu = 1
start = time.clock()
IGM_Unknown_L(initial, 1)
end = time.clock()
print('f1 time:', end-start)
mu = 1
start = time.clock()
IGM Unknown L(initial, 2)
```

```
end = time.clock()
print('f2 time:', end-start)

mu = 0.1
start = time.clock()
IGM_Unknown_L(initial, 3)
end = time.clock()
print('f3 time:', end-start)

plt.figure(2)
plt.savefig('UnknownL.png', dpi=700)
```

# (1) AGM

For AGM method, we applied it into  $f_1$  and  $f_2$ . For  $f_1$  we choose the parameters as:  $\mu=1$ . For  $f_2$ , we choose the as:  $\mu=1$ ,  $\delta=10$ . We select x=0 as the initial point and tol= 10 The performance is measured by comparing  $\|\nabla f(x^k)\|$ . The result is showed in Figure 4. Then, we reconstruct solution and compate them with  $x^*$ , the result is showed as Figure 5.

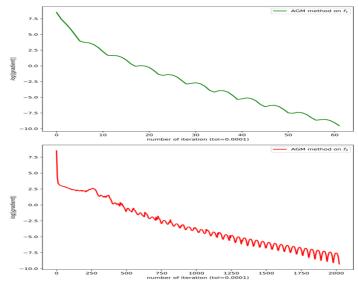


Figure 4 The plot of iteration by AGM

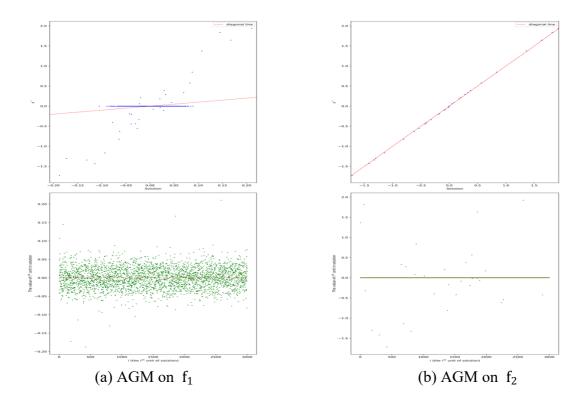


Figure 5 the comparison between solutions and  $x^*$ , and check the sparse of solutions

As we can see from Figure 4. When we apply AGM to  $f_1$ , the gradient can converge in 62 times, which is much smaller than that in  $f_2$  (2023 times). As we can see from Figure 5(a), When using AGM,  $f_1$  is not a good model. This is because the solution is far away from  $x^*$ , which means the solution is not what we want. Besides, the solution is not sparse, there are small number of 0 in the solution's units actually. On the contrary, as we can see from Figure 5(b), when using AGM,  $f_2$  is really a good model. The solution is very close to  $x^*$ , because they are almost totally on the diagonal line. Besides, the solution is also sparse, there are just small number of units in the solution are not 0, but most units of them are 0, which means the solution is sparse.

#### (2)IGM

For IGM method, we applied it into  $f_1$ ,  $f_2$  and  $f_3$ . We separated the experiments into two parts: "Know Lipschitz constant" and "Not know Lipschitz constant".

a): Know Lopschitz constant

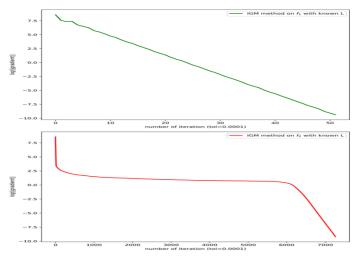


Figure 6 The plot of iteration process by IGM with known L

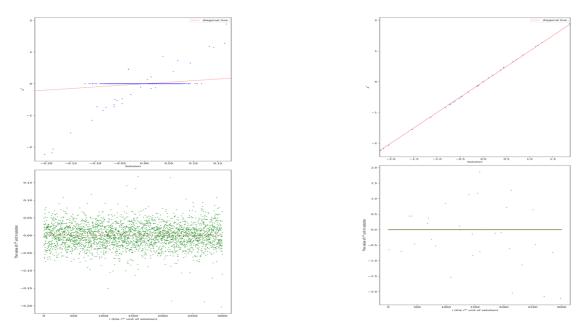


Figure 7 The comparison between solutions and X\*, and check the sparse of solutions

In this part, we applied IGM into  $f_1$  and  $f_2$ , we computed  $L_1$  and  $L_2$  explicitly. For  $f_1$ , we choose the parameters as:  $\mu = 1$ . For  $f_2$ , we choose the parameters as:  $\mu = 1.0^{-3}$ . We select  $x^0 = 0$  as the initial point and tol= 10 . The performance is measured by comparing  $\|\nabla f(x)\|$ . The result is showed in Figure 6. Then, we reconstruct solution and compate them with  $x^*$ , the result is showed as Figure 7.

As we can see from Figure 6, when we apply IGM with known L to  $f_1$ , the gradient can converge in 52 times, which is much smaller than that in  $f_2$  (7267 times). And we can see that there is a plateau period in the convergence process of the gradient of  $f_2$ .

As we can see from Figure 7(a), When using IGM with known L,  $f_1$  is not a good model. This is because the solution is far away from  $x^*$ , which means the solution is not what we want. Besides, the solution is not sparse, there are small number of 0 in the solution's units actually. On the contrary, as we can see from Figure 7(b), when using IGM with known L,  $f_2$  is really a good model. The solution is very close to  $x^*$ , because they are almost totally on the diagonal line. Besides, the

solution is also sparse, there are just small number of units in the solution are not 0, but most units of them are 0, which means the solution is sparse.

• (b): Not know Lipschitz constant In this part, we applied IGM into  $f_1$ ,  $f_2$  and  $f_3$ , we do not compute  $L_1$ ,  $L_2$  and  $L_3$  explicitly. On the contrary, we treat the Lipschitz constant as unknown, and we use Algorithm 1 (mentioned before) as a variant to do IGM. For  $f_1$ , we choose the parameters as:  $\mu = 1$ . For  $f_2$ , we choose -3 -3 The parametersas:  $\mu = 1$ , $\delta = 10$ ,  $\nu = 10^{-4}$ . We select x = 0 as the initial point and tol=  $10^{-4}$ . The performance is measured by comparing  $\|\nabla f(x^k)\|$ . The result is showed in Figure 8. Then, we reconstruct solution and compate them with  $x^*$ , the result is showed as Figure 9.

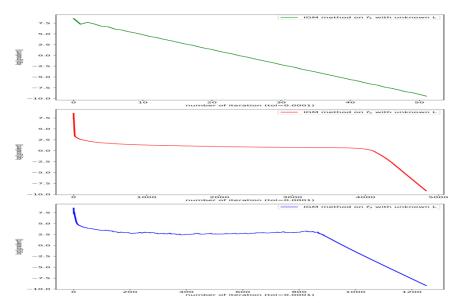


Figure 8 The plot of iteration process by IGM with unknown L

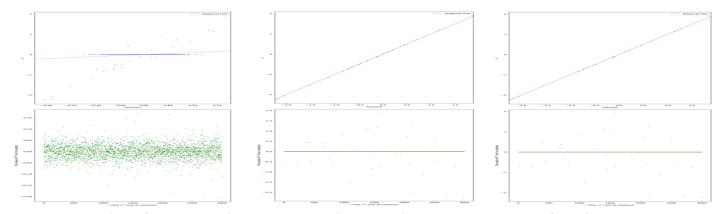


Figure 9 The comparison between solutions and X\*, and check the sparse of solutions

As we can see from Figure 8, when we apply IGM with unknown L, the gradient of  $f_1$  can converge in 52 times, the gradient of  $f_2$  converges in 4835 times, and the gradient of  $f_3$  converges in 1252 times. And we can see that there is a plateau period in the convergence process of the gradient of  $f_2$  and the gradient of  $f_3$ .

As we can see from Figure 9(a), When using IGM with unknown L,  $f_1$  is not a good model. This is because the solution is far away from  $x^*$ , which means the solution is not what we want. Besides, the solution is not sparse, there are small number of 0 in the solution's units actually. On the contrary, as we can see from Figure 9(b) and Figure 9(c), when using IGM with unknown L,  $f_2$  and  $f_3$  are both good models. The solution is very close to  $x^*$ , because they are almost totally on the diagonal line. Besides, the solution is also sparse, there are just small number of units in the solution are not 0, but most units of them are 0, which means the solution is sparse.

#### (3) Summary

Above all, we have applied AGM and IGM (with known L and unknown L) method to solve  $f_1$ ,  $f_2$  and  $f_3$  models respectively. The iteration times is concluded as Table 3.

Method	Model	tolerance	iteration	Time(s)	$  x^k - x^*  $
AGM	$f_1$	$10^{-4}$	62	0.978	4.775
	f <sub>2</sub>	10-4	2023	115.113	0.085
IGM(know L)	$f_1$	10-4	52	0.406	5.392
	f <sub>2</sub>	10-4	7276	417.809	0.086
IGM(not know L)	$f_1$	10-4	52	0.488	5.392
	f <sub>2</sub>	10-4	4835	626.245	0.086
	$f_3$	10-4	1252	149.43	0.036

As we can see from Table 3, model  $f_3$  is the best in these tasks. When and do not compute L explicitly, the iteration times is 1252, which is smaller than model  $f_2$ . And the solution of model  $f_3$  is the most close to  $x^*$ , as we can see the value  $\|x^k - x^*\|$  equals 0.036, which is very small.