









# Proportion of scavenging in the diet





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## ENCOUNTER RATE

	++	<b>Basal metabolism</b> <i>e.g. ectothermy</i>	--	
	++	<b>Locomotion cost</b> <i>e.g. volancy</i>	--	
	--	<b>Detection rate</b> <i>e.g. vision or olfaction</i>	++	
	--	<b>Environment</b> <i>e.g. carrion availability</i>	++	

## HANDLING TIME

	--	<b>Food processing</b> <i>e.g. phenotypic adaptations</i>	++	
	++	<b>Competition</b> <i>e.g. body size</i>	--	

Low

Trait/factor value

High

Ability to scavenge

increased ++

decreased --

