


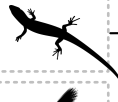












Ability to scavenge  
decreased -- ; increased ++

## ENCOUNTER RATE

	++	<b>Basal metabolism</b>	--	
	++	<b>Locomotion cost</b>	--	
	--	<b>Detection rate</b>	++	
	--	<b>Carriion availability</b>	++	

## HANDLING TIME

	--	<b>Food processing</b> <i>e.g. phenotypic adaptations</i>	++	
	++	<b>Competition</b>	--	
	--	<b>Facilitation</b> <i>e.g. carcass opening</i>	++	

Low

Trait/factor value

High

