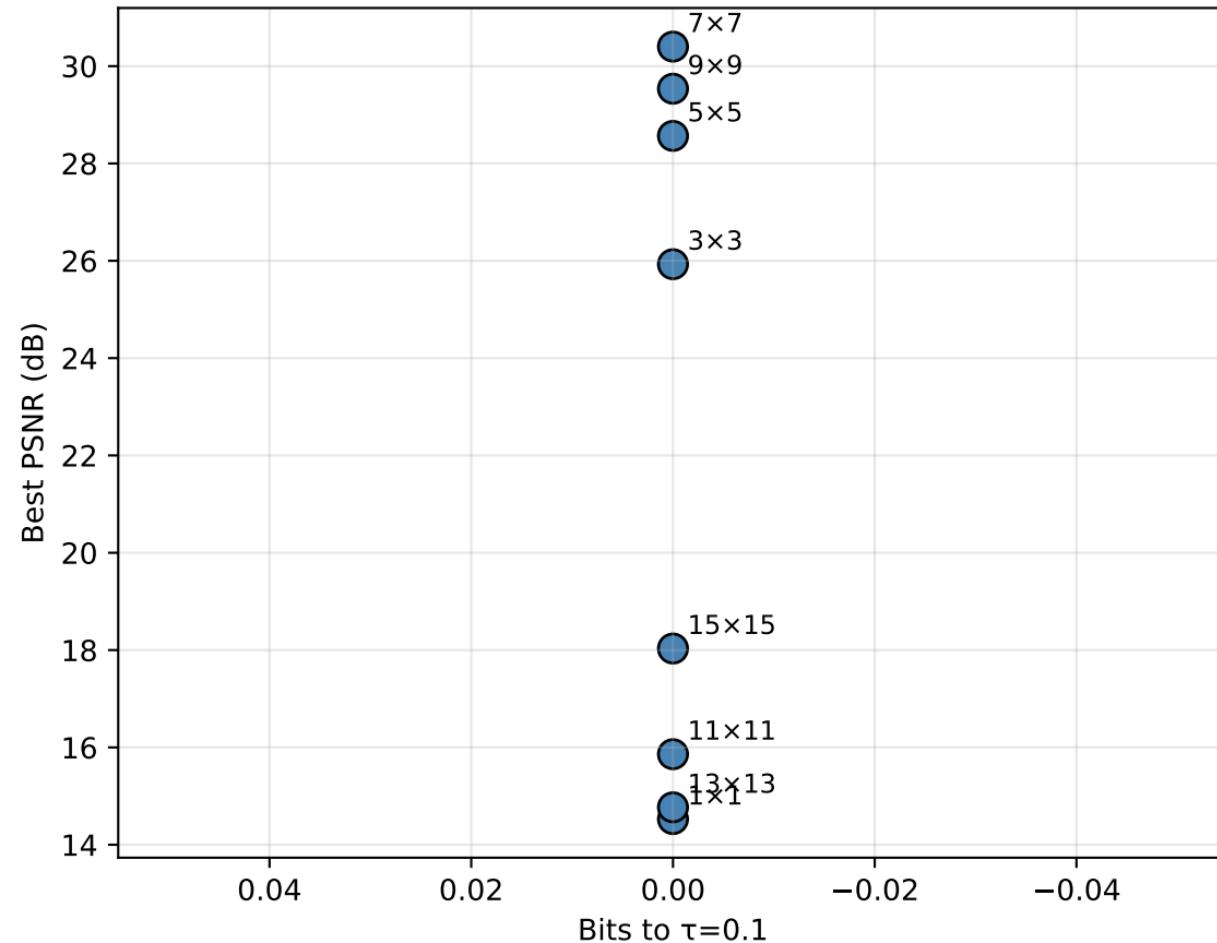


Bits vs PSNR ($r=\text{nan}$)



Bits vs Denoising ($r=\text{nan}$)

