

Chap 7. Sorting (1)

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7.1 Motivation

- Sorting
 - Rearrange n elements into ascending(descending) order
 - $7, 3, 6, 2, 1 \rightarrow 1, 2, 3, 6, 7$
- Two important uses of sorting
 - an aid in searching
 - a means for matching entries in lists
(comparing two lists)
- *If the list is sorted, the searching time could be reduced*
 - from $O(n)$ to $O(\log_2 n)$

• Sequential Search

```
int seqSearch(element a[], int k, int n)
{/* search a[1:n]; return the least i such that
   a[i].key = k; return 0, if k is not in the array */
int i;
for (i = 1; i <= n && a[i].key != k; i++)
    ;
if (i > n) return 0;
return i;
}
```

Program 7.1 Sequential search

- time complexity
 - worst case: $O(n)$
 - average number of comparisons for a successful search:

$$\left(\sum_{1 \leq i \leq n} i \right) / n = (n + 1) / 2$$

- Binary Search

- Assumption: $list[0].key \leq list[1].key \leq \dots \leq list[n-1].key$

```
#define COMPARE(x, y) (((x) < (y)) ? -1 : ((x) == (y)) ? 0 : 1 )
int binsearch(element list[], int searchnum, int n){
    int left=0, right=n-1, middle;
    while(left <= right) {
        middle = (left + right)/2;
        switch (COMPARE(list[middle].key, searchnum)) {
            case -1 : left = middle + 1; break;
            case 0 : return middle;
            case 1 : right = middle-1;
        }
    }
    return -1;
}
```

- time complexity: $O(\log n)$

Terminology

- Record : R_1, R_2, \dots, R_n
 - A list of records : (R_1, R_2, \dots, R_n)
- R_i has key value K_i
- Ordering relation($<$)
 - Transitive relation : $x < y$ and $y < z \Rightarrow x < z$
- ***Sorting Problem*** : finding a permutation σ such that $K_{\sigma(i)} \leq K_{\sigma(i+1)}$, $1 \leq i \leq n-1$
 - the desired ordering is $(R_{\sigma(1)}, R_{\sigma(2)}, \dots, R_{\sigma(n)})$

Terminology

- ***Stable Sorting*** : σ_s
 - (1) $K_{\sigma_s(i)} \leq K_{\sigma_s(i+1)}$, $1 \leq i \leq n-1$
 - (2) If $i < j$ and $K_i == K_j$ in the input list, R_i precedes R_j in the sorted list

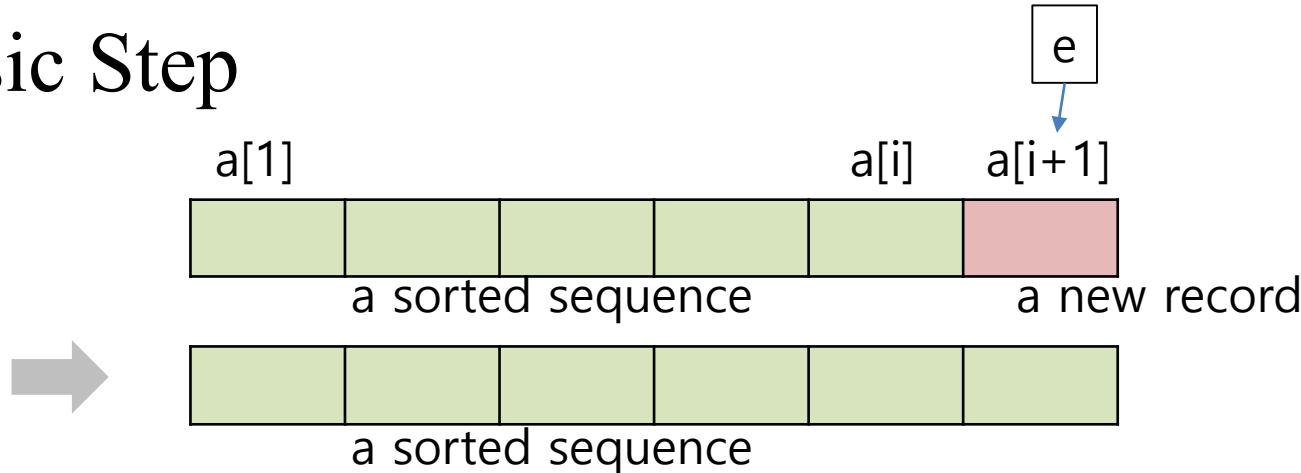
ex) input list : 6, 7, 3, 2₁, 2₂, 8

- stable sorting : 2₁, 2₂, 3, 6, 7, 8
- unstable sorting : 2₂, 2₁, 3, 6, 7, 8

- *Internal Sorting* (c.f. external sorting)- the list is small enough to sort entirely in main memory
 - insertion sort
 - quick sort
 - heap sort
 - merge sort
 - radix sort

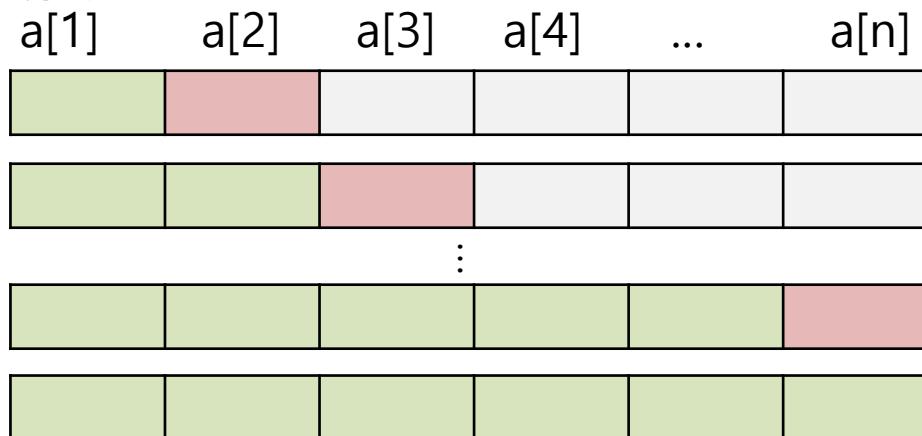
7.2 Insertion Sort

- Basic Step



```
void insert(element e, element a[], int i)
/* insert e into the ordered list a[1:i] such that the
   resulting list a[1:i+1] is also ordered, the array a
   must have space allocated for at least i+2 elements */
a[0] = e;
while (e.key < a[i].key)
{
    a[i+1] = a[i];
    i--;
}
a[i+1] = e;
```

- Insertion Sort



```
void insertionSort(element a[], int n)
{ /* sort a[1:n] into nondecreasing order */
    int j;
    for (j = 2; j <= n; j++) {
        element temp = a[j];
        insert(temp, a, j-1);
    }
}
```

Program 7.5: Insertion sort

- **Analysis of *insertionSort*:**

<Method 1 >

- Worst case time

- $insert(e, a, i) \Rightarrow i+1$ comparisons
 - $InsertionSort(a, n)$ invokes $insert$ for $i = j-1 = 1, \dots, n-1$
 - $O(\sum_{i=1}^{n-1}(i+1)) = O(n^2)$

<Method 2>

- Record R_i is *left out of order*(LOO)
iff $R_i < \max_{1 \leq j < i} \{R_j\}$
- The insertion step is executed only for those records that are LOO
- if number of LOOs = k ,
 - computing time : $O(kn)$
 - worst case time : $O(n^2)$

- Example 7.1
 - $n = 5$
 - input key (5, 4, 3, 2, 1)
 - records R_2, R_3, R_4, R_5 are LOO

| j | [1] | [2] | [3] | [4] | [5] |
|-----|----------|----------|----------|----------|----------|
| – | 5 | 4 | 3 | 2 | 1 |
| 2 | 4 | 5 | 3 | 2 | 1 |
| 3 | 3 | 4 | 5 | 2 | 1 |
| 4 | 2 | 3 | 4 | 5 | 1 |
| 5 | 1 | 2 | 3 | 4 | 5 |

- Example 7.2
 - $n = 5$
 - input key (2, 3, 4, 5, 1)
 - only R_5 is LOO

| j | [1] | [2] | [3] | [4] | [5] |
|-----|----------|----------|----------|----------|----------|
| – | 2 | 3 | 4 | 5 | 1 |
| 2 | 2 | 3 | 4 | 5 | 1 |
| 3 | 2 | 3 | 4 | 5 | 1 |
| 4 | 2 | 3 | 4 | 5 | 1 |
| 5 | 1 | 2 | 3 | 4 | 5 |

- $O(kn)$ makes this method very desirable in sorting sequences in which only a very few records are LOO(i.e., $k \ll n$).
- *Stable sorting* method
- Useful for small size sorting ($n \leq 30$)

Shell Sort: A Better Insertion Sort

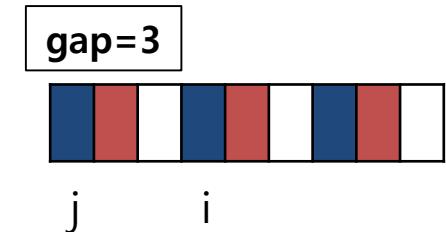
- Shell sort is a variant of insertion sort
 - Reduces work by moving elements farther earlier
- Performs:
 - $O(n^2)$ comparisons
- Divide and conquer approach to insertion sort
 - Sort many smaller subarrays using insertion sort
 - Sort progressively larger arrays
 - Finally sort the entire array
- These subarrays are elements separated by a gap
 - Start with large gap
 - Decrease the gap on each “pass”

Shell Sort: The Varying Gap

| | | | | | | | | | | | |
|-------|----|---|----|----|---|----|----|----|----|----|----|
| | 10 | 8 | 6 | 20 | 4 | 3 | 22 | 1 | 0 | 15 | 16 |
| gap 5 | 10 | | | | 3 | | | | | 16 | |
| | 8 | | | | | 22 | | | | | |
| | | 6 | | | | | 1 | | | | |
| | | | 20 | | | | | 0 | | | |
| | | | | 4 | | | | | 15 | | |
| | 3 | | | | | 10 | | | | 16 | |
| | | 8 | | | | | 22 | | | | |
| | | | 1 | | | | | 6 | | | |
| | | | | 0 | | | | | 20 | | |
| | | | | | 4 | | | | | 15 | |
| | 3 | 8 | 1 | 0 | 4 | 10 | 22 | 6 | 20 | 15 | 16 |
| gap 3 | 3 | | | 0 | | | 22 | | | 15 | |
| | | 8 | | | | 10 | | | | 16 | |
| | | | 1 | | | | | 6 | | | |
| | | | | 4 | | | | | 20 | | |
| | | | | | 3 | | | | | 15 | |
| | 0 | | | | | 15 | | | | 22 | |
| | | 4 | | | | | | 8 | | 16 | |
| | | | 1 | | | | | | 20 | | |
| | | | | 10 | | | | | | | |
| | 0 | 4 | 1 | 3 | 6 | 10 | 15 | 8 | 20 | 22 | 16 |
| gap 1 | 0 | 1 | 3 | 4 | 6 | 8 | 10 | 15 | 16 | 20 | 22 |

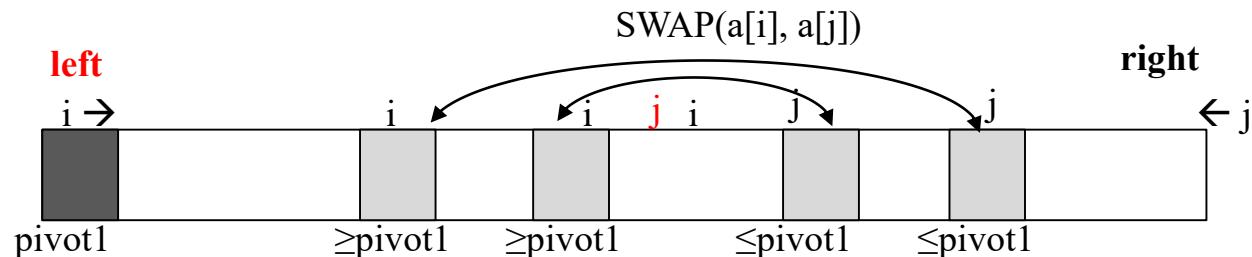
Shell Sort Algorithm

```
// insertion sort with gap
// range of sort is from first to last
inc_insertion_sort(int list[], int first, int last, int gap)
// sublist sorting
{
    int i, j, key;
    for(i=first+gap; i<=last; i=i+gap){
        key = list[i]; // i-th element is sorted
        for(j=i-gap; j>=first && key<list[j]; j=j-gap)
            list[j+gap]=list[j];
        list[j+gap]=key;
    }
}
//
void shell_sort( int list[], int n ) // n = size
{
    int i, gap;
    for( gap=n/2; gap>0; gap = gap/2 ) {
        if( (gap%2) == 0 ) gap++;
        for(i=0;i<gap;i++) // number of sublists : gap
            inc_insertion_sort(list, i, n-1, gap);
    }
}
```

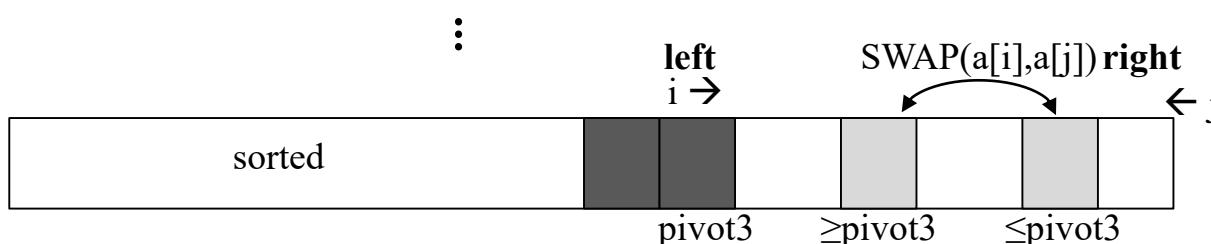
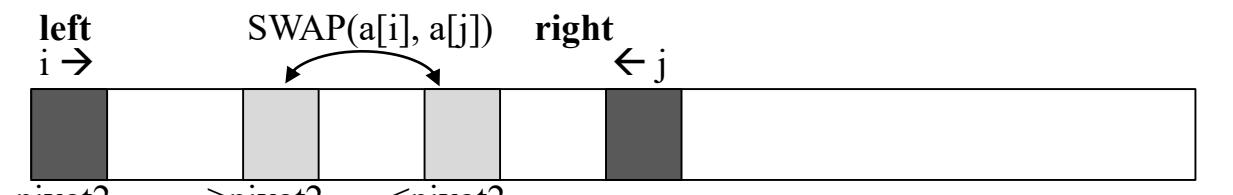


7.3 Quick Sort

- Divide and conquer
 - two phase
 - split and control
- Use *recursion* : stack is needed
- Best average time : $O(n \cdot \log_2 n)$



```
do { ...
    if( $i < j$ ) SWAP( $a[i]$ ,  $a[j]$ );
} while(  $i < j$  )
SWAP( $a[\text{left}]$ ,  $a[j]$ );
```



```
#define SWAP(x, y, temp) ((temp) = (x), (x) = (y), (y)=(temp))
```

```
void quickSort(element a[], int left, int right)
{ /* sort a[left:right] into nondecreasing order on the key field; a[left].key is arbitrarily
   chosen as the pivot key; it is assumed that a[left].key <= a[right+1].key */

    int pivot, i, j;
    element temp;
    if (left < right)
    {
        i = left; j = right + 1;
        pivot = a[left].key;

        do { /* search for keys from the left and right
               sublists, swapping out-of-order elements until
               the left and right boundaries cross or meet */
            do i++; while ((a[i].key < pivot) && (i < right));
            do j--; while (a[j].key > pivot);
            if (i < j) SWAP(a[i], a[j], temp);
        } while (i < j);
        SWAP(a[left], a[j], temp);
        printList(a, num);
        quickSort(a, left, j - 1);
        quickSort(a, j + 1, right);
    }
}
```

- Example 7.3

| R_1 | R_2 | R_3 | R_4 | R_5 | R_6 | R_7 | R_8 | R_9 | R_{10} | <i>left</i> | <i>right</i> |
|-------|-------|-------|-------|-------|-------|-------|-------|-------|----------|-------------|--------------|
| [26 | 5 | 37 | 1 | 61 | 11 | 59 | 15 | 48 | 19] | 1 | 10 |
| [11 | 5 | 19 | 1 | 15] | 26 | [59 | 61 | 48 | 37] | 1 | 5 |
| [1 | 5] | 11 | [19 | 15] | 26 | [59 | 61 | 48 | 37 | 1 | 2 |
| 1 | 5 | 11 | [19 | 15] | 26 | [59 | 61 | 48 | 37] | 4 | 5 |
| 1 | 5 | 11 | 15 | 19 | 26 | [59 | 61 | 48 | 37] | 7 | 10 |
| 1 | 5 | 11 | 15 | 19 | 26 | [48 | 37] | 59 | [61] | 7 | 8 |
| 1 | 5 | 11 | 15 | 19 | 26 | 37 | 48 | 59 | [61] | 10 | 10 |
| 1 | 5 | 11 | 15 | 19 | 26 | 37 | 48 | 59 | 61 | | |

Figure 7.1: Quick sort example

- Analysis

- Worst case : $O(n^2)$

- in the case of sorted input

- Optimal case : $T(n)$

$$T(n) \leq cn + 2T(n/2), \text{ for some constant } c$$

$$\leq cn + 2(cn/2 + 2T(n/4))$$

$$\leq 2cn + 4T(n/4) \leftarrow cn\log_2 4 + 4T(n/4)$$

:

$$\leq cn\log_2 n + nT(1) = O(n\log n)$$

- *unstable sorting*

- good(best) sorting method

- average computing time is $O(n\log n)$

7.5 Merge Sort

- Merge *two sorted lists* to *a single sorted list*.
 - `initList[i:m]` and `initList[m+1:n]` → `mergedList[i:n]`
- Example

| | A | B | C |
|---|---------|----------------|-------------------------|
| 1 | 2, 5, 6 | 1, 3, 8, 9, 10 | |
| 2 | 2, 5, 6 | 3, 8, 9, 10 | 1 |
| 3 | 5, 6 | 3, 8, 9, 10 | 1, 2 |
| 4 | 5, 6 | 8, 9, 10 | 1, 2, 3 |
| 5 | 6 | 8, 9, 10 | 1, 2, 3, 5 |
| 6 | | 8, 9, 10 | 1, 2, 3, 5, 6 |
| 7 | | | 1, 2, 3, 5, 6, 8, 9, 10 |

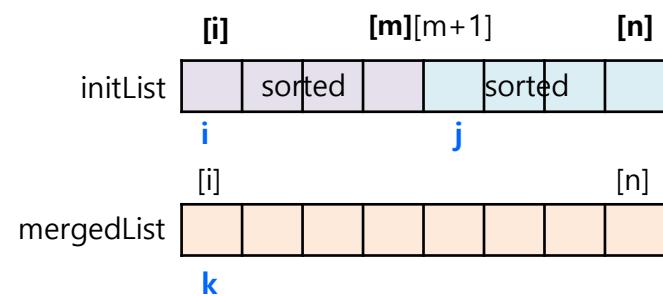
- Compare the smallest elements of A and B and merge the smaller into C.
- When one of A and B becomes empty, append the other list to C.

```

void merge(element initList[], element mergedList[],
           int i, int m, int n)
/* the sorted lists initList[i:m] and initList[m+1:n] are
   merged to obtain the sorted list mergedList[i:n] */
int j,k,t;
j = m+1;           /* index for the second sublist */
k = i;             /* index for the merged list */

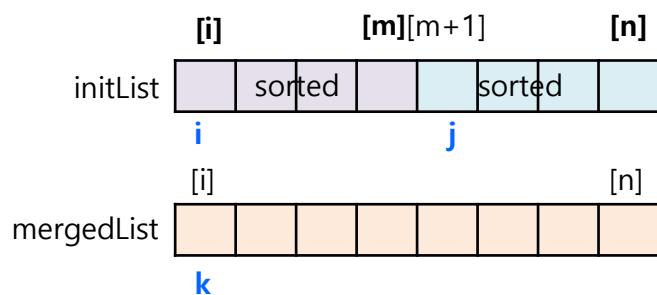
while (i <= m && j <= n) {
    if (initList[i].key <= initList[j].key)
        mergedList[k++] = initList[i++];
    else
        mergedList[k++] = initList[j++];
}
if (i > m)
/* mergedList[k:n] = initList[j:n] */
    for (t = j; t <= n; t++)
        mergedList[t] = initList[t];
else          K++
/* mergedList[k:n] = initList[i:m] */
    for (t = i; t <= m; t++)
        mergedList[k+t-i] = initList[t];
}               K++

```



Program 7.7: Merging two sorted lists

- Analysis of *merge*:
 - Total increment in k is $n-i+1$.
 - $O(n-i+1) \rightarrow O(n)$
 - Stable sorting

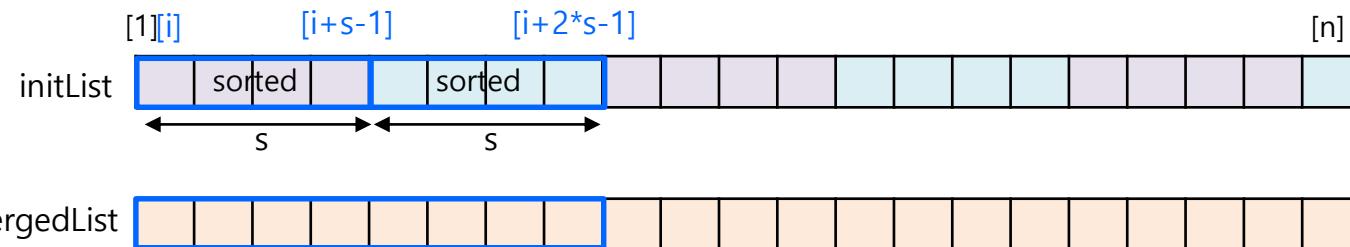


```

void mergePass(element initList[], element mergedList[],
               int n, int s)
/* perform one pass of the merge sort, merge adjacent
pairs of sorted segments from initList[] into mergedList[],
n is the number of elements in the list, s is
the size of each sorted segment */
int i, j;    i+2*s-1 <= n
for (i = 1; i <= n - 2 * s + 1; i += 2 * s)
    merge(initList, mergedList, i, i + s - 1, i + 2 * s - 1);
(2) if (i + s - 1 < n)
    merge(initList, mergedList, i, i + s - 1, n);
(3) else
    for (j = i; j <= n; j++)
        mergedList[j] = initList[j];
}

```

Program 7.8: A merge pass



```

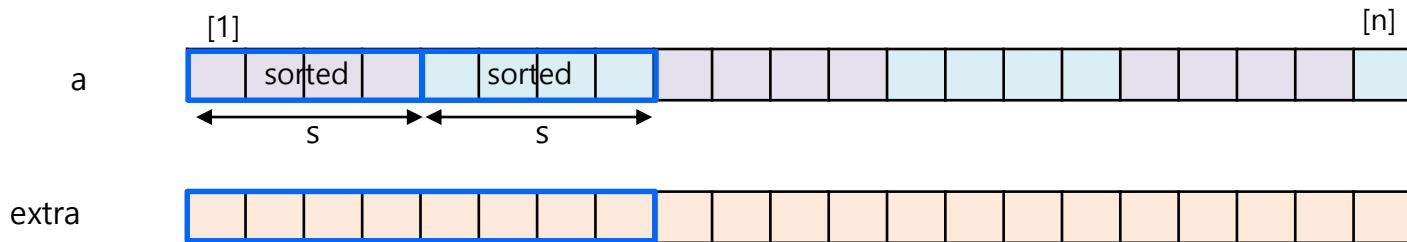
void mergeSort(element a[], int n)
/* sort a[1:n] using the merge sort method */
int s = 1; /* current segment size */
element extra[MAX-SIZE];

while (s < n) {
    mergePass(a, extra, n, s);
    s *= 2;
    mergePass(extra, a, n, s); //2*s 만큼 정렬됨
    s *= 2;
}

```

s>n ?

Program 7.9: Merge sort



```

int sorted[MAX_SIZE]; // additional space

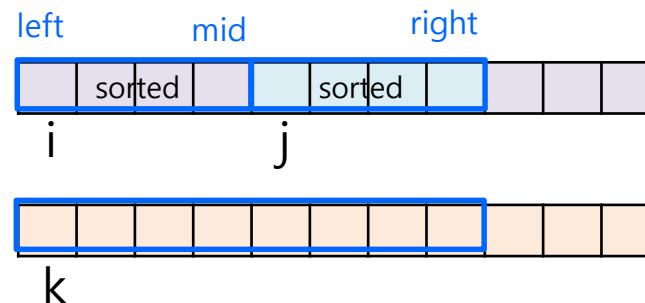
/* i left index of sorted list
   j right index of sorted list
   k index */
void merge(int list[], int left, int mid, int right)
{
int i, j, k, l;
i=left; j=mid+1; k=left;

/* merge of sorted lists */
while(i<=mid && j<=right){
    if(list[i]<=list[j])
        sorted[k++] = list[i++];
    else
        sorted[k++] = list[j++];
}

if(i>mid)/* copy of remained elemnets */
    for(l=j; l<=right; l++)
        sorted[k++] = list[l];
else/* copy of remained elemnets */
    for(l=i; l<=mid; l++)
        sorted[k++] = list[l];
/* copy sorted[] to list[] */
for(l=left; l<=right; l++)
    list[l] = sorted[l];
}

```

list
sorted
k



```
void merge_sort(int list[], int left, int right)
{
int mid;
if(left<right){
    mid = (left+right)/2;
    merge_sort(list, left, mid); /* sort partitioned lists */
    merge_sort(list, mid+1, right); /* sort partitioned lists */
    merge(list, left, mid, right); /*merge */
}
}
```



C:\ 선택 C:\WINDOWS\system32\cmd.exe

- □ ×

<<<<<< Input List >>>>>>>>
8 3 13 6 2 14 5 9 10 1 7 12 4

<<< executing recursive merge sort >>>>
call merge_sort(list, left=1, mid=7)
call merge_sort(list, left=1, mid=4)
call merge_sort(list, left=1, mid=2)
call merge_sort(list, left=1, mid=1)
call merge_sort(list, mid+1=2, right=2)
call merge(list, left=1, mid=1, right=2)
result : 3 8 13 6 2 14 5 9 10 1 7 12 4

call merge_sort(list, mid+1=3, right=4)
call merge_sort(list, left=3, mid=3)
call merge_sort(list, mid+1=4, right=4)
call merge(list, left=3, mid=3, right=4)
result : 3 8 6 13 2 14 5 9 10 1 7 12 4

call merge(list, left=1, mid=2, right=4)
result : 3 6 8 13 2 14 5 9 10 1 7 12 4

call merge_sort(list, mid+1=5, right=7)
call merge_sort(list, left=5, mid=6)
call merge_sort(list, left=5, mid=5)
call merge_sort(list, mid+1=6, right=6)
call merge(list, left=5, mid=5, right=6)
result : 3 6 8 13 2 14 5 9 10 1 7 12 4

call merge_sort(list, mid+1=7, right=7)
call merge(list, left=5, mid=6, right=7)
result : 3 6 8 13 2 5 14 9 10 1 7 12 4

call merge(list, left=1, mid=4, right=7)
result : 2 3 5 6 8 13 14 9 10 1 7 12 4

```
call merge_sort(list, mid+1=8, right=13)
call merge_sort(list, left=8, mid=10)
call merge_sort(list, left=8, mid=9)
call merge_sort(list, left=8, mid=8)
call merge_sort(list, mid+1=9, right=9)
call merge(list, left=8, mid=8, right=9)
result : 2 3 5 6 8 13 14 9 10 1 7 12 4
```

```
call merge_sort(list, mid+1=10, right=10)
call merge(list, left=8, mid=9, right=10)
result : 2 3 5 6 8 13 14 1 9 10 7 12 4
```

```
call merge_sort(list, mid+1=11, right=13)
call merge_sort(list, left=11, mid=12)
call merge_sort(list, left=11, mid=11)
call merge_sort(list, mid+1=12, right=12)
call merge(list, left=11, mid=11, right=12)
result : 2 3 5 6 8 13 14 1 9 10 7 12 4
```

```
call merge_sort(list, mid+1=13, right=13)
call merge(list, left=11, mid=12, right=13)
result : 2 3 5 6 8 13 14 1 9 10 4 7 12
```

```
call merge(list, left=8, mid=10, right=13)
result : 2 3 5 6 8 13 14 1 4 7 9 10 12
```

```
call merge(list, left=1, mid=7, right=13)
result : 1 2 3 4 5 6 7 8 9 10 12 13 14
```

```
<<<<<< Sorted List >>>>>>
1 2 3 4 5 6 7 8 9 10 12 13 14
```

계속하려면 아무 키나 누르십시오 . . .