

Chap 7. Sorting (1)

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7.1 Motivation

- Sorting
 - Rearrange n elements into ascending(decending) order
 - 7, 3, 6, 2, 1 \rightarrow 1, 2, 3, 6, 7
- Tow important uses of sorting
 - an aid in searching
 - a means for matching entries in lists
(comparing two lists)
- *If the list is sorted, the searching time could be reduced*
 - from $O(n)$ to $O(\log_2 n)$

- Sequential Search

```
int seqSearch(element a[], int k, int n)
{ /* search a[1:n]; return the least i such that
   a[i].key = k; return 0, if k is not in the array */
  int i;
  for (i = 1; i <= n && a[i].key != k; i++)
    ;
  if (i > n) return 0;
  return i;
}
```

Program 7.1 Sequential search

- time complexity

- worst case: $O(n)$
- average number of comparisons for a successful search:

$$(\sum_{1 \leq i \leq n} i)/n = (n+1)/2$$

- Binary Search

- Assumption: $list[0].key \leq list[1].key \leq \dots \leq list[n-1].key$

```
#define COMPARE(x, y) (((x) < (y)) ? -1 : ((x) == (y)) ? 0 : 1 )
int binsearch(element list[], int searchnum, int n){
    int left=0, right=n-1, middle;
    while(left <= right) {
        middle = (left + right)/2;
        switch (COMPARE(list[middle].key, searchnum)) {
            case -1 : left = middle + 1; break;
            case 0 : return middle;
            case 1 : right = middle-1;
        }
    }
    return -1;
}
```

- time complexity: $O(\log n)$

Terminology

- Record : R_1, R_2, \dots, R_n
 - A list of records : (R_1, R_2, \dots, R_n)
- R_i has key value K_i
- Ordering relation($<$)
 - Transitive relation : $x < y$ and $y < z \Rightarrow x < z$
- ***Sorting Problem*** : finding a permutation σ such that $K_{\sigma(i)} \leq K_{\sigma(i+1)}$, $1 \leq i \leq n-1$
 - the desired ordering is $(R_{\sigma(1)}, R_{\sigma(2)}, \dots, R_{\sigma(n)})$

Terminology

- ***Stable Sorting*** : σ_s

(1) $K_{\sigma_s(i)} \leq K_{\sigma_s(i+1)}$, $1 \leq i \leq n-1$

(2) If $i < j$ and $K_i == K_j$ in the input list, R_i precedes R_j in the sorted list

ex) input list : 6, 7, 3, 2_1 , 2_2 , 8

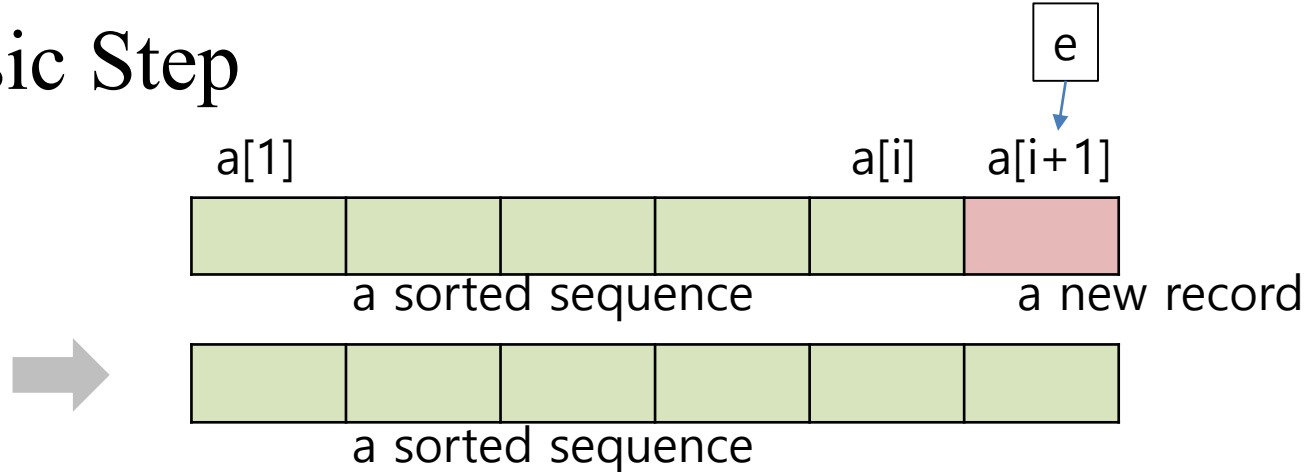
– stable sorting : 2_1 , 2_2 , 3, 6, 7, 8

– unstable sorting : 2_2 , 2_1 , 3, 6, 7, 8

- *Internal Sorting* (c.f. external sorting)- the list is small enough to sort entirely in main memory
 - insertion sort
 - quick sort
 - heap sort
 - merge sort
 - radix sort

7.2 Insertion Sort

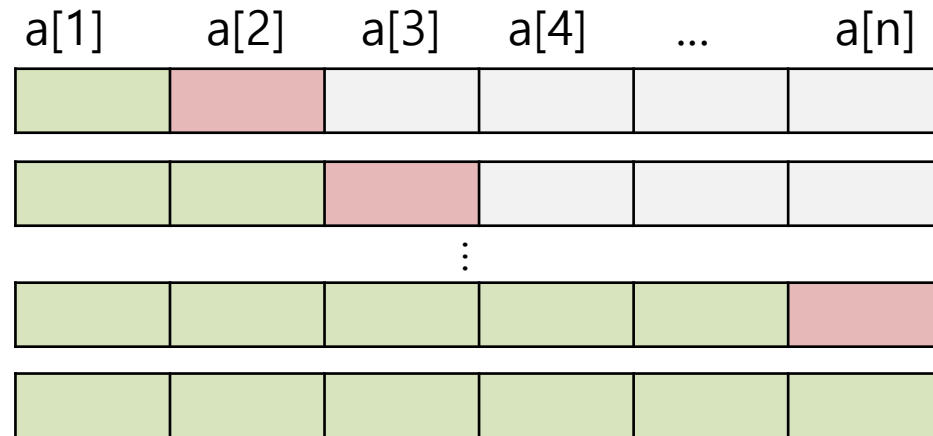
- Basic Step



```
void insert(element e, element a[], int i)
{ /* insert e into the ordered list a[1:i] such that the
   resulting list a[1:i+1] is also ordered, the array a
   must have space allocated for at least i+2 elements */
  a[0] = e;
  while (e.key < a[i].key)
  {
    a[i+1] = a[i];
    i--;
  }
  a[i+1] = e;
}
```

Program 7.4: Insertion into a sorted list

- Insertion Sort



```
void insertionSort(element a[], int n)
{ /* sort a[1:n] into nondecreasing order */
    int j;
    for (j = 2; j <= n; j++) {
        element temp = a[j];
        insert(temp, a, j-1);
    }
}
```

Program 7.5: Insertion sort

- **Analysis of *insertionSort*:**

- < Method 1 >

- Worst case time

- $insert(e, a, i) \Rightarrow i+1$ comparisons
 - $InsertionSort(a, n)$ invokes $insert$ for $i = j-1 = 1, \dots, n-1$
 - $O(\sum_{i=1}^{n-1} (i+1)) = O(n^2)$

<Method 2>

- Record R_i is *left out of order*(LOO)

$$\text{iff } R_i < \max_{1 \leq j < i} \{R_j\}$$

- The insertion step is executed only for those records that are LOO
- if number of LOOs = k ,
 - computing time : $O(kn)$
 - worst case time : $O(n^2)$

- Example 7.1
 - $n = 5$
 - input key (5, 4, 3, 2, 1)
 - records R_2, R_3, R_4, R_5 are LOO

j	[1]	[2]	[3]	[4]	[5]
–	5	4	3	2	1
2	4	5	3	2	1
3	3	4	5	2	1
4	2	3	4	5	1
5	1	2	3	4	5

- Example 7.2
 - $n = 5$
 - input key (2, 3, 4, 5, 1)
 - only R_5 is LOO

j	[1]	[2]	[3]	[4]	[5]
–	2	3	4	5	1
2	2	3	4	5	1
3	2	3	4	5	1
4	2	3	4	5	1
5	1	2	3	4	5

- $O(kn)$ makes this method very desirable in sorting sequences in which only a very few records are LOO(i.e., $k \ll n$).
- *Stable sorting* method
- Useful for small size sorting ($n \leq 30$)

Shell Sort: A Better Insertion Sort

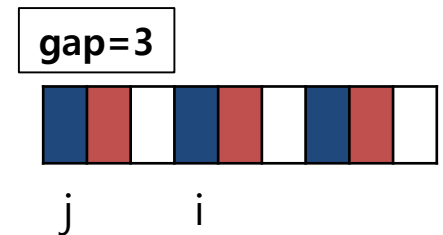
- Shell sort is a variant of insertion sort
 - Reduces work by moving elements farther earlier
- Performs:
 - $O(n^2)$ comparisons
- Divide and conquer approach to insertion sort
 - Sort many smaller subarrays using insertion sort
 - Sort progressively larger arrays
 - Finally sort the entire array
- These subarrays are elements separated by a *gap*
 - Start with *large gap*
 - Decrease the gap on each “pass”

Shell Sort: The Varying Gap

gap 5	10	8	6	20	4	3	22	1	0	15	16
	10					3					16
		8					22				
			6					1			
				20					0		
					4					15	
gap 3	3					10					16
		8					22				
			1					6			
				0					20		
					4					15	
	3	8	1	0	4	10	22	6	20	15	16
gap 1	3			0			22			15	
		8			4			6			16
			1			10			20		
	0			3			15			22	
		4			6			8			16
			1			10			20		
gap 1	0	4	1	3	6	10	15	8	20	22	16
	0	1	3	4	6	8	10	15	16	20	22

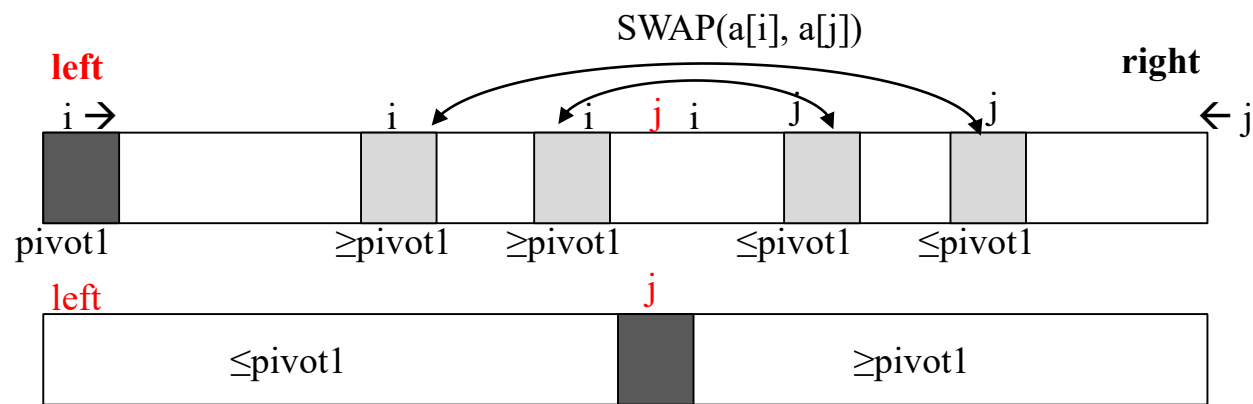
Shell Sort Algorithm

```
// insertion sort with gap
// range of sort is from first to last
inc_insertion_sort(int list[], int first, int last, int gap)
// sublist sorting
{
    int i, j, key;
    for(i=first+gap; i<=last; i=i+gap){
        key = list[i]; // i-th element is sorted
        for(j=i-gap; j>=first && key<list[j];j=j-gap)
            list[j+gap]=list[j];
        list[j+gap]=key;
    }
}
//
void shell_sort( int list[], int n ) // n = size
{
    int i, gap;
    for( gap=n/2; gap>0; gap = gap/2 ) {
        if( (gap%2) == 0 ) gap++;
        for(i=0;i<gap;i++) // number of sublists : gap
            inc_insertion_sort(list, i, n-1, gap);
    }
}
```

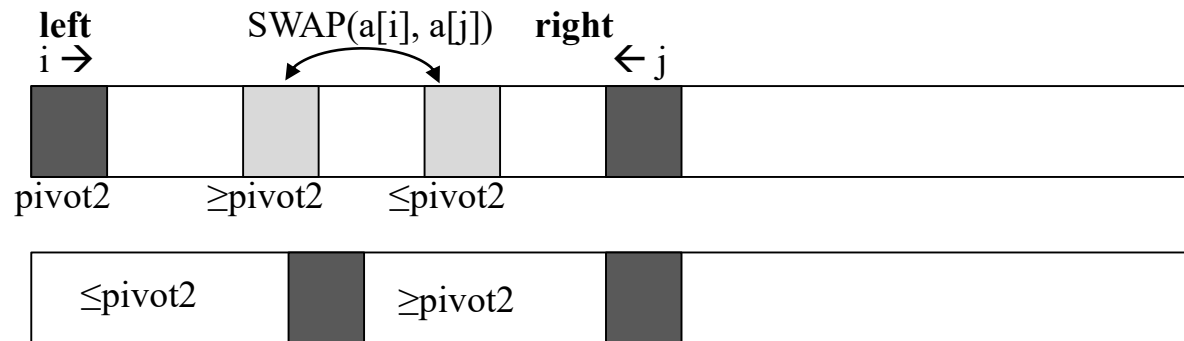


7.3 Quick Sort

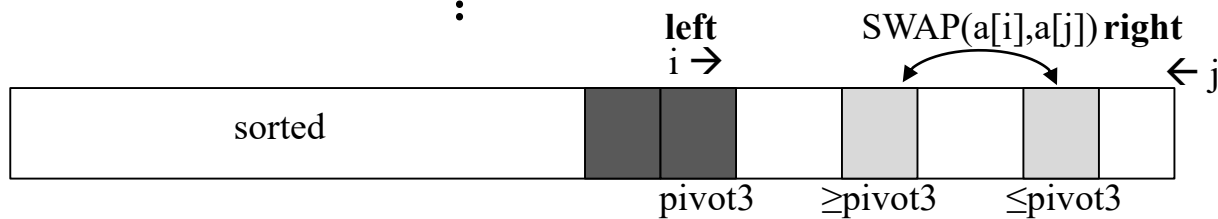
- Divide and conquer
 - two phase
 - split and control
- Use *recursion* : stack is needed
- Best average time : $O(n \cdot \log_2 n)$



```
do { ...
    if(i < j) SWAP(a[i], a[j]);
} while( i < j )
SWAP(a[left], a[j]);
```



⋮



⋮



```
#define SWAP(x, y, temp) ((temp) = (x), (x) = (y), (y)=(temp))
```

```
void quickSort(element a[], int left, int right)
{ /* sort a[left:right] into nondecreasing order on the key field; a[left].key is arbitrarily
   chosen as the pivot key; it is assumed that a[left].key <= a[right+1].key */
```

```
    int pivot, i, j;
    element temp;
    if (left < right)
    {
        i = left; j = right + 1;
        pivot = a[left].key;

        do { /* search for keys from the left and right
              sublists, swapping out-of-order elements until
              the left and right boundaries cross or meet */
            do i++; while ((a[i].key < pivot) && (i < right));
            do j--; while (a[j].key > pivot);
            if (i < j) SWAP(a[i], a[j], temp);
        } while (i < j);
        SWAP(a[left], a[j], temp);
        printList(a, num);
        quickSort(a, left, j - 1);
        quickSort(a, j + 1, right);
    }
}
```

- Example 7.3

R_1	R_2	R_3	R_4	R_5	R_6	R_7	R_8	R_9	R_{10}	<i>left</i>	<i>right</i>
[26	5	37	1	61	11	59	15	48	19]	1	10
[11	5	19	1	15]	26	[59	61	48	37]	1	5
[1	5]	11	[19	15]	26	[59	61	48	37	1	2
1	5	11	[19	15]	26	[59	61	48	37]	4	5
1	5	11	15	19	26	[59	61	48	37]	7	10
1	5	11	15	19	26	[48	37]	59	[61]	7	8
1	5	11	15	19	26	37	48	59	[61]	10	10
1	5	11	15	19	26	37	48	59	61		

Figure 7.1: Quick sort example

- Analysis

- Worst case : $O(n^2)$

- in the case of sorted input

- Optimal case : $T(n)$

- $$T(n) \leq cn + 2T(n/2), \text{ for some constant } c$$

- $$\leq cn + 2(cn/2 + 2T(n/4))$$

- $$\leq 2cn + 4T(n/4) \leftarrow cn\log_2 4 + 4T(n/4)$$

- $$\vdots$$

- $$\leq cn\log_2 n + nT(1) = O(n\log n)$$

- *unstable sorting*

- good(best) sorting method

- average computing time is $O(n\log n)$

7.5 Merge Sort

- Merge *two sorted lists* to *a single sorted list*.
 - $\text{initList}[i:m]$ and $\text{initList}[m+1:n] \rightarrow \text{mergedList}[i:n]$
- Example

	A	B	C
1	2, 5, 6	1, 3, 8, 9, 10	
2	2, 5, 6	3, 8, 9, 10	1
3	5, 6	3, 8, 9, 10	1, 2
4	5, 6	8, 9, 10	1, 2, 3
5	6	8, 9, 10	1, 2, 3, 5
6		8, 9, 10	1, 2, 3, 5, 6
7			1, 2, 3, 5, 6, 8, 9, 10

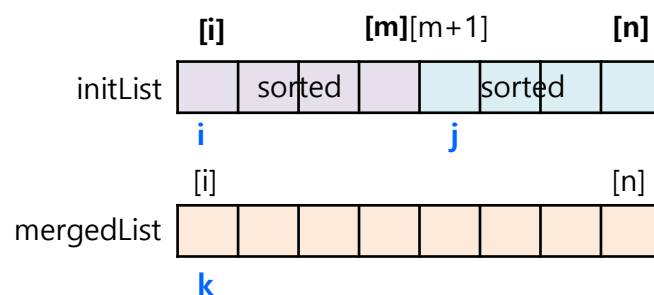
- Compare the smallest elements of A and B and merge the smaller into C.
- When one of A and B becomes empty, append the other list to C.

```

void merge(element initList[], element mergedList[],
           int i, int m, int n)
{
    /* the sorted lists initList[i:m] and initList[m+1:n] are
       merged to obtain the sorted list mergedList[i:n] */
    int j,k,t;
    j = m+1;          /* index for the second sublist */
    k = i;             /* index for the merged list */

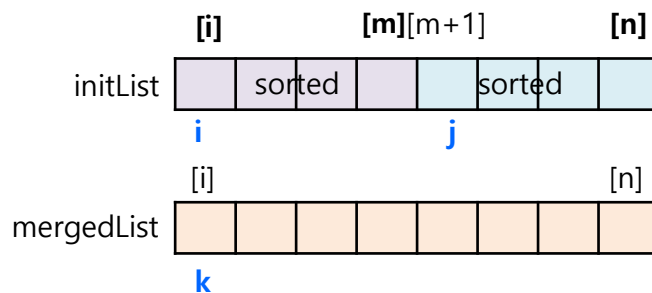
    while (i <= m && j <= n) {
        if (initList[i].key <= initList[j].key)
            mergedList[k++] = initList[i++];
        else
            mergedList[k++] = initList[j++];
    }
    if (i > m)
        /* mergedList[k:n] = initList[j:n] */
        for (t = j; t <= n; t++)
            mergedList[t] = initList[t];
    else
        K++
        /* mergedList[k:n] = initList[i:m] */
        for (t = i; t <= m; t++)
            mergedList[k+t-i] = initList[t];
    }
    K++

```



Program 7.7: Merging two sorted lists

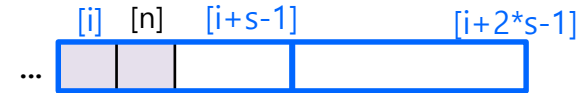
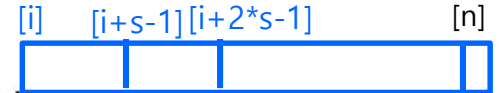
- **Analysis of *merge*:**
 - Total increment in k is $n-i+1$.
 - $O(n-i+1) \rightarrow O(n)$
 - Stable sorting



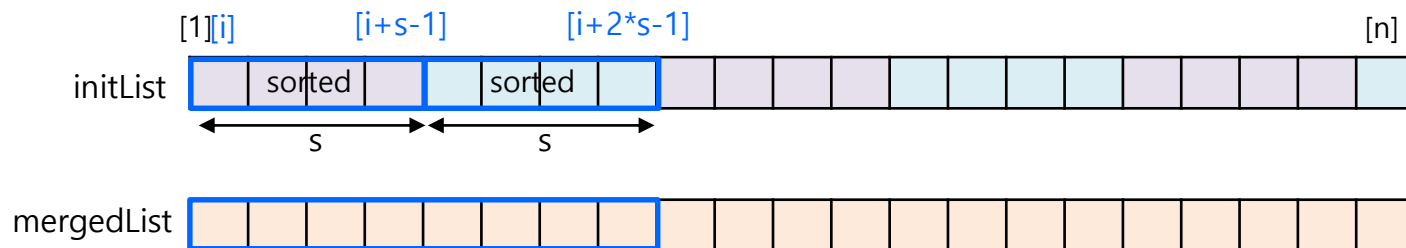
```

void mergePass(element initList[], element mergedList[],
               int n, int s)
/* perform one pass of the merge sort, merge adjacent
   pairs of sorted segments from initList[] into mergedList[],
   n is the number of elements in the list, s is
   the size of each sorted segment */
int i, j;    i+2*s-1 <= n
for (i = 1; i <= n - 2 * s + 1; i += 2 * s)
    merge(initList, mergedList, i, i + s - 1, i + 2 * s - 1);
(2) if (i + s - 1 < n)
    merge(initList, mergedList, i, i + s - 1, n);
(3) else
    for (j = i; j <= n; j++)
        mergedList[j] = initList[j];
}

```



Program 7.8: A merge pass



```

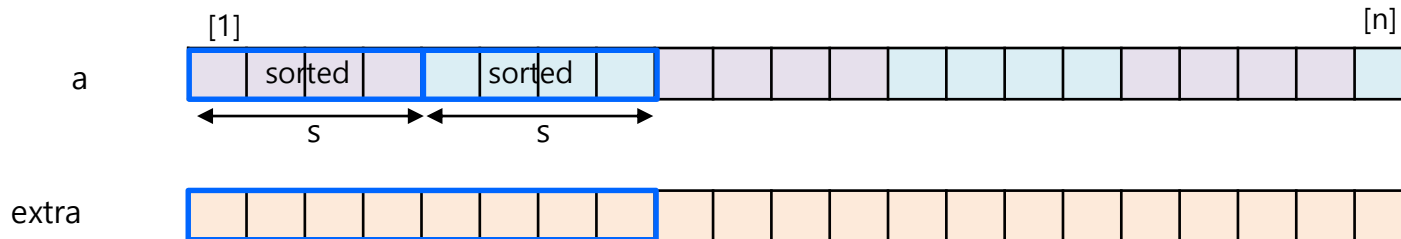
void mergeSort(element a[], int n)
{
    /* sort a[1:n] using the merge sort method */
    int s = 1; /* current segment size */
    element extra[MAX_SIZE];

    while (s < n) {
        mergePass(a, extra, n, s);
        s *= 2;
        mergePass(extra, a, n, s); //2*s 만큼 정렬됨
        s *= 2;
    }
}

```

s > n ?

Program 7.9: Merge sort



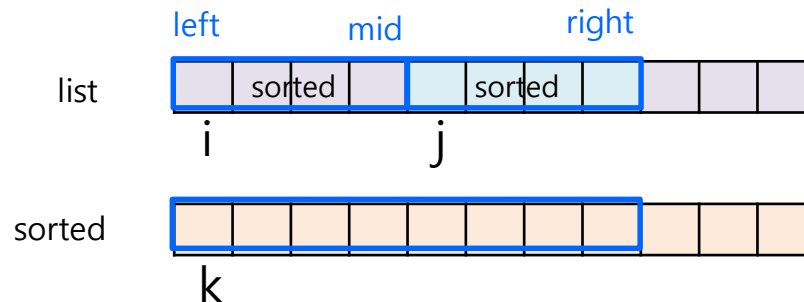
```

int sorted[MAX_SIZE]; // additional space

/* i left index of sorted list
   j right index of sorted list
   k index */
void merge(int list[], int left, int mid, int right)
{
    int i, j, k, l;
    i=left; j=mid+1; k=left;

    /* merge of sorted lists */
    while(i<=mid && j<=right){
        if(list[i]<=list[j])
            sorted[k++] = list[i++];
        else
            sorted[k++] = list[j++];
    }
    if(i>mid)/* copy of remained elemnets */
        for(l=j; l<=right; l++)
            sorted[k++] = list[l];
    else/* copy of remained elemnets */
        for(l=i; l<=mid; l++)
            sorted[k++] = list[l];
    /* copy sorted[] to list[] */
    for(l=left; l<=right; l++)
        list[l] = sorted[l];
}

```



```

void merge_sort(int list[], int left, int right)
{
    int mid;
    if(left < right){
        mid = (left+right)/2;
        merge_sort(list, left, mid);    /* sort partitioned lists */
        merge_sort(list, mid+1, right); /* sort partitioned lists */
        merge(list, left, mid, right); /*merge */
    }
}

```



