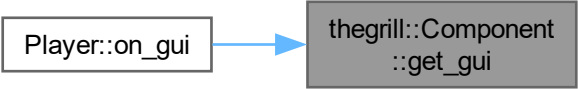


Player::on\_gui



```
graph LR; A[Player::on_gui] --> B["thegrill::Component::get_gui"]
```

A diagram illustrating a function call. On the left, a white rectangular box with a black border contains the text "Player::on\_gui". A blue arrow points from the right side of this box to a gray rectangular box on the right. The gray box contains the text "thegrill::Component" on the top line and "::get\_gui" on the bottom line.

thegrill::Component  
::get\_gui