

thegrill::Component



```
graph BT; Player[Player] --> thegrill[thegrill::Component];
```

A UML class diagram illustrating inheritance. At the bottom is a gray rectangular box labeled "Player". A blue arrow points vertically upwards from the "Player" box to a white rectangular box at the top labeled "thegrill::Component". The arrow's shaft is a solid blue line, and its head is a solid blue triangle pointing towards the "thegrill::Component" box.

Player