

thegrill::Component



```
graph BT; AnimationTrack[thegrill::AnimationTrack] --> Component[thegrill::Component];
```

A UML class diagram illustrating inheritance. At the bottom is a gray rectangular box labeled 'thegrill::AnimationTrack'. A blue arrow points vertically upwards from the top center of this box to the bottom center of a white rectangular box at the top labeled 'thegrill::Component'. The arrow indicates that 'thegrill::AnimationTrack' inherits from 'thegrill::Component'.

thegrill::AnimationTrack