

thegrill::BoxCollider
::get_collisionResponse



```
graph LR; A["thegrill::BoxCollider  
::get_collisionResponse"] --> B["thegrill::BoxCollider  
::colliding"]; B --> C["thegrill::BoxCollider  
::get_offset"]
```

thegrill::BoxCollider
::colliding

thegrill::BoxCollider
::get_offset