

Bibliography

_All the songs are played by the developer as well as all the background scenes which are the original art works.

_All the assets and code are made and written by the developer with the help of the Unity's online documentation website.

<https://docs.unity3d.com/Manual/index.html>

_Game engine: Unity Hub

Arts: Most of the game scenes and backgrounds are hand-written Chinese calligraphies.



Logo/Title/Credit
Scene

Instruction Scene

宋 楊公
竟棠卑俱兒子離
學去上訓孔功節
優而和奉懷磨義
益下母兄箴廉
仕詠睦儀弟規退
夫者同仁規退

Tutorial Scene

酒是樓影照時圓千
把夕瓊清戶別晴久
有今恐弄綺向陰長
時闕唯舞低長有人
八幾宮去起閣事月願
一月上歸寒朱何但願
明天風勝轉恨離全

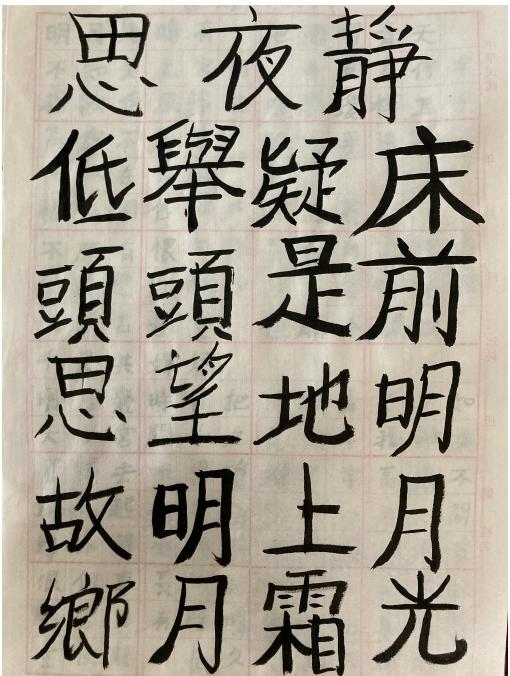
Level 1 Scene

花人月渡花人月
市約與濕市約與
燈黃春燈黃燈
畫後舊袖畫後舊
如昏衣衫如昏衣
人月

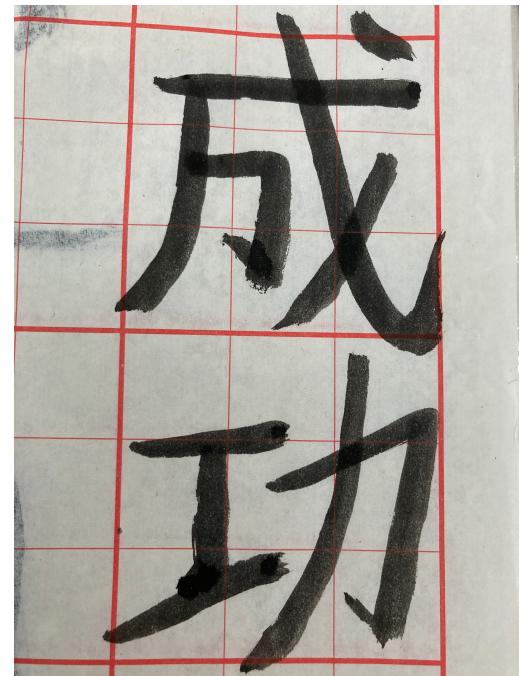
Level 2 Scene

劍號重師服唐道羌竹
巨斧火衣弔垂遐白蓋壹
關塲薦帝文民拱邇駒此敢
海鳥擊伐平壹食身毀
鹽官裳罪章體場髮傷
淡人推周愛率化四方
九皇位發育宦破大堂

Level 3 Scene



Level 4 Scene



Final Score Scene

Luu, Q (2021). *Finished.JPG*[Unpublished manuscript]. San Diego State University

Luu, Q (2021). *Instruction.JPG*[Unpublished manuscript]. San Diego State University

Luu, Q (2021). *Level-1.JPG*[Unpublished manuscript]. San Diego State University

Luu, Q (2021). *Level-2.JPG*[Unpublished manuscript]. San Diego State University

Luu, Q (2021). *Level-3.JPG*[Unpublished manuscript]. San Diego State University

Luu, Q (2021). *Level-4.JPG*[Unpublished manuscript]. San Diego State University

Luu, Q (2021). *start-screen.JPG*[Unpublished manuscript]. San Diego State University

Luu, Q (2021). *Tutorial_scene.JPG*[Unpublished manuscript]. San Diego State University

Audio

Name	Category	Description
Level-1.mp3	Background Music	Plays and provides rhythm for level 1.
Level-2.mp3	Background Music	Plays and provides rhythm for level 2.
Level-3.mp3	Background Music	Plays and provides rhythm for level 3.
Level4.mp3	Background Music	Plays and provides rhythm for level 4.
MainSceneLoop.mp3	Background Music	Plays during main/credit/instruction/result scenes.
Tutorial.mp3	Background Music	Plays and provides rhythm for tutorial.

Luu, Q (2021). *Level-1.mp3*[Unpublished manuscript]. San Diego State University

Luu, Q (2021). *Level-2.mp3*[Unpublished manuscript]. San Diego State University

Luu, Q (2021). *Level-3.mp3*[Unpublished manuscript]. San Diego State University

Luu, Q (2021). *Level-4.mp3*[Unpublished manuscript]. San Diego State University

Luu, Q (2021). *MainSceneLoop.mp3*[Unpublished manuscript]. San Diego State University

Luu, Q (2021). *Tutorial.mp3*[Unpublished manuscript]. San Diego State University

Scripts:

Name	Description
BackGroundMusic.cs	Plays background music in main/instruction/credit/result scenes.
CreditScene.cs	Displays credit and provides button for back to main scene.
EnableNextLevel.cs	Provides an non-clickable button for going to next level until the song is done.
Instruction.cs	Provides buttons for going to main menu, tutorial, and level 1.
MainSceneButtons.cs	Evokes main menu's buttons.
Notes.cs	Gives the icons a velocity to match the level's song.
PressedButtons.cs	Gives the arrows different color when we press them. Adds score when we hit the icons correctly.
ResultScene.cs	Provides options for replaying to level 1 and quitting the game.
Scores.cs	Updates the current score through levels. Resets score back to 0 if the level is 1.
SplashScreen.cs	Indicates how long the splash screen will stay.

StopBackgroundMusic.cs	Stops music from pre-level scenes.
Tutorial.cs	Provides options for replaying the practice scene and starting playing level 1.

- Luu, Q (2021). *BackGroundMusic.cs*[Unpublished manuscript]. San Diego State University
- Luu, Q (2021). *CreditScene.cs*[Unpublished manuscript]. San Diego State University
- Luu, Q (2021). *EnableNextLevel.cs*[Unpublished manuscript]. San Diego State University
- Luu, Q (2021). *Instructions.cs*[Unpublished manuscript]. San Diego State University
- Luu, Q (2021). *MainSceneButtons.cs*[Unpublished manuscript]. San Diego State University
- Luu, Q (2021). *Notes.cs*[Unpublished manuscript]. San Diego State University
- Luu, Q (2021). *PressedButtons.cs*[Unpublished manuscript]. San Diego State University
- Luu, Q (2021). *ResultScene.cs*[Unpublished manuscript]. San Diego State University
- Luu, Q (2021). *Scores.cs*[Unpublished manuscript]. San Diego State University
- Luu, Q (2021). *SplashScreen.cs*[Unpublished manuscript]. San Diego State University
- Luu, Q (2021). *StopBackgroundMusic.cs*[Unpublished manuscript]. San Diego State University
- Luu, Q (2021). *Tutorial.cs*[Unpublished manuscript]. San Diego State University

Sprites:

- Luu, Q (2021). *down-arrow.JPG*[Unpublished manuscript]. San Diego State University

- Luu, Q (2021). *left-arrow.JPG*[Unpublished manuscript]. San Diego State University
- Luu, Q (2021). *right-arrow.JPG*[Unpublished manuscript]. San Diego State University
- Luu, Q (2021). *up-arrow.JPG*[Unpublished manuscript]. San Diego State University