

## INT 10 - Video BIOS Services

For more information, see the following topics:

- [INT 10,0](#) - Set video mode
- [INT 10,1](#) - Set cursor type
- [INT 10,2](#) - Set cursor position
- [INT 10,3](#) - Read cursor position
- [INT 10,4](#) - Read light pen
- [INT 10,5](#) - Select active display page
- [INT 10,6](#) - Scroll active page up
- [INT 10,7](#) - Scroll active page down
- [INT 10,8](#) - Read character and attribute at cursor
- [INT 10,9](#) - Write character and attribute at cursor
- [INT 10,A](#) - Write character at current cursor
- [INT 10,B](#) - Set color palette
- [INT 10,C](#) - Write graphics pixel at coordinate
- [INT 10,D](#) - Read graphics pixel at coordinate
- [INT 10,E](#) - Write text in teletype mode
- [INT 10,F](#) - Get current video state

Warning: Some BIOS implementations have a bug that causes register BP to be destroyed. It is advisable to save BP before a call to Video BIOS routines on these systems.

- registers CS, DS, ES, SS, BX, CX, DX are preserved unless explicitly changed
- see [INT 1F](#) [INT 1D](#) [INT 29](#) [INT 21,2](#) [INT 21,6](#) [INT 21,9](#)