

VendingMachineTests		
testExceedingCombinedCondimentLimit()	void	
testExceedingCondimentLimit()	void	
testAddingValidCondiment()	void	
testAddingCondimentsInStep()	void	
testRetrieveBeverage()	void	
setUp()	void	
VendingMachineTests()		

Beverage		
name	String	
size	int	
totalCondiments	int	
name	String	
size	int	
getCondimentQuantity(String)	int	
addCondiment(String, int)	boolean	
Beverage(String, int)		

VendingMachine		
addBeverage(Beverage)	void	
displayMachine()	void	
getBeverage(Beverage)	Beverage	
VendingMachine(List<Beverage>)		

BeverageFactory		
createBeverage(String, int)	Beverage	
BeverageFactory()		

Coffee		
brewTime	int	
Coffee(String, int)		

Main		
main(String[])	void	
Main()		

Tea		
brewTime	int	
Tea(String, int)		

Americano		
brewTime	int	
Americano(String, int)		

Espresso		
brewTime	int	
Espresso(String, int)		

Green		
brewTime	int	
Green(String, int)		

Yellow		
brewTime	int	
Yellow(String, int)		

Black		
brewTime	int	
Black(String, int)		

Latte		
brewTime	int	
Latte(String, int)		