

A thick black L-shaped frame is positioned around the text. It starts at the top-left, goes right, then down, then right again, forming a large 'C' shape that frames the text.

Assembly Language

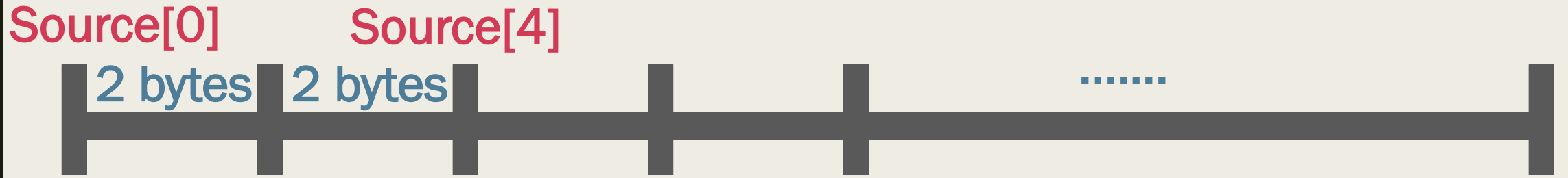
CH04 - Exercise & Homework

Exercise 4.

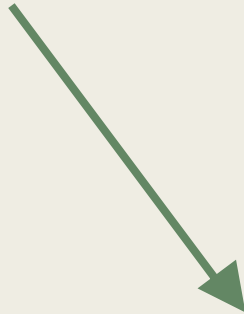
Copying a Word Array to a DoubleWord array

Write a program that uses a **loop** to copy all the elements from an **unsigned Word (16-bit) array** into an **unsigned doubleword (32-bit) array**.

unsigned Word (16-bit) array



Source[2]



4 bytes

4 bytes

.....

Target[0]

Target[4]

Target[8]

unsigned doubleword (32-bit) array

```
sourceNum = 0;
```

```
targetNum = 0;
```

```
for( i = LENGTHOF(sourceArray); i>0 ; i- - )
```

```
{
```

```
    targetArray[targetNum ] = sourceArray[sourceNum ];
```

```
    sourceNum++;
```

```
    targetNum++;
```

```
}
```

.386

.model flat,stdcall

.stack 4096

ExitProcess proto,dwExitCode:dword

INCLUDE Irvine32.inc

; textbook Page.95

.data

;設一個unsigned Word (16-bit) array

source word 1,2,3,4,5,6,7,8,9,10

;value name type value

;source的長度

count = LENGTHOF source

; unsigned doubleword (32-bit) array

target dword count DUP(?)

; value name type number of value uninitialized

.data

; 設一個 unsigned Word (16-bit) array

source word 1,2,3,4,5,6,7,8,9,10

; value name type value

; source 的長度

count = LENGTHOF source

; unsigned doubleword (32-bit) array

target dword count DUP(?)

; value name type number of value uninitialized

.code

main proc

mov ecx, count ;set loop count

mov esi,0 ; source, esi = 0(offset of byteVal)

mov edi,0 ; target, edi = 0(offset of byteVal)

L1: ; label

movzx eax, source[esi] ; eax = source[esi]

mov target[edi], eax ; target[edi] = eax = source[esi]

add esi, 2 ; 1 word => 2 bytes, esi += 2

add edi, 4 ; 1 doubleword => 4 bytes, esi += 4

loop L1 ; count = count - 1

invoke ExitProcess,0	; exit process
main endp	; end of main procedure
end main	; end of the program

Homework Assignment 01

due at 10/14 23:59

Fibonacci number

[submission format](#)

Write a program that uses a **loop** to calculate the first seven values of the Fibonacci number sequence, describe by the following formula:

$$\text{Fib}(1) = 1, \text{Fib}(2) = 1, \text{Fib}(n) = \text{Fib}(n - 1) + \text{Fib}(n - 2)$$

*Place each values in the EAX register
(Or try to display them. See next page)

How to display computing result on screen?

- With Irvine's library

- **WriteString** procedure

WriteString PROC

Writes a null-terminated string to standard output.

Call args: EDX = points to string

Return arg: None

Example:

```
.data
prompt BYTE "Enter your name: ",0

.code
    mov     edx,OFFSET prompt
    call WriteString
```

- *WriteInt* procedure

WriteInt PROC

Writes a signed 32-bit decimal number to standard output in decimal format with a leading sign and no leading zeros.

Call args: EAX = signed number to write

Return arg: None

Example:

```
    mov     eax,216543
    call WriteInt
```

Output: +216543

NOTES: To write an unsigned integer, use the `WriteDec` procedure.

To write in hexadecimal, use the `WriteHex` procedure.

To write in binary, use the `WriteBin` procedure.

Use the `mShow` macro to display the contents of an 8-, 16-, or 32-bit variable or register in any combination of hexadecimal, signed decimal, unsigned decimal, or binary formats.

Submission Format

- Turn in your report **in group**
- Observe the changes of registers and memory while executing. **Screenshot when needed.**
- Pack (archive) the following two files
 - *xxxx.asm*
 - *Put your screenshots, your source code with comments, and your feedback about the assignment in the file. (file format: .doc/.docx/.pdf)*
- Upload to Tronclass