

Modern Java IN ACTION

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Lambdas, Streams, Functional and Reactive Programming

Part 1 Fundamentals

1. Java 8, 9, 10, and 11: what's happening

This chapter covers

- ▶ Why Java keeps changing
- ▶ Changing computing background
- ▶ Pressures for Java to evolve
- ▶ Introducing new core features of Java 8 and 9

1.1 So, what's the big story?

▶ Java Version History

- ▶ JDK 1.0 (Jan. 1996) ~ Java SE6 (Dec. 2006)
- ▶ Java SE 7 - July 2011
- ▶ Java SE 8 - March 2014
 - ▶ **Lambda expressions**, **default methods**, and **functional-style operations of streams of elements**
- ▶ Java SE 9 - September 2017
 - ▶ Modularization of the JDK under Project Jigsaw (Java Platform Module System)
 - ▶ More concurrency updates.^[297] It includes a Java implementation of Reactive Streams
- ▶ Java SE 10 - March 2018
- ▶ ...
- ▶ Java SE 13 - September 2019

to write programs more easily. For example, instead of writing verbose code (to sort a list of apples in inventory based on their weight) like

```
Collections.sort(inventory, new Comparator<Apple>() {  
    public int compare(Apple a1, Apple a2){  
        return a1.getWeight().compareTo(a2.getWeight());  
    }  
});
```

in Java 8 you can write more concise code that reads a lot closer to the problem statement, like the following:

```
inventory.sort(comparing(Apple::getWeight));
```

← | **The first Java 8 code
of the book!**

- ▶ Hardware Influence - Multicore CPU
- ▶ Prior to Java 8 - Use **threads** to use these cores
 - ▶ The problem is that working with threads is difficult and error-prone.
 - ▶ Java has followed an evolutionary path of continually trying to **make concurrency easier and less error-prone.**
- ▶ Java 1.0 - threads, locks, and a memory model
- ▶ Java 5 - thread pools and concurrent collections
- ▶ Java 7 - fork/join framework
- ▶ Java 8 - a new, simpler way of thinking parallelism
- ▶ Java 9 - reactive programming
(RxJava and Akka reactive streams toolkits)

- ▶ More concise code and simpler use of multicore processors in Java 8.
 - ▶ The Streams API
 - ▶ Techniques for passing code to methods
 - ▶ Anonymous classes
 - ▶ Lambda expressions
 - ▶ Methods references
 - ▶ Default methods in interface
- ▶ Java 9 adds **modules**

1.2 Why is Java still changing?

- ▶ Java is a well-designed object-oriented language with many useful libraries.
- ▶ Compile Java to JVM (Java Virtual Machine) bytecode for internet applet programs (applets).
- ▶ Scala, Groovy, and Kotlin programming language also run on the JVM.
- ▶ Climate change (multicore processors, new programming influences)
 - ▶ Programmers are increasingly dealing with **big-data**.
 - ▶ To exploit **multicore computers** or **computing clusters** effectively.

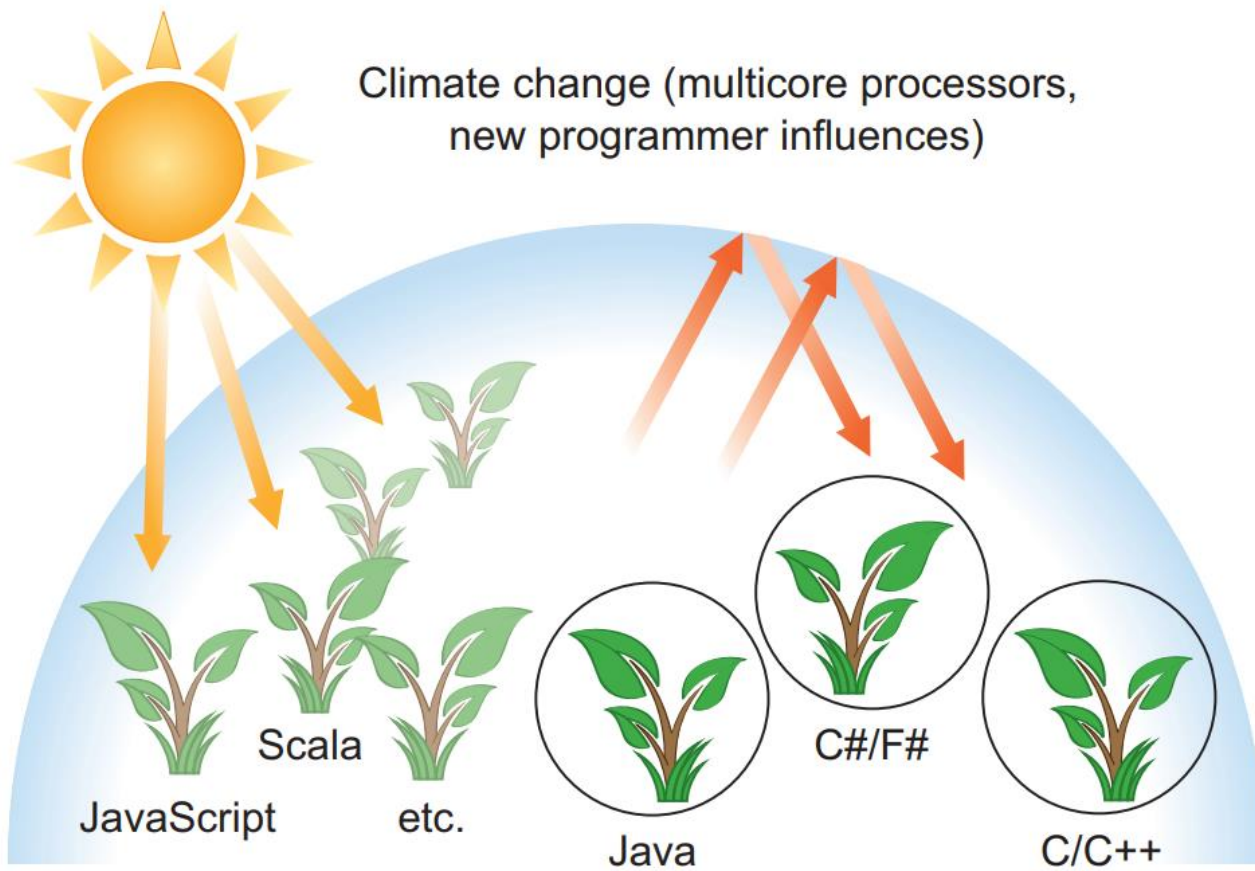


Figure 1.1 Programming-language ecosystem and climate change

Stream processing

- ▶ Unix command line

- ▶ `cat file1 file2 | tr "[A-X]" "[a-z]" | sort | tail -3`

- ▶ Java 8 adds a Streams API in `java.util.stream`; `Stream<T>` is a sequence of items of type T.

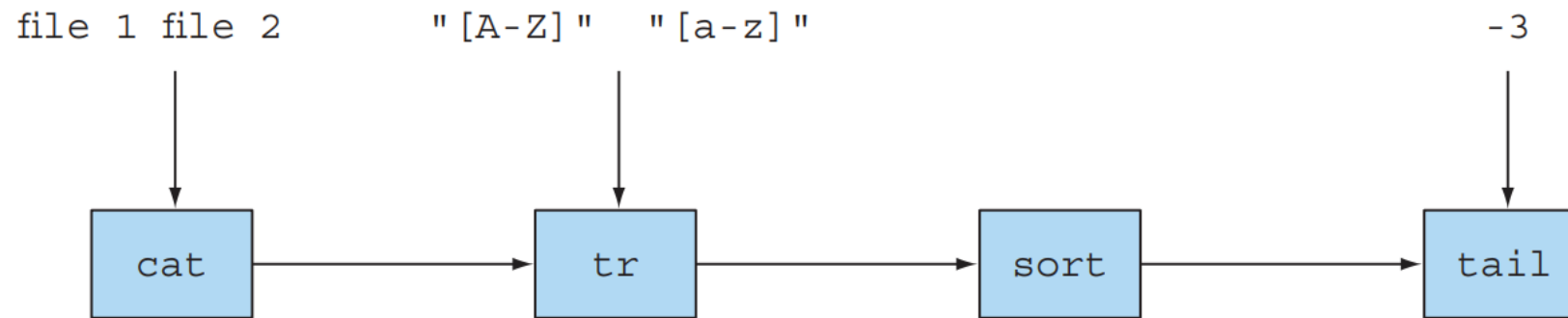


Figure 1.2 Unix commands operating on streams

Passing code to methods with behavior parameterization

- ▶ Java 8 has the ability to pass a piece of code to an API.
- ▶ For example, a collection of invoice IDs with a format like 2013UK0001, 2014US00e2, and so on.
 - ▶ four digits represent the year
 - ▶ two letters for a country code
 - ▶ the last four digits for the ID of a client
- ▶ Sort a collection of invoice IDS with different criterias

```
public int compareUsingCustomerId(String inv1, String inv2){  
    ....  
}
```

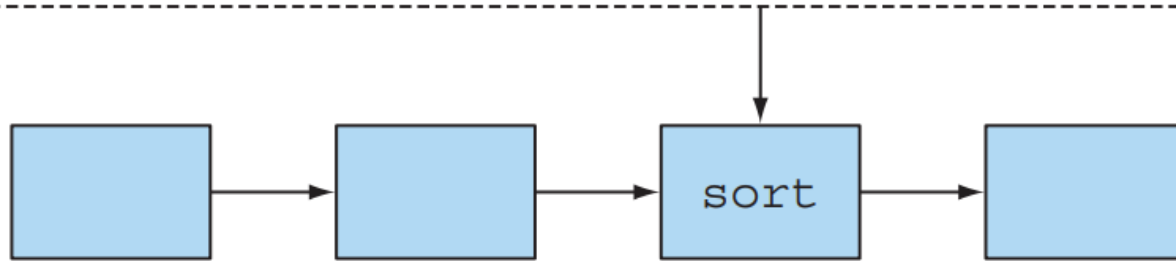


Figure 1.3 Passing method `compareUsingCustomerId` as an argument to `sort`

1.3 Functions in Java

- ▶ Function, Method, Procedure, Subroutine,
- ▶ *Mathematical function*, one without side effects.
- ▶ Java 8 adds functions as **new forms of value**.
 - ▶ In java programs, possible values are **primitive values** like 42 (type int) and **objects** (using **new** operator). Examples include “abc” (of type String) and new Integer(1111) (of type Integer).
 - ▶ Object references point to **instances** of a class.
 - ▶ First-class values (or citizens) vs. Second-class citizens (which can't be passed around during program execution)
- ▶ Passing methods around at runtime, and hence making them first-class citizens, is useful in programming.

Methods and lambdas as first-class citizens

- ▶ The Java 8 feature of methods as values forms the basis of various other Java 8 features (such as Streams).

- ▶ **Method References**

- ▶ Example: To filter all the hidden files in a directory.

```
File[] hiddenFiles = new File(".").listFiles(new FileFilter() {  
    public boolean accept(File file) {  
        return file.isHidden();  
    }  
});
```

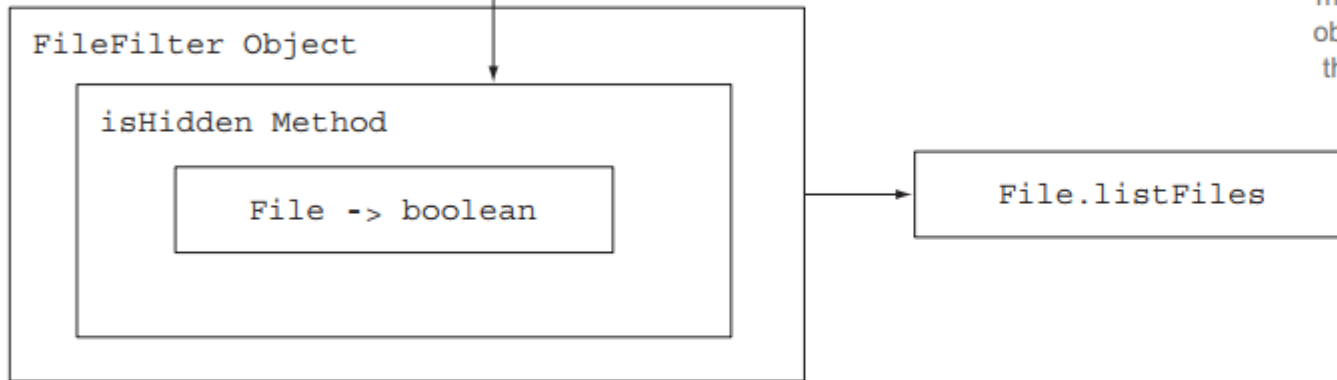
← Filtering hidden files!

```
File[] hiddenFiles = new File(".").listFiles(File::isHidden);
```

method reference

Old way of filtering hidden files

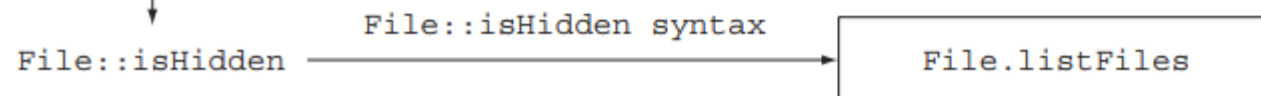
```
File[] hiddenFiles = new File(".").listFiles(new FileFilter() {  
    public boolean accept(File file) {  
        return file.isHidden();  
    }  
});
```



Filtering files with the `isHidden` method requires wrapping the method inside a `FileFilter` object before passing it to the `File.listFiles` method.

Java 8 style

```
File[] hiddenFiles = new File(".").listFiles(File::isHidden)
```



In Java 8 you can pass the `isHidden` function to the `listFiles` method using the method reference `::` syntax.

Figure 1.4 Passing the method reference `File::isHidden` to the method `listFiles`

Passing code: an example

- ▶ Example 1: Select all green apples and return them in a list.
 - ▶ Before Java 8

```
public static List<Apple> filterGreenApples(List<Apple> inventory) {  
    List<Apple> result = new ArrayList<>();  
    for (Apple apple: inventory) {  
        if (GREEN.equals(apple.getColor())) {  
            result.add(apple);  
        }  
    }  
    return result;  
}
```

The highlighted
text selects only
green apples.

The result list
accumulates the result;
it starts as empty, and
then green apples are
added one by one.

Passing code: an example (cont.)

- ▶ Example 2: Return the list of heavy apples (say over 150g)
 - ▶ Before Java 8

```
public static List<Apple> filterHeavyApples(List<Apple> inventory) {  
    List<Apple> result = new ArrayList<>();  
    for (Apple apple: inventory) {  
        if (apple.getWeight() > 150) {  
            result.add(apple);  
        }  
    }  
    return result;  
}
```

← Here the highlighted text selects only heavy apples.

Passing code: an example (cont.)

- Java 8 makes it possible to pass the code of the condition as an argument.

```
public static boolean isGreenApple(Apple apple) {  
    return GREEN.equals(apple.getColor());  
}  
public static boolean isHeavyApple(Apple apple) {  
    return apple.getWeight() > 150;  
}  
public interface Predicate<T>{  
    boolean test(T t);  
}  
static List<Apple> filterApples(List<Apple> inventory,  
                                Predicate<Apple> p) {  
    List<Apple> result = new ArrayList<>();  
    for (Apple apple: inventory){
```

← Included for clarity
(normally imported
from `java.util.function`)

← A method is passed as
a Predicate parameter
named `p` (see the
sidebar “What’s a
Predicate?”).

```
    if (p.test(apple)) {  
        result.add(apple);  
    }  
    return result;  
}
```



**Does the apple match
the condition
represented by p?**

And to use this, you call either

```
filterApples(inventory, Apple::isGreenApple);
```

or

```
filterApples(inventory, Apple::isHeavyApple);
```

From passing methods to lambdas

► Anonymous Functions, or lambdas


```
filterApples(inventory, (Apple a) -> GREEN.equals(a.getColor()) );
```

or

```
filterApples(inventory, (Apple a) -> a.getWeight() > 150 );
```

or even

```
filterApples(inventory, (Apple a) -> a.getWeight() < 80 ||  
                                RED.equals(a.getColor()) );
```

 You don't even need to write a method definition that's used only once;

From passing methods to lambdas (Cont.)

- ▶ `static <T> Collection<T> filter(Collection<T> c, Predicate<T> p);`
- ▶ `filter(inventory, (Apple a) -> a.getWeight() > 150);`

1.4 Streams

- ▶ Nearly every Java program *makes* and *processes* collections.

- ▶ Example:

You need to filter expensive transactions from a list and then group them by currency.

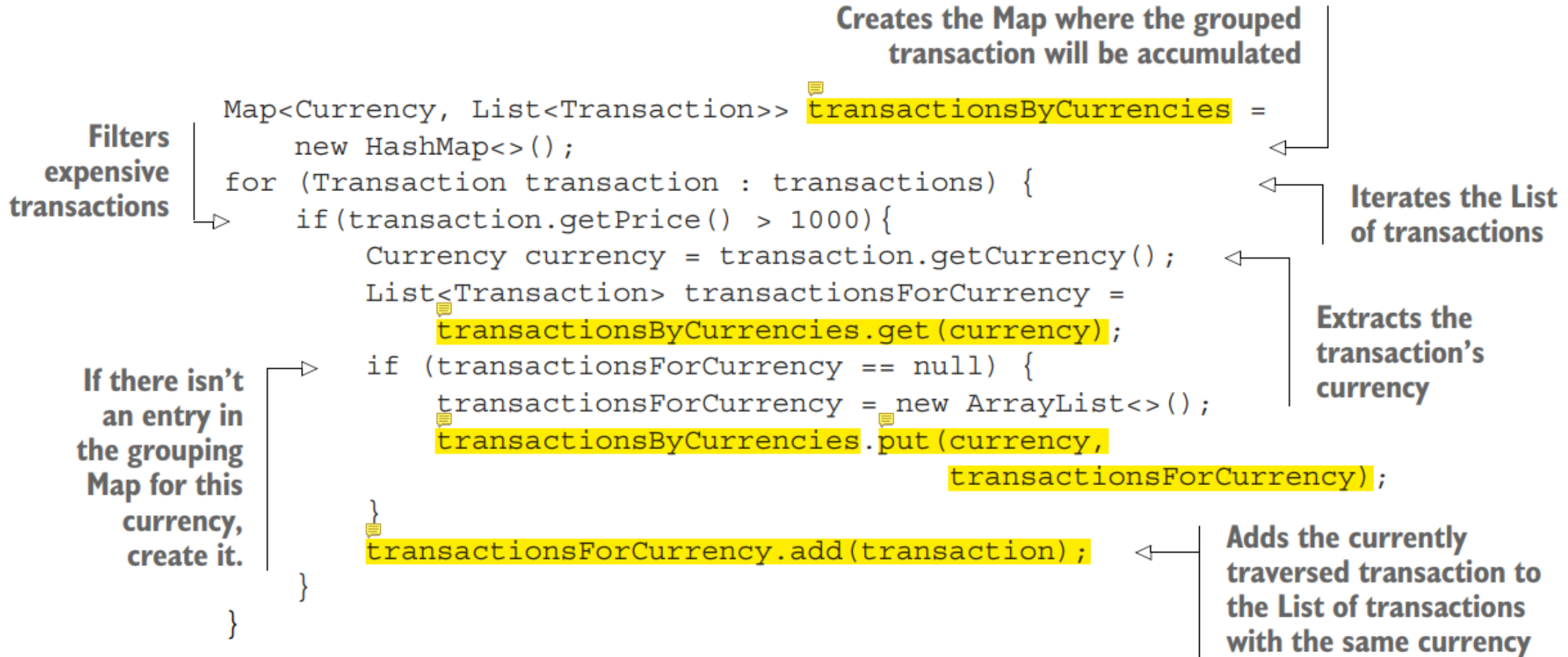
Sample codes: the next page. (*external iteration*)

- ▶ Using the Stream API: (*internal iteration*)

```
import static java.util.stream.Collectors.groupingBy;
Map<Currency, List<Transaction>> transactionsByCurrencies =
    transactions.stream()
        .filter((Transaction t) -> t.getPrice() > 1000)
        .collect(groupingBy(Transaction::getCurrency));
```

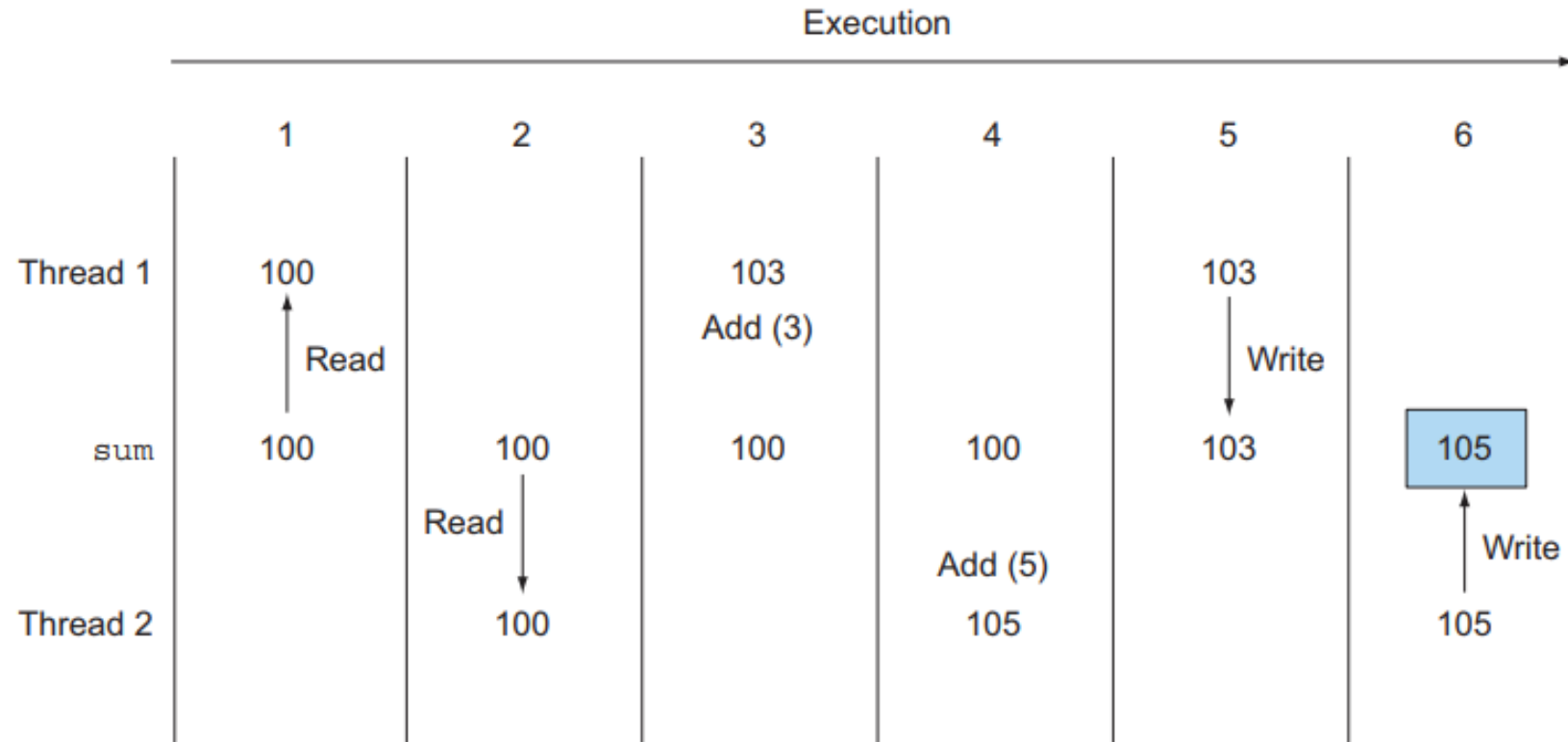
Filters expensive transactions

Groups them by currency



Multithreading is difficult

- ▶ Exploit Parallelism by writing multithreaded code (using the Thread API from previous version of Java) is difficult.
 - ▶ Threads can access and update **shared variables** at the same time. For example, two threads try to add a number to a shared variable sum if they're not synchronized properly.
- ▶ Java 8 provides the Stream API (`java.util.stream`)
 - ▶ Data processing patterns - *filtering* data, *extracting* data, *grouping* data.
 - ▶ Such operations can often be **parallelized**. For example, filtering a list on two CPU's.
 - ▶ Forking Step (1), Filtering Step (2), and Joining Step (3).
- ▶ Collections vs. Streams
 - ▶ Collections for *storing and accessing data*.
 - ▶ Streams *for describing computations on data*.



Thread 1: `sum = sum + 3;`

Thread 2: `sum = sum + 5;`

Figure 1.5 A possible problem with two threads trying to add to a shared `sum` variable. The result is 105 instead of an expected result of 108.

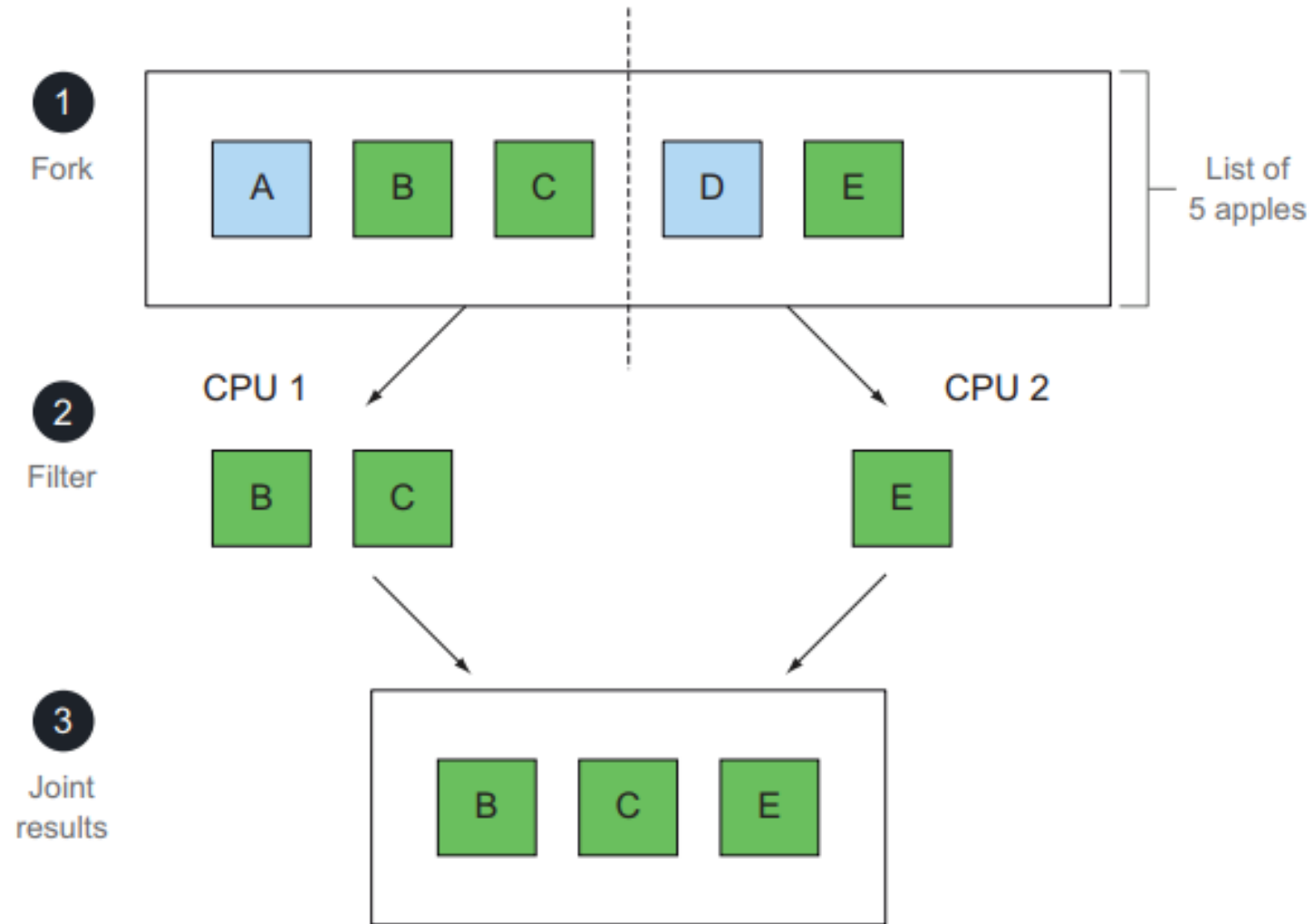


Figure 1.6 Forking filter onto two CPUs and joining the result

Sequential processing vs. Parallel processing

► Sequential Processing

```
import static java.util.stream.Collectors.toList;
List<Apple> heavyApples =
    inventory.stream().filter((Apple a) -> a.getWeight() > 150)
                .collect(toList());
```

► Parallel Processing

```
import static java.util.stream.Collectors.toList;
List<Apple> heavyApples =
    inventory.parallelStream().filter((Apple a) -> a.getWeight() > 150)
                .collect(toList());
```

1.5 Default methods and Java modules

- ▶ a Jar file containing a set of java packages with no particular structure.
 - ▶ evolving interfaces to such packages was hard - changing a Java interface meant changing every class that implements it.
- ▶ Java 9 provides **a module system** that provide you with syntax to define *modules* containing collections of packages.
 - ▶ User documentation
 - ▶ Machine checking
- ▶ Java 8 added default methods to support *evolvable interfaces*.

In section 1.4, we gave the following example Java 8 code:

```
List<Apple> heavyApples1 =  
    inventory.stream().filter((Apple a) -> a.getWeight() > 150)  
        .collect(toList());  
  
List<Apple> heavyApples2 =  
    inventory.parallelStream().filter((Apple a) -> a.getWeight() > 150)  
        .collect(toList());
```

A `List<T>` prior to Java 8 doesn't have `stream` or `parallelStream` methods - and neither does the `Collection<T>` interface that it implements - because these methods hadn't been conceived of.

The Java 8 `List` interface has a default method `sort` calling the static `Collections.sort` method.

```
default void sort(Comparator<? super E> c) {  
    Collections.sort(this, c);  
}
```

1.6 Other good ideas from functional programming

- ▶ Two core ideas from functional programming that are now part of Java.
 - ▶ using methods and lambdas as **first-class values**.
 - ▶ calling to functions or methods can be **efficiently and safely executed in parallel** in the absence of mutable shared state.
- ▶ Java 8 introduced the **Optional<T>** class to help you avoid null-pointer exceptions.
 - ▶ It is a container object that may or may not contain a value.

1.6 Other good ideas from functional programming (Cont.)

- ▶ (Structural) Pattern Matching

- ▶ It can express programming ideas more concisely compared to using if-then-else.

- ▶ For example:

```
f(0) = 1  
f(n) = n*f(n-1) otherwise
```

- ▶ Java 8 doesn't have full support for pattern matching.

In Scala, you can write the following code to decompose an **Expr** into its part and then return another Expr:

```
def simplifyExpression(expr: Expr): Expr = expr match {  
  case BinOp("+", e, Number(0)) => e  
  case BinOp("-", e, Number(0)) => e  
  case BinOp("*", e, Number(1)) => e  
  case BinOp("/", e, Number(1)) => e  
  case _ => expr  
}
```

Adds 0

Subtracts 0

Multiplies by 1

Divides by 1

Can't be simplified with these cases, so leave alone

Here Scala's syntax `expr match` corresponds to Java's `switch (expr)`.

JVM Languages

- Clojure, a modern, dynamic, and functional dialect of the Lisp programming language^[1]
- Groovy, a dynamic programming and scripting language^[1]
- JRuby, an implementation of Ruby
- Jython, an implementation of Python
- Kotlin, a statically-typed language from JetBrains, the developers of IntelliJ IDEA^[1]
- Scala, a statically-typed object-oriented and functional programming language^[2]

JVM Languages (Cont.)

- ▶ [A Complete Guide to JVM Languages](#)
- ▶ [A Quick Guide to the JVM Languages](#)
- ▶ [JVM Programming Languages - The Expert's Guide To Creating Software For The Java Virtual Machine](#)
- ▶ [3 JVM Languages Modern Java Developers Should Learn in 2018](#)
- ▶ [InfoQ - JVM Languages](#)
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- ▶ Top five programming languages for AI and machine learning you should learn this year
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Git References

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Apache Maven and Gradle

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Jenkins and Jenkins X

- ▶ CI (Continuous Integration)
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