```
dino_task()
io val = get temp()
if (io val < threshold):
 steady = 1
else:
 blink = 1
assert(!(blink & steady))
dino_task()
```

Time

```
power failure
                               dino_nv_buffer = {}
dino_task()
io val = get temp()
if (io_val < threshold):</pre>
 steady = 1
else:
                              blink = 1
                                            steady = 1
 blink = 1
assert(!(blink & steady))
dino_task()
```

dino_task()

steady = 1

io_val = get_temp()

if (io val < threshold):

dino_nv_buffer = {}

(steady = 1)

blink = 0