```python
from exceptions import Empty

class LinkedQueue:
    class _Node:
        __slots__ = '_element', '_next'

        def __init__(self, element, next):
            self._element = element
            self._next = next

    def __init__(self):
        self._head = None
        self._tail = None
        self._size = 0

    def __len__(self):
        return self._size
    def is_empty(self):
        return self._size == 0

    def enqueue(self,e):
        newNode = self._Node(e,None)
        if self.is_empty():
            self._head = newNode
        else :
            self._tail._next = newNode
        self._tail = newNode
        self._size = self._size + 1

    def dequeue(self):
        if self.is_empty():
            raise Empty('Queue is Empty')
        value = self._head._element
        self._head = self._head._next
        self._size = self._size - 1
        if self.is_empty():
            self._tail = None
        return value

    def first(self):
        if self.is_empty():
            raise Empty('Queue is Empty')
        return self._head._element

    def display(self):
        temp = self._head
        while temp :
```

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48                 print(temp._element, end='-->')
49                 temp = temp._next
50             print()
51
52 q = LinkedQueue()
53 q.enqueue(10)
54 q.enqueue(20)
55 q.display()
56 print('Length: ', len(q))
57 print('Dequeue: ',q.dequeue())
58 q.display()
59 q.enqueue(30)
60 q.enqueue(40)
61 q.display()
62 print('First Element: ', q.first())
63 q.display()
64 print('Dequeue: ',q.dequeue())
65 q.display()
66
67
68
69
```