

**O'REILLY®**

# Heap Data Structure

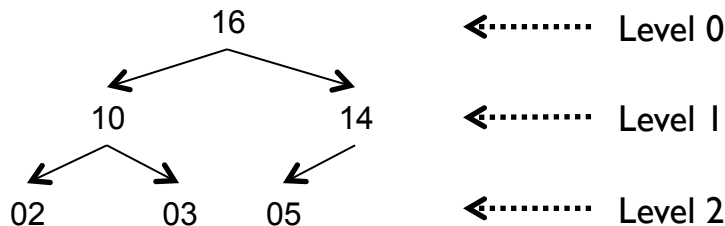


# Heap Data Structure

- Heap data structure based on Binary Tree
  - Can be used in HEAPSORT
  - Can implement priority queue
- Useful data structure to learn on its own right

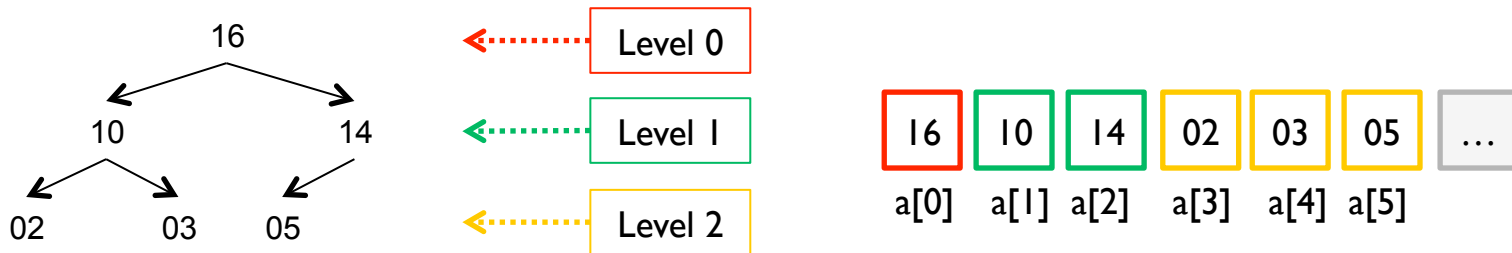
# Heap Data Structure

- A Heap is a Binary Tree that ensures two properties
  - *Shape* – Binary Tree grows by filling levels left to right  
No nodes on Level  $n$  until  $n - 1$  completely filled
  - *Heap* – A node's value is  $\geq$  value of either of its children



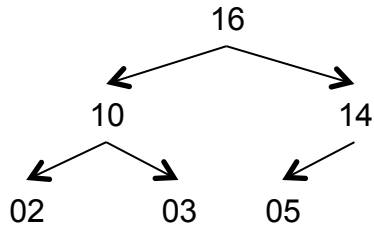
# Heap Data Structure

- Rigid structure ensures heap can be stored in array
  - Root value stored at index  $a[0]$
  - Children for node  $a[i]$  are found at  $a[2*i+1]$  and  $a[2*i+2]$



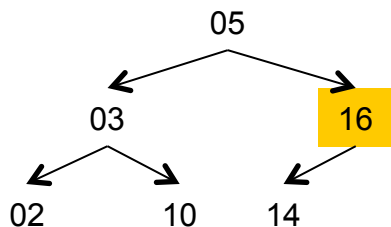
# What is a Heap Good For?

- In constant time you can find the maximum value
- You can construct one “in place” in an array
  - No extra storage required
  - Makes it possible to code HEAPSORT



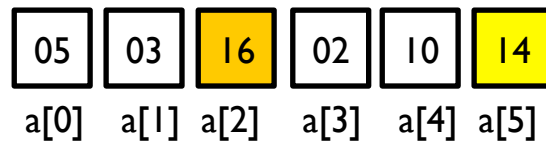
# How To Build A Heap From Array

- From **initial array** adjust each parent node with child
  - Work in reverse order from “last parent” to root
  - Position  $\frac{n}{2} - 1$  is the “last parent”
  - “Heapify” as necessary



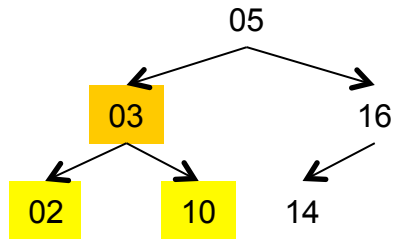
Not Yet  
A Heap!

**initial array**

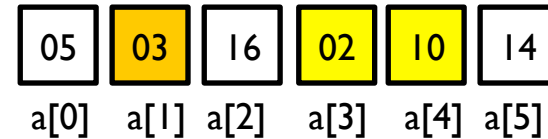


# How To Build A Heap From Array

- Adjust each parent node that has a child
  - Fix nodes that violate *Heap* property



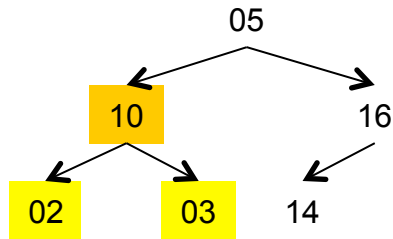
Must  
Adjust



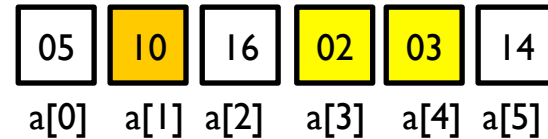


# How To Build A Heap From Array

- Adjust each parent node that has a child
  - Note swapping will never violate *Shape* property

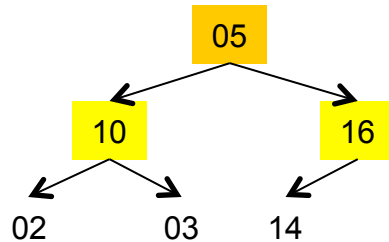


Swap  
Larger

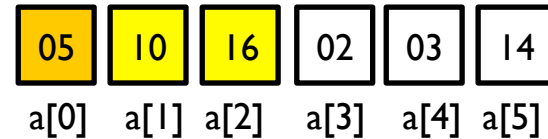


# How To Build A Heap From Array

- Adjust each parent node that has a child
  - May have to propagate changes down
  - But since balanced, never more than  $O(\log n)$  levels

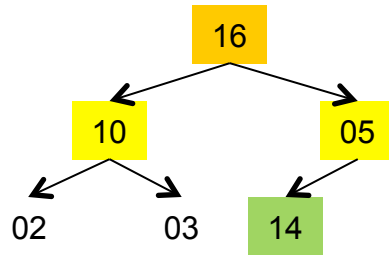


Swap  
Larger

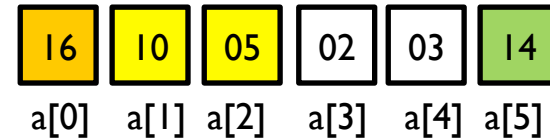


# How To Build A Heap From Array

- Adjust each parent node that has a child
  - Propagate change down to third level



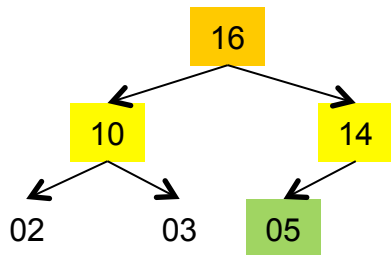
Check  
Down!



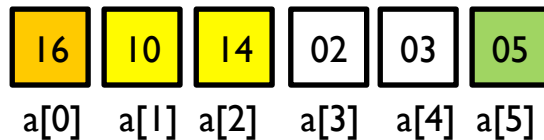
# How To Build A Heap From Array

## Build Heap From Array

```
def buildHeap(A):  
    n = len(A)  
    for i in range(n/2-1, -1, -1):  
        heapify(A, i, n)
```



Heap!



# Heapify Definition

Encodes process  
as described

Swap larger of two  
children and  
propagate change  
down as needed

## Heapify

```
def heapify (A, idx, maxIdx):  
    left = 2*idx+1  
    right = 2*idx+2  
    if left < maxIdx and A[left] > A[idx]:  
        largest = left  
    else:  
        largest = idx  
    if right < maxIdx and A[right] > A[largest]:  
        largest = right  
  
    if largest != idx:  
        A[idx],A[largest] = A[largest],A[idx]  
        heapify(A, largest, maxIdx)
```

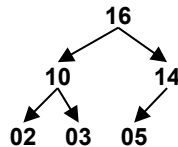
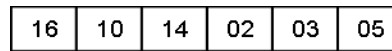
# HeapSort Definition

## HeapSort Array

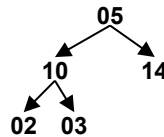
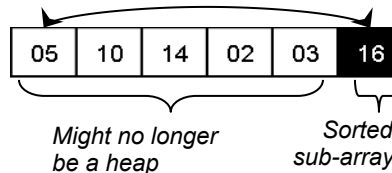
```
def heapSort(A):  
    buildHeap(A)  
    for i in range(len(A)-1, 0, -1):  
        A[0], A[i] = A[i], A[0]  
        heapify(A, 0, i)
```

For loop repeatedly invokes heapify until entire list is sorted, leads to  $O(n \log n)$  behavior

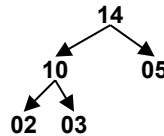
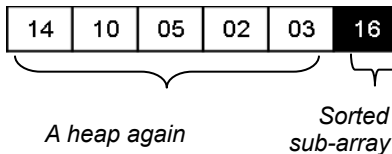
After  
*buildHeap*



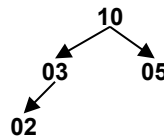
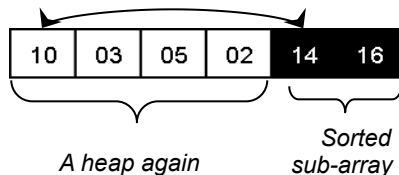
After  
*1<sup>st</sup> swap*



After  
*1<sup>st</sup> heapify*



After  
*2<sup>nd</sup> swap*



# Heap Problem

- Find  $k^{\text{th}}$  smallest element in collection
  - Can sort and locate it, but isn't that overkill?
  - Let's use Heap and show in Python code
- Basic strategy
  - Create Max heap from first  $k$  elements in collection
  - For each remaining element, if smaller than root, replace and heapify

# Heap & HeapSort Summary

- Heap is a versatile structure
  - Because of properties associated with its recursive structure
- Use in other algorithms
  - Prim's minimal-spanning-tree algorithm
  - Dijkstra's Single-Source Shortest Path algorithm
  - Efficiently compute  $k^{\text{th}}$  largest item in collection