

**PS 2**

Due: Weds, Feb 4

**1: By the book** Book section 4.6, problems 5-10

**4.6.5** We can show by counterexample that  $\|A^{-1}\|$  and  $\|A\|^{-1}$  need not necessarily be equal. Consider the diagonal matrices

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix}, \quad A^{-1} = \begin{bmatrix} 1 & 0 \\ 0 & \frac{1}{2} \end{bmatrix}.$$

We have  $\|A\| = 2$  and  $\|A^{-1}\| = 1 \neq 1/2$  in any of the operator  $p$ -norms.

**4.6.6** We prove  $\|A\|_1$  is the maximum absolute column sum by an argument similar to the proof in the book (pages 76–77) that  $\|A\|_\infty$  is the maximum absolute row sum. First, let  $\mathbf{x}$  be any vector with  $\|\mathbf{x}\|_1 = 1$ , we have

$$\|A\mathbf{x}\|_1 = \sum_i \left| \sum_j a_{ij}x_j \right| \leq \sum_{i,j} |a_{ij}||x_j| \leq \max_j \sum_i |a_{ij}|,$$

where the last inequality follows from the fact that a weighted average of  $n$  numbers is bounded by the largest of those numbers. Conversely, let  $k$  denote the column of  $A$  that maximizes  $\sum_i |a_{ij}|$ , and let  $\mathbf{e}_k$  be column  $k$  of the identity matrix (i.e. the vector that has a one in entry  $k$  and zeros elsewhere). Then

$$\|A\|_1 \geq \|A\mathbf{e}_k\|_1 = \max_j \sum_i |a_{ij}|.$$

Combining the two inequalities, we have

$$\max_j \sum_i |a_{ij}| \leq \|A\mathbf{e}_k\|_1 \leq \|A\|_1 \leq \max_j \sum_i |a_{ij}|$$

and this implies  $\|A\|_1 = \max_j \sum_i |a_{ij}|$ , as desired.

**4.6.7** If  $A$  is positive definite, we can write  $A = S^T S$  for some nonsingular  $S$ . The simplest way to do this is via the eigenvalue decomposition ( $A = Q\Lambda Q^T$ ,  $S = \Lambda^{1/2}Q^T$ ); later, we will see the Cholesky decomposition also does the trick. Therefore,

$$\|\mathbf{x}\|_A = \sqrt{\mathbf{x}^T A \mathbf{x}} = \sqrt{\mathbf{x}^T S^T S \mathbf{x}} = \|S\mathbf{x}\|_2$$

If  $S$  is a nonsingular square matrix and  $\mathbf{x} \mapsto \|\mathbf{x}\|$  is any norm, then  $\mathbf{x} \mapsto \|S\mathbf{x}\|$  is also a norm. That means  $\mathbf{x} \mapsto \|S\mathbf{x}\|$  inherits the three properties of the original norm:

1. Positive definiteness: that  $\|S\mathbf{x}\| \geq 0$  for any  $\mathbf{x}$  follows from  $\|\cdot\|$  being a norm; that equality holds only when  $\mathbf{x} = 0$  follows from non-singularity of  $S$  (i.e.  $S\mathbf{x} = 0$  iff  $\mathbf{x} = 0$ )
2. Homogeneity:  $\|S(\alpha\mathbf{x})\| = \|\alpha(S\mathbf{x})\| = |\alpha|\|S\mathbf{x}\|$
3. Triangle inequality:  $\|S(\mathbf{x} + \mathbf{y})\| = \|S\mathbf{x} + S\mathbf{y}\| \leq \|S\mathbf{x}\| + \|S\mathbf{y}\|$

#### 4.6.8

1. Permutation Matrices

We write elements of a permutation matrix  $P$  as  $p_{ij}$ . For  $P$  to be orthogonal we must have  $P^T P = I$ , or equivalently  $\sum_j p_{ji} p_{jk} = \delta_{ik}$ . This equality trivially follows since when  $i = k$  we have terms given by  $p_{ji} p_{ji}$  and for each  $i$  there is one and only one  $j$  such that this is equal to 1.

2. SPD/Nonsingular/Diagonal Matrices

The matrix

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix},$$

is diagonal, nonsingular, and SPD, but is not orthogonal.

#### 4.6.9 For the matrix

$$A = A(a, b) = \begin{bmatrix} a & 1 & 1+b \\ 1 & a & 1 \\ 1-b^2 & 1 & a \end{bmatrix}$$

to be SPD we must have (1) symmetry ( $A = A^T$ ) and (2) positive definiteness ( $\mathbf{x}^T A \mathbf{x} > 0$ ). For symmetry, we require that  $a_{13} = a_{31}$ , which implies  $b$  must equal 0 or  $-1$ . To determine the values of  $a$  so that (2) holds, we observe that the eigenvalues of  $A(a, b)$  are the eigenvalues of  $A(0, b)$  plus  $a$ . One of the equivalent conditions for positive definiteness is that all eigenvalues are positive, so we require  $a > \lambda_{\min}(A(0, b))$ . For  $b = 0$  this gives  $a > 1$  and for  $b = -1$  we have  $a > \sqrt{2}$ .

**4.6.10**

## 1. Orthogonality

$$C^T C = \begin{bmatrix} c & s \\ -s & c \end{bmatrix}^T \begin{bmatrix} c & s \\ -s & c \end{bmatrix} = \begin{bmatrix} c^2 + s^2 & 0 \\ 0 & c^2 + s^2 \end{bmatrix}.$$

Thus, we require  $c^2 + s^2 = 1$  for  $C$  to be orthogonal.

## 2. Givens rotations

We have the equation  $C\mathbf{a} = \mathbf{a}' = \begin{bmatrix} \alpha \\ 0 \end{bmatrix}$ . Orthogonality implies we must have  $\|\mathbf{a}\| = \|\mathbf{a}'\| = |\alpha|$ . Thus,  $\alpha^2 = a_1^2 + a_2^2$ . To find expressions for  $s$  and  $c$  we multiply through to get our additional equations of constraint. Solving  $a_1c + a_2s = \alpha$ ,  $-a_1s + a_2c = 0$ ,  $s^2 + c^2 = 1$ , and  $\alpha^2 = a_1^2 + a_2^2$  for  $c$  and  $s$  gives  $s = \frac{a_2}{\alpha}$  and  $c = \frac{a_1}{\alpha}$ .

**2: Recognizing Rank**1. For  $n = 3$ ,

$$A = \begin{bmatrix} 1 & 4 & 7 \\ 2 & 5 & 8 \\ 3 & 6 & 9 \end{bmatrix}$$

2. For a general  $n \times n$  matrix  $A$ , the entries are  $a_{ij} = i + (j - 1)n$ . Let  $\mathbf{e}$  be the vector of all ones, and let  $[n]$  denote the vector with entries 1 through  $n$ ; then

$$A = [n]\mathbf{e}^T + \mathbf{e}n([n] - \mathbf{e})^T$$

Thus,  $A$  is a sum of two independent rank one contributions (i.e.  $A$  is rank two).

3. To rewrite `ps2mult()` so that it runs in  $O(n)$  time we use the low-rank decomposition described above. The resulting algorithm requires roughly  $2n$  multiplies and  $3n$  additions. A performance comparison plot and code are shown below.

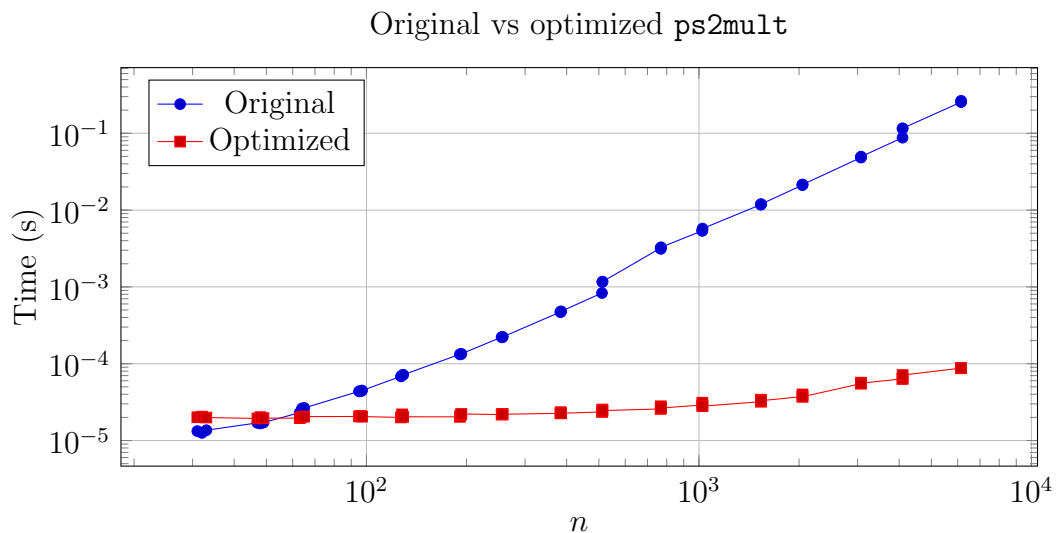


Figure 1: Timing of original ( $O(n^2)$ ) and optimized ( $O(n)$ ) codes. The original code is clearly quadratic (slope 2 on a log-log plot); the optimized code is fast enough that the time is dominated by constant overheads, resulting in a nearly flat curve for  $n < 1000$ .

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```
function [y] = ps2mult(x)
```

```

%  $a(i,j) = i + (j-1)*n$ 
%  $A = idx * e' + n * e * (idx-1)$ 
% where  $idx = 1:n$ 
```

```

n = length(x);
y = (1:n)' * sum(x);
y = y + n * ((0:n-1) * x);
```

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