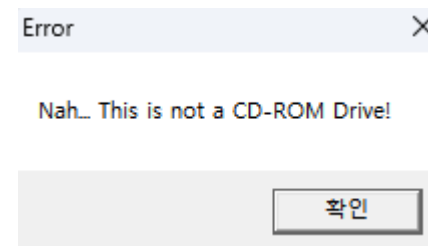
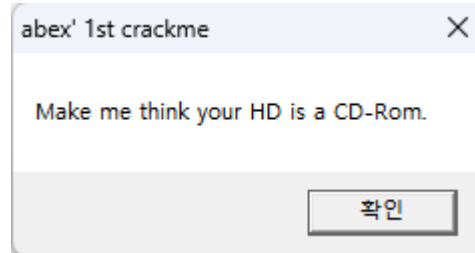


abex' crackme #1



crackme 프로그램은 말 그대로 크랙 연습 목적으로 작성되어 공개된 프로그램
디버거를 실행하기 전에 파일을 실행

00401000	\$	6A 00	PUSH 0	Style = MB_OKIMB_APPLMODAL
00401002	.	68 00204000	PUSH abexcm1-.00402000	Title = "abex' 1st crackme"
00401007	.	68 12204000	PUSH abexcm1-.00402012	Text = "Make me think your HD is a CD-Rom."
0040100C	.	6A 00	PUSH 0	hOwner = NULL
0040100E	.	E8 4E000000	CALL <JMP.&USER32.MessageBoxA>	MessageBoxA
00401013	.	68 94204000	PUSH abexcm1-.00402094	RootPathName = "c:\"
00401018	.	E8 38000000	CALL <JMP.&KERNEL32.GetDriveTypeA>	GetDriveTypeA
0040101D	.	46	INC ESI	
0040101E	.	48	DEC EAX	
0040101F	.v	EB 00	JMP SHORT abexcm1-.00401021	
00401021	>	46	INC ESI	
00401022	.	46	INC ESI	
00401023	.	48	DEC EAX	
00401024	.	3BC6	CMP EAX,ESI	
00401026	.v	74 15	JE SHORT abexcm1-.0040103D	
00401028	.	6A 00	PUSH 0	Style = MB_OKIMB_APPLMODAL
0040102A	.	68 35204000	PUSH abexcm1-.00402035	Title = "Error"
0040102F	.	68 3B204000	PUSH abexcm1-.0040203B	Text = "Nah... This is not a CD-ROM Drive!"
00401034	.	6A 00	PUSH 0	hOwner = NULL
00401036	.	E8 26000000	CALL <JMP.&USER32.MessageBoxA>	MessageBoxA
0040103B	.v	EB 13	JMP SHORT abexcm1-.00401050	
0040103D	>	6A 00	PUSH 0	Style = MB_OKIMB_APPLMODAL
0040103F	.	68 5E204000	PUSH abexcm1-.0040205E	Title = "YEAH!"
00401044	.	68 64204000	PUSH abexcm1-.00402064	Text = "Ok, I really think that your HD is a CD-ROM! :p"
00401049	.	6A 00	PUSH 0	hOwner = NULL
0040104B	.	E8 11000000	CALL <JMP.&USER32.MessageBoxA>	MessageBoxA
00401050	>	E8 06000000	CALL <JMP.&KERNEL32.ExitProcess>	ExitProcess

```
MessageBoxA("Make me think your HD is a CD-ROM.", "abexl' 1st crackme")
GetDriveTypeA("C:\\")
...
MessageBoxA("Nah... This is not a CD-ROM Drive!", "Error")
MessageBoxA("OK, I really think that your HD is a CD-ROM! :p", "YEAH!")
```

GetDriveType() API로 C 드라이브의 타입을 얻어오는데(대부분 HDD 타입이 리턴) 이걸 조작하여 CD-ROM 타입으로 인식하도록 만들어
"OK, I really think that your HD is a CD-ROM! :p"
메시지 박스가 출력되도록 하는 것

GetDriveTypeA() 호출

```
00401013 | . 68 94204000 | PUSH abexcm1-.00402094 | [RootPathName = "c:\"  
00401018 | . E8 38000000 | CALL _JMP.&KERNEL32.GetDriveTypeA | GetDriveTypeA
```

Registers (FPU)	
EAX	00000003
ECX	004C0000
EDX	004C0000
EBX	002FD000
ESP	0019FF78
EBP	0019FF84
ESI	00401000 abexcm1
EDI	00401000 abexcm1

리턴 값(EAX)은 3(DRIVE_FIXED)

DRIVE_FIXED
3

The drive has fixed media; for example, a hard disk drive or flash drive.

0040101D	.	46	INC ESI
0040101E	.	48	DEC EAX
0040101F	.v	EB 00	JMP SHORT abexcm1-.00401021
00401021	>	46	INC ESI
00401022	.	46	INC ESI
00401023	.	48	DEC EAX
00401024	.	3BC6	CMP EAX,ESI
00401026	.v	74 15	JE SHORT abexcm1-.0040103D

- 40101F은 의미 없는 JMP 명령 (garbage code)
Garbage code는 디버깅을 방해하고 리버서를 혼란시키기 위해 고의적으로 추가된 것
- 401024에서EAX(1)와 ESI(2) 비교
401026 - JE(Jump if Equal) 조건 분기 명령, 두 값이 같으면 40103D로 점프하고,
다르면 밑(401028)으로 진행. 40103D 주소는 제작자가 원하는 메시지 박스 출력 코드

```

00401028 . 6A 00 PUSH 0
0040102A . 68 35204000 PUSH abexcm1-.00402035
0040102F . 68 3B204000 PUSH abexcm1-.0040203B
00401034 . 6A 00 PUSH 0
00401036 . E8 26000000 CALL <JMP.&USER32.MessageBoxA>
0040103B . EB 13 JMP SHORT abexcm1-.00401050
0040103D > 6A 00 PUSH 0
0040103F . 68 5E204000 PUSH abexcm1-.0040205E
00401044 . 68 64204000 PUSH abexcm1-.00402064
00401049 . 6A 00 PUSH 0
0040104B . E8 11000000 CALL <JMP.&USER32.MessageBoxA>
00401050 > E8 06000000 CALL <JMP.&KERNEL32.ExitProcess>

```

```

[Style = MB_OKIMB_APPLMODAL
Title = "Error"
Text = "Nah... This is not a CD-ROM Drive!"
hOwner = NULL
MessageBoxA

```

```

[Style = MB_OKIMB_APPLMODAL
Title = "YEAH!"
Text = "Ok, I really think that your HD is a CD-ROM! :p"
hOwner = NULL
MessageBoxA
ExitProcess

```

패치

00401026	✓ EB 15	JMP SHORT abexcm1-.0040103D	
00401028	. 6A 00	PUSH 0	[Style = MB_OKIMB_APPLMODAL Title = "Error" Text = "Nah... This is not a CD-ROM Drive!" hOwner = NULL MessageBoxA
0040102A	. 68 35204000	PUSH abexcm1-.00402035	
0040102F	. 68 3B204000	PUSH abexcm1-.0040203B	
00401034	. 6A 00	PUSH 0	
00401036	. E8 26000000	CALL <JMP.&USER32.MessageBoxA>	[Style = MB_OKIMB_APPLMODAL Title = "YEAH!" Text = "Ok, I really think that your HD is a CD-ROM! :p" hOwner = NULL MessageBoxA
0040103B	✓ EB 13	JMP SHORT abexcm1-.00401050	
0040103D	> 6A 00	PUSH 0	
0040103F	. 68 5E204000	PUSH abexcm1-.0040205E	
00401044	. 68 64204000	PUSH abexcm1-.00402064	[Style = MB_OKIMB_APPLMODAL Title = "YEAH!" Text = "Ok, I really think that your HD is a CD-ROM! :p" hOwner = NULL MessageBoxA
00401049	. 6A 00	PUSH 0	
0040104B	. E8 11000000	CALL <JMP.&USER32.MessageBoxA>	

조건 분기(JE) 명령어를 점프 명령어로 바꾼다

00401026 | ✓ 75 15 | JNZ SHORT abexcm1-.0040103D

조건 분기 명령어 JNE(jump if it's not equal) 사용

스택에 파라미터를 전달하는 방법

00401000	\$ 6A 00	PUSH 0	[Style = MB_OK MB_APPLMODAL Title = "abex' 1st crackme" Text = "Make me think your HD is a CD-Rom." hOwner = NULL MessageBoxA
00401002	. 68 00204000	PUSH abexcm1-.00402000	
00401007	. 68 12204000	PUSH abexcm1-.00402012	
0040100C	. 6A 00	PUSH 0	
0040100E	. E8 4E000000	CALL <JMP.&USER32.MessageBoxA>	

401000~40100E 주소 사이의 명령어를 보면 MessageBoxA() 함수를 호출하기 전 4번의 PUSH 명령어를 사용하여 필요한 파라미터를 역순으로 입력

위 어셈블리 코드를 C 언어로 번역하면

MessageBox(NULL, "Make me think your HD is a CD-Rom.", "abex' 1st crackme", MB_OK|MB_APPLMODAL);

0019FF68	00000000	hOwner = NULL
0019FF6C	00402012	Text = "Make me think your HD is a CD-Rom."
0019FF70	00402000	Title = "abex' 1st crackme"
0019FF74	00000000	Style = MB_OK MB_APPLMODAL

C언어 소스코드에서 함수에 넘기는 파라미터의 순서가 어셈블리 언어에서는 역순으로 넘어감
스택은 FILO(First In Last Out) 구조이기에 역순으로 넣어두면 받는 쪽에서 올바른 순서로 꺼냄

Thank you
