Tutorial 2 - Questionnaire

Tutorial 2 is designed to throw students into the deep end a little, and start having them make many different applications using many different features. We do not expect students will complete the entire tutorial during the tute time, but that they will continue to work on their applications from home. The hope is that the apps, and exercises are engaging enough, so that they will want to continue to put in the work.

Did you find the exercises engaging? y/n.   If no, which exercises did you find too boring, and would you suggest any changes?

For the sample exercises in the "Have a go yourself" section, were you able to come up with some ideas/ways you would want to implement these? Do you have any recommendations of sample exercises or changes you would make to them?

Were there any parts of the tutorial where you felt frustrated or stressed with the material? If so, please comment. It is possible we need to include more information regarding this aspect.

Any other comments: