# CenterNet: Keypoint Triplets for Object Detection



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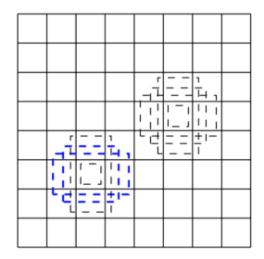
# Outline

- 1. Introduction
- 2. Methods
- 3. Results & Evaluations
- 4. Challenges
- 5. Conclusion
- 6. Code demo

## Introduction

#### **Anchor-based approach**

a set of rectangles to detect objects



**BUT** - needs a lot of anchors

- not usually matched with the real boxes

#### **Keypoint-based approach**

#### CornerNet

a pair of corner keypoints to detect objects

**BUT** - hard to refer to the global information

- generates incorrect bounding boxes



CenterNet

three keypoints

## Methods

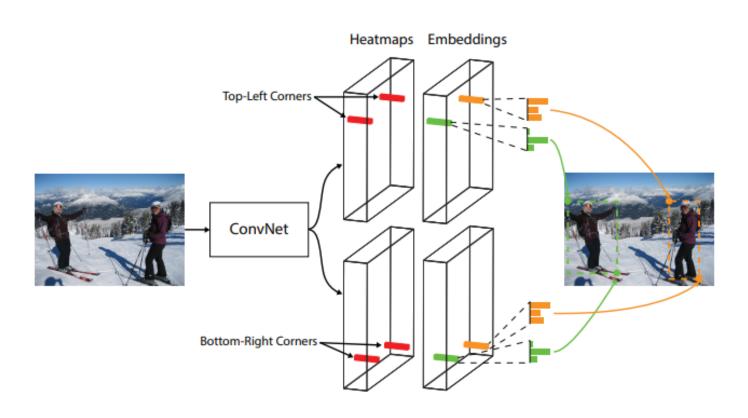
## CornerNet

#### a pair of corner keypoints

- the top-left corner and bottom-right corner of the bounding box

① producing heatmaps of top-left corners and bottom-right corners

- ② predicting embeddings & offsets
- 3 selected top corners
- Confidence score likelihood that the output of model is correct

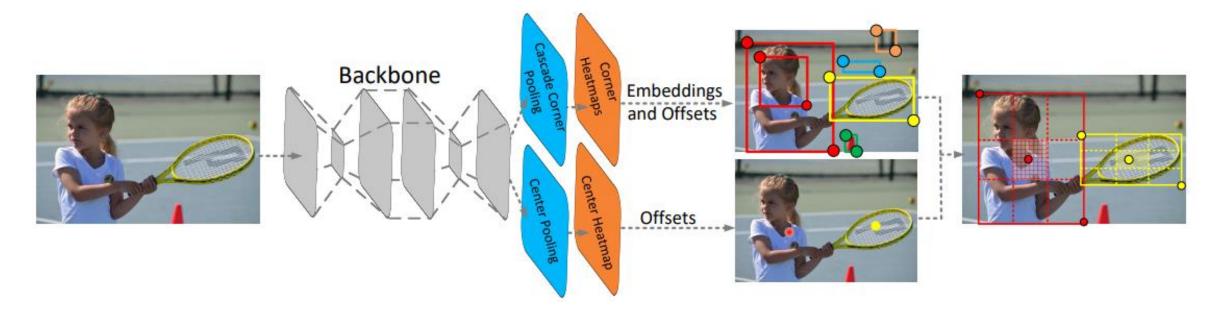


## Methods

## CenterNet

Based on Convolutional Neural Network(CNN) with 3(triplet) keypoints (a pair of corner keypoints & a center keypoint)

#### - Architecture of CenterNet -



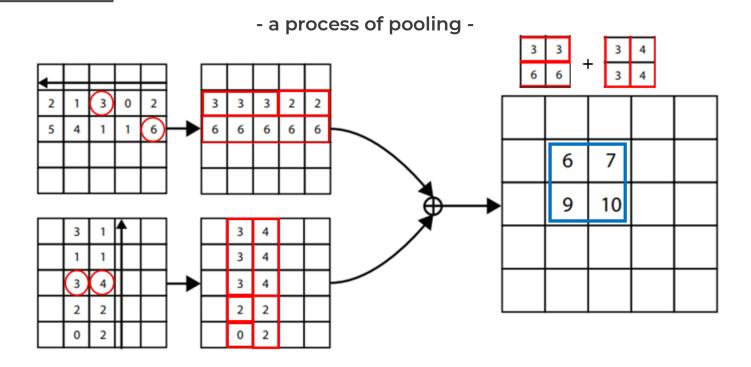
selecting top center keypoints

- → remapping center keypoints to the input image
- → defining the central region and checking

## Methods

## CenterNet

Based upon CornerNet with a center keypoint



#### **Center pooling**

- searching the maximum value in both horizontal and vertical directions
   Cascade corner pooling
- a boundary maximum value with an internal maximum value

## Results & Evaluations



- Dataset: MS-COCO
  - large-scale object detection dataset
  - containing 80 categories and more than 1.5 million object instances
- Evaluation metrics : AP / AR
  - AP: the average precision rate
  - AR: the maximum recall rate
  - FD: the proportion of the incorrect bounding boxes (1 AP)
- two-stage approaches
- extract Region of Interest (RoI), then classify and regress RoIs ex) R-CNN
- one-stage approaches
- classify and regress the anchor boxes without Rol extraction process ex) CornerNet

Method

## Results & Evaluations

	Method	Dackbone	Train input	rest input	Ai	AI 50	AI 75	Arg	AI M	AI L	AK <sub>1</sub>	$AK_{10}$	$AK_{100}$	AKS	AKM	AKL
	Two-stage:															
two-stage	DeNet [40]	ResNet-101 [14]	512×512	512×512	33.8	53.4	36.1	12.3	36.1	50.8	29.6	42.6	43.5	19.2	46.9	64.3
1110 010.90	CoupleNet [47]	ResNet-101	ori.	ori.	34.4	54.8	37.2	13.4	38.1	50.8	30.0	45.0	46.4	20.7	53.1	68.5
	Faster R-CNN by G-RMI [16]	Inception-ResNet-v2 [39]	$\sim 1000 \times 600$	$\sim 1000 \times 600$	34.7	55.5	36.7	13.5	38.1	52.0	-	-	-	-	-	-
	Faster R-CNN +++ [14]	ResNet-101	$\sim 1000 \times 600$	$\sim 1000 \times 600$	34.9	55.7	37.4	15.6	38.7	50.9	-	-	-	-	-	-
	Faster R-CNN w/ FPN [23]	ResNet-101	$\sim 1000 \times 600$	$\sim 1000 \times 600$	36.2	59.1	39.0	18.2	39.0	48.2	-	-	-	-	-	-
	Faster R-CNN w/ TDM [37]	Inception-ResNet-v2	-	-	36.8	57.7	39.2	16.2	39.8	52.1	31.6	49.3	51.9	28.1	56.6	71.1
	D-FCN [7]	Aligned-Inception-ResNet	$\sim 1000 \times 600$	$\sim 1000 \times 600$	37.5	58.0	-	19.4	40.1	52.5	-	-	-	-	-	-
	Regionlets [43]	ResNet-101	$\sim 1000 \times 600$	$\sim 1000 \times 600$	39.3	59.8	-	21.7	43.7	50.9	-	-	-	-	-	-
	Mask R-CNN [12]	ResNeXt-101	~ 1300×800	$\sim 1300 \times 800$	39.8	62.3	43.4	22.1	43.2	51.2	-	-	-	-	-	-
	Soft-NMS [2]	Aligned-Inception-ResNet	~ 1300×800	$\sim 1300 \times 800$	40.9	62.8	-	23.3	43.6	53.3	-	-	-	-	-	-
	Fitness R-CNN [41]	ResNet-101	512×512	$1024 \times 1024$	41.8	60.9	44.9	21.5	45.0	57.5	-	-	-	-	-	-
	Cascade R-CNN [4]	ResNet-101	-	-	42.8	62.1	46.3	23.7	45.5	55.2	-	-	-	-	-	-
	Grid R-CNN w/ FPN [28]	ResNeXt-101	~ 1300×800	$\sim 1300 \times 800$	43.2	63.0	46.6	25.1	46.5	55.2	-	-	-	-	-	-
	D-RFCN + SNIP (multi-scale) [38]	DPN-98 [5]	$\sim 2000 \times 1200$	$\sim 2000 \times 1200$	45.7	67.3	51.1	29.3	48.8	57.1	-	-	-	-	-	-
	PANet (multi-scale) [26]	ResNeXt-101	~ 1400×840	~ 1400×840	47.4	67.2	51.8	30.1	51.7	60.0	-	-	-	-	-	-
one-stage	One-stage:															
one stage	YOLOv2 [32]	DarkNet-19	544×544	544×544	21.6	44.0	19.2	5.0	22.4	35.5	20.7	31.6	33.3	9.8	36.5	54.4
	DSOD300 [34]	DS/64-192-48-1	300×300	300×300	29.3	47.3	30.6	9.4	31.5	47.0	27.3	40.7	43.0	16.7	47.1	65.0
	GRP-DSOD320 [35]	DS/64-192-48-1	320×320	$320 \times 320$	30.0	47.9	31.8	10.9	33.6	46.3	28.0	42.1	44.5	18.8	49.1	65.0
	SSD513 [27]	ResNet-101	513×513	513×513	31.2	50.4	33.3	10.2	34.5	49.8	28.3	42.1	44.4	17.6	49.2	65.8
	DSSD513 [8]	ResNet-101	513×513	513×513	33.2	53.3	35.2	13.0	35.4	51.1	28.9	43.5	46.2	21.8	49.1	66.4
	RefineDet512 (single-scale) [45]	ResNet-101	512×512	512×512	36.4	57.5	39.5	16.6	39.9	51.4	-	-	-	-	-	-
	CornerNet511 (single-scale) [20]	Hourglass-52	511×511	ori.	37.8	53.7	40.1	17.0	39.0	50.5	33.9	52.3	57.0	35.0	59.3	74.7
	RetinaNet800 [24]	ResNet-101	800×800	$800 \times 800$	39.1	59.1	42.3	21.8	42.7	50.2	-	-	-	-	-	-
	CornerNet511 (multi-scale) [20]	Hourglass-52	511×511	$\leq 1.5 \times$	39.4	54.9	42.3	18.9	41.2	52.7	35.0	53.5	57.7	36.1	60.1	75.1
	CornerNet511 (single-scale) [20]	Hourglass-104	511×511	ori.	40.5	56.5	43.1	19.4	42.7	53.9	35.3	54.3	59.1	37.4	61.9	76.9
0	RefineDet512 (multi-scale) [45]	ResNet-101	512×512	≤2.25×	41.8	62.9	45.7	25.6	45.1	54.1						
CornerNet	CornerNet511 (multi-scale) [20]	Hourglass-104	511×511	≤1.5×	42.1	57.8	45.3	20.8	44.8	56.7	36.4	55.7	60.0	38.5	62.7	77.4
	CenterNet511 (single-scale)	Hourglass-52	511×511	ori.	41.6	59.4	44.2	22.5	43.1	54.1	34.8	55.7	60.1	38.6	63.3	76.9

- CenterNet
  - CenterNet511-104 reports a multi-scale testing AP of 47%, an improvement of 4.9% over from CornerNet

ori.

 $<1.8\times$ 

 $\leq 1.8 \times$ 

CenterNet511-104 improves the AP by 8.1% on multi scale for small objects

511×511

511×511

511×511

Hourglass-104

Hourglass-52

Hourglass-104

• 104 means
Using 104 layers as the backbone

CenterNet511 (single-scale)

CenterNet511 (multi-scale)

CenterNet511 (multi-scale)

- It surpasses other one-stage approach performances
- It is also competitive with the two-stage approaches

62.4

61.3

47.4

45.3

25.3

46.7

57.4

55.0

36.1

36.0

58.4

57.2

61.3

67.1

64.0

68.3

41.4

80.2

76.3

79.7

 $AR_{M}$ 

## Results & Evaluations

Method	FD	$FD_5$	$FD_{25}$	$FD_{50}$	$FD_{\mathrm{S}}$	$FD_{M}$	$FD_{L}$
CornerNet511-52	40.4	35.2	39.4	46.7	62.5	36.9	28.0
CenterNet511-52	35.1	30.7	34.2	40.8	53.0	31.3	24.4
CornerNet511-104	37.8	32.7	36.8	43.8	60.3	33.2	25.1
CenterNet511-104	32.4	28.2	31.6	37.5	50.7	27.1	23.0

Table 3: Comparison of false discovery rates (%) of CornerNet and CenterNet on the MS-COCO validation dataset.

- CenterNet decreases FD rate by exploring central regions
- FD rates for small bounding boxes decreased by
   9.6% for CenterNet511-104

CenterNet avoids a lot of incorrect bounding boxes, especially for small ones









(a)

(b) CenterNet

## Challenges

## 1. Setting the programming environment

- modify codes, and update libraries
- subdivide a process of unzipping images

Own Code: Unzip the train2014.zip file to trainval2014 folder.

%cd /content/gdrive/MyDrive/CenterNet\_master\_2/data/coco/images/trainval2014/
!unzip -j /content/gdrive/MyDrive/CenterNet\_master\_2/data/coco/images/train2014.zip -x \_\_MACOSX/\*

Own Code: Unzip the val2014.zip file to trainval2014 folder.

%cd /content/gdrive/MyDrive/CenterNet\_master\_2/data/coco/images/trainval2014/ !unzip -j /content/gdrive/MyDrive/CenterNet\_master\_2/data/coco/images/val2014.zip -x \_\_MACOSX/\*

Own Code: Unzip the test2017.zip file to testdev2017 folder.

%cd /content/gdrive/MyDrive/CenterNet\_master\_2/data/coco/images/testdev2017/
!unzip -j /content/gdrive/MyDrive/CenterNet\_master\_2/data/coco/images/test2017.zip -x \_\_MACOSX/\*

## Challenges



#### 2. Excessive training time

- Reduce a batch size from 48 to 4
- Reduce max iterations to 10000
- Shorten training time to 6 hours



### 3. Understanding concepts in the paper

- Especially read a paper about CornerNet to accumulate background knowledge
- H. Law and J. Deng. Cornernet: Detecting objects as paired keypoints

## Conclusions

1

CenterNet is improved from CornerNet by using center pooling and cascade corner pooling

2

[limitation] For large objects, cascade corner pooling did not show any improvement in precision rate

13

CenterNet resolves one-stage model's limitations

# Code demo

by colab



# Additional Explanation For Q&A



## Part 6 Additional Explanation for Q&A

#### Q1. The meaning of 'triplet' keypoints

> Compared to 2(=pair) keypoints that CornerNet used, CenterNet looks 3(=triplet) keypoints to detect bounding boxes. This was explained in presentation as "adding one more keypoint in the central region".

#### Q2. Evaluation of trained model, training time for 1 epoch, and use of pre-trained model

> The model our group trained with batch size=4, max iteration=10000 showed AP/AR rates of 1~8% which was much less than results in paper. Detailed numbers are provided in **Appendix** or code demo notebook "Testing" cell.

```
(# of iterations in 1 epoch) = (data size) / (batch size) = 123,000 / 4 = 30,750 epoch = (maximum iterations) / (# of iterations in 1 epoch) = 10,000 / 30,750 = \sim 1/3 epoch (6 hours)
```

It would have taken about 18 hours to train 1 epoch. But due to limitation of runtime in Colab Pro, we continuously reduced our iteration until 10,000. (In the paper, authors trained 480,000 / (123,000 / 48) = ~187 epochs)

Because of low accuracy we decided to use pretrained model. At first, we could not get the expected values, but by using pre-trained model provided from Github, we could get the expected result, almost same accuracy as the paper.

	Precision Precision			loU=0.50:0.95 loU=0.50	 	area= all area= all	maxDets=100 ] = 0.450 maxDets=100 ] = 0.625
_	Precision		٠.	16U=0.75		area= all	
_	Precision Precision			loU=0.50:0.95 loU=0.50:0.95			maxDets=100 ] = 0.260 maxDets=100 ] = 0.492
_	Precision		٠.	100=0.50:0.95			maxDets=100 ] = 0.592
Average Average			~ -	loU=0.50:0.95 loU=0.50:0.95		area= all area= all	maxDets= 1 ] = 0.361 maxDets= 10 ] = 0.579
Average			٠.	loU=0.50:0.95		area= all	maxDets=100 ] = 0.626
Average Average		(AR) (AR)	@[ ด[	ToU=0.50:0.95		area= small	maxDets=100 ] = 0.415 maxDets=100 ] = 0.677
Average		(AR)	@[	loU=0.50:0.95	i		maxDets=100] = 0.785

CenterNet511 (single-scale)												
AP	$AP_{50}$	$AP_{75}$	$AP_S$	$AP_{M}$	$AP_{\rm L}$	AR <sub>1</sub>	$AR_{10}$	$AR_{100}$	$AR_S$	$AR_{M}$	$AR_{L}$	
44.9	62.4	48.1	25.6	47.4	57.4	36.1	58.4	63.3	41.3	67.1	80.2	

Figure 1, 2. Evaluation of pre-trained model and result of paper from Table 2

## Part 6 Additional Explanation for Q&A

#### Q3. Inference about the reason of big performance improvement & relatively long training time

> They could increase the performance by looking inside the boundary boxes, while applying advanced ways of pooling that can effectively reduce the rich information.

Information at boundaries (CornerNet) tends not to give enough information for bounding boxes, since it is rare that the object fits to the square-shaped bounding boxes. By exploring central regions (CenterNet), model could reach more valuable data that is helpful for detecting objects.

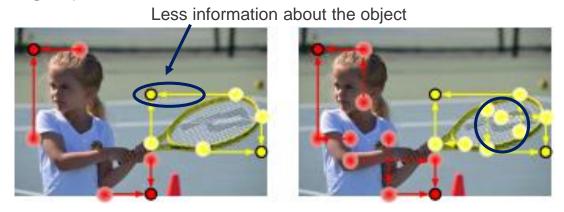


Figure 3, 4. Comparison of Corner pooling and Cascade corner pooling

Meanwhile, giving more information to the model does not always lead to positive results, since it requires increased time of training or a hardware that can provide such calculations. But authors could partially resolve this problem by applying advanced pooling method. (Center pooling, Cascade corner pooling)

And this additional internal information might be the reason the authors took many days to train the model with GPUs having the highest performance. Reducing abundant information in corners can be one way to improve CenterNet model with lower costs.

## **Appendices**

```
Average Precision (AP) @[ loU=0.50:0.95 | area=
Average Precision (AP) @[ loU=0.50:0.95 | area=
                                                       maxDets=100 ] = 0.012
                                                                                                                                    all | maxDets=100 ]
                                                                                                                                    all | maxDets=100 l
Average Precision (AP) @[ IoU=0.50
                                                  all | maxDets=100 ] = 0.023
                                                                                 Average Precision (AP) @[ loU=0.50
                                        | area=
                                                                                                                            area=
                                                                                  Average Precision (AP) @[ loU=0.75
                                                                                                                            area=
                                                                                                                                    all | maxDets=100 ] = 0.486
Average Precision (AP) @[ loU=0.75
                                         l area=
                                                 all | maxDets=100 ] = 0.011
Average Precision (AP) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.010
                                                                                  Average Precision (AP) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.260
                                                                                  Average Precision (AP) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ]
Average Precision (AP) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.017
                                                                                  Average Precision (AP) @[ loU=0.50:0.95 | area= large | maxDets=100 ] = 0.592
Average Precision (AP) @[ loU=0.50:0.95 | area= large | maxDets=100 ] = 0.014
Average Recall
                                                all | maxDets= 1 ] = 0.034
                                                                                  Average Recall
                                                                                                     (AR) @[ loU=0.50:0.95 | area= all | maxDets= 1 ] = 0.361
                  (AR) @[ loU=0.50:0.95 | area=
Average Recall
                  (AR) @[ loU=0.50:0.95 | area=
                                                 all | maxDets= 10 ] = 0.058
                                                                                  Average Recall
                                                                                                     (AR) @[ loU=0.50:0.95 | area=
                                                                                                                                   all | maxDets= 10 ] = 0.579
Average Recall
                  (AR) @[ loU=0.50:0.95 | area= | all | maxDets=100 ] = 0.064
                                                                                  Average Recall
                                                                                                     (AR) @[ loU=0.50:0.95 | area=
                                                                                                                                   all | maxDets=100 ] = 0.626
Average Recall
                  (AR) @[ loU=0.50:0.95 | area= small | maxDets=100 ] = 0.024
                                                                                  Average Recall
                                                                                                     (AR) @[ loU=0.50:0.95 | area= small | maxDets=100 ] = 0.415
Average Recall
                  (AR) @[ loU=0.50:0.95 | area=medium | maxDets=100 ] = 0.061
                                                                                                     (AR) @[ loU=0.50:0.95 | area=medium | maxDets=100 ] = 0.677
                                                                                  Average Recall
Average Recall
                  (AR) @[ loU=0.50:0.95 | area= large | maxDets=100 ] = 0.087
                                                                                  Average Recall
                                                                                                     (AR) @[ loU=0.50:0.95 | area= large | maxDets=100 ] = 0.785
```

Figure A, B. Comparison of evaluation between trained model with reduced hyper-parameters and pre-trained model

#### Group management

Bohyun Kim (Team Leader)

Main Understanding paper concepts

Sub Code implementation

Kangryun Moon

Main Code implementation and code tweaking

Sub Understanding paper concepts

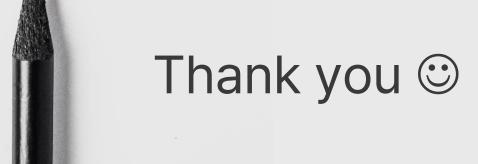
Jongeun Park

Main Code implementation and code tweaking

Running train/test procedure

Figure C. Adjusting hyper-parameters in configuration file

# CenterNet: Keypoint Triplets for Object Detection



Although we tried to submit a zip file, it cannot be uploaded on iCampus because of its large size (about 28 GB). So, we attach links of our notebook and files including dataset.

1. Our Notebook: Group4\_fullandbasic\_01.ipynb

https://colab.research.google.com/drive/1Zmy04POuYYeywyu3z70fQAGV8NcK0HpM#scrollTo=gTeqnZAaGFYh

2. files: CenterNet\_master\_2.zip

https://drive.google.com/drive/folders/1TG2wvci5-AMPZmAwGqddREcNgH3yOXal

used dataset: val2014.zip, test2017.zip, train2014.zip

https://cocodataset.org/#download