

# Stream ciphers

---

## The One Time Pad

This slide is made based the online course of Cryptography by Dan Boneh

# Symmetric Ciphers: definition

Def: a **cipher** defined over  $(K, M, C)$

is a pair of “efficient” algs  $(E, D)$  where

$$E : \mathcal{K} \times \mathcal{M} \rightarrow \mathcal{C} \quad D : \mathcal{K} \times \mathcal{C} \rightarrow \mathcal{M}$$

for all keys  $k$  and all messages  $m$ , we have

$$D(k, E(k, m)) = m$$

- $E$  is often randomized.  $D$  is always deterministic.

# The One Time Pad

(Vernam 1917)

First example of a “secure” cipher

$$M = C = \{0,1\}^n, K = \{0,1\}^n$$

key = (random bit string as long the message)

# The One Time Pad

(Vernam 1917)

$$E(k, m) := k \oplus m$$

$$D(k, c) := k \oplus c$$

msg: 0 1 1 0 1 1 1

key: 1 0 1 1 0 1 0

CT:

$\oplus$

Indeed, we have

$$D(k, E(k, m)) = D(k, k \oplus m) = k \oplus (k \oplus m) = (k \oplus k) \oplus m = 0^L \oplus m = m$$

You are given a message ( $m$ ) and its OTP encryption ( $c$ ).

Can you compute the OTP key from  $m$  and  $c$ ?

No, I cannot compute the key.

Yes, the key is  $k = m \oplus c$ .

I can only compute half the bits of the key.

Yes, the key is  $k = m \oplus m$ .

# The One Time Pad

(Vernam 1917)

Very fast enc/dec !!

... but long keys (as long as plaintext)

Is the OTP secure? What is a secure cipher?

# What is a secure cipher?

Attacker's abilities: **CT only attack** (for now)

Possible security requirements:

attempt #1: **attacker cannot recover secret key**

$E(k, m)=m$  would be secure

attempt #2: **attacker cannot recover all of plaintext**

$E(k, m_0 \parallel m_1) = m_0 \parallel k \oplus m_1$  would be secure

Shannon's idea:

**CT should reveal no “info” about PT**

# Information Theoretic Security

## (Shannon 1949)

**Definition (perfect security).** Let  $\mathcal{E} = (E, D)$  be a Shannon cipher defined over  $(\mathcal{K}, \mathcal{M}, \mathcal{C})$ . Consider a probabilistic experiment in which the random variable  $\mathbf{k}$  is uniformly distributed over  $\mathcal{K}$ . If for all  $m_0, m_1 \in \mathcal{M}$ , and all  $c \in \mathcal{C}$ , we have

$$\Pr[E(\mathbf{k}, m_0) = c] = \Pr[E(\mathbf{k}, m_1) = c],$$

then we say that  $\mathcal{E}$  is a **perfectly secure** Shannon cipher.

# Information Theoretic Security

Def: A cipher  $(E, D)$  over  $(K, M, C)$  has **perfect secrecy** if

$$\forall m_0, m_1 \in M \quad ( |m_0| = |m_1| ) \quad \text{and} \quad \forall c \in C$$

$$Pr[ E(k, m_0) = c ] = Pr[ E(k, m_1) = c ] \quad \text{where } k \leftarrow K$$

- 
1. Given CT cannot tell if message is  $m_0$  or  $m_1$  (For all  $m_0$  and  $m_1$ )
  2. Most powerful adversary learns nothing about Plaintext from ciphertext
  3. No Ciphertext only attack

Lemma: OTP has perfect secrecy.

Proof:  $\forall m, c: \Pr[E(k, m) = c] = \frac{\# \text{keys } k \in K \text{ s.t. } E(k, m) = c}{|K|}$

So: if  $\forall m, c: \exists \Pr[k \in K: E(k, m) = c] = \text{const.}$

→ Cipher has perfect secrecy.

Let  $m \in \mathcal{M}$  and  $c \in \mathcal{C}$ .

How many OTP keys map  $m$  to  $c$  ?

None

1

2

Depends on  $m$

Lemma: OTP has perfect secrecy.

Proof:

For OTP:  $\forall m, c: \text{if } E(k, m) = c$

$$k \oplus m = c \quad \xrightarrow{\hspace{1cm}} \quad k = c \oplus m$$

$$\exists \Pr[ k \in K: E(k, m) = c ] = 1$$

OTP has perfect secrecy.

# The bad news ...

Thm: perfect secrecy  $\Rightarrow |\mathcal{K}| \geq |\mathcal{M}|$

Perfect secrecy  $\rightarrow$  Key length  $\geq$  message length

Hard to apply in practice!

# End of Segment

## Stream ciphers

---

Pseudorandom  
Generators

# Review

Cipher over  $(K, M, C)$ : a pair of “efficient” algs  $(E, D)$  s.t.

$$\forall m \in M, k \in K: D(k, E(k, m)) = m$$

Weak ciphers: subs. cipher, Vigener, ...

A good cipher: **OTP**       $M=C=K=\{0,1\}^n$

$$E(k, m) = k \oplus m , \quad D(k, c) = k \oplus c$$

Lemma: OTP has perfect secrecy (i.e. no CT only attacks)

Bad news: perfect-secrecy  $\Rightarrow$  key-len  $\geq$  msg-len

# Stream Ciphers: making OTP practical

idea: replace “random” key by “pseudorandom” key

PRG is a function  $G: \{0, 1\}^s \rightarrow \{0, 1\}^n$ ,  $n \gg s$



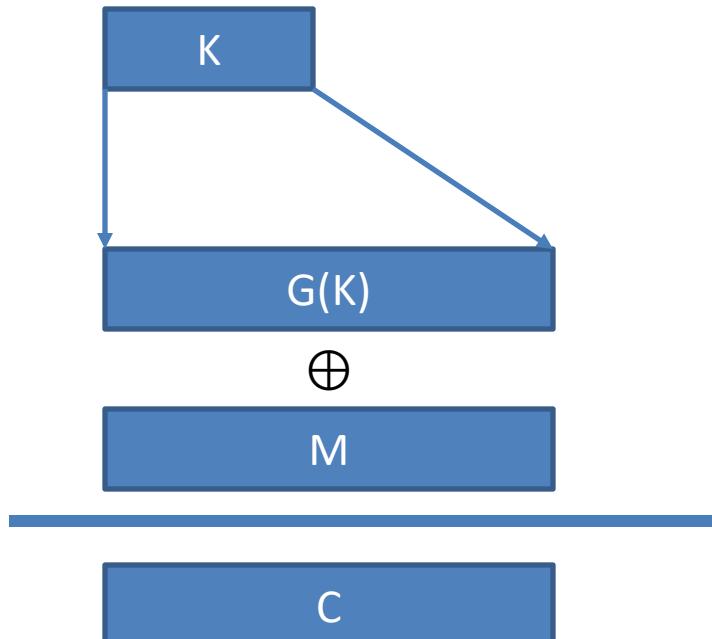
Seed space

Efficiently computable by a deterministic algorithm

# Stream Ciphers: making OTP practical

$$C = E(K, m) = m \oplus G(k)$$

$$D(k, C) = C \oplus G(k)$$



# Can a stream cipher have perfect secrecy?

- Yes, if the PRG is really “secure”
- No, there are no ciphers with perfect secrecy
- Yes, every cipher has perfect secrecy
- No, since the key is shorter than the message

# Stream Ciphers: making OTP practical

Stream ciphers cannot have perfect secrecy !!

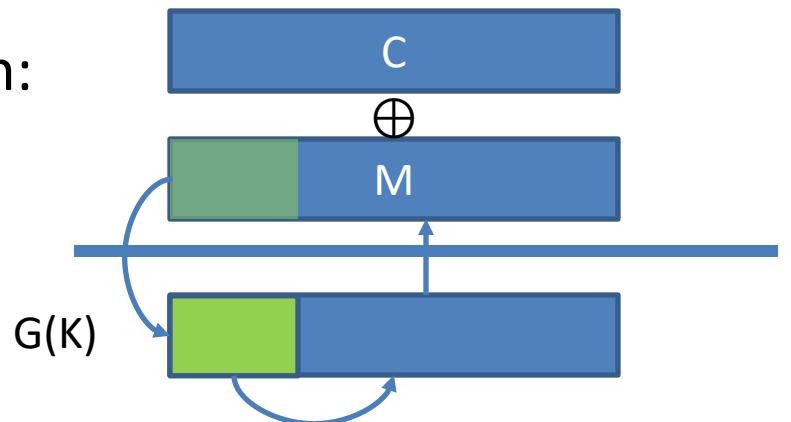
- Need a different definition of security
- Security will depend on specific PRG

# PRG must be unpredictable

Suppose PRG is predictable.

$$\exists i: G(k)|_{1,\dots,i} \longrightarrow G(k)|_{i+1,\dots,n}$$

Then:



Even  $G(k)|_{1,\dots,i} \longrightarrow G(k)|_{i+1}$  is a problem!

# PRG must be unpredictable

We say that  $G: K \rightarrow \{0,1\}^n$  is **predictable** if:

$\exists$  "eff" alg. A and  $\exists 0 \leq i \leq n - 1$

s.t.  $\Pr[A(G(k)|_{1,\dots,i}=G(k)|_{i+1})] > \frac{1}{2} + \varepsilon$

for non-negligible  $\varepsilon$  (e.g.  $\varepsilon=1/2^{30}$ )

---

Def: PRG is **unpredictable** if it is not predictable

$\Rightarrow \forall i$ : no “eff” adv. can predict bit  $(i+1)$  for “non-neg”  $\varepsilon$

Suppose  $G:K \rightarrow \{0,1\}^n$  is such that for all  $k$ :  $\text{XOR}(G(k)) = 1$

Is  $G$  predictable ??

Yes, given the first bit I can predict the second

No,  $G$  is unpredictable

Yes, given the first  $(n-1)$  bits I can predict the  $n$ 'th bit

It depends

# Weak PRGs

(do not use for crypto)

Lin.Cong. Generator with parameters a,b,p:


$$r[i] \leftarrow a \cdot r[i - 1] + b \text{ mod } p \quad \text{seed}=r[0]$$

output bits of  $r[i]$

$i++$

glibc random():

$$r[i] \leftarrow ( r[i-3] + r[i-31] ) \% 2^{32}$$

output  $r[i] \gg 1$

never use random()  
for crypto!  
(e.g. Kerberos V4)

# End of Segment

# Stream ciphers

---

Negligible vs.  
non-negligible

# Negligible and non-negligible

- In practice:  $\epsilon$  is a scalar and
  - $\epsilon$  non-neg:  $\epsilon \geq 1/2^{30}$  (likely to happen over 1GB of data)
  - $\epsilon$  negligible:  $\epsilon \leq 1/2^{80}$  (won't happen over life of key)
- In theory:  $\epsilon$  is a function  $\epsilon: \mathbb{Z}^{>0} \rightarrow \mathbb{R}^{>0}$  and
  - $\epsilon$  non-neg:  $\exists d: \epsilon(\lambda) \geq 1/\lambda^d$  inf. often  $(\epsilon \geq 1/\text{poly}, \text{for many } \lambda)$
  - $\epsilon$  negligible:  $\forall d, \lambda \geq \lambda_d: \epsilon(\lambda) \leq 1/\lambda^d$   $(\epsilon \leq 1/\text{poly}, \text{for large } \lambda)$

# Few Examples

$\varepsilon(\lambda) = 1/2^\lambda$  : negligible

$\varepsilon(\lambda) = 1/\lambda^{1000}$  : non-negligible

# PRGs: the rigorous theory view

PRGs are “parameterized” by a security parameter  $\lambda$

- PRG becomes “more secure” as  $\lambda$  increases

Seed lengths and output lengths grow with  $\lambda$

For every  $\lambda=1,2,3,\dots$  there is a different PRG  $G_\lambda$ :

$$G_\lambda : K_\lambda \rightarrow \{0,1\}^{n(\lambda)}$$

(in the lectures we will always ignore  $\lambda$ )

# An example asymptotic definition

We say that  $\mathbf{G}_\lambda : K_\lambda \rightarrow \{0,1\}^{n(\lambda)}$  is predictable at position  $i$  if:

there exists a polynomial time (in  $\lambda$ ) algorithm  $A$  s.t.

$$\Pr_{k \leftarrow K_\lambda} [ A(\lambda, \mathbf{G}_\lambda(k) \Big|_{1,\dots,i}) = \mathbf{G}_\lambda(k) \Big|_{i+1} ] > 1/2 + \varepsilon(\lambda)$$

for some non-negligible function  $\varepsilon(\lambda)$

# End of Segment

# Stream ciphers

---

Attacks on OTP and  
stream ciphers

# Review

**OTP:**  $E(k,m) = m \oplus k$  ,  $D(k,c) = c \oplus k$

Making OTP practical using a PRG:  $G: K \rightarrow \{0,1\}^n$

**Stream cipher:**  $E(k,m) = m \oplus G(k)$  ,  $D(k,c) = c \oplus G(k)$

Security: PRG must be unpredictable (better def in two segments)

# Attack 1: two time pad is insecure !!

Never use stream cipher key more than once !!

$$C_1 \leftarrow m_1 \oplus \text{PRG}(k)$$

$$C_2 \leftarrow m_2 \oplus \text{PRG}(k)$$

Eavesdropper does:

$$C_1 \oplus C_2 \rightarrow$$



Enough redundancy in English and ASCII encoding that:

$$m_1 \oplus m_2 \rightarrow m_1, m_2$$

# Real world examples

- Project Venona
- MS-PPTP (windows NT):

- $K = (K_{C \rightarrow S}, K_{S \rightarrow C})$

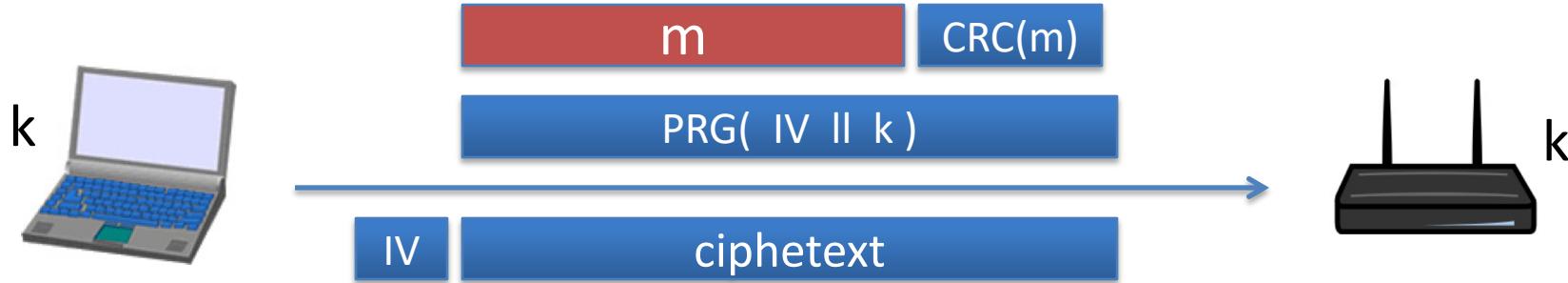


- $[m_1 \parallel m_2 \parallel m_3] \oplus G(k)$
- $[s_1 \parallel s_2 \parallel s_3] \oplus G(k)$

Need different keys for  $C \rightarrow S$  and  $S \rightarrow C$

# Real world examples

## 802.11b WEP:

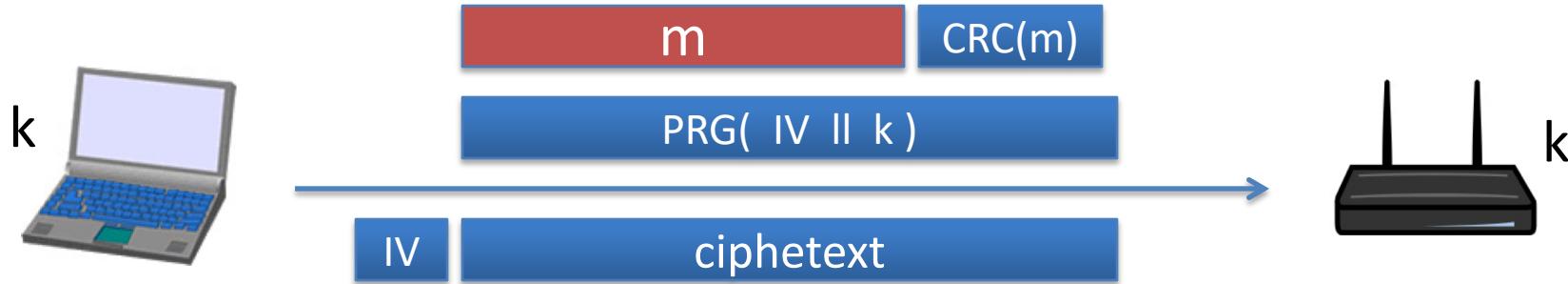


Length of IV: 24 bits

- Repeated IV after  $2^{24} \approx 16M$  frames
- On some 802.11 cards: IV resets to 0 after power cycle

# Avoid related keys

## 802.11b WEP:



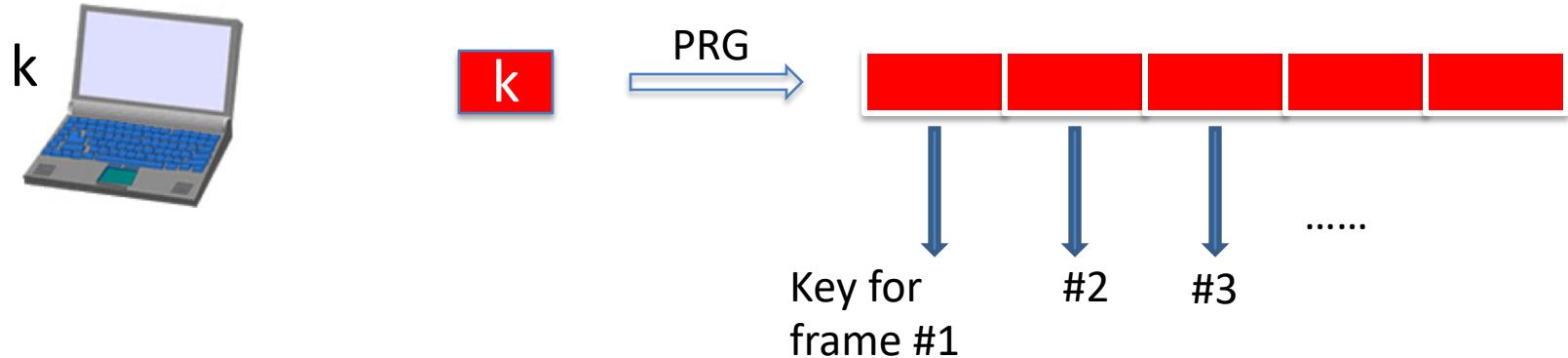
key for frame #1:  $(1 \parallel k)$

key for frame #2:  $(2 \parallel k)$

⋮

For the RC4 PRG:FMS2001 $\Rightarrow$   
can recover  $k$  after  $10^6$  frames  
recent attacks  $\approx 40000$  frames

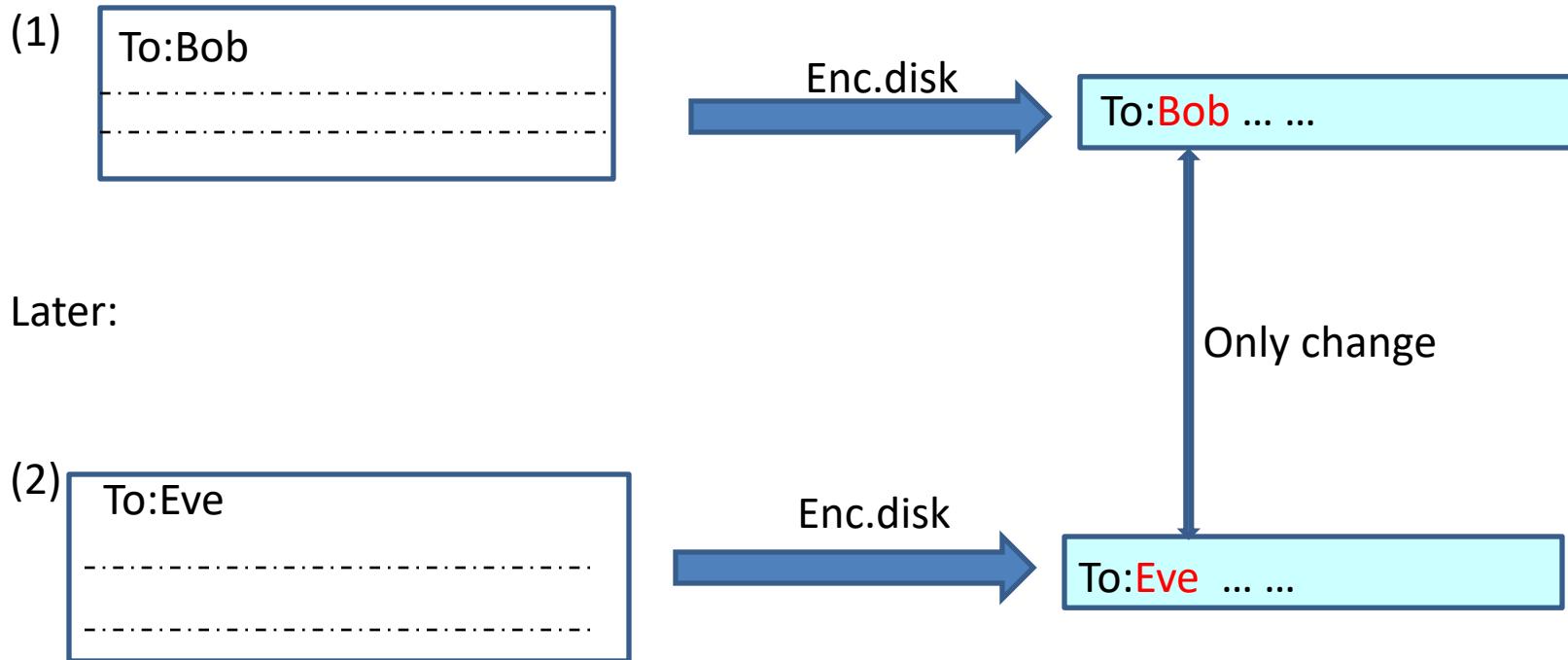
# A better construction



⇒ now each frame has a pseudorandom key

better solution: use stronger encryption method (as in WPA2)

# Yet another example: disk encryption

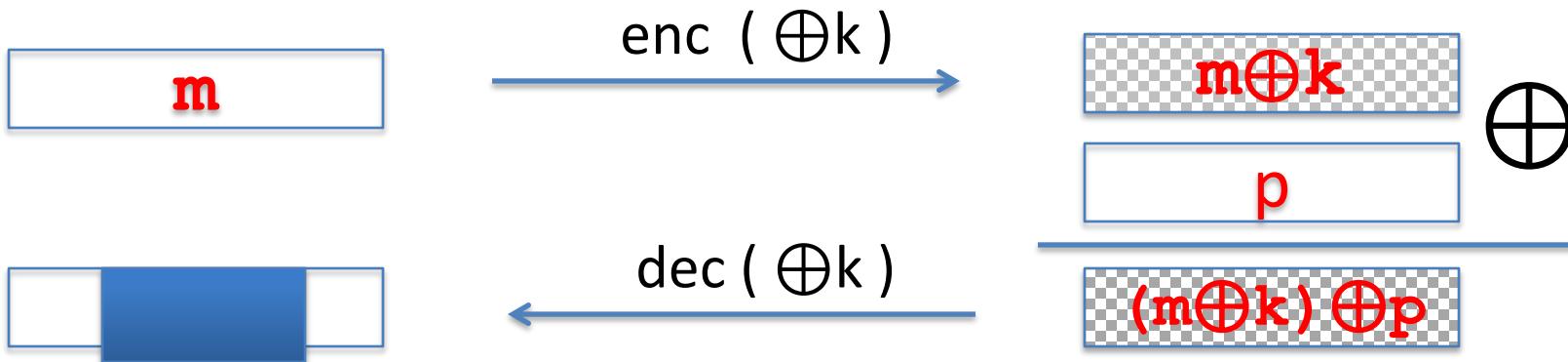


# Two time pad: summary

Never use stream cipher key more than once !!

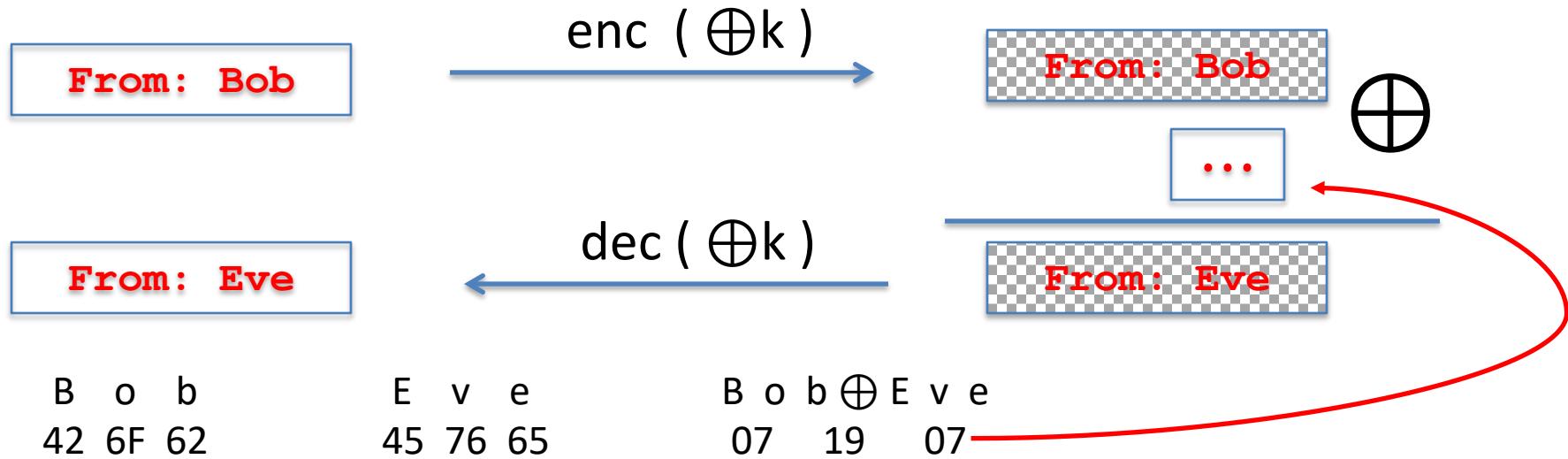
- Network traffic: negotiate new key for every session (e.g. TLS)
- Disk encryption: typically do not use a stream cipher

# Attack 2: no integrity (OTP is malleable)



Modifications to ciphertext are undetected and have **predictable** impact on plaintext

# Attack 2: no integrity (OTP is malleable)



Modifications to ciphertext are undetected and have predictable impact on plaintext

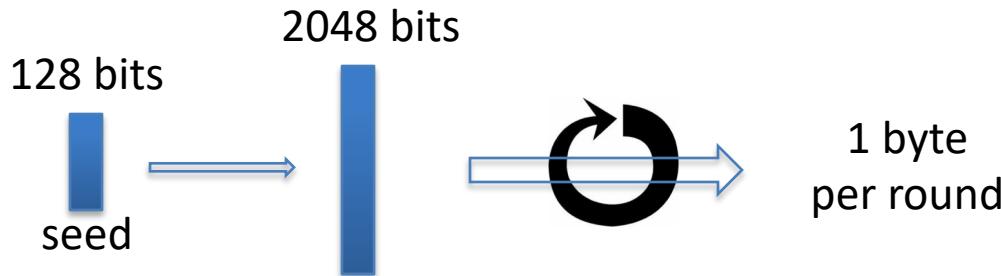
# End of Segment

# Stream ciphers

---

Real-world Stream  
Ciphers

# Old example (software): RC4 (1987)



- Used in HTTPS and WEP
- Weaknesses:
  1. Bias in initial output:  $\Pr[ \text{2}^{\text{nd}} \text{ byte} = 0 ] = 2/256$
  2. Prob. of (0,0) is  $1/256^2 + 1/256^3$
  3. Related key attacks

# Modern stream ciphers: eStream

$$\text{PRG: } \{0,1\}^s \times R \longrightarrow \{0,1\}^n$$

↑           ↑  
Seed       nonce

Nonce: a non-repeating value for a given key.

$$E(k, m ; r) = m \oplus \text{PRG}(k ; r)$$

The pair  $(k,r)$  is never used more than once.

# Chacha20 (SW+HW)

Chacha20:  $\{0,1\}^{256} \times \{0,1\}^{64} \rightarrow \{0,1\}^n$

nonce

Padding function  $\text{pad}(s, j, n)$ :

- 256-bit seed  $s_0, s_1, \dots, s_7$  in  $\{0,1\}^{32}$
- 64-bit counter  $j_0, j_1$  in  $\{0,1\}^{32}$
- 64-bit nonce  $n_0, n_1$  in  $\{0,1\}^{32}$
- Output a 512-bit block  $x_0, \dots, x_{15}$  in  $\{0,1\}^{32}$

$$\begin{pmatrix} x_0 & x_1 & x_2 & x_3 \\ x_4 & x_5 & x_6 & x_7 \\ x_8 & x_9 & x_{10} & x_{11} \\ x_{12} & x_{13} & x_{14} & x_{15} \end{pmatrix} \leftarrow \begin{pmatrix} c_0 & c_1 & c_2 & c_3 \\ s_0 & s_1 & s_2 & s_3 \\ s_4 & s_5 & s_6 & s_7 \\ j_0 & j_1 & n_0 & n_1 \end{pmatrix}$$

Permutation function  $\pi: \{0, 1\}^{512} \rightarrow \{0, 1\}^{512}$

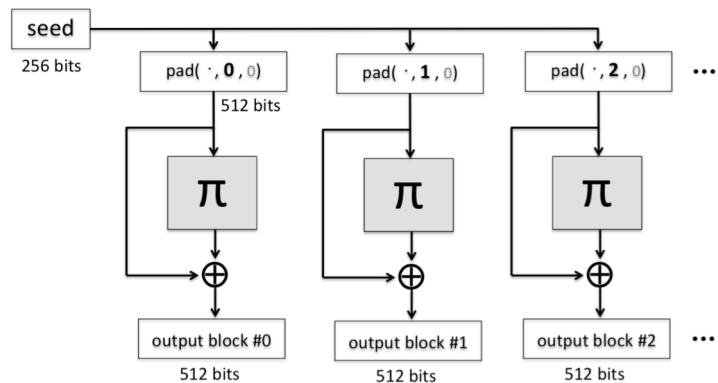
- |   |   |
|---|---|
| (1) QuarterRound( $x_0, x_4, x_8, x_{12}$ ),    | (2) QuarterRound( $x_1, x_5, x_9, x_{13}$ ),    |
| (3) QuarterRound( $x_2, x_6, x_{10}, x_{14}$ ), | (4) QuarterRound( $x_3, x_7, x_{11}, x_{15}$ ), |
| (5) QuarterRound( $x_0, x_5, x_{10}, x_{15}$ ), | (6) QuarterRound( $x_1, x_6, x_{11}, x_{12}$ ), |
| (7) QuarterRound( $x_2, x_7, x_8, x_{13}$ ),    | (8) QuarterRound( $x_3, x_4, x_9, x_{14}$ ).    |

QuarterRound( $a, b, c, d$ ):

```

a += b;  d ^= a;  d <<<= 16;
c += d;  b ^= c;  b <<<= 12;
a += b;  d ^= a;  d <<<= 8;
c += d;  b ^= c;  b <<<= 7;

```



# Is Chacha20 secure (unpredictable) ?

- Unknown: no known **provably** secure PRGs
- In reality: no known attacks better than exhaustive search

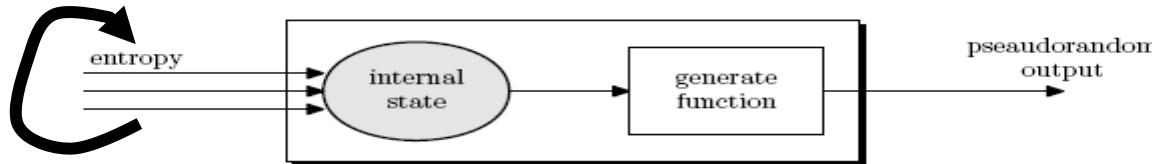
# Performance:

Crypto++ 5.6.0 [ Wei Dai ]

AMD Opteron, 2.2 GHz ( Linux)

<u>PRG</u>	<u>Speed (MB/sec)</u>
RC4	126
eStream	
Salsa20/12	643
Sosemanuk	727

# Generating Randomness (e.g. keys, IV)



Pseudo random generators in practice: (e.g. /dev/random)

- Continuously add entropy to internal state
- Entropy sources:
  - Hardware RNG: Intel **RdRand** inst. (Ivy Bridge). 3Gb/sec.
  - Timing: hardware interrupts (keyboard, mouse)

NIST SP 800-90: NIST approved generators

# End of Segment

# Stream ciphers

---

## PRG Security Defs

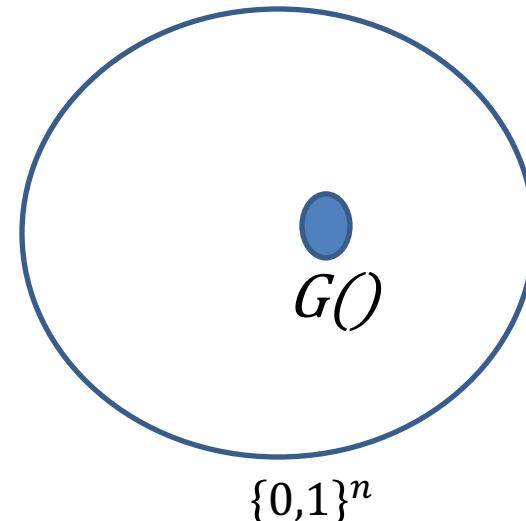
Let  $G: K \rightarrow \{0,1\}^n$  be a PRG

Goal: define what it means that

$[k \xleftarrow{R} K, \text{output } G(k)]$

is “indistinguishable” from

$[r \xleftarrow{R} \{0,1\}^n, \text{output } r]$



# Statistical Tests

**Statistical test** on  $\{0,1\}^n$ :

an alg.  $A$  s.t.  $A(x)$  outputs “0”(not random) or “1”(random)

Examples:

$$(1) \quad A(x)=1 \text{ iff } |\#0(x)-\#1(x)| \leq 10 \cdot \sqrt{n}$$

$$(2) \quad A(x)=1 \text{ iff } |\#00(x)-n/4| \leq 10 \cdot \sqrt{n}$$

# Statistical Tests

More examples:

(3)  $A(x)=1 \quad \text{iff} \quad \text{max-run-of-0}(x) < 10 \cdot \log_2(n)$

...

...

# Advantage

Let  $G: K \rightarrow \{0,1\}^n$  be a PRG and  $A$  a stat. test on  $\{0,1\}^n$

Define:

$$\text{Adv}_{\text{PRG}}[A, G] = \left| \Pr_{k \xleftarrow{R} K} [A(G(k)) = 1] - \Pr_{r \xleftarrow{R} \{0,1\}^n} [A(r) = 1] \right| \in [0,1]$$

Adv close to 1  $\Rightarrow$  A can dist. G from random

Adv close to 0  $\Rightarrow$  A cannot dist. G from random

A silly example:  $A(x) = 0 \Rightarrow \text{Adv}_{\text{PRG}}[A, G] =$  

Suppose  $G:K \rightarrow \{0,1\}^n$  satisfies  $\text{msb}(G(k)) = 1$  for 2/3 of keys in K

Define stat. test  $A(x)$  as:

if [  $\text{msb}(x)=1$  ] output “1” else output “0”

Then

$$\text{Adv}_{\text{PRG}}[A, G] = \left| \Pr[A(G(k))=1] - \Pr[A(r)=1] \right| =$$



# Secure PRGs: crypto definition

Def: We say that  $G:K \rightarrow \{0,1\}^n$  is a secure PRG if

$\forall$  "eff" stat. test A:

$\text{Adv}_{\text{PRG}}[A,G]$  is "negligible"

Are there provably secure PRGs?

but we have heuristic candidates.

# More Generally

Let  $P_1$  and  $P_2$  be two distributions over  $\{0,1\}^n$

Def: We say that  $P_1$  and  $P_2$  are

**computationally indistinguishable** (denoted  $P_1 \approx_{\rho} P_2$ )

if  $\forall$  "eff" stat. test A:

$$| \Pr_{x \leftarrow P_1}[(A(x)=1)] - \Pr_{x \leftarrow P_2}[(A(x)=1)] | < \text{"negligible"}$$

Example: a PRG is secure if  $\{ k \xleftarrow{R} K : G(k) \} \approx_p \text{uniform}(\{0,1\}^n)$

# End of Segment

# Stream ciphers

---

## Semantic security

Goal: secure PRG  $\Rightarrow$  “secure” stream cipher

# What is a secure cipher?

Attacker's abilities: **obtains one ciphertext** (for now)

Possible security requirements:

attempt #1: **attacker cannot recover secret key**  $E(k,m)=m$

attempt #2: **attacker cannot recover all of plaintext**

$$E(k, m_0 \parallel m_1) = m_0 \parallel m_1 \oplus k$$

Recall Shannon's idea:

**CT should reveal no “info” about PT**

# Recall Shannon's perfect secrecy

Let  $(E, D)$  be a cipher over  $(K, M, C)$

$(E, D)$  has perfect secrecy if  $\forall m_0, m_1 \in M \quad ( |m_0| = |m_1| )$

$$\{ E(k, m_0) \} = \{ E(k, m_1) \} \quad \text{where } k \leftarrow K$$

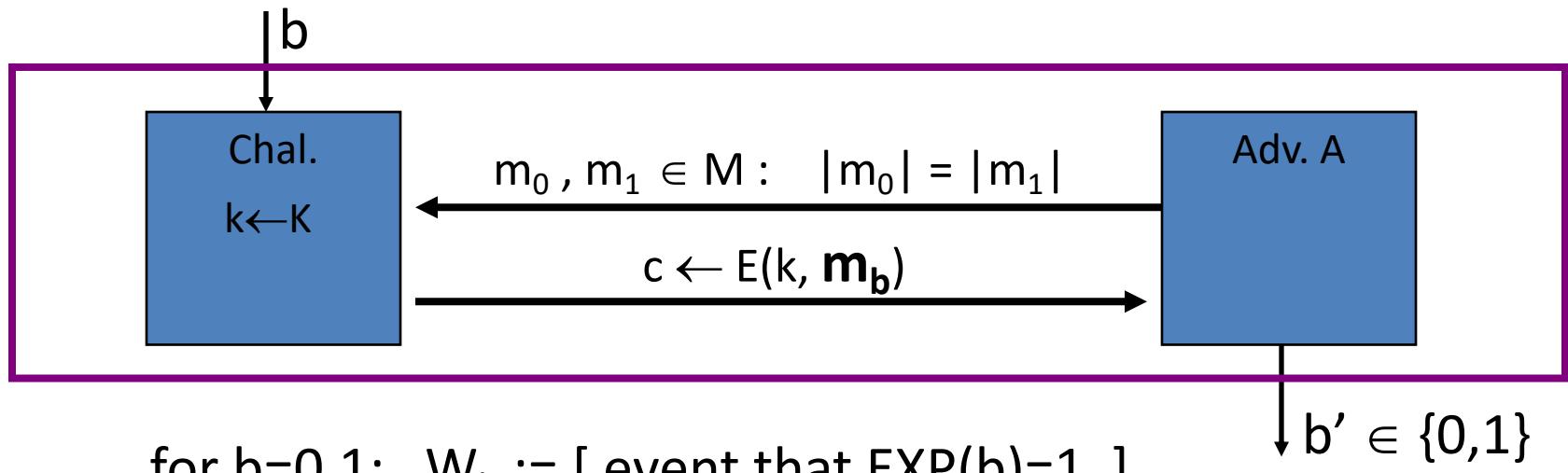
$(E, D)$  has perfect secrecy if  $\forall m_0, m_1 \in M \quad ( |m_0| = |m_1| )$

$$\{ E(k, m_0) \} \approx_p \{ E(k, m_1) \} \quad \text{where } k \leftarrow K$$

... but also need adversary to exhibit  $m_0, m_1 \in M$  explicitly

# Semantic Security (one-time key)

For  $b=0,1$  define experiments  $\text{EXP}(0)$  and  $\text{EXP}(1)$  as:



$$\text{Adv}_{\text{SS}}[A, E] := \left| \Pr[W_0] - \Pr[W_1] \right| \in [0,1]$$

# Semantic Security (one-time key)

Def:  $\mathbb{E}$  is **semantically secure** if for all efficient  $A$

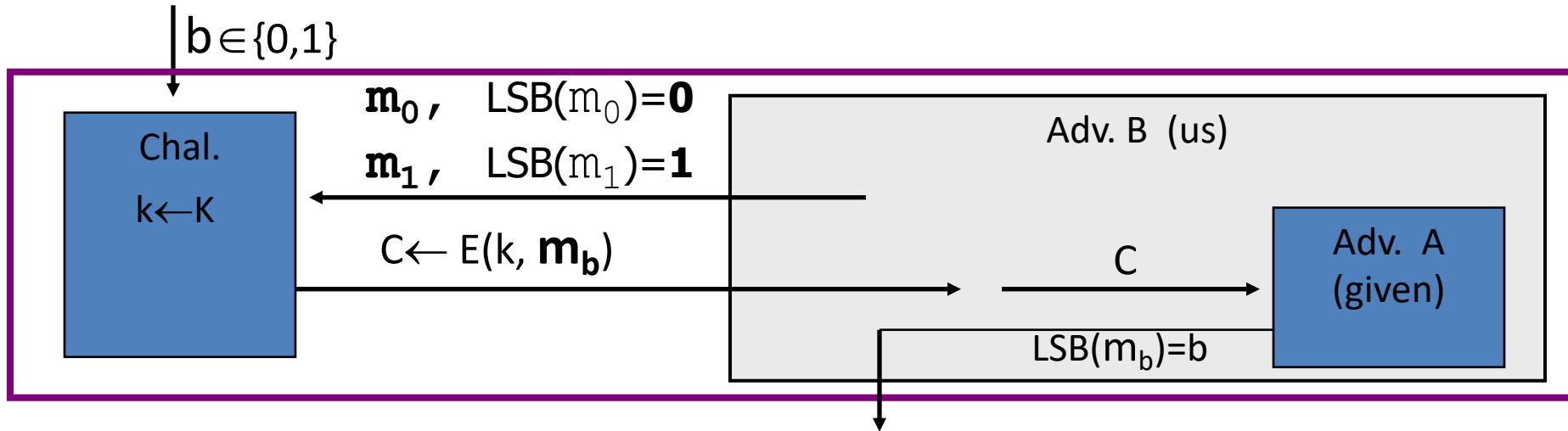
$\text{Adv}_{\text{SS}}[A, \mathbb{E}]$  is negligible.

$\Rightarrow$  for all explicit  $m_0, m_1 \in M$  :  $\{ E(k, m_0) \} \approx_p \{ E(k, m_1) \}$

# Examples

Suppose efficient A can always deduce LSB of PT from CT.

⇒  $E = (E, D)$  is not semantically secure.

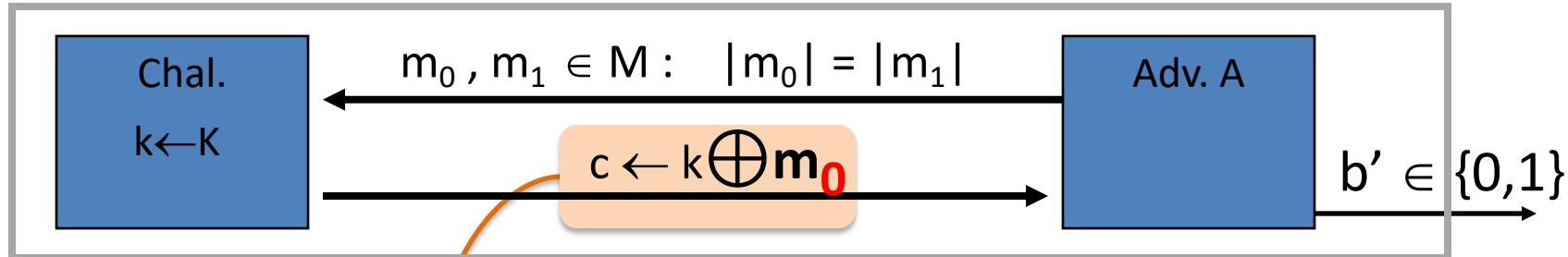


Then  $\text{Adv}_{SS}[B, E] = \left| \Pr[\text{EXP}(0)=1] - \Pr[\text{EXP}(1)=1] \right| =$



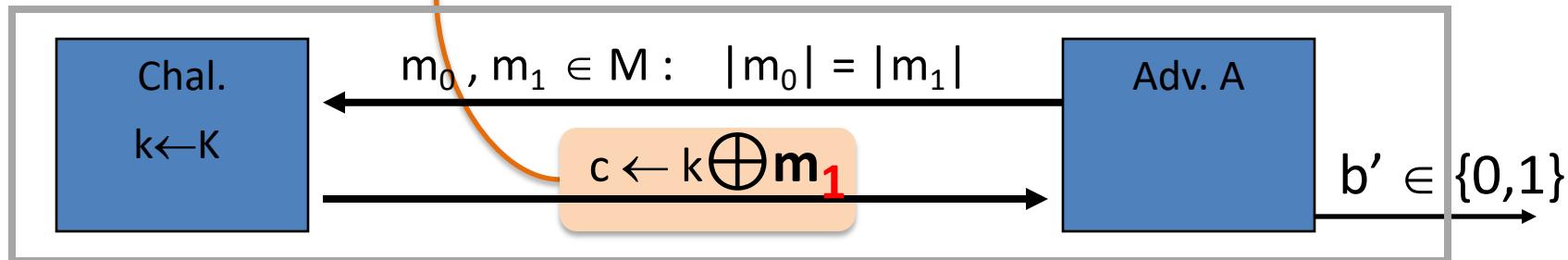
# OTP is semantically secure

$\text{EXP}(0)$ :



identical distributions

$\text{EXP}(1)$ :



For all A:  $\text{Adv}_{\text{SS}}[A, \text{OTP}] = \left| \Pr[A(k \oplus m_0) = 1] - \Pr[A(k \oplus m_1) = 1] \right|$



# End of Segment

# Stream ciphers

---

Stream ciphers are  
semantically secure

Goal: secure PRG  $\Rightarrow$  semantically secure stream cipher

# Stream ciphers are semantically secure

(Theorem 3.1 from GCAC, refer to pp.49)

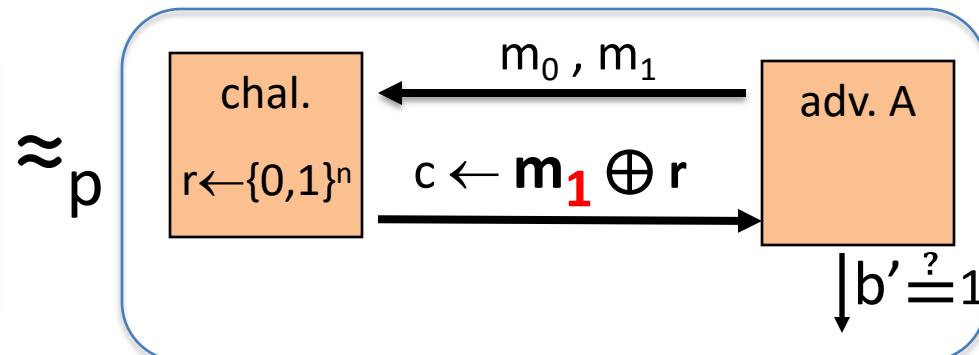
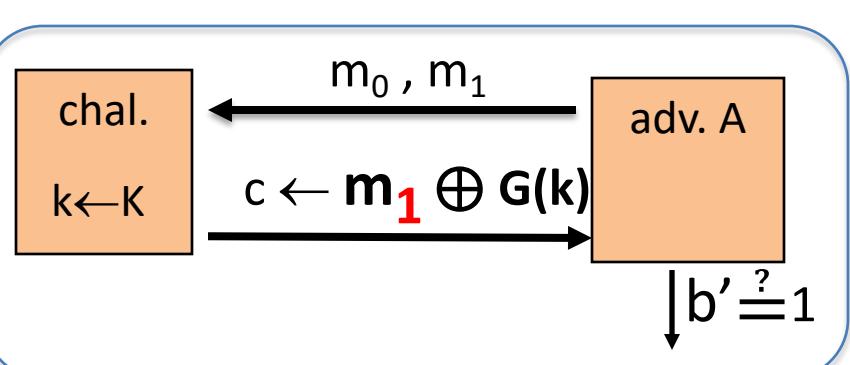
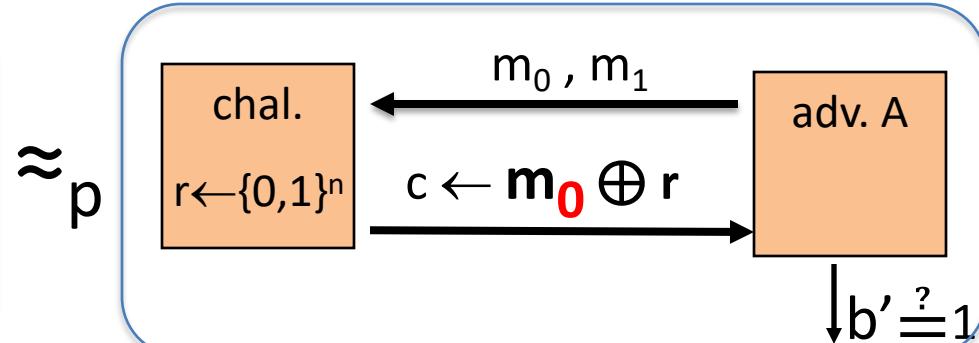
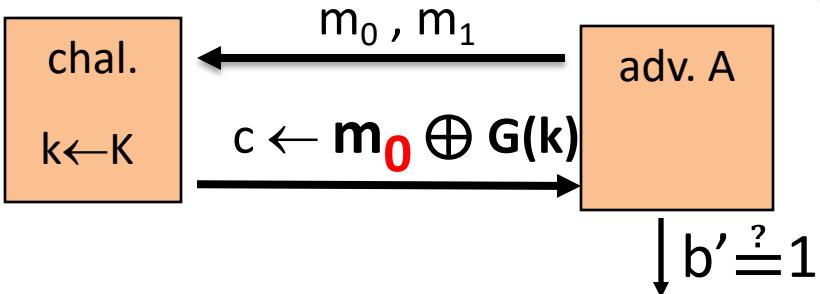
Thm:  $G:K \rightarrow \{0,1\}^n$  is a secure PRG  $\Rightarrow$

stream cipher E derived from G is sem. sec.

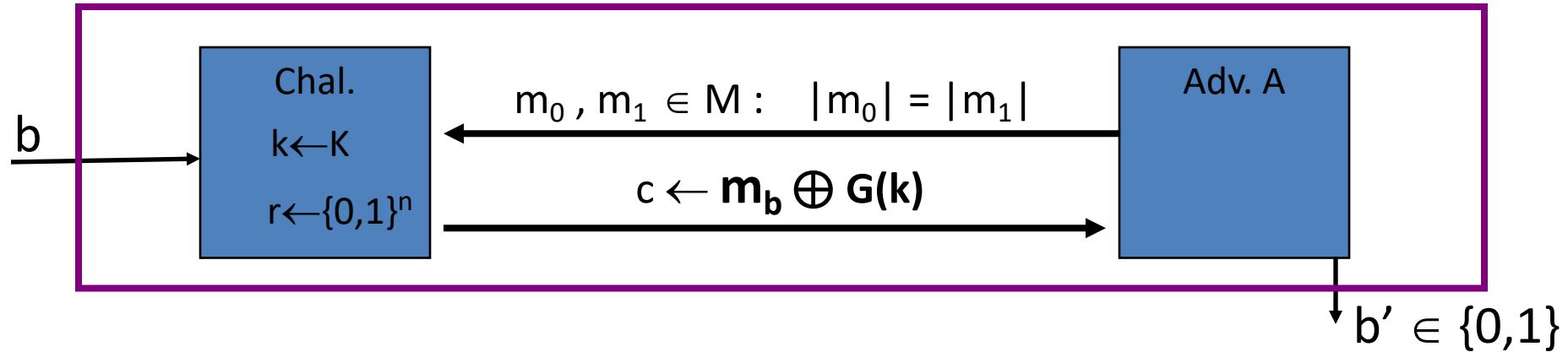
$\forall$  sem. sec. adversary A ,  $\exists$  a PRG adversary B s.t.

$$\text{Adv}_{\text{SS}}[A, E] \leq 2 \cdot \text{Adv}_{\text{PRG}}[B, G]$$

# Proof: intuition



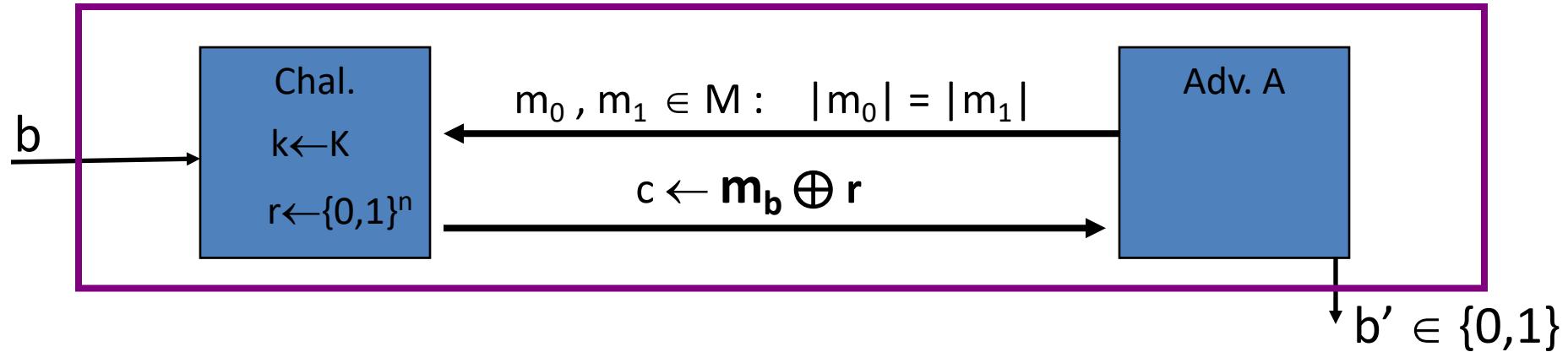
Proof: Let A be a sem. sec. adversary.



For  $b=0,1$ :  $W_b := [ \text{event that } b'=1 ]$ .

$$\text{Adv}_{SS}[A, E] = | \Pr[W_0] - \Pr[W_1] |$$

Proof: Let A be a sem. sec. adversary.



For  $b=0,1$ :  $W_b := [ \text{event that } b'=1 ]$ .

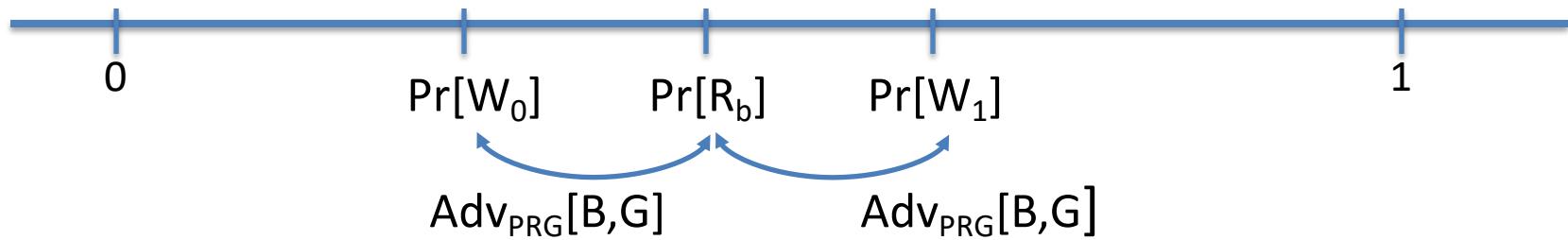
$$\text{Adv}_{SS}[A, E] = | \Pr[W_0] - \Pr[W_1] |$$

For  $b=0,1$ :  $R_b := [ \text{event that } b'=1 ]$

Proof: Let A be a sem. sec. adversary.

Claim 1:  $|\Pr[R_0] - \Pr[R_1]| = \text{Adv}_{\text{SS}}[A, \text{OTP}] = 0$

Claim 2:  $\exists B: |\Pr[W_b] - \Pr[R_b]| = \text{Adv}_{\text{PRG}}[B, G]$  for  $b=0,1$



$$\Rightarrow \text{Adv}_{\text{SS}}[A, E] = |\Pr[W_0] - \Pr[W_1]| \leq 2 \cdot \text{Adv}_{\text{PRG}}[B, G]$$

Proof of claim 2:  $\exists B: |\Pr[W_0] - \Pr[R_0]| = \text{Adv}_{\text{PRG}}[B, G]$

Algorithm B:



$$\text{Adv}_{\text{PRG}}[B, G] = \left| \Pr_{k \xleftarrow{R} K} [B(G(k)) = 1] - \Pr_{r \xleftarrow{R} \{0,1\}^n} [B(r) = 1] \right| = |\Pr[W_0] - \Pr[R_0]|$$

# End of Segment