

# Assignment 5 - COMP 3400

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1. [50%] (a) Use Prolog with predicates and variables (not propositional Prolog) to decide for an **arbitrary finite string**  $\varphi$  over the alphabet  $\{\wedge, \neg, \vee, \rightarrow, \leftrightarrow, p, q, r, s, t, \dots\}$  (the latter stand for propositional variables) is a well-formed propositional formula. Use a unary predicate for this, say *Decide*(·).

**Solution:** We will use a boolean algebra with predicate notation to represent our rules. Our set of formula are as follows:

- $formula(atom(-))$ .
- $formula(\vee(A, B)) : \neg formula(A), formula(B)$ .
- $formula(\neg(A)) : \neg formula(A)$ .
- $formula(\wedge(A, B)) : \neg formula(A), formula(B)$ .
- $formula(\rightarrow(A, B)) : \neg formula(A), formula(B)$ .
- $formula(\leftrightarrow(A, B)) : \neg formula(A), formula(B)$ .

Our first base case rule will be applied to each term. Effectively, we must first identify atomic elements in our given formula. By this, we are in a sense declaring that a formula must be a composition of atomic elements recursively, or inductively built from atomic elements. Elements such as  $p, q, r, s, t, \dots$  are all atomic by definition.

**Examples:**

- $\varphi_1$ :  $formula(\rightarrow(atom(a), atom(b)))$ . VALID
- $\varphi_2$ :  $formula(\neg(\wedge(atom(a), \vee(atom(b), atom(c)))))$ . VALID
- $\varphi_3$ :  $formula(\rightarrow(\neg(atom(a)), atom(b)))$ . VALID
- $\varphi_4$ :  $formula((atom(a), atom(b)))$ . INVALID
- $\varphi_5$ :  $formula(\vee(atom(a)))$ . INVALID
- $\varphi_6$ :  $formula((atom(b), \vee(atom(a), atom(c))))$ . INVALID

**Traces:**

```

[trace] ?- formula(->(atom(a),atom(b))).
  Call: (8) formula((atom(a)->atom(b))) ? creep
  Call: (9) formula(atom(a)) ? creep
  Exit: (9) formula(atom(a)) ? creep
  Call: (9) formula(atom(b)) ? creep
  Exit: (9) formula(atom(b)) ? creep
  Exit: (8) formula((atom(a)->atom(b))) ? creep
true.
[trace] ?- formula(~(^atom(a),v(atom(b),atom(c)))).
  Call: (8) formula(~(atom(a)^v(atom(b), atom(c)))) ? creep
  Call: (9) formula(atom(a)^v(atom(b), atom(c))) ? creep
  Call: (10) formula(atom(a)) ? creep
  Exit: (10) formula(atom(a)) ? creep
  Call: (10) formula(v(atom(b), atom(c))) ? creep
  Call: (11) formula(atom(b)) ? creep
  Exit: (11) formula(atom(b)) ? creep
  Call: (11) formula(atom(c)) ? creep
  Exit: (11) formula(atom(c)) ? creep
  Exit: (10) formula(v(atom(b), atom(c))) ? creep
  Exit: (9) formula(atom(a)^v(atom(b), atom(c))) ? creep
  Exit: (8) formula(~(atom(a)^v(atom(b), atom(c)))) ? creep
true.
[trace] ?- formula(->(~atom(a),atom(b))).
  Call: (8) formula((~atom(a))->atom(b)) ? creep
  Call: (9) formula(~atom(a)) ? creep
  Call: (10) formula(atom(a)) ? creep
  Exit: (10) formula(atom(a)) ? creep
  Exit: (9) formula(~atom(a)) ? creep
  Call: (9) formula(atom(b)) ? creep
  Exit: (9) formula(atom(b)) ? creep
  Exit: (8) formula((~atom(a))->atom(b)) ? creep
true.
[trace] ?- formula((atom(a),atom(b))).
  Call: (8) formula((atom(a), atom(b))) ? creep
  Fail: (8) formula((atom(a), atom(b))) ? creep
false.
[trace] ?- formula(v(atom(a))).
  Call: (8) formula(v(atom(a))) ? creep
  Fail: (8) formula(v(atom(a))) ? creep
false.
[trace] ?- formula((atom(b),v(atom(a),atom(c)))).
  Call: (8) formula((atom(b), v(atom(a), atom(c)))) ? creep
  Fail: (8) formula((atom(b), v(atom(a), atom(c)))) ? creep
false.

```

An extension to determine the length of a formula is made with the following extra rules:

- $flength(atom(-), 1).$
- $flength(\vee(A, B)) : -flength(A, C), flength(B, D), LisC + D.$
- $flength(\neg(A)) : -flength(A, C)LisC.$
- $flength(\wedge(A, B)) : -flength(A, C), flength(B, D), LisC + D.$
- $flength(\rightarrow(A, B)) : -flength(A, C), flength(B, D), LisC + D.$
- $flength(\leftrightarrow(A, B)) : -flength(A, C), flength(B, D), LisC + D.$

Using the same potential formula from before: **Traces:**

```
[trace] ?- flength(->(atom(a),atom(b)), L).
  Call: (8) flength((atom(a)->atom(b)), _5646) ? creep
  Call: (9) flength(atom(a), _5884) ? creep
  Exit: (9) flength(atom(a), 1) ? creep
  Call: (9) flength(atom(b), _5884) ? creep
  Exit: (9) flength(atom(b), 1) ? creep
  Call: (9) _5646 is 1+1 ? creep
  Exit: (9) 2 is 1+1 ? creep
  Exit: (8) flength((atom(a)->atom(b)), 2) ? creep
L = 2.
[trace] ?- flength(~(^((atom(a),v(atom(b),atom(c)))), L).
  Call: (8) flength(~(atom(a)^v(atom(b), atom(c))), _5660) ? creep
  Call: (9) flength(atom(a)^v(atom(b), atom(c)), _5914) ? creep
  Call: (10) flength(atom(a), _5914) ? creep
  Exit: (10) flength(atom(a), 1) ? creep
  Call: (10) flength(v(atom(b), atom(c)), _5914) ? creep
  Call: (11) flength(atom(b), _5914) ? creep
  Exit: (11) flength(atom(b), 1) ? creep
  Call: (11) flength(atom(c), _5914) ? creep
  Exit: (11) flength(atom(c), 1) ? creep
  Call: (11) _5918 is 1+1 ? creep
  Exit: (11) 2 is 1+1 ? creep
  Exit: (10) flength(v(atom(b), atom(c)), 2) ? creep
  Call: (10) _5924 is 1+2 ? creep
  Exit: (10) 3 is 1+2 ? creep
  Exit: (9) flength(atom(a)^v(atom(b), atom(c)), 3) ? creep
  Call: (9) _5660 is 3 ? creep
  Exit: (9) 3 is 3 ? creep
  Exit: (8) flength(~(atom(a)^v(atom(b), atom(c))), 3) ? creep
L = 3.
[trace] ?- flength(->(~(atom(a)),atom(b)), L).
```

```

Call: (8) flength((~(atom(a))->atom(b)), _5650) ? creep
Call: (9) flength(~(atom(a)), _5902) ? creep
Call: (10) flength(atom(a), _5902) ? creep
Exit: (10) flength(atom(a), 1) ? creep
Call: (10) _5900 is 1 ? creep
Exit: (10) 1 is 1 ? creep
Exit: (9) flength(~(atom(a)), 1) ? creep
Call: (9) flength(atom(b), _5902) ? creep
Exit: (9) flength(atom(b), 1) ? creep
Call: (9) _5650 is 1+1 ? creep
Exit: (9) 2 is 1+1 ? creep
Exit: (8) flength((~(atom(a))->atom(b)), 2) ? creep
L = 2.
[trace] ?- flength((atom(a),atom(b)), L).
Call: (8) flength((atom(a), atom(b)), _5646) ? creep
Fail: (8) flength((atom(a), atom(b)), _5646) ? creep
false.

```

As we can see in the last example, formulas that do not evaluate to well-formed will not have a length under our database of rules.

For our next extension, we can apply the same inductive logic to construct from scratch a list of variables use in the formula. We know that an atomic formula has only one variable, so the list can be created with that as a base case. We make use of the built in *append/3* operation to be efficient:

- $lvar(atom(A), [A])$ .
- $lvar(\vee(A, B), L) : \neg lvar(A, C), lvar(B, D), append(C, D, L)$ .
- $lvar(\neg(A), L) : \neg lvar(A, L)$ .
- $lvar(\wedge(A, B), L) : \neg lvar(A, C), lvar(B, D), append(C, D, L)$ .
- $lvar(\rightarrow(A, B), L) : \neg lvar(A, C), lvar(B, D), append(C, D, L)$ .
- $lvar(\leftrightarrow(A, B), L) : \neg lvar(A, C), lvar(B, D), append(C, D, L)$ .

**Traces:**

```

[trace] ?- lvar(->(atom(a),atom(b)), L).
Call: (8) lvar((atom(a)->atom(b)), _5646) ? creep
Call: (9) lvar(atom(a), _5882) ? creep
Exit: (9) lvar(atom(a), [a]) ? creep
Call: (9) lvar(atom(b), _5888) ? creep
Exit: (9) lvar(atom(b), [b]) ? creep
Call: (9) lists:append([a], [b], _5646) ? creep
Exit: (9) lists:append([a], [b], [a, b]) ? creep
Exit: (8) lvar((atom(a)->atom(b)), [a, b]) ? creep
L = [a, b].

```

```

[trace]  ?- lvar(~(^(atom(a),v(atom(b),atom(c)))), L).
    Call: (8) lvar(~(atom(a)^v(atom(b), atom(c))), _5660) ? creep
    Call: (9) lvar(atom(a)^v(atom(b), atom(c)), _5660) ? creep
    Call: (10) lvar(atom(a), _5914) ? creep
    Exit: (10) lvar(atom(a), [a]) ? creep
    Call: (10) lvar(v(atom(b), atom(c)), _5920) ? creep
    Call: (11) lvar(atom(b), _5920) ? creep
    Exit: (11) lvar(atom(b), [b]) ? creep
    Call: (11) lvar(atom(c), _5926) ? creep
    Exit: (11) lvar(atom(c), [c]) ? creep
    Call: (11) lists:append([b], [c], _5934) ? creep
    Exit: (11) lists:append([b], [c], [b, c]) ? creep
    Exit: (10) lvar(v(atom(b), atom(c)), [b, c]) ? creep
    Call: (10) lists:append([a], [b, c], _5660) ? creep
    Exit: (10) lists:append([a], [b, c], [a, b, c]) ? creep
    Exit: (9) lvar(atom(a)^v(atom(b), atom(c)), [a, b, c]) ? creep
    Exit: (8) lvar(~(atom(a)^v(atom(b), atom(c))), [a, b, c]) ? creep
L = [a, b, c].
[trace]  ?- lvar(->(^(atom(a)),atom(b)), L).
    Call: (8) lvar(~(atom(a))->atom(b)), _5710) ? creep
    Call: (9) lvar(~(atom(a)), _5962) ? creep
    Call: (10) lvar(atom(a), _5962) ? creep
    Exit: (10) lvar(atom(a), [a]) ? creep
    Exit: (9) lvar(~(atom(a)), [a]) ? creep
    Call: (9) lvar(atom(b), _5968) ? creep
    Exit: (9) lvar(atom(b), [b]) ? creep
    Call: (9) lists:append([a], [b], _5710) ? creep
    Exit: (9) lists:append([a], [b], [a, b]) ? creep
    Exit: (8) lvar(~(atom(a))->atom(b)), [a, b]) ? creep
L = [a, b].

```

2. [50%] Define lists, i.e. a general predicate *list*( $\cdot$ ) that is true with (finite) lists over the alphabet  $A = \{a, b, c, d, e, f, g, h\}$ . For example, the list *bdeh*, with first element *b* and last *h*, should be represented by the term *cons(b, cons(d, cons(e, cons(h, nil))))*, and *list(cons(b, cons(d, cons(e, cons(h, nil))))* should be true. Use Prolog to verify that *cons(b, cons(d, cons(e, cons(h, nil))))* is a list, but not *cons(b, cons(d, e), cons(h, nil))*.

Define a binary predicate *sublist*( $\cdot, \cdot$ ), such that *sublist*( $L_1, L_2$ ) becomes true when  $L_1$  is a sublist of  $L_2$ .

Use Prolog to verify (with the representation in (a)) that *ab* is a sublist of *efabde*. But *fd* is not a sublist of the latter. Use the representation in (a) to define the length of a list. It should be *length(efabde, 6)* true. Use Prolog to verify this. (You can use Prolog's built-in numbers and arithmetic.)

#### Solution:

- *list(cons(-, nil))*.
- *list(cons(-, B)) : -list(B)*.

The above rule set defined a list inductively. The first formula is our base case for a list; one that is a single item appended with the empty list. From this, any list item attached to the begin creates a valid list.

#### Examples:

- $\varphi_1$ : *cons(a, cons(b, cons(c, nil)))*. VALID
- $\varphi_2$ : *cons(b, cons(c, cons(d, cons(h, nil))))* VALID
- $\varphi_3$ : *cons(cons(a, nil))*. INVALID
- $\varphi_4$ : *cons(b, cons(d, e), cons(h, nil))* INVALID

#### Traces:

```
[trace] ?- list(cons(a, cons(b, (cons(c, nil))))) .
Call: (8) list(cons(a, cons(b, cons(c, nil)))) ? creep
Call: (9) list(cons(b, cons(c, nil))) ? creep
Call: (10) list(cons(c, nil)) ? creep
Exit: (10) list(cons(c, nil)) ? creep
Exit: (9) list(cons(b, cons(c, nil))) ? creep
Exit: (8) list(cons(a, cons(b, cons(c, nil)))) ? creep
true .
[trace] ?- list(cons(b, cons(c, cons(d, cons(h, nil))))) .
Call: (8) list(cons(b, cons(c, cons(d, cons(h, nil))))) ? creep
Call: (9) list(cons(c, cons(d, cons(h, nil)))) ? creep
Call: (10) list(cons(d, cons(h, nil))) ? creep
Call: (11) list(cons(h, nil)) ? creep
Exit: (11) list(cons(h, nil)) ? creep
```

```

Exit: (10) list(cons(d, cons(h, nil))) ? creep
Exit: (9) list(cons(c, cons(d, cons(h, nil)))) ? creep
Exit: (8) list(cons(b, cons(c, cons(d, cons(h, nil))))) ? creep
true .
[trace] ?- list(cons(cons(a,nil))).
Call: (8) list(cons(cons(a, nil))) ? creep
Fail: (8) list(cons(cons(a, nil))) ? creep
false.
[trace] ?- list(cons(b,cons(d,e),cons(h,nil))).
Call: (8) list(cons(b, cons(d, e), cons(h, nil))) ? creep
Fail: (8) list(cons(b, cons(d, e), cons(h, nil))) ? creep
false.

```

As an extension, we can define *sublist*(*L1*, *L2*) to determine whether a list is a sublist (*L1* exists somewhere in *L2*). The logic behind this is we check for each level of the list whether the rest of the list is a prefix of the goal list. To navigate through the list we can use the suffix function which cuts the head of the list off.

- *prefix*(*A*, *L*) :  $\neg \text{consAppend}(A, L)$ .
- *suffix*(*B*, *L*) :  $\neg \text{consAppend}(B, L)$ .
- *sublist*(*L1*, *L2*) :  $\neg \text{suffix}(S, L2), \text{prefix}(L1, S)$ .

#### Examples:

```

 $\varphi_1$ : sublist(cons(1, cons(2, nil)), cons(1, cons(2, cons(3, nil)))).
 $\varphi_2$ : sublist(cons(4, cons(5, nil)), cons(1, cons(2, cons(3, cons(4, cons(5, nil)))))).

```

#### Traces:

```

[trace] ?- sublist(cons(1,cons(2,nil)), cons(1,cons(2,cons(3,nil)))).
Call: (8) sublist(cons(1, cons(2, nil)), cons(1, cons(2, cons(3, nil)))) ? creep
Call: (9) suffix(_5884, cons(1, cons(2, cons(3, nil)))) ? creep
Call: (10) consAppend(_5884, _5886, cons(1, cons(2, cons(3, nil)))) ? creep
Exit: (10) consAppend(nil, cons(1, cons(2, cons(3, nil))), cons(1, cons(2, cons(3, nil)))) ? creep
Exit: (9) suffix(cons(1, cons(2, cons(3, nil))), cons(1, cons(2, cons(3, nil)))) ? creep
Call: (9) prefix(cons(1, cons(2, nil)), cons(1, cons(2, cons(3, nil)))) ? creep
Call: (10) consAppend(cons(1, cons(2, nil)), _5886, cons(1, cons(2, cons(3, nil)))) ? creep
Call: (11) consAppend(cons(2, nil), _5886, cons(2, cons(3, nil))) ? creep
Call: (12) consAppend(nil, _5886, cons(3, nil)) ? creep
Exit: (12) consAppend(nil, cons(3, nil), cons(3, nil)) ? creep
Exit: (11) consAppend(cons(2, nil), cons(3, nil), cons(2, cons(3, nil))) ? creep
Exit: (10) consAppend(cons(1, cons(2, nil)), cons(3, nil), cons(1, cons(2, cons(3, nil)))) ? creep
Exit: (9) prefix(cons(1, cons(2, nil)), cons(1, cons(2, cons(3, nil)))) ? creep
Exit: (8) sublist(cons(1, cons(2, nil)), cons(1, cons(2, cons(3, nil)))) ? creep

```

```

true .
[trace]  ?- sublist(cons(4,cons(5,nil)),cons(1,cons(2,cons(3,cons(4,cons(5,nil)))))).
  Call: (8) sublist(cons(4, cons(5, nil)), cons(1, cons(2, cons(3, cons(4, cons(5, nil))))).
  Call: (9) suffix(_5926, cons(1, cons(2, cons(3, cons(4, cons(5, nil)))))) ? creep
  Call: (10) consAppend(_5926, _5928, cons(1, cons(2, cons(3, cons(4, cons(5, nil)))))) ? c
  Exit: (10) consAppend(nil, cons(1, cons(2, cons(3, cons(4, cons(5, nil))))), cons(1, cons
  Exit: (9) suffix(cons(1, cons(2, cons(3, cons(4, cons(5, nil))))), cons(1, cons(2, cons(3
  Call: (9) prefix(cons(4, cons(5, nil)), cons(1, cons(2, cons(3, cons(4, cons(5, nil))))).
  Call: (10) consAppend(cons(4, cons(5, nil)), _5928, cons(1, cons(2, cons(3, cons(4, cons
  Fail: (10) consAppend(cons(4, cons(5, nil)), _5928, cons(1, cons(2, cons(3, cons(4, cons
  Fail: (9) prefix(cons(4, cons(5, nil)), cons(1, cons(2, cons(3, cons(4, cons(5, nil))))).
  Redo: (10) consAppend(_5926, _5928, cons(1, cons(2, cons(3, cons(4, cons(5, nil)))))) ? c
  Call: (11) consAppend(_5914, _5934, cons(2, cons(3, cons(4, cons(5, nil)))) ? creep
  Exit: (11) consAppend(nil, cons(2, cons(3, cons(4, cons(5, nil))))), cons(2, cons(3, cons
  Exit: (10) consAppend(cons(1, nil), cons(2, cons(3, cons(4, cons(5, nil))))), cons(1, cons
  Exit: (9) suffix(cons(2, cons(3, cons(4, cons(5, nil))))), cons(1, cons(2, cons(3, cons(4
  Call: (9) prefix(cons(4, cons(5, nil)), cons(2, cons(3, cons(4, cons(5, nil)))))) ? creep
  Call: (10) consAppend(cons(4, cons(5, nil)), _5934, cons(2, cons(3, cons(4, cons(5, nil))
  Fail: (10) consAppend(cons(4, cons(5, nil)), _5934, cons(2, cons(3, cons(4, cons(5, nil))
  Fail: (9) prefix(cons(4, cons(5, nil)), cons(2, cons(3, cons(4, cons(5, nil)))))) ? creep
  Redo: (11) consAppend(_5914, _5934, cons(2, cons(3, cons(4, cons(5, nil)))) ? creep
  Call: (12) consAppend(_5920, _5940, cons(3, cons(4, cons(5, nil)))) ? creep
  Exit: (12) consAppend(nil, cons(3, cons(4, cons(5, nil))))), cons(3, cons(4, cons(5, nil))
  Exit: (11) consAppend(cons(2, nil), cons(3, cons(4, cons(5, nil))))), cons(2, cons(3, cons
  Exit: (10) consAppend(cons(1, cons(2, nil)), cons(3, cons(4, cons(5, nil))))), cons(1, cons
  Exit: (9) suffix(cons(3, cons(4, cons(5, nil))))), cons(1, cons(2, cons(3, cons(4, cons(5,
  Call: (9) prefix(cons(4, cons(5, nil)), cons(3, cons(4, cons(5, nil)))))) ? creep
  Call: (10) consAppend(cons(4, cons(5, nil)), _5940, cons(3, cons(4, cons(5, nil)))) ? cre
  Fail: (10) consAppend(cons(4, cons(5, nil)), _5940, cons(3, cons(4, cons(5, nil)))) ? cre
  Fail: (9) prefix(cons(4, cons(5, nil)), cons(3, cons(4, cons(5, nil)))) ? creep
  Redo: (12) consAppend(_5920, _5940, cons(3, cons(4, cons(5, nil)))) ? creep
  Call: (13) consAppend(_5926, _5946, cons(4, cons(5, nil)))) ? creep
  Exit: (13) consAppend(nil, cons(4, cons(5, nil))), cons(4, cons(5, nil))) ? creep
  Exit: (12) consAppend(cons(3, nil), cons(4, cons(5, nil))), cons(3, cons(4, cons(5, nil))
  Exit: (11) consAppend(cons(2, cons(3, nil)), cons(4, cons(5, nil))), cons(2, cons(3, cons
  Exit: (10) consAppend(cons(1, cons(2, cons(3, nil))), cons(4, cons(5, nil))), cons(1, cons
  Exit: (9) suffix(cons(4, cons(5, nil))), cons(1, cons(2, cons(3, cons(4, cons(5, nil))))).
  Call: (9) prefix(cons(4, cons(5, nil)), cons(4, cons(5, nil))) ? creep
  Call: (10) consAppend(cons(4, cons(5, nil)), _5946, cons(4, cons(5, nil)))) ? creep
  Call: (11) consAppend(cons(5, nil), _5946, cons(5, nil)) ? creep
  Call: (12) consAppend(nil, _5946, nil) ? creep
  Exit: (12) consAppend(nil, nil, nil) ? creep
  Exit: (11) consAppend(cons(5, nil), nil, cons(5, nil)) ? creep
  Exit: (10) consAppend(cons(4, cons(5, nil)), nil, cons(4, cons(5, nil))) ? creep
  Exit: (9) prefix(cons(4, cons(5, nil)), cons(4, cons(5, nil))) ? creep
  Exit: (8) sublist(cons(4, cons(5, nil)), cons(1, cons(2, cons(3, cons(4, cons(5, nil))))).

```



true .

Lastly, we can define *lilength(list, size)* to check the size of a list:

- *lilength(cons(nil), 1)*.
- *lilength(cons(A, B), L) : -lilength(B, D), Lis1 + D*.

#### Examples:

$\varphi_1$ : *cons(1, cons(2, cons(3, cons(4, nil))))* = SIZE 4

$\varphi_2$ : *cons(4, cons(5, cons(5, cons(4, (cons(3, nil)))))* = SIZE 5

#### Traces:

```
[trace] ?- lilength(cons(1,cons(2,cons(3,cons(4,nil)))), 4).
  Call: (8) lilength(cons(1, cons(2, cons(3, cons(4, nil)))), 4) ? creep
  Call: (9) lilength(cons(2, cons(3, cons(4, nil))), _6308) ? creep
  Call: (10) lilength(cons(3, cons(4, nil)), _6308) ? creep
  Call: (11) lilength(cons(4, nil), _6308) ? creep
  Exit: (11) lilength(cons(4, nil), 1) ? creep
  Call: (11) _6312 is 1+1 ? creep
  Exit: (11) 2 is 1+1 ? creep
  Exit: (10) lilength(cons(3, cons(4, nil)), 2) ? creep
  Call: (10) _6318 is 1+2 ? creep
  Exit: (10) 3 is 1+2 ? creep
  Exit: (9) lilength(cons(2, cons(3, cons(4, nil))), 3) ? creep
  Call: (9) 4 is 1+3 ? creep
  Exit: (9) 4 is 1+3 ? creep
  Exit: (8) lilength(cons(1, cons(2, cons(3, cons(4, nil)))), 4) ? creep
true .
[trace] ?- lilength(cons(4,cons(5,cons(5,cons(4,(cons(3,nil)))))), 5).
  Call: (8) lilength(cons(4, cons(5, cons(5, cons(4, cons(3, nil))))) , 5) ? creep
  Call: (9) lilength(cons(5, cons(5, cons(4, cons(3, nil))))) , _6374) ? creep
  Call: (10) lilength(cons(5, cons(4, cons(3, nil))))) , _6374) ? creep
  Call: (11) lilength(cons(4, cons(3, nil)) , _6374) ? creep
  Call: (12) lilength(cons(3, nil) , _6374) ? creep
  Exit: (12) lilength(cons(3, nil), 1) ? creep
  Call: (12) _6378 is 1+1 ? creep
  Exit: (12) 2 is 1+1 ? creep
  Exit: (11) lilength(cons(4, cons(3, nil)) , 2) ? creep
  Call: (11) _6384 is 1+2 ? creep
  Exit: (11) 3 is 1+2 ? creep
  Exit: (10) lilength(cons(5, cons(4, cons(3, nil))))) , 3) ? creep
  Call: (10) _6390 is 1+3 ? creep
  Exit: (10) 4 is 1+3 ? creep
  Exit: (9) lilength(cons(5, cons(5, cons(4, cons(3, nil))))) , 4) ? creep
```

```
Call: (9) 5 is 1+4 ? creep
Exit: (9) 5 is 1+4 ? creep
Exit: (8) lilength(cons(4, cons(5, cons(5, cons(4, cons(3, nil))))), 5) ? creep
true .
```

### Appendices I:

Below is the full .pl file used for testing. It contains the full definitions and facts as defined by the solutions above.

```
formula(atom(_)).
formula(v(A, B)):- formula(A), formula(B).
formula(~(A)):- formula(A).
formula^(A, B):- formula(A), formula(B).
formula(->(A, B)):- formula(A), formula(B).
formula(<->(A, B)):- formula(A), formula(B).

flength(atom(_), 1).
flength(v(A, B), L):-flength(A, C),flength(B, D),L is C+D.
flength(~(A), L):-flength(A, C),L is C.
flength^(A, B), L):-flength(A, C),flength(B, D),L is C+D.
flength(->(A, B), L):-flength(A, C),flength(B, D),L is C+D.
flength(<->(A, B), L):-flength(A, C),flength(B, D),L is C+D.

lvar(atom(A), [A]).
lvar(v(A, B), L):-lvar(A, C),lvar(B, D),append(C, D, L).
lvar(~(A), L):-lvar(A, L).
lvar^(A, B), L):-lvar(A, C),lvar(B, D),append(C, D, L).
lvar(->(A, B), L):-lvar(A, C),lvar(B, D),append(C, D, L).
lvar(<->(A, B), L):-lvar(A, C),lvar(B, D),append(C, D, L).

list(cons(_, nil)).
list(cons(_, B)):-list(B).

consAppend(nil,X,X).
consAppend(cons(X,L1),L2,cons(X,L3)):-consAppend(L1,L2,L3).
prefix(A, L) :- consAppend(A, _, L).
suffix(B, L) :- consAppend(_, B, L).
sublist(L1, L2) :- suffix(S, L2), prefix(L1, S).

lilength(cons(_,nil),1).
lilength(cons(A,B), L):-lilength(B, D), L is 1+D.
```