William Kang

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EDUCATION

Purdue University, West Lafayette, IN

Aug 2016 - Dec 2020

- ❖ Bachelor of Science in Computer Science
- Minor in Mathematics

Wilbert Tucker Woodson High School, Fairfax, VA

Sep 2012 – May 2016

Advanced Studies Diploma

PROFESSIONAL EXPERIENCE

Software Engineer, Boeing, Fairfax, VA

Jan 2021 – present

- ❖ Author a number of key features across the full stack for Boeing's SIGINT product.
- Design and implement scripts that automate data collection.
- Active Top Secret security clearance.

Software Engineer Intern, Sallie Mae, Indianapolis, IN

May 2018 – Aug 2018

- Explore ClojureScript's compatibility with Java to develop various web UI tools through React-Native. Launched UI tools such as datepicker and modal.
- Participate in Scrum meetings to get familiarized with Agile development methodologies.

Visiting Researcher, Creativity and Graphics Lab, George Mason University, Fairfax, VA

Jun 2017 – Aug 2017

- Research artificial intelligent model that computationally identifies 3D markers in 2D drawings.
- Integrated deep learning with Keras API.

Software Engineer Xtern Bootcamp, Indianapolis, IN

May 2017 - Jun 2017

- Create a website that helps users to manage their daily tasks.
- Utilize GitHub API to make a website that fetches GitHub profiles on demand.

PROJECTS

PadoruRun Dec 2020

A spin-off of Google's dino run game. Made with Unity (C#). Check out the game using the link below. https://play.unity.com/mg/other/hashire-sori-yo-kaze-no-you-ni-tsukimihara-wo-padoru-padoru

PlentyFull (IndyHack)

Jul 2018

Application that helps people locate food pantries. Includes an integrated GPS system to help users easily identify key locations. Compatible with both Android and iOS (React).

MuscleBoy (ArchHacks)

Oct 2017

Fitness app with easily viewable visualization of the users' weekly muscle usage. Contains a functional list of exercises and a journal to encourage users to keep track of their progress. Made with Android Studio (Java).

SKILLS

Languages: JAVA, C, C++, Swift, Clojure, ClojureScript, ReactNative, JavaScript, CSS, HTML, PYTHON, C# **Software**: Jira, Confluence, Jenkins, Bitbuckets, Aseprite, Unreal, Unity, Photoshop, Illustrator, Google Sketch-up