

# Kangxue Yin

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## Education

- Sep. 2015 - now  
Ph.D. in Computer Science, Simon Fraser University  
Burnaby, Canada
- Sep. 2008 - Jul. 2012  
Bachelor in Software Engineering, Chang'an University  
Xi'an, China

## Professional experience

- Jun. 2019 - Sep. 2019  
Research Intern,  
Adobe Research, San Francisco, U.S.
- Jul. 2012 - Aug. 2015  
Research Assistant,  
Shenzhen Institutes of Advanced Technology, CAS, Shenzhen, China

## Publications

- [1]. LOGAN: Unpaired Shape Transform in Latent Overcomplete Space  
**K. Yin**, Z. Chen, H. Huang, D. Cohen-Or, H. Zhang.  
accepted to SIGGRAPH ASIA 2019
- [2]. BAE-NET: Branched Autoencoder for Shape Co-Segmentation.  
Z. Chen, **K. Yin**, S. Chaudhuri, M. Fisher, H. Zhang.  
accepted to ICCV 2019
- [3]. P2P-NET: Bidirectional Point Displacement Net for Shape Transform.  
**K. Yin**, H. Huang, D. Cohen-or, H. Zhang.  
ACM Transactions on Graphics 37(4)(Special Issue of SIGGRAPH 2018 ).
- [4]. A Sampling Approach to Generating Closely Interacting 3D Pose-pairs from 2D Annotations.  
**K. Yin**, H. Huang, E. Ho, H. Wang, T. Komura, D. Cohen-Or, H. Zhang.  
IEEE Transactions on Visualization and Computer Graphics(TVCG), 2018.
- [5]. Full 3D Plant Reconstruction via Intrusive Acquisition.  
**K. Yin**, H. Huang, P. Long, A. Gaissinski, M. Gong, A. Sharf.  
Computer Graphics Forum(CGF) 34(2), 2016.
- [6]. Generalized Cylinder Decomposition.  
Y. Zhou, **K. Yin**, H. Huang, H. Zhang, M. Gong, D. Cohen-Or.  
ACM Transactions on Graphics 34(6) (Special Issue of SIGGRAPH ASIA 2015 ).
- [7]. Morfit: Interactive Surface Reconstruction from Incomplete Point Clouds with Curve-Driven Topology and Geometry Control.  
**K. Yin**, H. Huang, H. Zhang, M. Gong, D. Cohen-or, B. Chen.  
ACM Transactions on Graphics 33(6) (Special Issue of SIGGRAPH ASIA 2014).
- [8]. "Mind the Gap": Tele-Registration for Structure-Driven Image Completion.  
H. Huang, **K. Yin**, M. Gong, D. Lischinski, D. Cohen-Or, U. Ascher, B. Chen.  
ACM Transactions on Graphics 32(6) (Special Issue of SIGGRAPH ASIA 2013).

## Technical Skills

Programming - C/C++, Python, Matlab, TensorFlow, OpenGL, CUDA, etc.

## Selected Honors

Chinese Government Award for Outstanding Self-finance Students Abroad	2018
Adobe Research Fellowship Finalist	2018
Special Graduate Entrance Scholarship	SFU, 2015
Annual Excellent Employee Award	SIAT@CAS, 2013 & 2014
2nd Prize in NVIDIA GPU Programming Contest	NVIDIA China, 2011
3rd Prize in NVIDIA GPU Programming Contest	NVIDIA China, 2010