

Kangxue Yin

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Website: kangxue.org

Education

- Sep. 2015 - now
Ph.D. in Computer Science, **Simon Fraser University**, Burnaby, Canada
- Sep. 2008 - Jul. 2012
B.Eng. in Software Engineering, **Chang'an University**, Xi'an, China

Professional Experience

- Jun. 2019 - Sep. 2019
Research Intern, **Adobe Research**, San Francisco, U.S.
- Jul. 2012 - Aug. 2015
Research Assistant, **Shenzhen Institutes of Advanced Technology, CAS**, Shenzhen, China

Publications

- [1]. LOGAN: Unpaired Shape Transform in Latent Overcomplete Space
K. Yin, Z. Chen, H. Huang, D. Cohen-Or, H. Zhang.
accepted to SIGGRAPH ASIA 2019
- [2]. BAE-NET: Branched Autoencoder for Shape Co-Segmentation.
Z. Chen, **K. Yin**, S. Chaudhuri, M. Fisher, H. Zhang.
accepted to ICCV 2019
- [3]. P2P-NET: Bidirectional Point Displacement Net for Shape Transform.
K. Yin, H. Huang, D. Cohen-or, H. Zhang.
ACM Transactions on Graphics 37(4)(Special Issue of SIGGRAPH 2018).
- [4]. A Sampling Approach to Generating Closely Interacting 3D Pose-pairs from 2D Annotations.
K. Yin, H. Huang, E. Ho, H. Wang, T. Komura, D. Cohen-Or, H. Zhang.
IEEE Transactions on Visualization and Computer Graphics(TVCG), 2018.
- [5]. Full 3D Plant Reconstruction via Intrusive Acquisition.
K. Yin, H. Huang, P. Long, A. Gaissinski, M. Gong, A. Sharf.
Computer Graphics Forum(CGF) 34(2), 2016.
- [6]. Generalized Cylinder Decomposition.
Y. Zhou, **K. Yin**, H. Huang, H. Zhang, M. Gong, D. Cohen-Or.
ACM Transactions on Graphics 34(6) (Special Issue of SIGGRAPH ASIA 2015).
- [7]. Morfit: Interactive Surface Reconstruction from Incomplete Point Clouds with Curve-Driven Topology and Geometry Control.
K. Yin, H. Huang, H. Zhang, M. Gong, D. Cohen-or, B. Chen.
ACM Transactions on Graphics 33(6) (Special Issue of SIGGRAPH ASIA 2014).
- [8]. "Mind the Gap": Tele-Registration for Structure-Driven Image Completion.
H. Huang, **K. Yin**, M. Gong, D. Lischinski, D. Cohen-Or, U. Ascher, B. Chen.
ACM Transactions on Graphics 32(6) (Special Issue of SIGGRAPH ASIA 2013).

Technical Skills

Programming - C/C++, Python, Matlab, TensorFlow, OpenGL, CUDA, etc.

Teaching Experience

CMPT 225 – Data Structures and Programming
CMPT 102 – Introduction to Scientific Computer Programming
CMPT 767 – Visualization
CMPT 742 – Practices in Visual Computing

TA, Summer 2016, SFU
TA, Fall 2018, SFU
TA, Fall 2018, SFU
TA, Fall 2019, SFU

Selected Honors

Chinese Government Award for Outstanding Self-finance Students Abroad
Adobe Research Fellowship Finalist
Special Graduate Entrance Scholarship
Annual Excellent Employee Award
2nd Prize in NVIDIA GPU Programming Contest
3rd Prize in NVIDIA GPU Programming Contest

2018
2018
SFU, 2015
SIAT@CAS, 2013 & 2014
NVIDIA China, 2011
NVIDIA China, 2010