



# Revision Notes: Time Complexity and Debugging in Software Engineering

This document provides detailed notes from a recent class on time complexity and debugging taught in the context of Software Engineering. The notes are structured to help learners quickly grasp and revisit the key concepts discussed during the session.

## Time Complexity

### Definition and Importance

Time complexity is a computational complexity that describes the amount of time it takes for an algorithm to run, as a function of the length of the input. It helps in predicting the scalability of an algorithm and understanding its efficiency.

### Big O Notation

Big O notation is a mathematical notation used to describe the upper bound of an algorithm's time complexity, thus analyzing the worst-case scenario.

### Steps to Determine Big O:

#### 1. Identify the Highest Order Term:

- Focus on the term with the largest growth rate as the input size increases.
- Example: In  $5n^2 + 3n + 500$ , the highest order term is  $5n^2$ .

#### 2. Remove Coefficients:

- Constants are dropped as they have minimal impact on the growth rate.
  - Big O representation for the example becomes  $O(n^2)$ .
- 【8:2+transcript.txt】.



1.  **$O(1)$** : Constant time complexity where execution time is unaffected by input size.
2.  **$O(\log n)$** : Logarithmic time complexity, efficient with large inputs.
3.  **$O(n)$** : Linear time complexity where execution grows linearly with input.
4.  **$O(n \log n)$** : Log-linear time complexity, commonly seen in sorting algorithms.
5.  **$O(n^2)$** : Quadratic time complexity, common in algorithms with nested loops.
6.  **$O(2^n)$** : Exponential complexity, highly inefficient as input size grows  
【8:6+transcript.txt】 .

## Calculating Time Complexity

- **Nested Loops**: Combine iterations of nested loops to determine overall complexity 【8:2+transcript.txt】 .
- **Recursive Algorithms**: Analyze the recursive relation and base cases to determine complexity 【8:19+transcript.txt】 .

## Debugging Techniques

### Debugging in Online IDEs

Due to limitations in online IDEs like Scalar, traditional debugging tools such as breakpoints might not be available. In such cases:

1. **Use Print Statements**:
  - Insert print statements in the code to output variable values and execution paths.
2. **Custom Input**:
  - Provide custom inputs to test specific segments of code "manually" 【8:11+transcript.txt】 .

### Practical Debugging Steps

- **Identify Expected vs. Actual Behavior**:
  - Determine where the code deviates from expected behavior.
- **Isolate the Problem**:



- **Iterate and Test Continuously:**
  - Continuously test, track outputs, and incrementally resolve issues until the desired outcome is achieved 【8:0+transcript.txt】 .

## Practice and Assignments

The session emphasized the importance of practical application and consistent revision:

- **Assignments:** Regular assignments that challenge the understanding of time complexity and debugging help in solidifying concepts 【8:1+transcript.txt】 .
- **Peer Discussions:** Engage in discussions or WhatsApp peer groups to troubleshoot and share insights 【8:12+transcript.txt】 .

Ensure that you follow the class calendar to revisit problems after certain intervals without looking at the solutions, enhancing long-term retention and understanding 【8:15+transcript.txt】 .

## Conclusion

Understanding time complexity and mastering debugging techniques are essential for software engineering efficiency. Practice through assignments and utilize the given debugging strategies to improve problem-solving skills progressively.