

# Differentiable Programming

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# Outline:

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## Talk:

- What is differentiable programming/why do we care?
- Basics of automatic differentiation
- Tips and tricks

## Tutorial:

- Fitting parameters with differentiable programming
- How to deal with hard edges
- Differentiable pipelines: simulators and neural networks

# What is Differentiable Programming?

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# Machine Learning

Neural networks are the backbone of modern machine learning

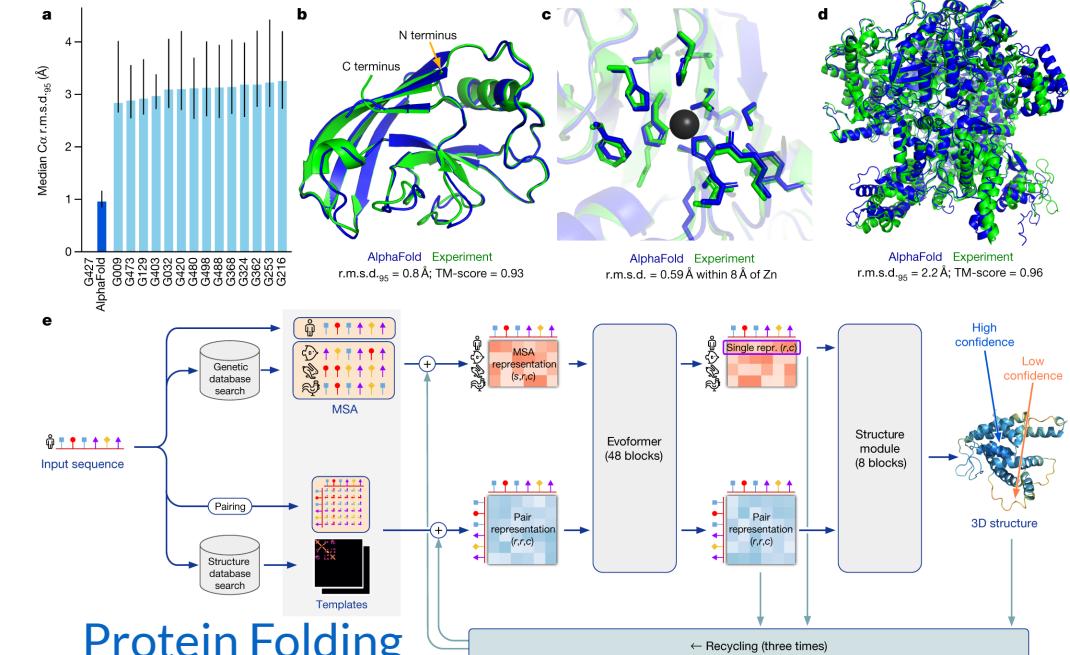
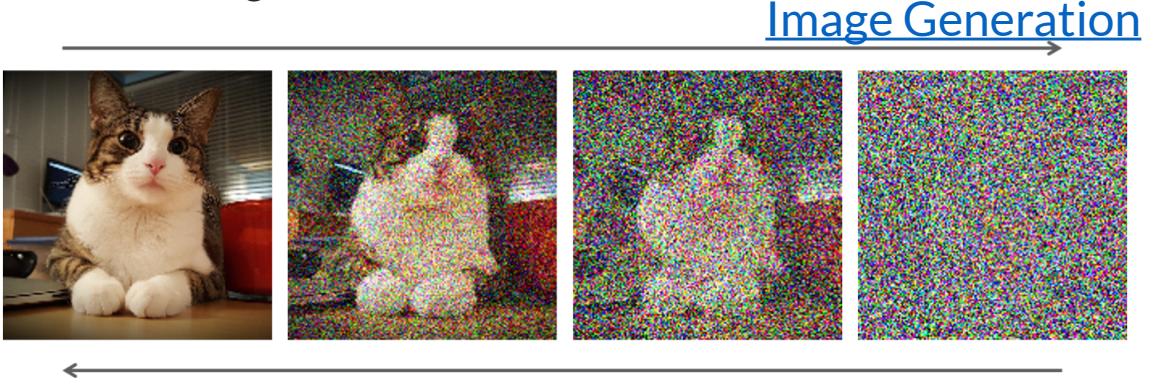


Large Language Models



Semantic Segmentation

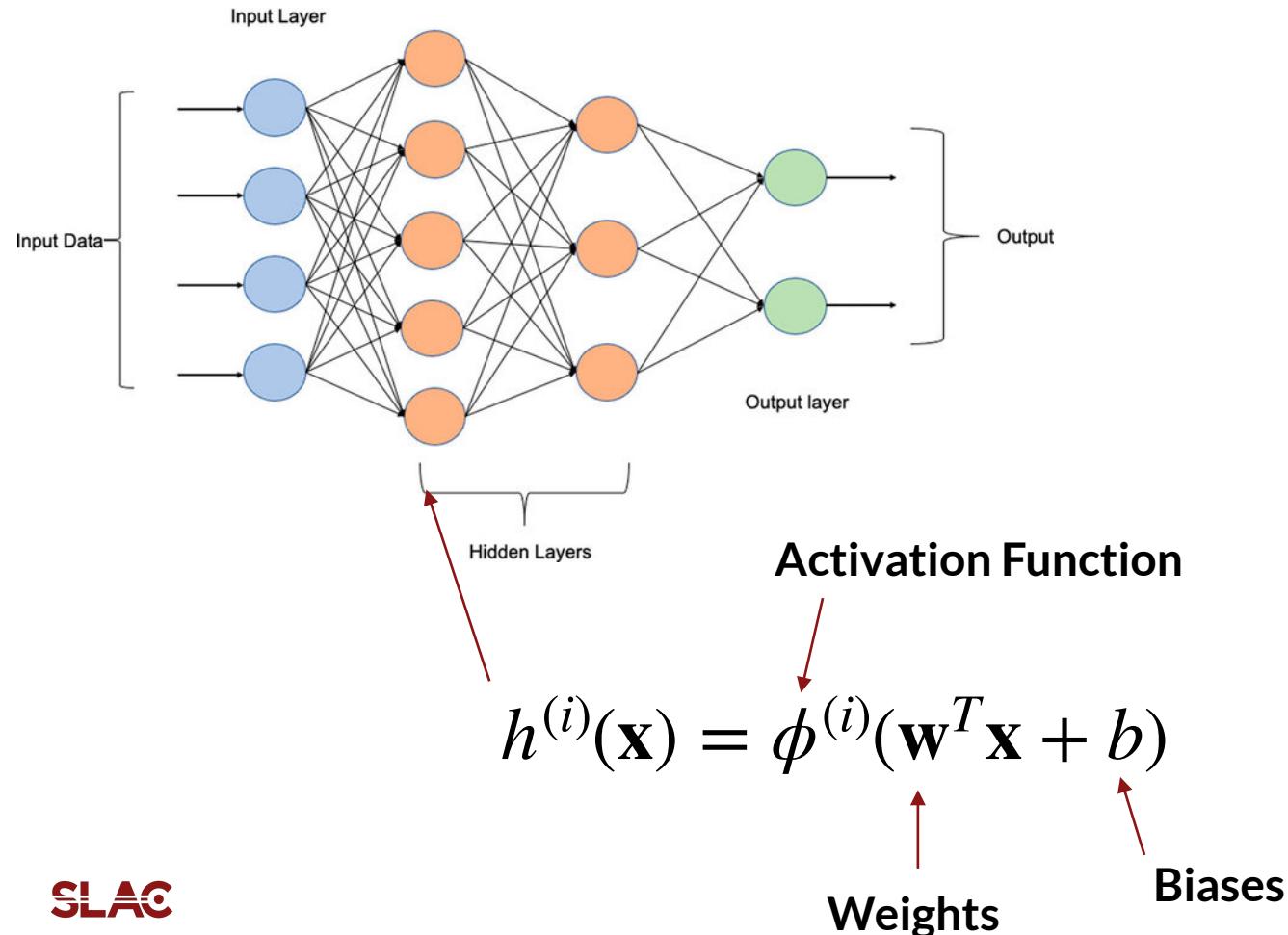
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Protein Folding

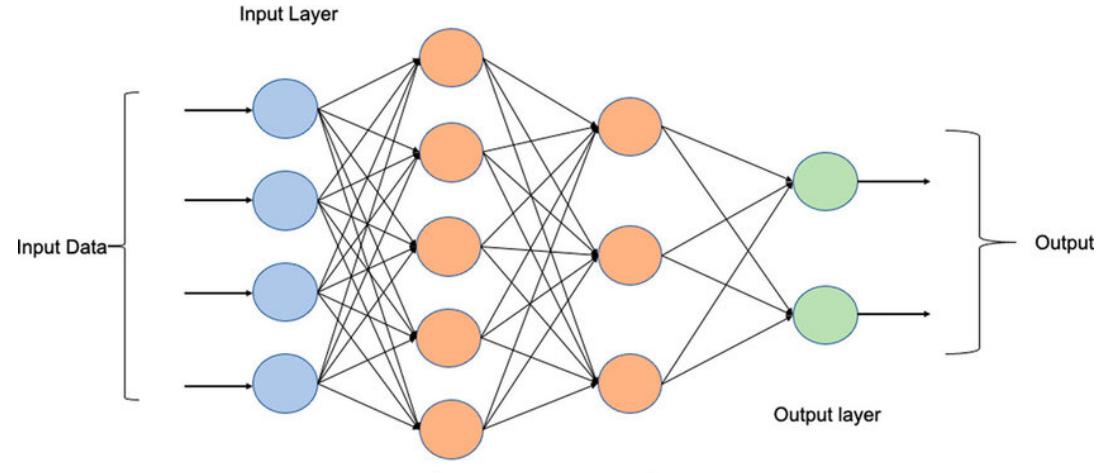
# How do machines learn?

When we train a neural network, what's happening?



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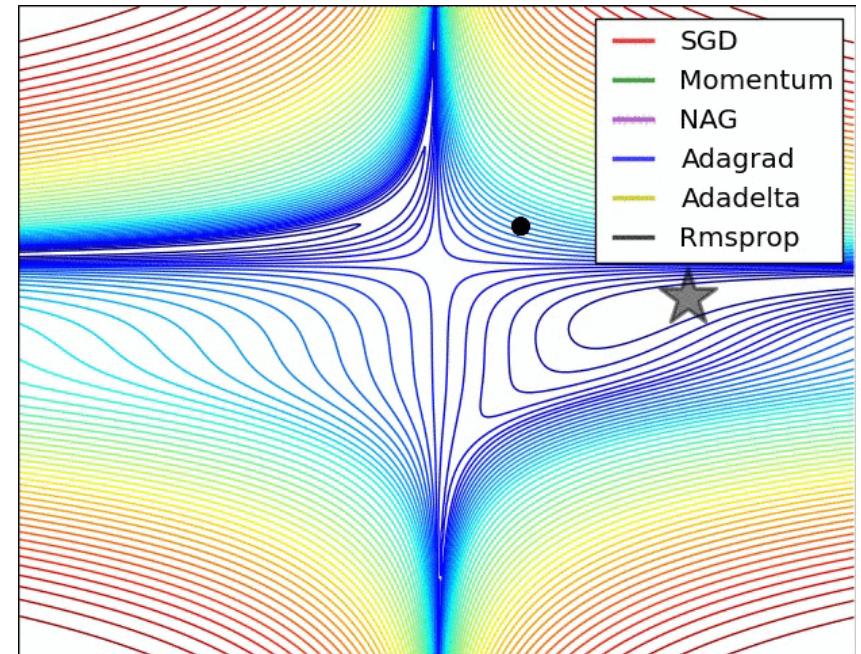


**Activation Function**

$$h^{(i)}(\mathbf{x}) = \phi^{(i)}(\mathbf{w}^T \mathbf{x} + b)$$

Weights

Biases



NN weights and biases are adjusted to minimize a loss function using an optimizer

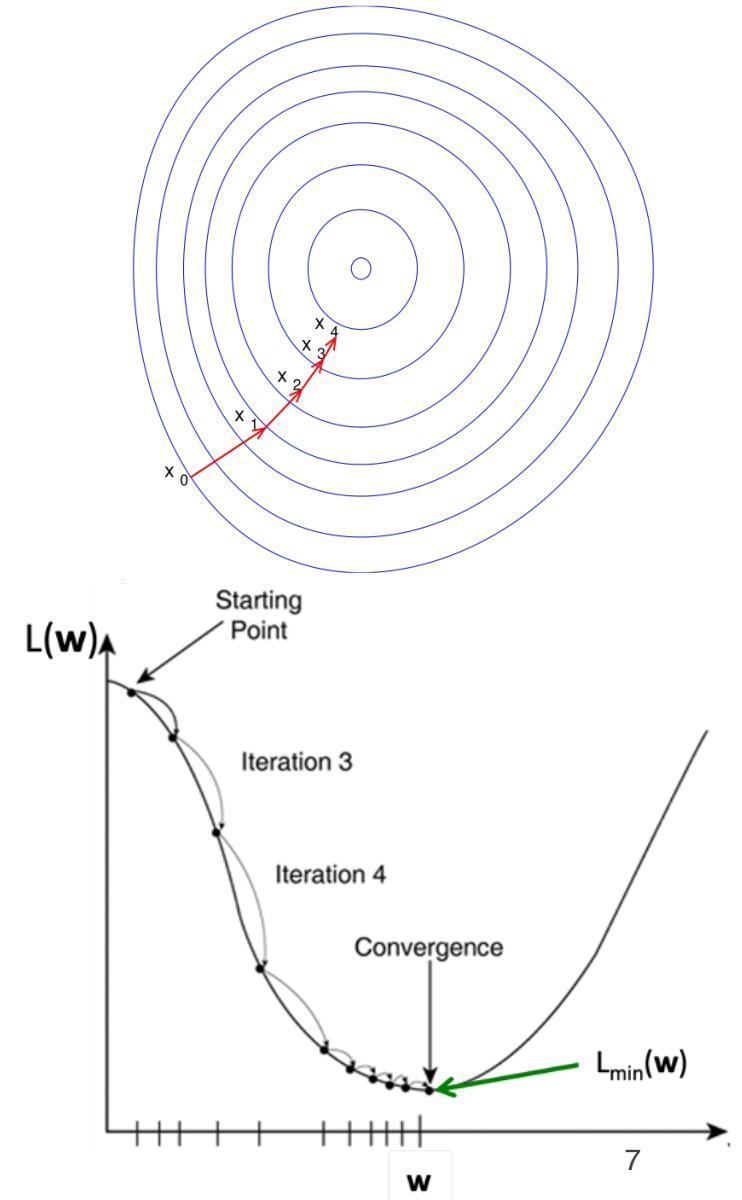
# Breaking down an optimizer

E.g. supervised learning:

- **Data** with labels:  $\{(x_i, y_i)\}_{i=1}^N$
- **Model**:  $h(x_i; \mathbf{w})$  (parameters  $\mathbf{w}$ )
- Element-wise **loss** (e.g. squared error, cross-entropy):  
$$\mathcal{L}_i(\mathbf{w}) \equiv \mathcal{L}(y_i, h(x_i; \mathbf{w}))$$

**Gradient descent**: Minimize total loss  $\mathcal{L}(\mathbf{w}) = \frac{1}{N} \sum_{i=1}^N \mathcal{L}_i(\mathbf{w})$ . At iteration  $t$ :

- Compute gradient  $\nabla_{\mathbf{w}} \mathcal{L}(\mathbf{w}^{(t)})$
- Update model weights as:  $\mathbf{w}^{(t+1)} = \mathbf{w}^{(t)} - \eta \cdot \nabla_{\mathbf{w}} \mathcal{L}(\mathbf{w}^{(t)})$ , where  $\eta$  is a learning rate controlling the size of the gradient step.
- Negative gradient gives (local) direction of steepest descent



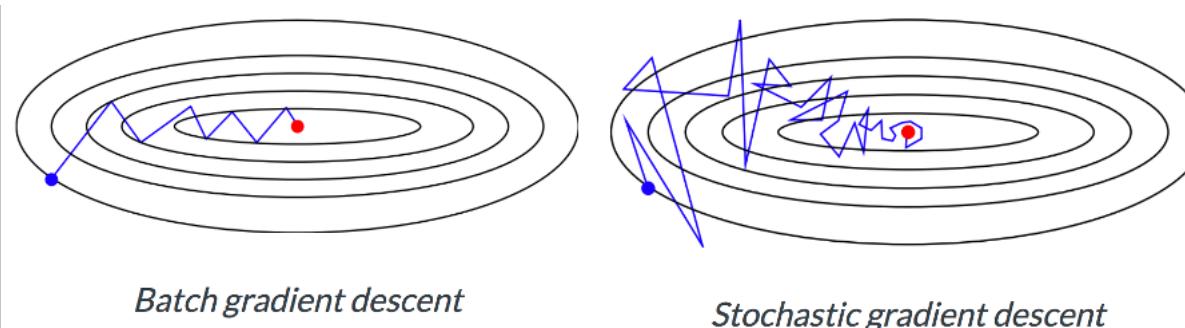
# Breaking down an optimizer

Gradient descent is the foundation of most common optimizers

- **In practice:** stochastic/mini-batch gradient descent is used
  - Cost of full gradient descent scales with the number of samples:

$$\nabla_{\mathbf{w}} \mathcal{L}(\mathbf{w}) = \frac{1}{N} \sum_{i=1}^N \nabla_{\mathbf{w}} \mathcal{L}_i(\mathbf{w})$$

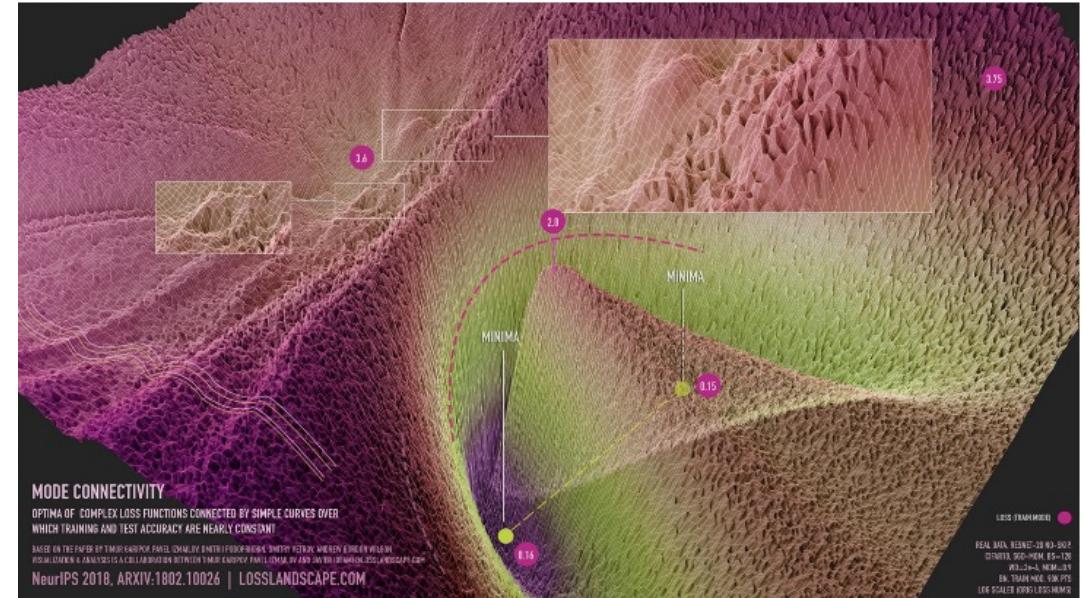
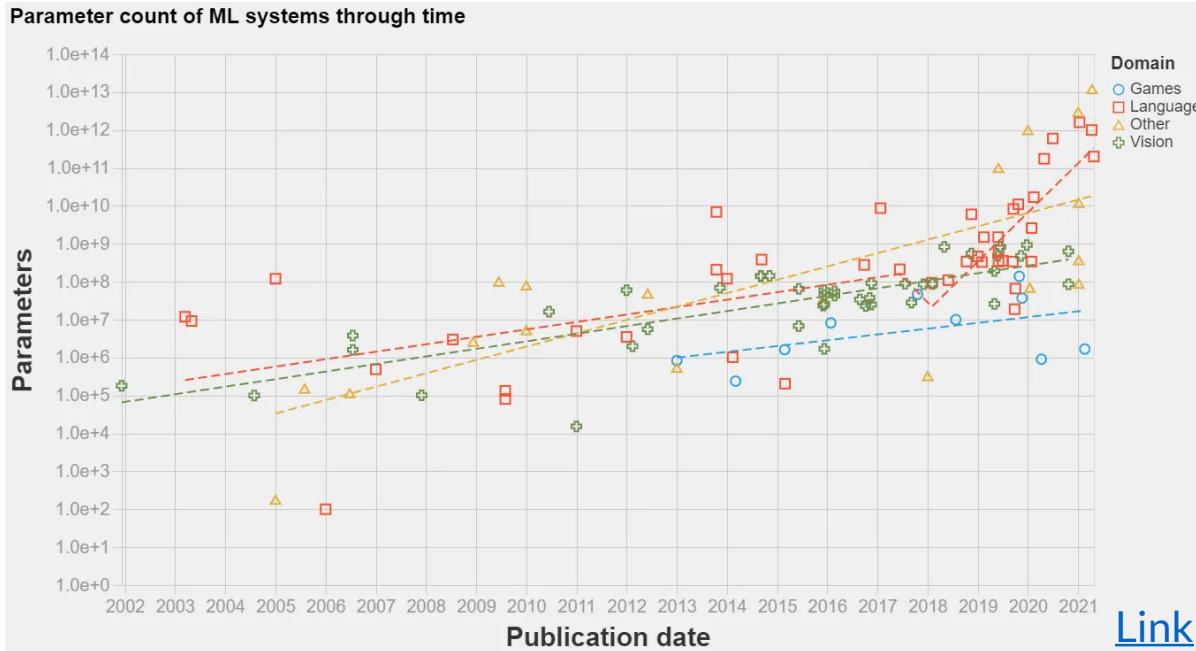
- Instead, compute each update over a randomly sampled data point/batch of points
  - Unbiased estimator of full gradient: on average moves in the right direction
- **Benefits:** less costly to compute/faster, randomness may help break out of local minima
- Common extensions: momentum, Adam, RMSProp, ...



# Why gradients?

Gradient-based optimizers have been used to train models with (at least)  $O(10^{11})$  parameters

- => works well for high dimensional optimization
- Batch methods/SGD => scalable with dataset size
- Gradients are **easy to compute**



<https://arxiv.org/abs/1802.10026>

## B Details of Model Training

To train all versions of GPT-3, we use Adam with  $\beta_1 = 0.9$ ,  $\beta_2 = 0.95$ , and  $\epsilon = 10^{-8}$ .

<https://arxiv.org/abs/2005.14165>

# How to Compute Gradients

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Popularity of gradient-based methods => good toolkits for computing gradients!

- Fundamental component of common ML libraries
- All use a common technique: **automatic differentiation**
  - a.k.a. **backpropagation** (for neural networks), autodiff, autograd, AD

## Learning representations by back-propagating errors

David E. Rumelhart\*, Geoffrey E. Hinton†  
& Ronald J. Williams\*

\* Institute for Cognitive Science, C-015, University of California,  
San Diego, La Jolla, California 92093, USA

† Department of Computer Science, Carnegie-Mellon University,  
Pittsburgh, Philadelphia 15213, USA

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We describe a new learning procedure, back-propagation, for  
networks of neurone-like units. The procedure repeatedly adjusts

[Nature 323](#), 533-536 (1986)



# Neural networks are just code

Machine learning libraries are able to efficiently calculate gradients with respect to neural network parameters

- Neural networks are just differentiable functions
- Why stop at neural networks?
- **Differentiable programming:** use ML libraries to write code (neural networks, but also e.g. exact physics simulators)
  - The **same techniques** that enable neural network training can be used to calculate gradients with respect to code parameters

Kyle Cranmer (@KyleCranmer) · This is the way

Machine Learning: Science and Technology @MLSTjournal · Apr 16  
Great new work by Daniel Ratner @SeanGaz @codingkazu et al @SLACLab @Stanford @APC\_Laboratory @univ\_paris\_cite @CNRS -'Differentiable #simulation of a liquid #argon time projection chamber'-iopscience.iop.org/article/10.1088/2632-2153/ad2cf0

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MACHINE LEARNING  
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Differentiable simulation of a liquid argon time projection chamber

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\* Author to whom any correspondence should be addressed.

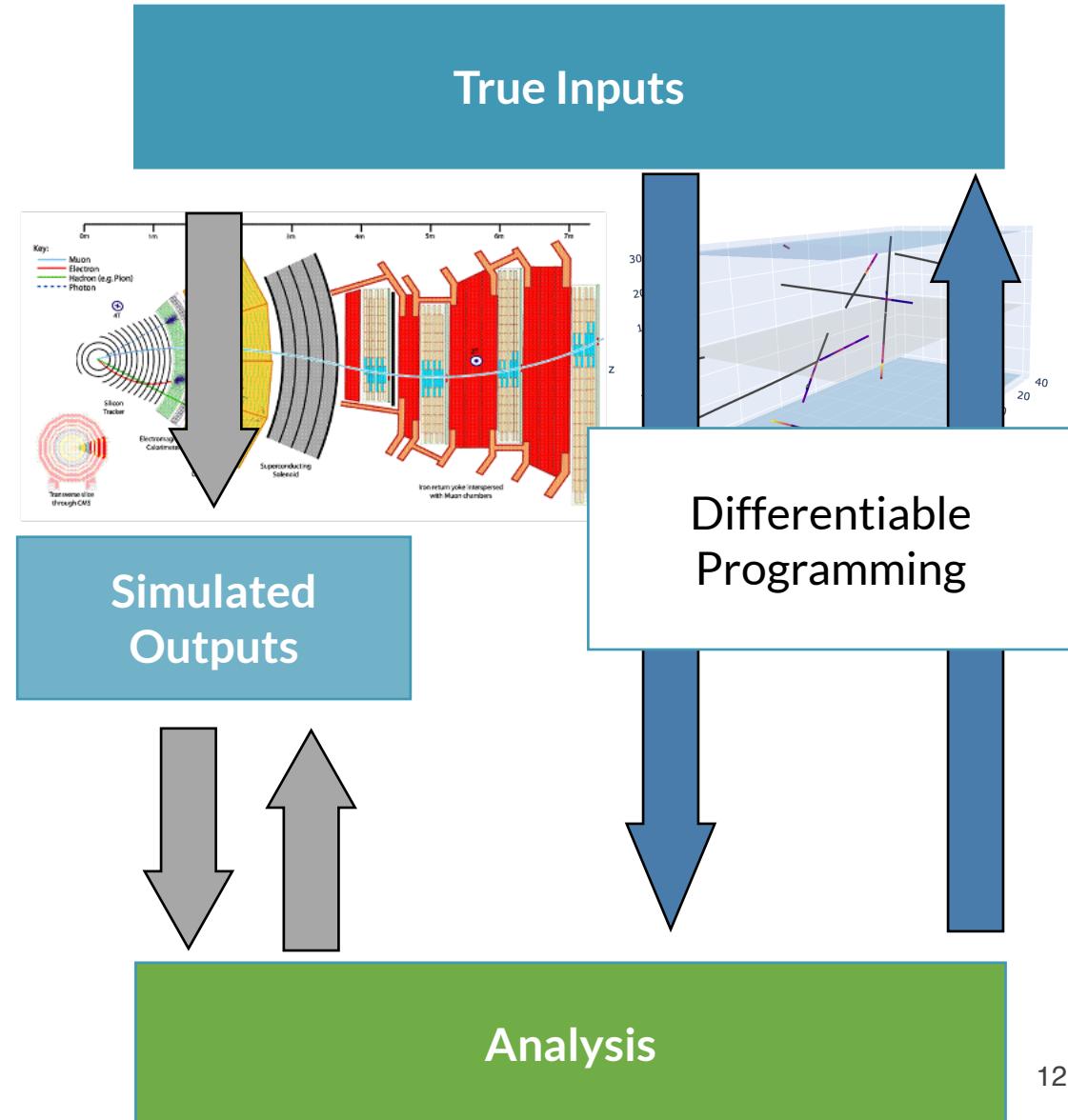
# Why do we care?

**Simulators** are very important to HEP, but we often only use inputs and outputs

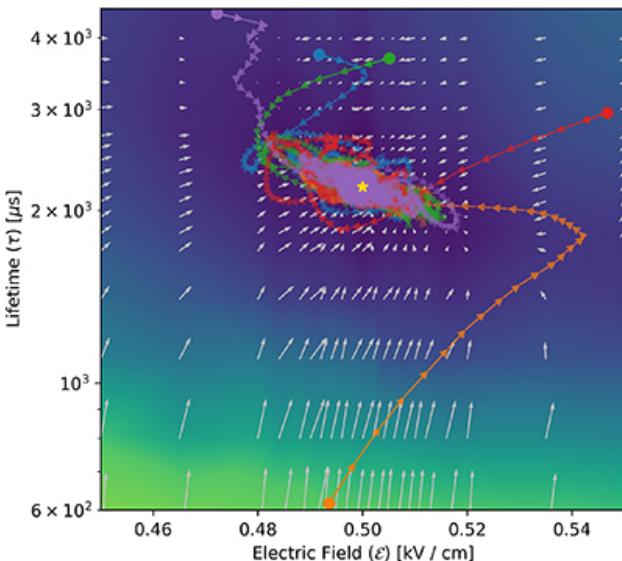
- Differentiable simulators can be directly used in ML pipelines — **explicitly use physics**, rather than relying on examples!
- Gradient information can be used to augment simulator output
- Fits of simulation to data can be used to understand and adjust underlying processes (e.g. **detector conditions/calibration**)

**Analysis workflows** feature many parameters (cuts, binning) that are often painstakingly tuned

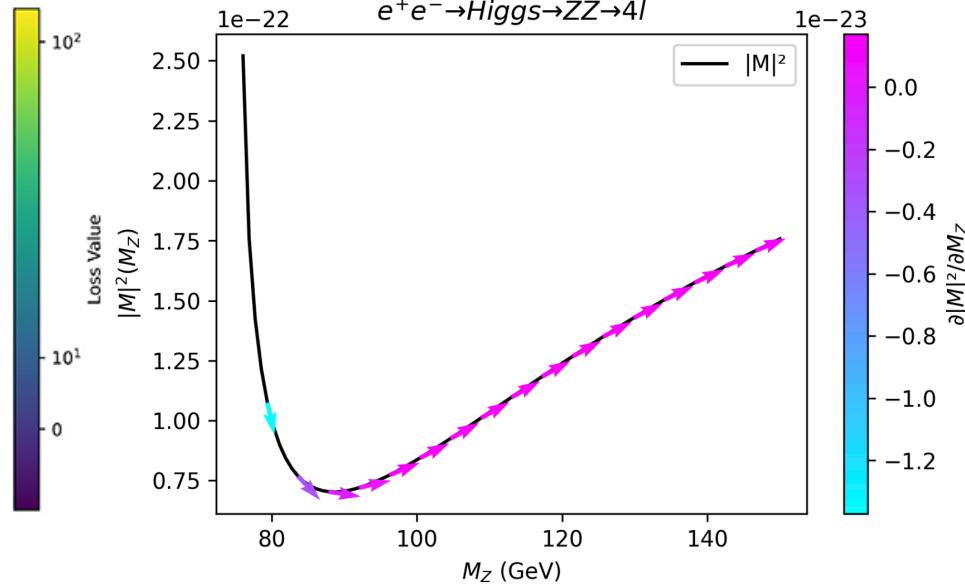
- Differentiable programming can make **optimizing these many parameters** possible



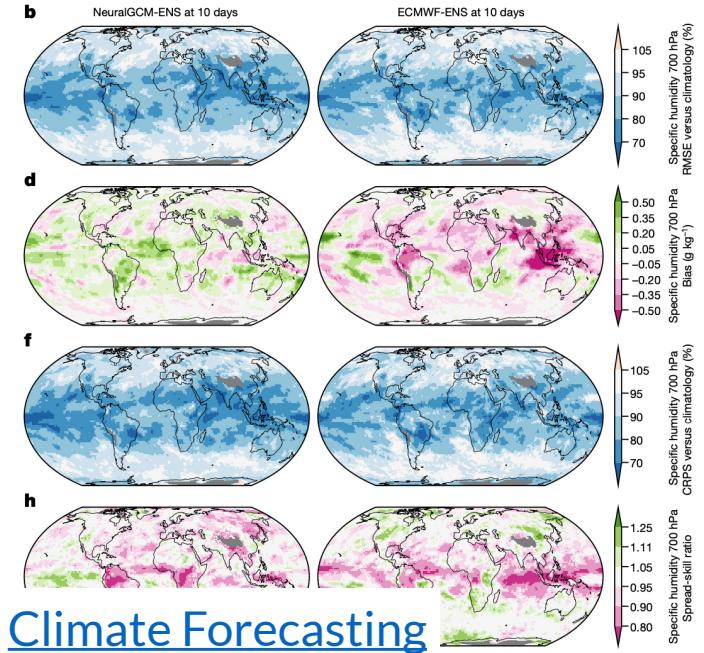
# Differentiable Programming: Applications



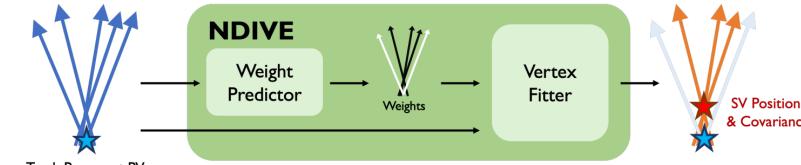
[Neutrino Simulation](#)



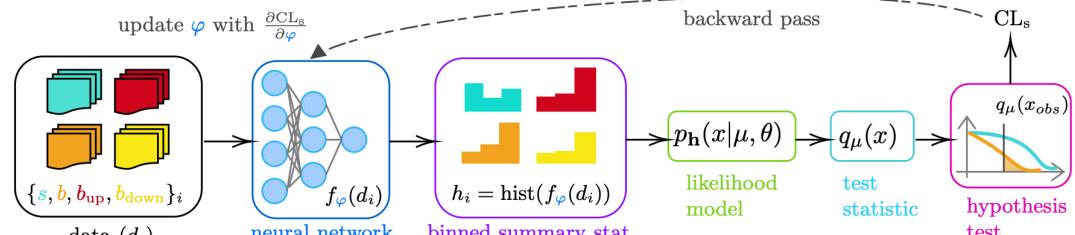
[MadJAX](#)



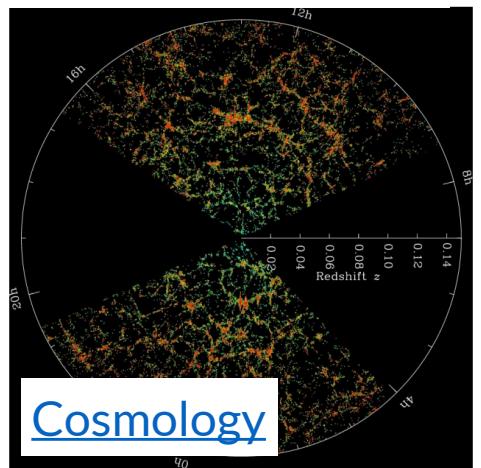
[Climate Forecasting](#)



[Flavor Tagging](#)

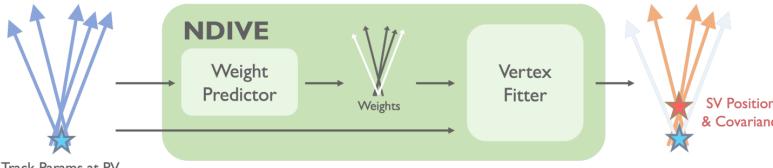
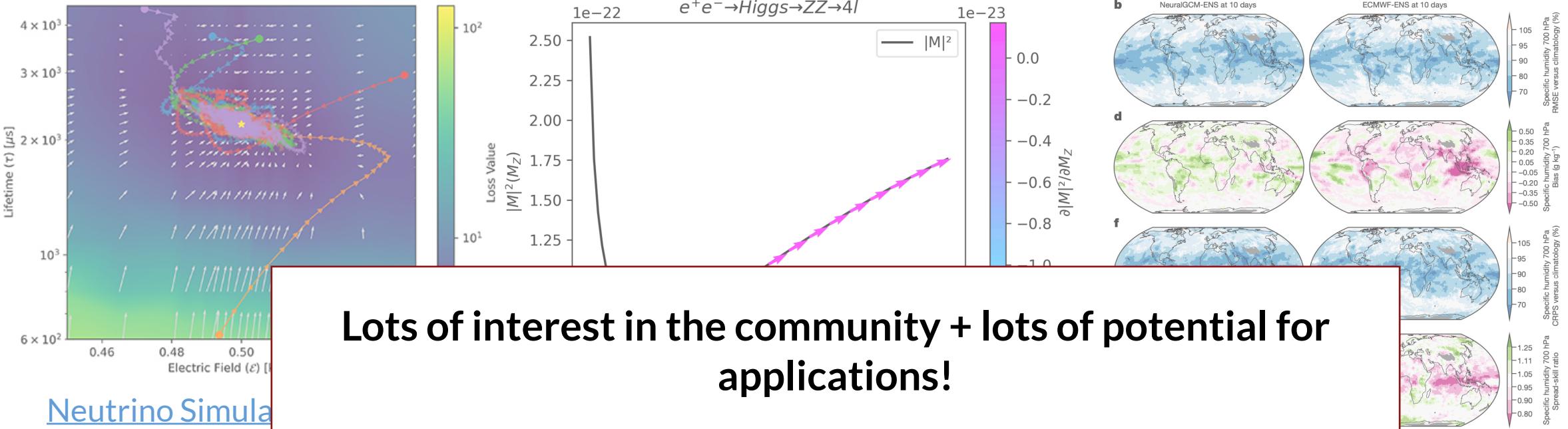


[HEP Analysis](#)

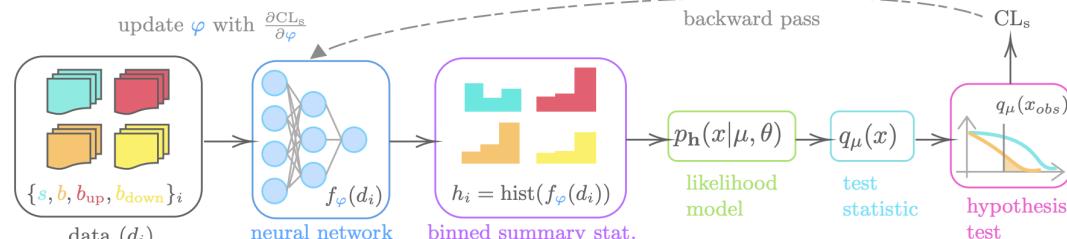


[Cosmology](#)

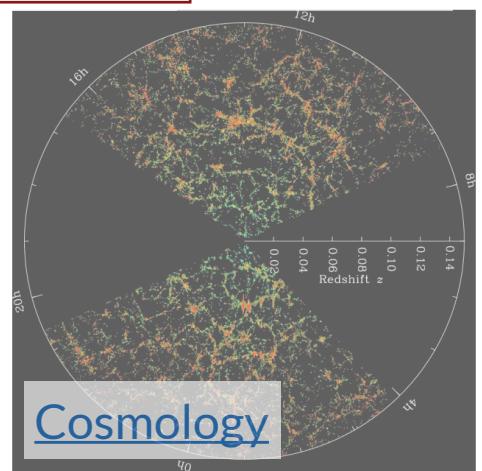
# Differentiable Programming: Applications



[Flavor Tagging](#)



[HEP Analysis](#)



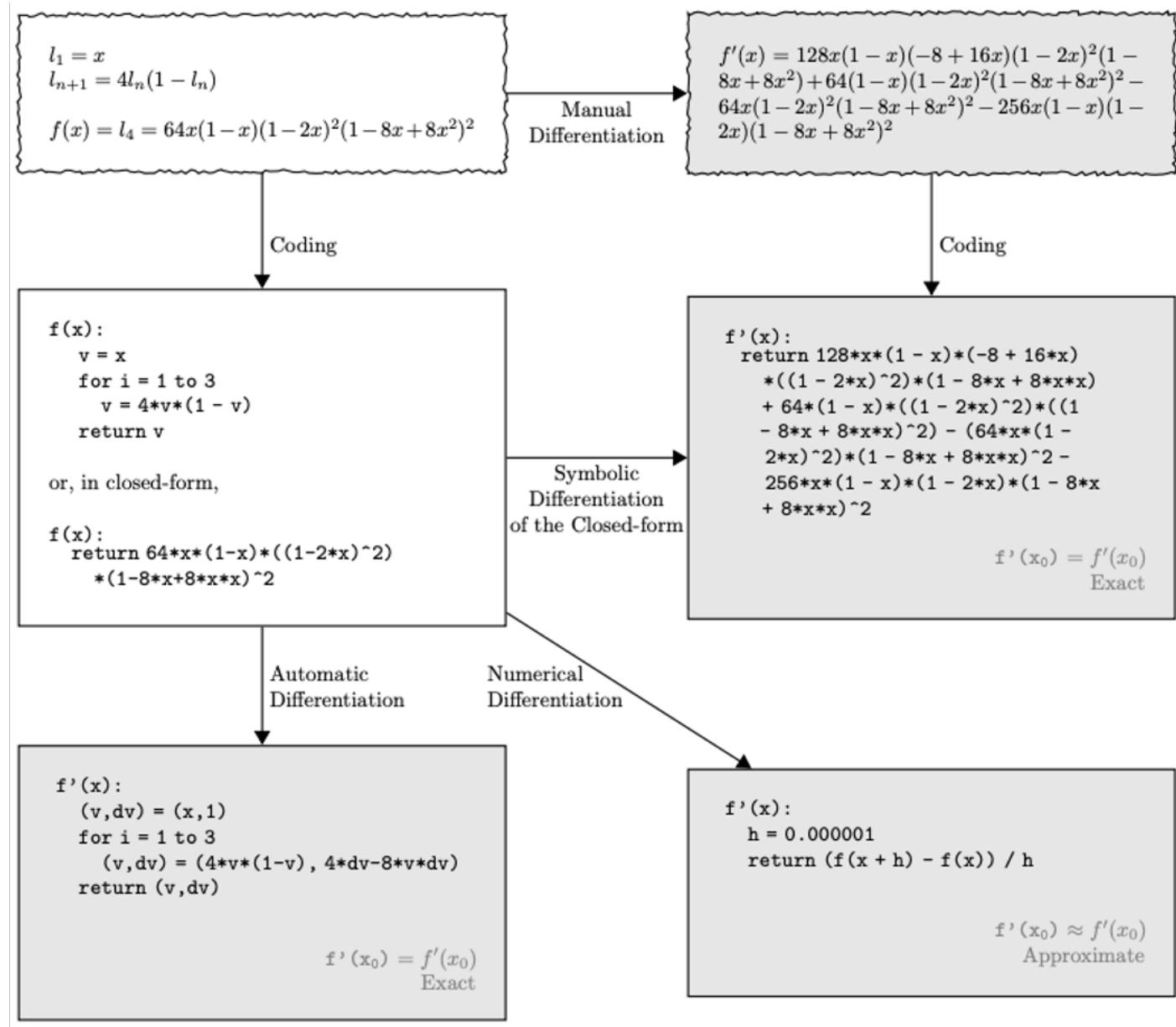
[Cosmology](#)

# How does it work: Automatic Differentiation

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# Ways to Compute Derivatives of Code

Section modified from  
M. Kagan



Baydin, Pearlmutter, Radul, Siskind. 2018. "Automatic Differentiation in Machine Learning: a Survey." Journal of Machine Learning Research (JMLR)

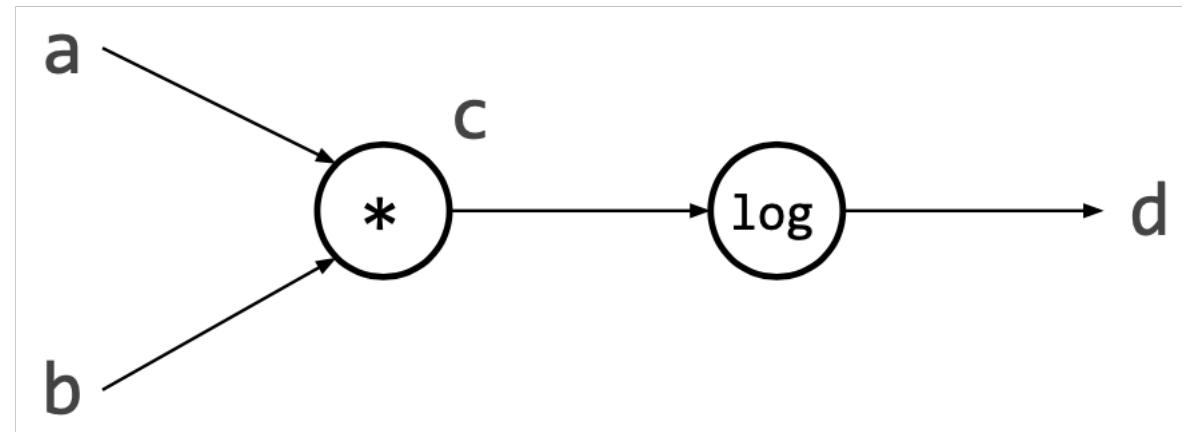
# Ways to Compute Derivatives of Code

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## Automatic differentiation:

- Principle: break down arbitrary computer program into a graph of fundamental operations with known derivatives
- **Exact** gradient calculation, broadly applicable
- Scales well! Gradient cost  $\sim$  original code cost
  - e.g. neural networks ( $f : \mathbb{R}^n \rightarrow \mathbb{R}$ ), forward + backward pass (gradients)  $\sim 2x$  cost of just forward (no gradients)

```
f(a, b):  
    c = a * b  
    d = log(c)  
    return d
```

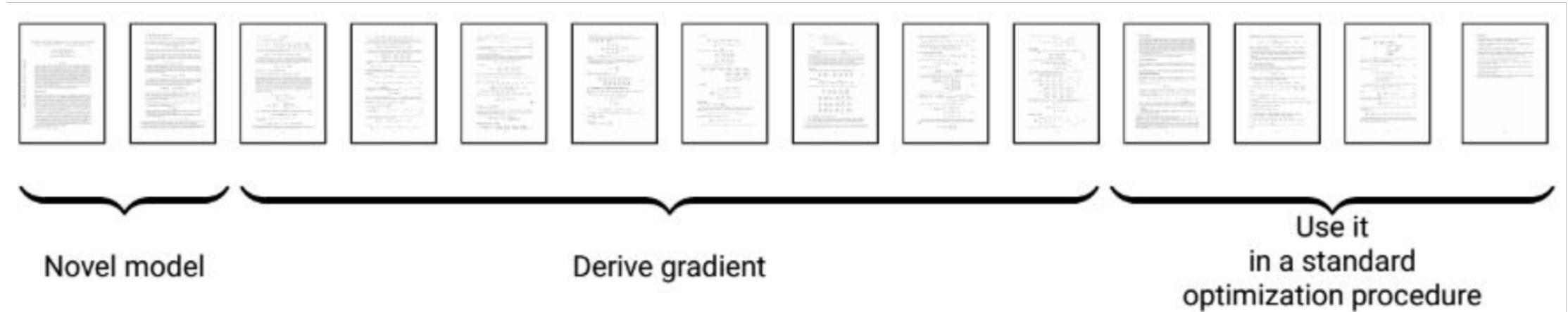


# Ways to Compute Derivatives of Code

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## Manual differentiation:

- Derive expression by hand, then code it up
- Can be useful, but also labor intensive, case-by-case



# Ways to Compute Derivatives of Code

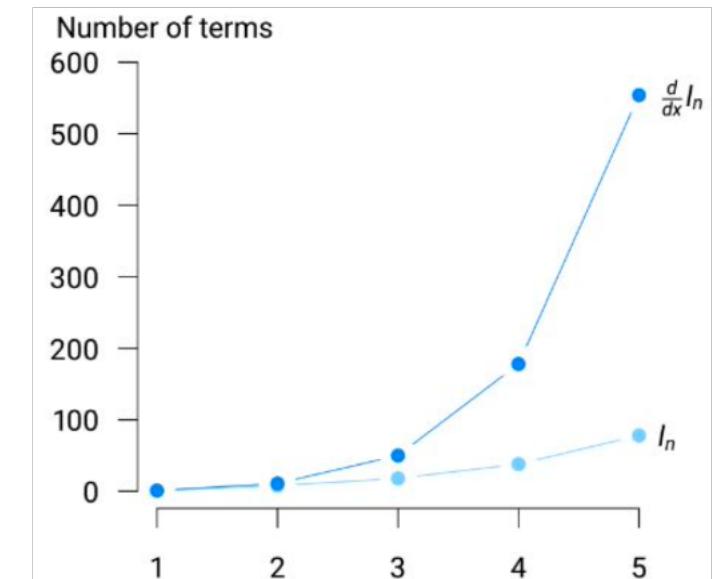
## Symbolic differentiation:

- e.g. Mathematica, SymPy
- Gets messy/costly with number of terms
- Only applicable to closed form expressions (no control flow)

$\text{D}[\text{x}^2, \text{x}]$   
 $2\text{x}$

Logistic map  $I_{n+1} = 4I_n(1 - I_n)$ ,  $I_1 = x$

$n$	$I_n$	$\frac{d}{dx}I_n$	$\frac{d}{dx}I_n$ (Simplified form)
1	$x$	1	1
2	$4x(1 - x)$	$4(1 - x) - 4x$	$4 - 8x$
3	$16x(1-x)(1-2x)^2$	$16(1-x)(1-2x)^2 - 16x(1-2x)^2 - 64x(1-x)(1-2x)$	$16(1 - 10x + 24x^2 - 16x^3)$
4	$64x(1-x)(1-2x)^2$	$128x(1-x)(-8 + 16x)(1-2x)^2(1 - 8x + 8x^2) + 64(1-x)(1-2x)^2(1-8x + 8x^2)^2 - 64x(1-2x)^2(1-8x+8x^2)^2 - 256x(1-x)(1-2x)(1-8x+8x^2)^2$	$64(1 - 42x + 504x^2 - 2640x^3 + 7040x^4 - 9984x^5 + 7168x^6 - 2048x^7)$

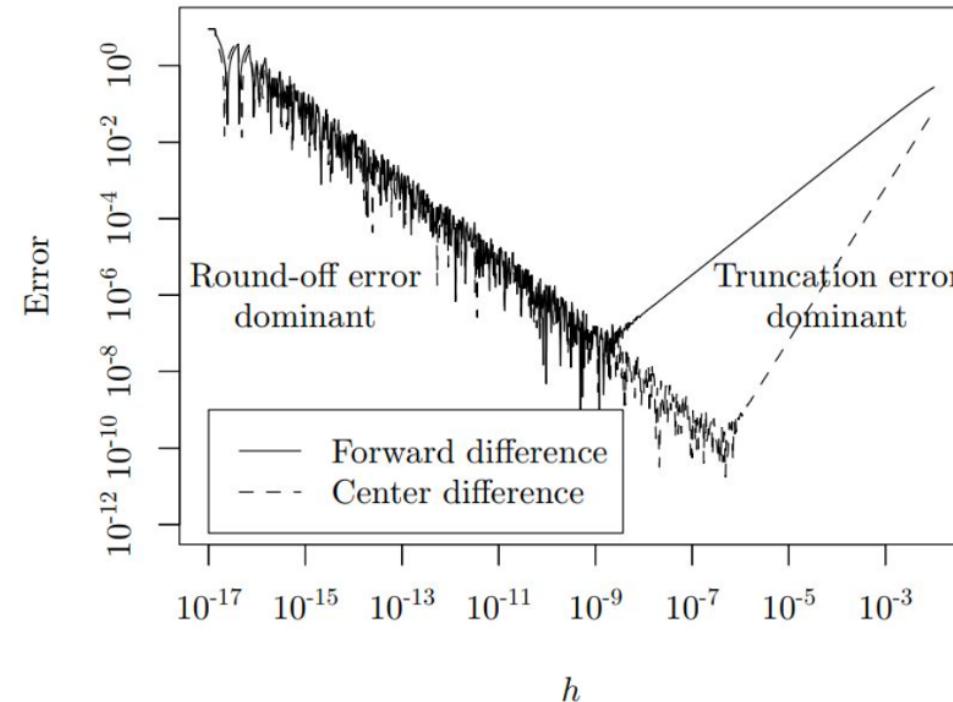


# Ways to Compute Derivatives of Code

## Numerical differentiation (finite differences):

$$\bullet \frac{\partial f(\mathbf{x})}{\partial x_i} \approx \frac{f(\mathbf{x} + h\mathbf{e}_i) - f(\mathbf{x})}{h}, \quad 0 < h \ll 1$$

- Blows up with input dimensionality (one function eval per basis vector  $\mathbf{e}_i$ )
- Approximation errors from choices of  $h$



# Automatic Differentiation: The Chain Rule in Disguise

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$$f(a, b) = \log(a \cdot b)$$

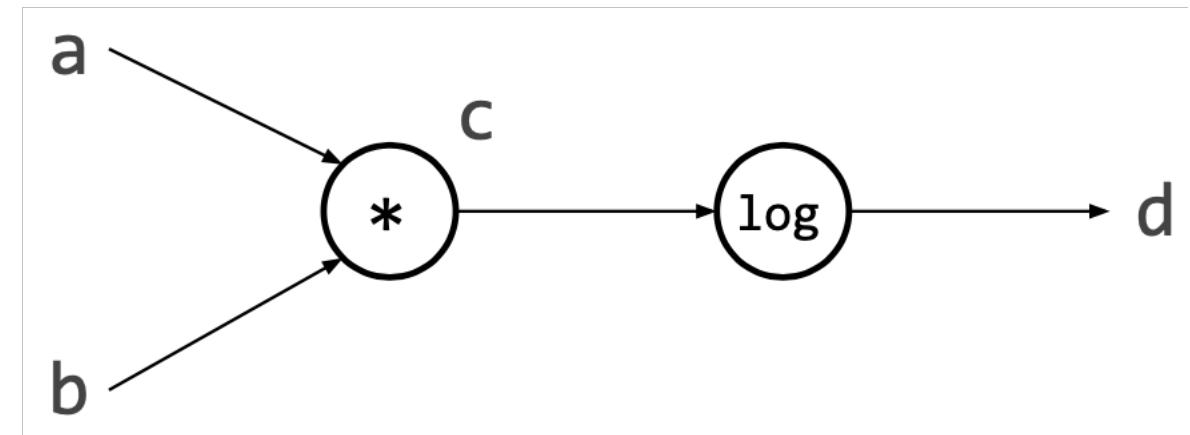
$$\nabla f(a, b) = \left( \frac{1}{a}, \frac{1}{b} \right)$$



```
f(a, b):  
  c = a * b  
  d = log(c)  
  return d
```

**Example:**  $\log(a \cdot b)$

- Represent as a **computational graph** showing all operations, dependencies

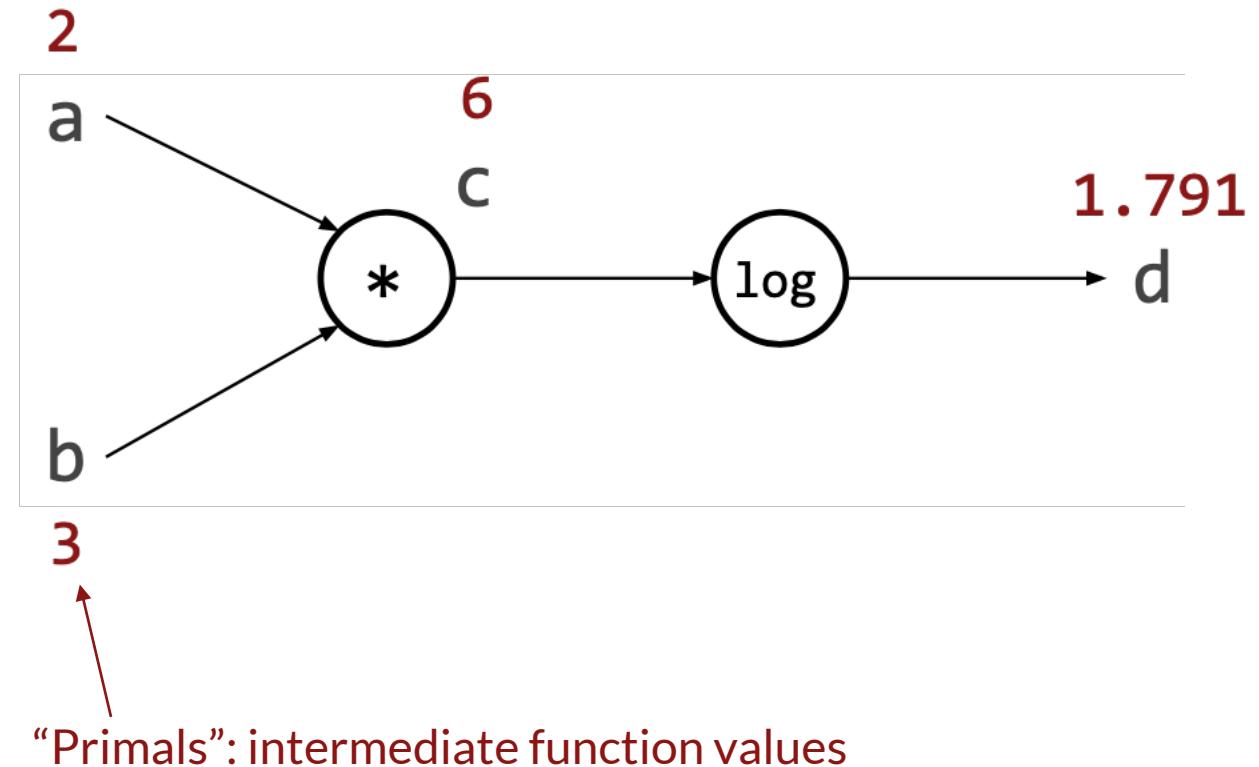


# Automatic Differentiation: The Chain Rule in Disguise

Normal (forward) evaluation of the code for values of  $a, b$  results in a set of intermediate values (**primals**) at each stage of the computation

```
f(a, b):  
    c = a * b  
    d = log(c)  
    return d
```

$$f(2, 3) = 1.791$$

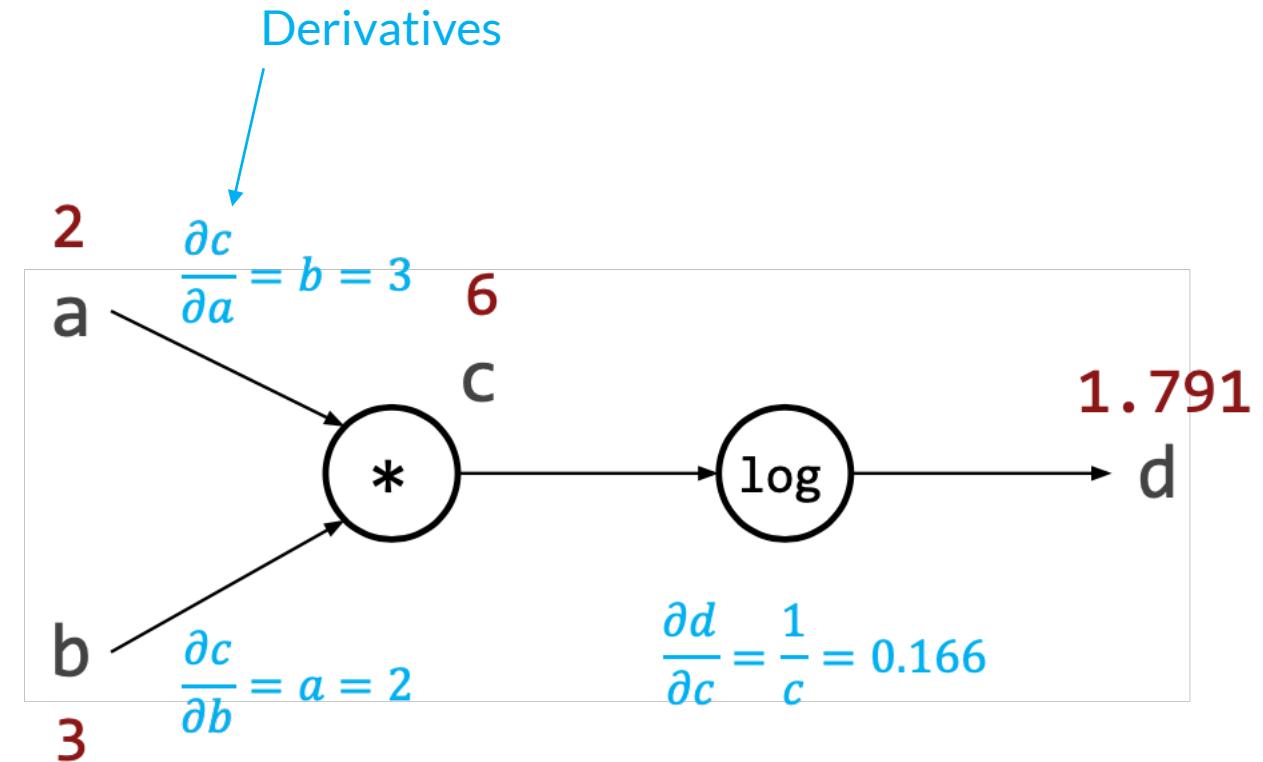


# Automatic Differentiation: The Chain Rule in Disguise

The final result is a composition of the primal operations. The derivative of the final result is a product of the derivatives of each operation (via the chain rule).

```
f(a, b):  
    c = a * b  
    d = log(c)  
    return d
```

$$f(2, 3) = 1.791$$
$$df(2, 3) = [0.5, 0.333]$$



$$\text{Chain Rule: } \frac{\partial d}{\partial a} = \frac{\partial d}{\partial c} \frac{\partial c}{\partial a} = 0.166 * 3 = 0.5$$

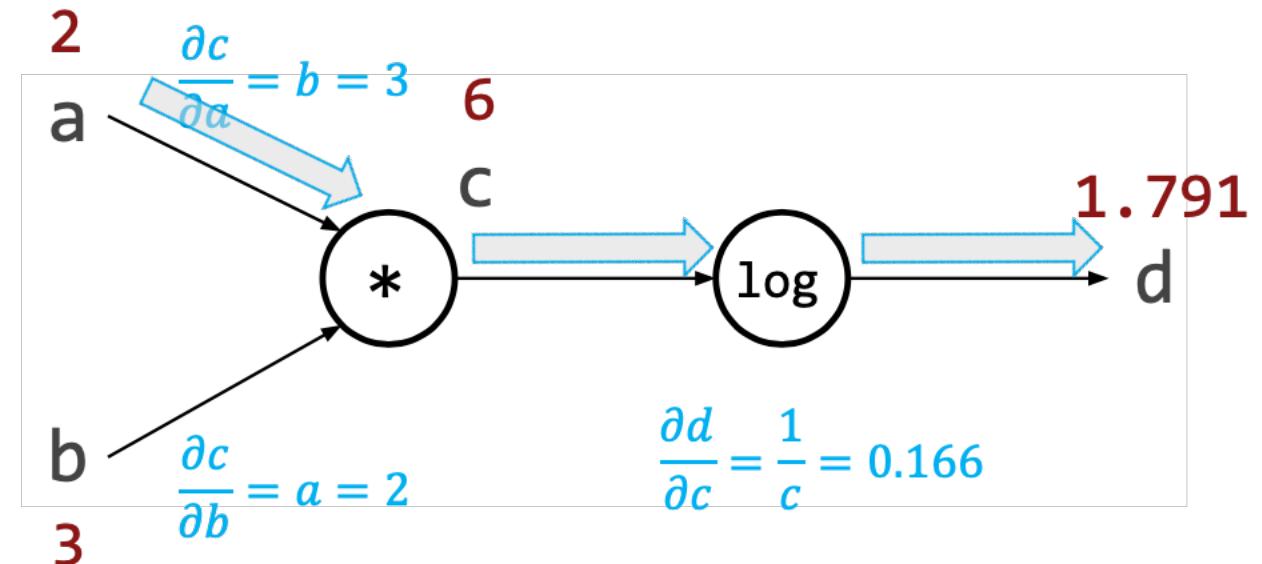
# Automatic Differentiation: The Chain Rule in Disguise

Different modes of automatic differentiation  $\Leftrightarrow$  different order of evaluation of terms in the chain rule

- **Forward mode AD:** Inner (inputs) to outer (end result)

```
f(a, b):  
    c = a * b  
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Outer ← Inner

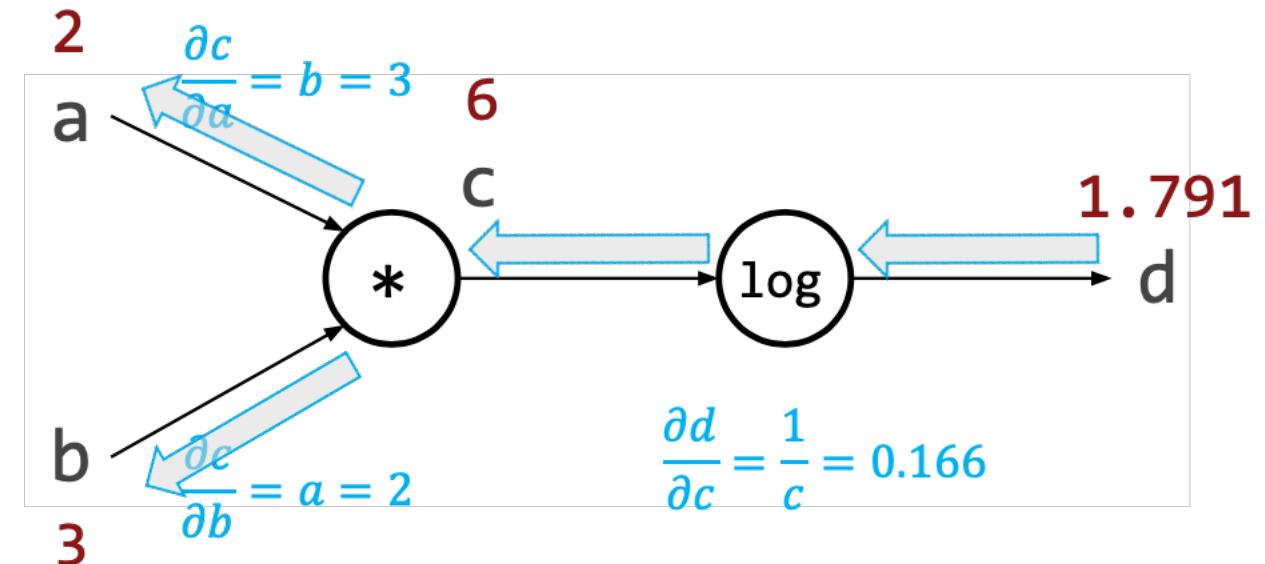
# Automatic Differentiation: The Chain Rule in Disguise

Different modes of automatic differentiation  $\Leftrightarrow$  different order of evaluation of terms in the chain rule

- Reverse mode AD (cf. backprop): Outer (end result) to inner (inputs)

```
f(a, b):  
    c = a * b  
    d = log(c)  
    return d
```

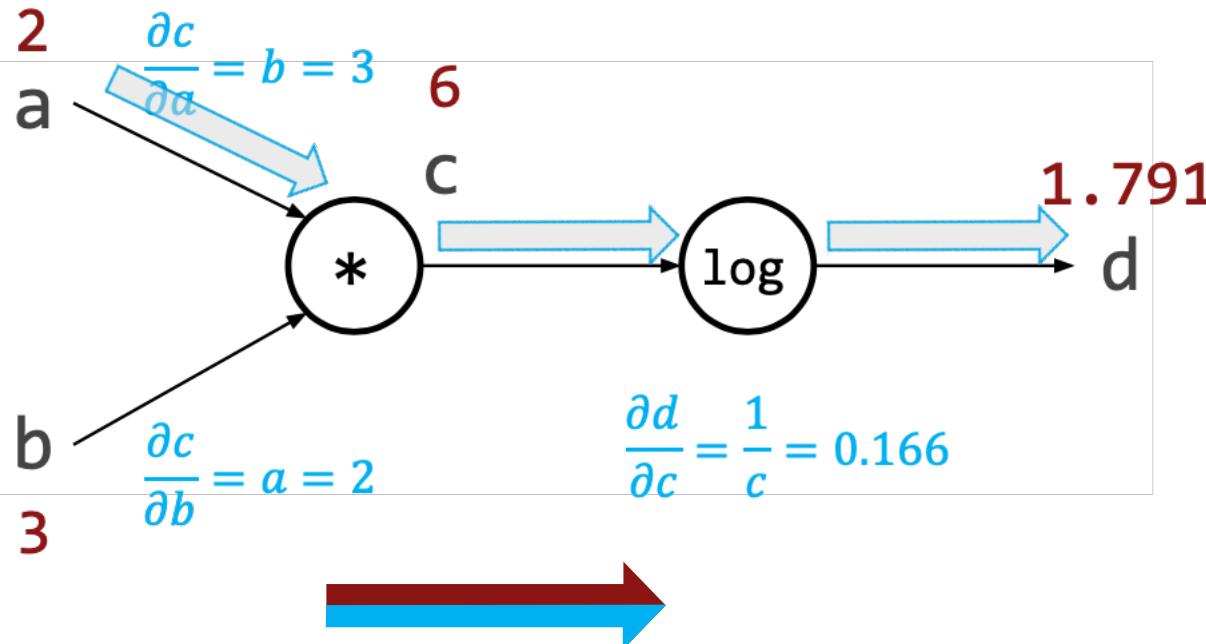
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$$\text{Chain Rule: } \frac{\partial d}{\partial a} = \frac{\partial d}{\partial c} \frac{\partial c}{\partial a} = 0.166 * 3 = 0.5$$

Outer  $\longrightarrow$  Inner

# Automatic Differentiation: Forward vs Reverse Mode

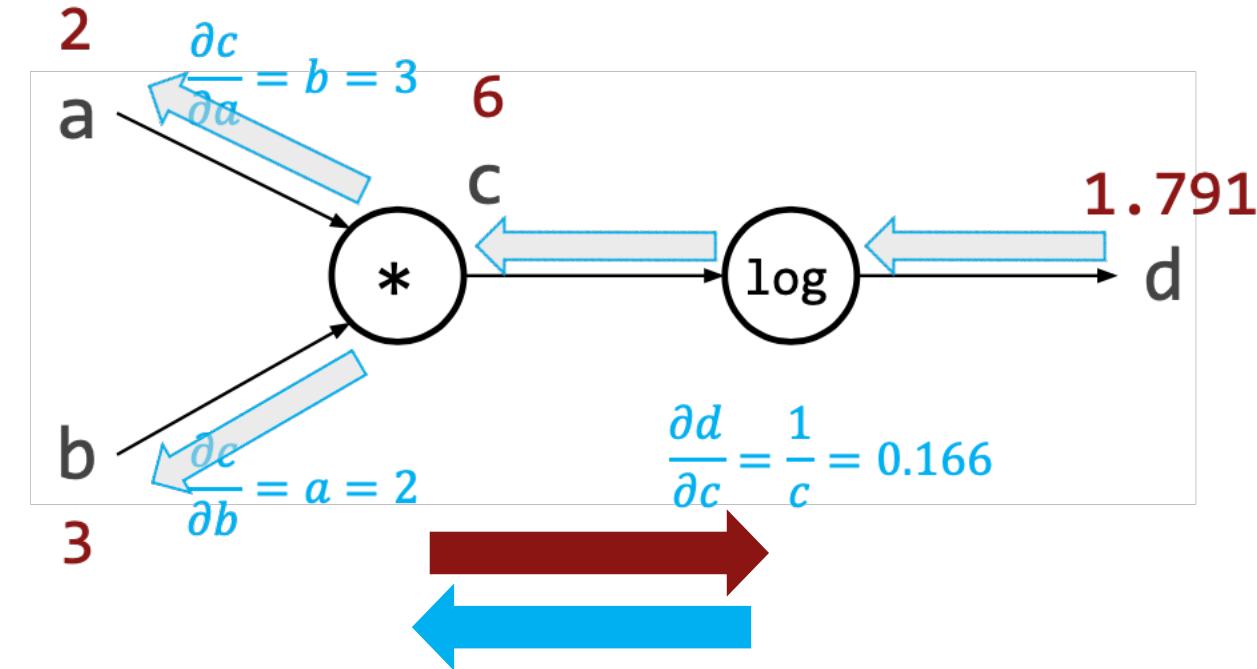


**Forward mode:**

Compute **primals** and **derivatives** on single forward pass: follow the evaluation flow.

Additional sweep needed for each independent variable (e.g. b vs a)

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**Reverse mode:**

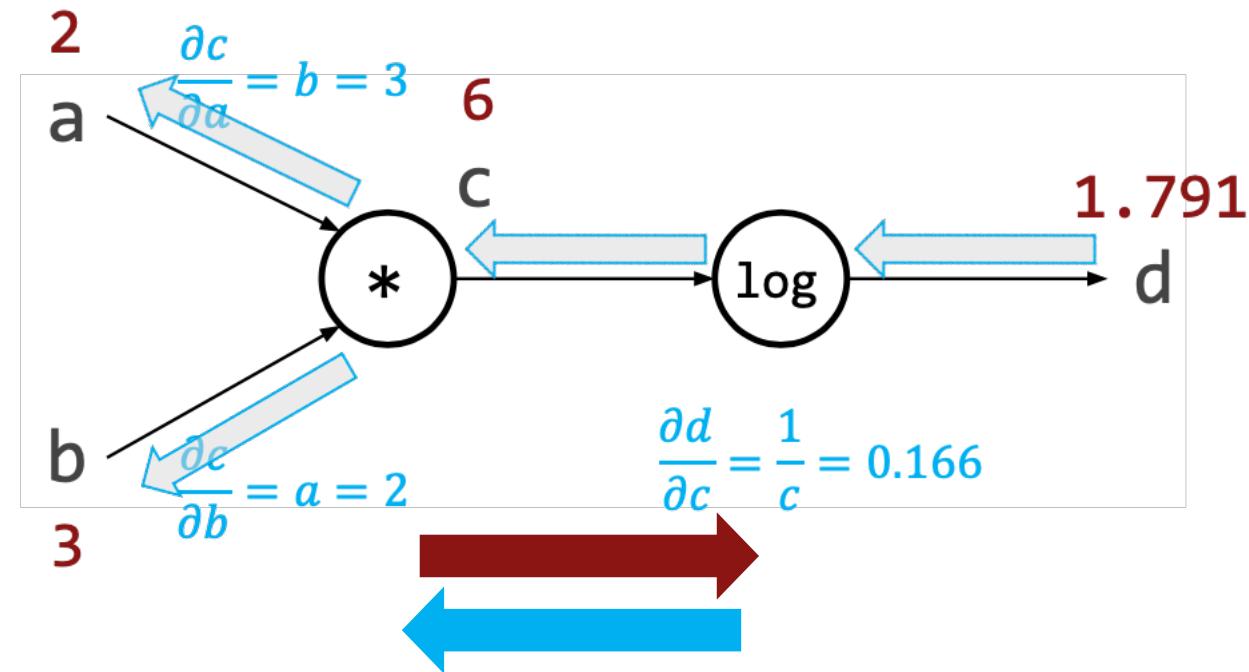
Compute and store **primals** on forward pass, compute and accumulate **derivatives** on backward pass

Additional sweep for needed for each dependent variable (e.g. multiple outputs) <sup>26</sup>

# Automatic Differentiation: Forward vs Reverse Mode

Neural networks usually have large number of inputs, small number of outputs (e.g. scalar loss function)

- => backpropagation <=> reverse mode AD more efficient



Reverse mode:

Compute and store **primals** on forward pass, compute and accumulate **derivatives** on backward pass

Additional sweep for needed for each dependent variable (e.g. multiple outputs) <sup>27</sup>

# How to compute efficiently?

---

$$\mathbf{f}(\mathbf{x}) : \mathbb{R}^N \rightarrow \mathbb{R}^M$$

$$\frac{d\mathbf{f}(\mathbf{x})}{d\mathbf{x}} = \begin{pmatrix} \frac{\partial f_1}{\partial x_1} & \cdots & \frac{\partial f_1}{\partial x_N} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_M}{\partial x_1} & \cdots & \frac{\partial f_M}{\partial x_N} \end{pmatrix}$$

**Forward mode (single evaluation):**

Derivatives of all  $M$  outputs w.r.t. one input => column of Jacobian matrix

$$\frac{d\mathbf{f}(\mathbf{x})}{d\mathbf{x}} = \begin{pmatrix} \frac{\partial f_1}{\partial x_1} & \cdots & \frac{\partial f_1}{\partial x_N} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_M}{\partial x_1} & \cdots & \frac{\partial f_M}{\partial x_N} \end{pmatrix}$$

**Reverse mode (single evaluation):**

Derivatives of one output w.r.t.  $N$  inputs => row of Jacobian matrix

# How to compute efficiently?

$$\mathbf{f}(\mathbf{x}) : \mathbb{R}^N \rightarrow \mathbb{R}^M$$

$$\frac{d\mathbf{f}(\mathbf{x})}{d\mathbf{x}} = \begin{pmatrix} \frac{\partial f_1}{\partial x_1} & \cdots & \frac{\partial f_1}{\partial x_N} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_M}{\partial x_1} & \cdots & \frac{\partial f_M}{\partial x_N} \end{pmatrix}$$

**Forward mode (single evaluation):**

Derivatives of all  $M$  outputs w.r.t. one input => column of Jacobian matrix



Relevant column can be extracted by multiplying by an appropriate basis vector:

Forward mode AD  $\Leftrightarrow$  **Jacobian-vector product (JVP)**

# How to compute efficiently?

$$\mathbf{f}(\mathbf{x}) : \mathbb{R}^N \rightarrow \mathbb{R}^M$$

$$\frac{d\mathbf{f}(\mathbf{x})}{d\mathbf{x}} = \begin{pmatrix} \frac{\partial f_1}{\partial x_1} & \dots & \frac{\partial f_1}{\partial x_N} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_M}{\partial x_1} & \dots & \frac{\partial f_M}{\partial x_N} \end{pmatrix}$$

**Reverse mode (single evaluation):**

Derivatives of one output w.r.t.  
 $N$  inputs => row of Jacobian  
matrix

$$\begin{array}{c} \text{[green]} \\ \text{[green]} \\ \text{[green]} \\ \text{[green]} \end{array} = \begin{array}{c} 0 \\ 1 \\ 0 \end{array} \begin{array}{c} \text{[blue]} \\ \text{[green]} \\ \text{[blue]} \\ \text{[green]} \\ \text{[blue]} \\ \text{[green]} \end{array} \begin{array}{c} \text{[yellow]} \\ \text{[yellow]} \\ \text{[yellow]} \end{array}$$

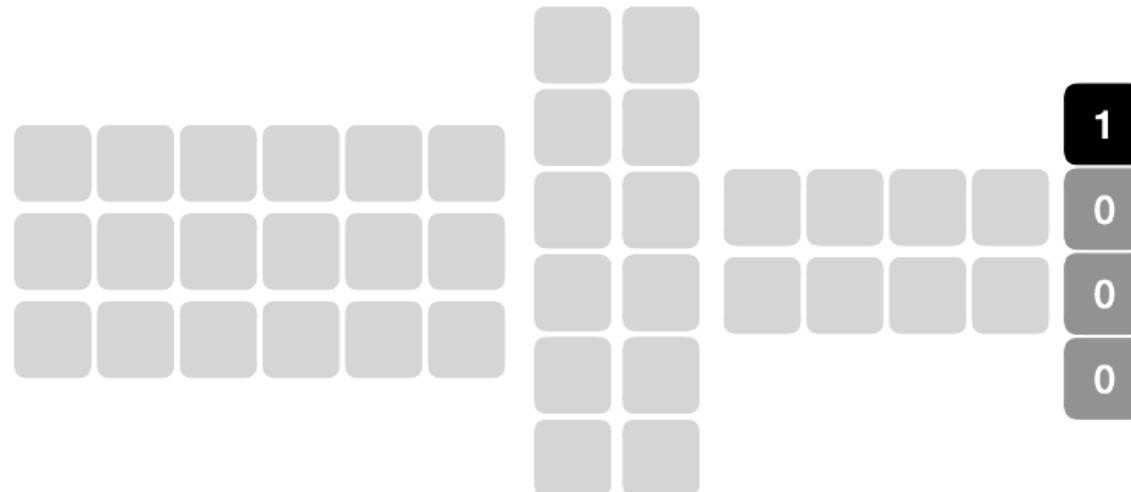
Relevant row can be extracted by multiplying by an appropriate basis vector:

Reverse mode AD <=> **vector-Jacobian product (VJP)**

# How to compute efficiently?

**Chain Rule:** Jacobian matrix of function composition is product of Jacobian matrices of constituent functions

- e.g.:  $J_{f \circ g(x)} = J_f(g(x)) \cdot J_g(x)$
- Vector-Jacobian/Jacobian-vector product for **elementary operations** + composition => gradient computation
- See e.g. <https://theoryandpractice.org/stats-ds-book/autodiff-tutorial.html> for explicit examples



$$c_i = M e_i = M_3 M_2 M_1 e_i$$

# Tips and tricks

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# Things to know: Frameworks and Advantages

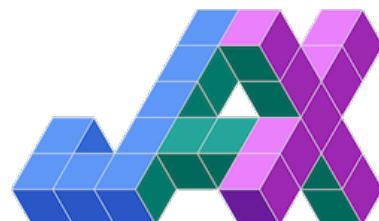
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Much of the modern ML ecosystem is in Python

- **Advantages:** Quick start/ease of use, compatibility with other pieces of ML code
- **Disadvantages:**
  - Designed for neural networks/interpreted => loops can be slow
  - Mixed support for e.g. compilation, forward mode AD, etc

Rising interest in Julia:

- Community of AD support (e.g. [Enzyme](#)), potential performance advantages



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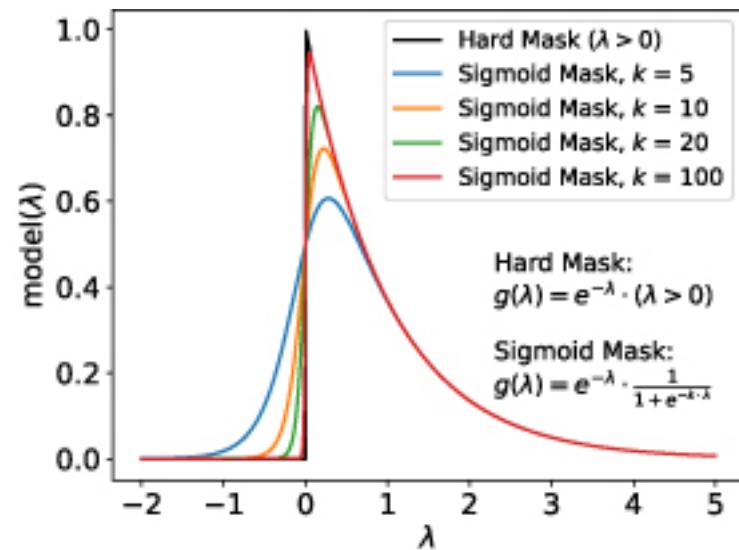
TensorFlow



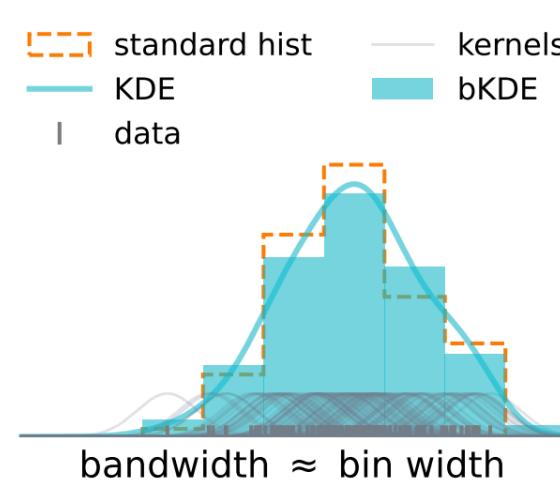
# Things to know: Differentiability

Not everything is (trivially/usefully) differentiable!

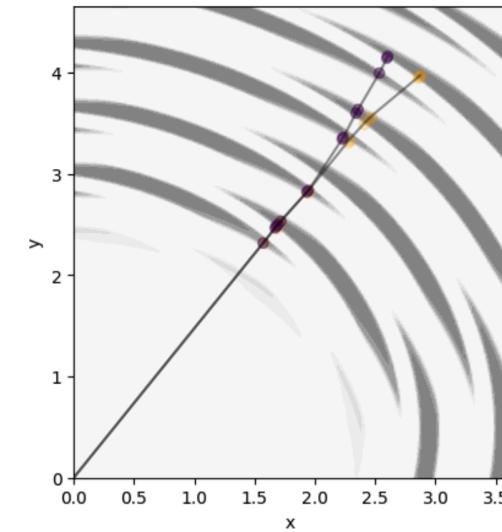
- But some workarounds/ways to get useful derivative information



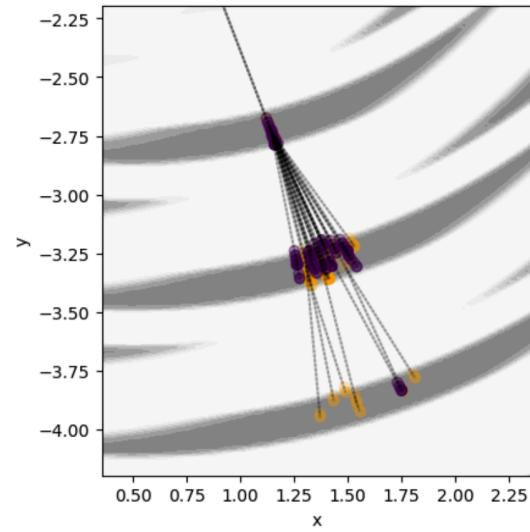
[Hard cuts](#)



[Histograms](#)



[Branched processes](#)



# Some Common Issues

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Gradients can do a lot! But there's still some engineering involved in getting a good optimization:

## **My convergence is slow:**

- Play with batching, explore GPU (multi-GPU) acceleration
- Experiment with different learning rates and optimizers

## **My optimization gets stuck at local minima:**

- Check for model degeneracies/decouple parameters
- Start with a good guess

## **My convergence is unstable (e.g. sensitive to learning rate choice):**

- Apply constraints: parameter/gradient clipping, loss modification/regularization
- Second order optimization

## **Everything breaks on real data:**

- Calibrate the simulation (make it more like real data)
- Learn effects not in the simulation using, e.g., neural networks

# Conclusions + Comments on Tutorial

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Differentiable programming represents a broad class of tools including (but not limited to!) neural networks

- Can use common ML tools to write exact physics code that is **optimizable** both on its own and in conjunction with neural networks
- Automatic differentiation is just a clever use of the chain rule

## Tutorial:

- Please pull/start with a fresh clone: <https://github.com/ml4fp/2024-lbnl/tree/main>
  - “diffprog” folder
  - Use pytorch-2.0.1