

## Homework 1.

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1. I believe that the mechanical degrees of freedom options are 6 or 7 degrees of freedom. Having more Dof means that you can have working space more possible and more reachable. Therefore, 7 degrees of freedom is advantage over the other because the robotic can move around more without moving the end factor. In addition, since it takes more coding and materials, 7 degrees of freedom should be more expensive.
2. The independent environmental degrees of freedom are X-axis, Y-axis, and Yaw-axis in two dimensional X-Y plane. To exemplify, the orientable robot can move along X-axis and Y-axis. There's Yaw-axis for rotation because the robot is orientable.

$$3. \vec{V}_1 = (0.966, 0.2588, 0)^T \quad \vec{V}_2 = (-0.2588, 0.966, 0)^T$$

$$a) \cos \theta = \frac{\vec{V}_1 \cdot \vec{V}_2}{|\vec{V}_1| \cdot |\vec{V}_2|}$$

$$= \frac{0.966 \cdot (-0.2588) + 0.2588 \cdot 0.966 + 0 \cdot 0}{\sqrt{(0.966)^2 + (0.2588)^2} \times \sqrt{(-0.2588)^2 + (0.966)^2}}$$

$$= 0$$

$$\therefore \theta = \pi/2.$$

b) To calculate the third vector, we can matrix multiply  $\vec{V}_1$  and  $\vec{V}_2$

$$\vec{V}_1 \cdot \vec{V}_2 = \begin{vmatrix} x & y & z \\ 0.966 & 0.2588 & 0 \\ -0.2588 & 0.966 & 0 \end{vmatrix} = 0 \cdot x - 0 \cdot y + ((0.966)^2 + (0.2588)^2)z = [0, 0, 1].$$

4.

$$a) {}^A_B R, \quad x_A y_A z_A, \quad x_B y_B z_B.$$

$${}^A_B R = [{}^A x_B, {}^A y_B, {}^A z_B].$$

$$= \begin{bmatrix} x_B \cdot x_A & y_B \cdot x_A & z_B \cdot x_A \\ x_B \cdot y_A & y_B \cdot y_A & z_B \cdot y_A \\ x_B \cdot z_A & y_B \cdot z_A & z_B \cdot z_A \end{bmatrix}$$



b).

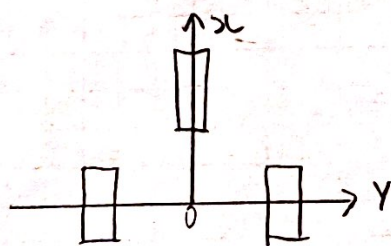
$${}^A X_B = \begin{bmatrix} x_B \cdot x_A & y_B \cdot x_A & z_B \cdot x_A \\ x_B \cdot y_A & y_B \cdot y_A & z_B \cdot y_A \\ x_B \cdot z_A & y_B \cdot z_A & z_B \cdot z_A \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

$$= \begin{bmatrix} y_B \cdot x_A \\ y_B \cdot y_A \\ y_B \cdot z_A \end{bmatrix}$$

c)

$${}^B_A R = {}^A_B R^T = \begin{bmatrix} x_B \cdot x_A & x_B \cdot y_A & x_B \cdot z_A \\ y_B \cdot x_A & y_B \cdot y_A & y_B \cdot z_A \\ z_B \cdot x_A & z_B \cdot y_A & z_B \cdot z_A \end{bmatrix}$$

5. Coordinate system.



Forward Kinematics equation

$$\begin{bmatrix} x \\ y \\ \theta \end{bmatrix} = \begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} wr \\ 0 \\ \frac{wr}{L} \cdot \sin \phi \end{bmatrix}$$

6.  ${}^B Q = (8, -4), (6, 2, 2.26893)$ .

Homogenous Transform.

$$\begin{bmatrix} {}^A Q \\ 1 \end{bmatrix} = \left[ \begin{array}{cc|c} {}^A B R & & {}^A P \\ \hline 0 & 0 & 1 \end{array} \right] \begin{bmatrix} {}^B Q \\ 1 \end{bmatrix}$$

$$2.26893 \cdot \frac{180^\circ}{\pi} = 130^\circ$$

$$\begin{bmatrix} {}^A Q \\ 1 \end{bmatrix} = \begin{bmatrix} \cos \theta & -\sin \theta & 6 \\ \sin \theta & \cos \theta & 2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 8 \\ -4 \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} 3.922 \\ 10.670 \\ 1 \end{bmatrix}$$