Kaniel KIRBY Web Developer | TypeScript / React / Django

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Web Developer with Full Stack experience. Lifelong learner. Mastered diverse technologies from React to Django. Strong portfolio in several facets of the development pipeline, featuring everything from a complex chat application to a pseudo e-commerce platform built as a team. Besides my technical skills, I'm an musician with an interest in privacy and security.

SKILLS

Languages HTML, CSS (Tailwind, SCSS), JavaScript (TypeScript, Node, ES6), Golang, Python

Frameworks React, Vue, Django, Astro

Other Technologies PostgreSQL, MySQL, Prisma, Drizzle, Firebase, Supabase, Redis, Git, Docker

PROJECTS AND LEADERSHIP

Banter Chat App September 2023

github.com/kanielrkirby/banter

- > Integrated Web Sockets to facilitate instant messaging and improve user experience in real-time chat.
- > Leveraged Django ORM for efficient database operations, ensuring optimized queries and seamless data management.
- > Learned Object-Oriented Programming techniques for modularity, reusability, and maintainability.
- > Mastered intricate Docker environments, streamlining deployment processes for development and production setups.

Django Vue Docker Websockets Figma Pinia NPM

POLYCHROME PALETTE GENERATOR

SEPTEMBER 2022

- github.com/kanielrkirby/polychrome / https://kanielrkirby.github.io/polychrome/
 - > Mastered HTML, CSS, and TypeScript after developing a custom design in Figma.
 - > Crafted custom solutions for routing, modals, and popovers, using 0 external libraries.
 - > Implemented color theory algorithms for palette generation and color adding mechanics.

TypeScript HTML CSS PostCSS JavaScript Figma Yarn

BAZAAR MARKETPLACE FEBRUARY 2023

github.com/kanielrkirby/bazaar

- > Led the design and development of the front end utilizing Figma to craft accessible designs for mobile / desktop.
- > Delved deep into React / Tailwind, learning libraries (React Query, React Router, etc.) and best practices.
- > Actively collaborated with a team of 2 back-end engineers, used Git, Figma, and Notion to keep efforts in sync.

React TypeScript TailwindCSS NestJS Node NPM

REDISS REDIS CLONE OCTOBER 2023

github.com/kanielrkirby/rediss

- > Developed Rediss, a Redis replica, using Go, in a challenging week-long competition with a colleague.
- > Acquired in-depth knowledge in TCP servers, RESP protocol, and AOF persistence.
- > Delved into Go's unique features, such as managing concurrency using channels for efficient parallel processing.
- > Leveraged a Makefile to automate project build processes and streamline the development cycle.
- > Used unified monorepo for client, server, and shared packages, ensuring organized and smooth development process.

Go Cobra Concurrency TCP RESP Make Monorepo

PORTFOLIO AUGUST 2023

github.com/kanielrkirby/portfolio 🖸 https://kanielrkirby.com/

- > Successfully migrated from React to Astro, using Astro's server-side rendering and partial hydration.
- > Incorporated ThreeJS to recraft an immersive 3D background using React Three Fiber and regular Three.
- > Implemented tree-shaking techniques and file compression to effectively reduce load times.
- > Employed Google Lighthouse for accessibility and performance enhancements, ensuring a smooth user experience.

Astro React TailwindCSS ThreeJS Treeshaking Accessibility SSR Google Lighthouse

EDUCATION

- 2021 High School Diploma 3.0 GPA, member of music group Revolution for 2 years, Orchestra for 7 years.
- 2022 Certifications: Responsive Web Design, JS Algorithms / Data Structures, and FE Libraries freeCodeCamp.

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