PROJECT REPORT ON Project Title – Find me an Event!

COURSE NAME – ARTIFICIAL INTELLIGENCE

Submitted On – May 08, 2015 Submitted By – Kanika Kapoor Kxk140230

Problem Description

At UTD, there are several events and meeting that take place each day throughout the week and students are not sure which event to attend. This project aims at developing a system through which a student can decide the events, based on his mood, timings of event, kind/type of event, place of event, food etc. The system would return the most suitable event that the student must attend according to his mood and other parameters.

Proposed Solution

- 1. Informed Search Algorithm:
 - a. The project will make use of A* algorithms to produce an optimal path from the source node (current destination at university) to the goal node (event at university).
- 2. Heuristic used
- Straight Line Distance to the event
- Hops required to reach the destination + Straight Line Distance

Full implementation details

The project initially requires the creation of a knowledge base in PROTEGE and querying using SPARQL. These are several classes and subclasses with different data properties that are described below:

CLASSES

CLASS NAME	SubClassOf
Building	Thing
Event	Thing
Location	Thing
User	Thing
Cultural	Event
FraternityMeets	Event
Informational	Event
Programming	Event
Volunteer	Event
Contest	Programming
Workshop	Programming
OffCampus	Location
OnCampus	Location
Bored	User
Нарру	User
Helpful	User
Neutral	User
Peaceful	User
Studious	User

INSTANCES

CLASSNAME	INSTANCES	
Building	ActivityCenter	
	ATEC ClarkCenter ErikJonsonn	
	FoundersNorth	
	GreenHall	
	JSOM	
	McDermottLibrary	
Cultural	Bhangra_Night	
	Chinese_New_Year	
	ISA_Diwali	
	St_Louis_Day_Celebration	
	Texas_Party	
FraternityMeets	Alpha_Kappa_Psi_Induction_Cer emony	
	Alpha_Phi_theta_Fellowship	
	Delta_tau_Delta_Chapter_meeti	
	ng	
	Golden_Key_Meeting	
	Living_Water_Student	
Informational	Model_based_Simulation_threa	
	t State Same Laters Fair	
	State_farm_Intern_Fair	
	ETS_Workshop	
Contact	OPT_Workshop	
Contest	JAVA_App_Contest RUBY_On_Rails	
Programming	Formatting_Excel	
1 Togramming	GMAT prep Course	
	Android_beginner_Workshop	
	Learn PERL	
Volunteer	Animal Shelter Drive	
	Radio_UTD_Volunteering	
	Catch_Comet_pride_Series	
	Bronies_UTD_meeting	
	Preview_Friday	
Bored	Bored	
Нарру	Нарру	
Helpful	Helpful	
Neutral	Neutral	
Peaceful	Peaceful	
Studious	Studious	

OBJECT PROPERTIES

PROPERTYNAME	DOMAIN	RANGE
conducts	Building	Event
attend	User	Event

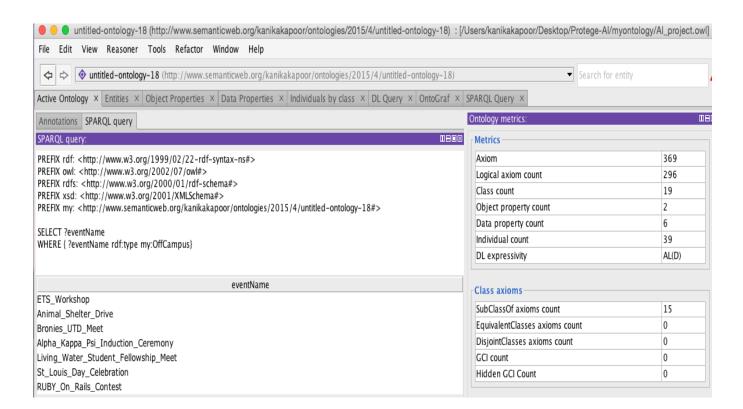
DATA PROPERTIES

PROPERTYNAME	DOMAIN	RANGE
has_Auditorium	Building	integer
has_Duration	Event	integer
has_Fees	Event	boolean
has_Food	Event	boolean
reach_By	Building	string
start_Time	Event	dateTime

Examples

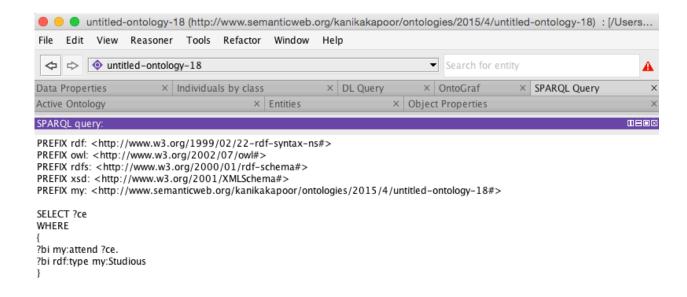
Query1: Select all the events that are OffCampus

```
SELECT ?eventName
WHERE
{
?eventName rdf:type my:OffCampus
}
```



Query – 2 Show the user what events he can attend if he is feeling Studious.

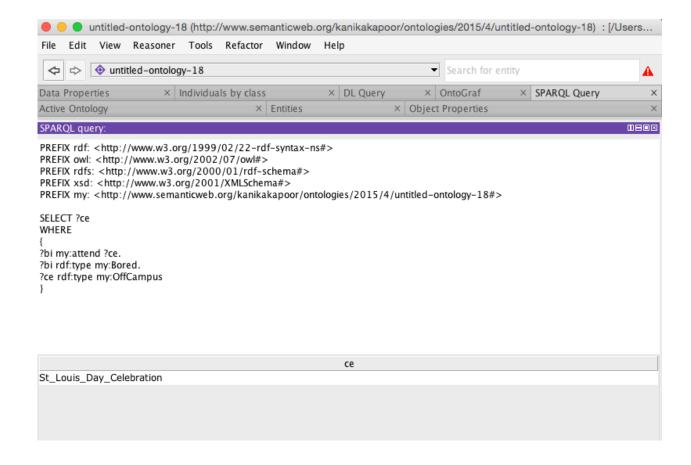
```
SELECT ?ce
WHERE
{
?bi my:attend ?ce.
?bi rdf:type my:Studious}
```



```
GMAT_Prep_Course
RUBY_On_Rails_Contest
Android_Beginner_Workshop
Formatting_Excel
JAVA_App_Contest
Learn_PERL
```

Query – 3 If user is bored, want to attend Off Campus event and wants to have food at event.

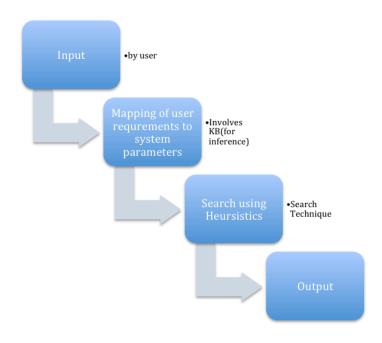
```
SELECT ?ce
WHERE
{
?bi my:attend ?ce.
?bi rdf:type my:Bored
?ce rdf:type my:OffCampus}
```



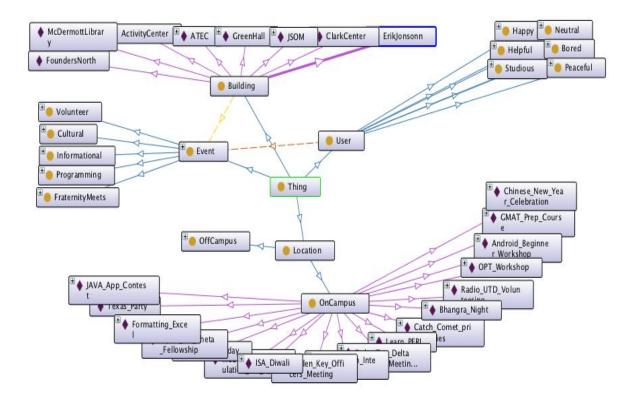
Programming tools

- o Protégé for creation of knowledge base
- o Jena v 2.12.2 libraries for interfacing Protégé and Java
- o Java Eclipse IDE

• Architectural Diagram



ONTOGRAF



· Summary of the problems encountered

PROTEGE ISSUES

- Creation of the knowledge base and creation of classes for the representation
- Deciding the domain and ranges of each Object Property and Data Property
- Assigning values of data property to each of instance.

SPARQL ISSUES

- Understanding of triple pattern i.e. subject, object and Predicate.
- Parsing the Result Set in JAVA

Note: The use of SPARQL is easy otherwise if the triplet meaning can be understood wisely and it gives very appropriate and formatted results.

SEARCH ALGORITHM

• Implementation of A* algorithm was difficult as the project had dynamic Start Node and dynamic End Node. It was thus a challenge to keep track of all heuristic values and calculating the correct f(n) value.

GENERAL ISSUES

- Mapping of user data to the knowledge stored in KB as user sometimes enters incorrect values.
- Understanding of classes, subclasses and Properties in SPARQL and their usage.

Pending Issues

While implementing the SPARQL queries using JENA, I am taking user from input and mapping it to KB at each step. This is because I have used 2-3 data properties as of now for querying the KB.

Potential Improvements

Mapping of all data properties for better and appropriate results.