# **Everyday GIT With 20 Commands Or So**

[Basic Repository] commands are needed by people who have a repository --- that is everybody, because every working tree of git is a repository.

In addition, [Individual Developer (Standalone)] commands are essential for anybody who makes a commit, even for somebody who works alone.

If you work with other people, you will need commands listed in the <a>[Individual Developer (Participant)]</a> section as well.

People who play the [Integrator] role need to learn some more commands in addition to the above.

[Repository Administration] commands are for system administrators who are responsible for the care and feeding of git repositories.

# **Basic Repository**

Everybody uses these commands to maintain git repositories.

- git-init(1) or git-clone(1) to create a new repository.
- git-fsck(1) to check the repository for errors.
- <u>git-qc(1)</u> to do common housekeeping tasks such as repack and prune.

## **Examples**

Check health and remove cruft.

```
$ git fsck (1)
$ git count-objects (2)
$ git gc (3)
```

- 1. running without --full is usually cheap and assures the repository health reasonably well.
- 2. check how many loose objects there are and how much disk space is wasted by not repacking.
- 3. repacks the local repository and performs other housekeeping tasks.

Repack a small project into single pack.

```
$ git gc (1)
```

1. pack all the objects reachable from the refs into one pack, then remove the other packs.

# **Individual Developer (Standalone)**

A standalone individual developer does not exchange patches with other people, and works alone in a single repository, using the following commands.

- git-show-branch(1) to see where you are.
- git-log(1) to see what happened.
- <u>git-checkout(1)</u> and <u>git-branch(1)</u> to switch branches.
- <u>git-add(1)</u> to manage the index file.
- <u>git-diff(1)</u> and <u>git-status(1)</u> to see what you are in the middle of doing.
- git-commit(1) to advance the current branch.
- <u>git-reset(1)</u> and <u>git-checkout(1)</u> (with pathname parameters) to undo changes.
- git-merge(1) to merge between local branches.
- git-rebase(1) to maintain topic branches.
- git-tag(1) to mark known point.

## **Examples**

Use a tarball as a starting point for a new repository.

```
$ tar zxf frotz.tar.gz
$ cd frotz
$ git init
$ git add . (1)
$ git commit -m "import of frotz source tree."
$ git tag v2.43 (2)
```

- 1. add everything under the current directory.
- 2. make a lightweight, unannotated tag.

Create a topic branch and develop.

```
$ git checkout -b alsa-audio (1)
$ edit/compile/test
$ git checkout -- curses/ux_audio_oss.c (2)
```

```
$ git add curses/ux_audio_alsa.c (3)
$ edit/compile/test
$ git diff HEAD (4)
$ git commit -a -s (5)
$ edit/compile/test
$ git reset --soft HEAD^ (6)
$ edit/compile/test
$ git diff ORIG_HEAD (7)
$ git commit -a -c ORIG_HEAD (8)
$ git checkout master (9)
$ git merge alsa-audio (10)
$ git log --since='3 days ago' (11)
$ git log v2.43.. curses/ (12)
```

- 1. create a new topic branch.
- 2. revert your botched changes in curses/ux audio oss.c.
- 3. you need to tell git if you added a new file; removal and modification will be caught if you do git commit -a later.
- 4. to see what changes you are committing.
- 5. commit everything as you have tested, with your sign-off.
- 6. take the last commit back, keeping what is in the working tree.
- 7. look at the changes since the premature commit we took back.
- 8. redo the commit undone in the previous step, using the message you originally wrote.
- 9. switch to the master branch.
- 10. merge a topic branch into your master branch.
- 11. review commit logs; other forms to limit output can be combined and include --max-count=10 (show 10 commits), --until=2005-12-10, etc.
- 12. view only the changes that touch what's in curses/ directory, since v2.43 tag.

## **Individual Developer (Participant)**

A developer working as a participant in a group project needs to learn how to communicate with others, and uses these commands in addition to the ones needed by a standalone developer.

- <u>git-clone(1)</u> from the upstream to prime your local repository.
- <u>git-pull(1)</u> and <u>git-fetch(1)</u> from "origin" to keep up-to-date with the upstream.
- <u>git-push(1)</u> to shared repository, if you adopt CVS style shared repository workflow.

 <u>git-format-patch(1)</u> to prepare e-mail submission, if you adopt Linux kernel-style public forum workflow.

### **Examples**

Clone the upstream and work on it. Feed changes to upstream.

```
$ git clone git://git.kernel.org/pub/scm/.../torvalds/linux-2.6 my2.6
$ cd my2.6
$ edit/compile/test; git commit -a -s (1)
$ git format-patch origin (2)
$ git pull (3)
$ git log -p ORIG_HEAD.. arch/i386 include/asm-i386 (4)
$ git pull git://git.kernel.org/pub/.../jgarzik/libata-dev.git ALL (5)
$ git reset --hard ORIG_HEAD (6)
$ git gc (7)
$ git fetch --tags (8)
```

- 1. repeat as needed.
- 2. extract patches from your branch for e-mail submission.
- 3. git pull fetches from origin by default and merges into the current branch.
- 4. immediately after pulling, look at the changes done upstream since last time we checked, only in the area we are interested in.
- 5. fetch from a specific branch from a specific repository and merge.
- 6. revert the pull.
- 7. garbage collect leftover objects from reverted pull.
- 8. from time to time, obtain official tags from the origin and store them under .git/refs/tags/.

#### Push into another repository.

1. mothership machine has a frotz repository under your home directory;

clone from it to start a repository on the satellite machine.

- 2. clone sets these configuration variables by default. It arranges git pull to fetch and store the branches of mothership machine to local remotes/origin/\* tracking branches.
- 3. arrange git push to push local master branch to remotes/satellite /master branch of the mothership machine.
- 4. push will stash our work away on remotes/satellite/master tracking branch on the mothership machine. You could use this as a back-up method.
- 5. on mothership machine, merge the work done on the satellite machine into the master branch.

#### Branch off of a specific tag.

```
$ git checkout -b private2.6.14 v2.6.14 (1)
$ edit/compile/test; git commit -a
$ git checkout master
$ git format-patch -k -m --stdout v2.6.14..private2.6.14 |
git am -3 -k (2)
```

- 1. create a private branch based on a well known (but somewhat behind) tag.
- 2. forward port all changes in private2.6.14 branch to master branch without a formal "merging".

## Integrator

A fairly central person acting as the integrator in a group project receives changes made by others, reviews and integrates them and publishes the result for others to use, using these commands in addition to the ones needed by participants.

- git-am(1) to apply patches e-mailed in from your contributors.
- git-pull(1) to merge from your trusted lieutenants.
- <u>git-format-patch(1)</u> to prepare and send suggested alternative to contributors.
- git-revert(1) to undo botched commits.
- <u>git-push(1)</u> to publish the bleeding edge.

## **Examples**

My typical GIT day.

```
$ git status (1)
$ git show-branch (2)
$ mailx (3)
& s 2 3 4 5 ./+to-apply
& s 7 8 ./+hold-linus
$ git checkout -b topic/one master
$ qit am -3 -i -s -u ./+to-apply (4)
$ compile/test
$ git checkout -b hold/linus && git am -3 -i -s -u ./+hold-linus (5)
$ git checkout topic/one && git rebase master (6)
$ git checkout pu && git reset --hard next (7)
$ git merge topic/one topic/two && git merge hold/linus (8)
$ git checkout maint
$ git cherry-pick master~4 (9)
$ compile/test
$ git tag -s -m "GIT 0.99.9x" v0.99.9x (10)
$ git fetch ko && git show-branch master maint 'tags/ko-*' (11)
$ git push ko (12)
$ git push ko v0.99.9x (13)
```

- 1. see what I was in the middle of doing, if any.
- 2. see what topic branches I have and think about how ready they are.
- 3. read mails, save ones that are applicable, and save others that are not quite ready.
- 4. apply them, interactively, with my sign-offs.
- 5. create topic branch as needed and apply, again with my sign-offs.
- 6. rebase internal topic branch that has not been merged to the master, nor exposed as a part of a stable branch.
- 7. restart pu every time from the next.
- 8. and bundle topic branches still cooking.
- 9. backport a critical fix.
- 10. create a signed tag.
- 11. make sure I did not accidentally rewind master beyond what I already pushed out. ko shorthand points at the repository I have at kernel.org, and looks like this:

```
$ cat .git/remotes/ko
URL: kernel.org:/pub/scm/git/git.git
Pull: master:refs/tags/ko-master
Pull: next:refs/tags/ko-next
Pull: maint:refs/tags/ko-maint
Push: master
Push: next
Push: +pu
Push: maint
```

In the output from git show-branch, master should have everything ko-master has, and next should have everything ko-next has.

- 12. push out the bleeding edge.
- 13. push the tag out, too.

# **Repository Administration**

A repository administrator uses the following tools to set up and maintain access to the repository by developers.

- <a href="mailto:git-daemon(1)">git-daemon(1)</a> to allow anonymous download from repository.
- <u>git-shell(1)</u> can be used as a *restricted login shell* for shared central repository users.

update hook howto has a good example of managing a shared central repository.

## **Examples**

We assume the following in /etc/services

```
$ grep 9418 /etc/services
git 9418/tcp # Git Version Control System
```

Run git-daemon to serve /pub/scm from inetd.

```
$ grep git /etc/inetd.conf
git stream tcp nowait nobody \
   /usr/bin/git-daemon git-daemon --inetd --export-all /pub/scm
```

The actual configuration line should be on one line.

Run git-daemon to serve /pub/scm from xinetd.

Check your xinetd(8) documentation and setup, this is from a Fedora system. Others might be different.

Give push/pull only access to developers.

```
$ grep git /etc/passwd (1)
alice:x:1000:1000::/home/alice:/usr/bin/git-shell
bob:x:1001:1001::/home/bob:/usr/bin/git-shell
cindy:x:1002:1002::/home/cindy:/usr/bin/git-shell
david:x:1003:1003::/home/david:/usr/bin/git-shell
$ grep git /etc/shells (2)
/usr/bin/git-shell
```

- 1. log-in shell is set to /usr/bin/git-shell, which does not allow anything but git push and git pull. The users should get an ssh access to the machine.
- 2. in many distributions /etc/shells needs to list what is used as the login shell.

CVS-style shared repository.

```
$ grep git /etc/group (1)
git:x:9418:alice,bob,cindy,david
$ cd /home/devo.git
$ ls -1 (2)
 lrwxrwxrwx 1 david git
                              17 Dec 4 22:40 HEAD -> refs/heads/master
 drwxrwsr-x 2 david git 4096 Dec 4 22:40 branches
-rw-rw-r-- 1 david git 84 Dec 4 22:40 config
-rw-rw-r-- 1 david git 58 Dec 4 22:40 description
 drwxrwsr-x 2 david git 4096 Dec 4 22:40 hooks
  -rw-rw-r-- 1 david git 37504 Dec 4 22:40 index
 drwxrwsr-x 2 david git 4096 Dec 4 22:40 info
 drwxrwsr-x 4 david git 4096 Dec 4 22:40 objects
 drwxrwsr-x 4 david git 4096 Nov 7 14:58 refs
 drwxrwsr-x 2 david git 4096 Dec 4 22:40 remotes
$ ls -l hooks/update (3)
  -r-xr-xr-x 1 david git 3536 Dec 4 22:40 update
$ cat info/allowed-users (4)
refs/heads/master alice\|cindy
refs/heads/doc-update bob
refs/tags/v[0-9]*
                         david
```

- 1. place the developers into the same git group.
- 2. and make the shared repository writable by the group.
- 3. use update-hook example by Carl from Documentation/howto/ for branch policy control.
- 4. alice and cindy can push into master, only bob can push into doc-update. david is the release manager and is the only person who can create and push version tags.

HTTP server to support dumb protocol transfer.

```
dev$ git update-server-info (1)
dev$ ftp user@isp.example.com (2)
```

ftp> cp -r .git /home/user/myproject.git

- 1. make sure your info/refs and objects/info/packs are up-to-date
- 2. upload to public HTTP server hosted by your ISP.

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