



# Complete CSS Units Guide

Master when to use px, %, vw, vh, rem, em and never be confused again!

## 1. px (Pixels)

Absolute unit - Fixed size that never changes

px

Absolute

**What it is:** 1px = 1 pixel on the screen. Fixed size that doesn't change based on anything.

**Think of it as:** Drawing with a ruler - exact measurements.

### ➊ Visual Demo:

200px wide × 100px tall

**Try it:** Resize your browser window. This box stays exactly 200px × 100px!

```
.button { width: 200px; /* Always 200 pixels */ height: 50px; /* Always 50 pixels */ border: 2px solid; /* Always 2 pixels */ }
```

#### ✓ When to Use px:

- **Borders:** border: 1px solid #ccc; (borders should be crisp)
- **Shadows:** box-shadow: 0 2px 4px rgba(0,0,0,1);
- **Small icons:** width: 24px; height: 24px;
- **Fixed-width elements:** Logos, avatars, specific design elements
- **Media queries:** @media (min-width: 768px)

#### ✗ Avoid px for:

- **Font sizes:** Use rem instead (accessibility!)
- **Responsive layouts:** Use %, vw, or fr
- **Spacing (padding/margin):** Use rem or em for scalability

## 2. % (Percentage)

Relative to parent element

%

Relative to Parent

**What it is:** Size relative to the parent element.

**Think of it as:** "Take up X% of my parent's space"

### ➊ Visual Demo:

Parent container (100% width)

I'm 50% of parent width

**Try it:** Resize browser. The blue box is always 50% of its parent!

```
.parent { width: 1000px; /* Parent is 1000px */ } .child { width: 50%; /* Child will be 500px (50% of 1000px) */ margin: 10px; /* Margin is 100px (10% of 1000px) */ }
```

#### ✓ When to Use %:

- **Layout widths:** width: 50%; (columns, grids)
- **Responsive images:** width: 100%; (fit parent)
- **Padding/margin in grids:** padding: 5%;
- **Positioning:** left: 50%; (centering)
- **Fluid layouts:** Container-based sizing

#### ✗ Avoid % for:

- **Font sizes:** Compounds with nested elements (confusing!)
- **When you need viewport-relative:** Use vw/vh instead

**⚠ Important:** Height in % only works if parent has defined height!

## 3. vw (Viewport Width)

Relative to browser window width

VW

Viewport Relative

**What it is:** 1vw = 1% of viewport (browser window) width.

**Math:** If browser is 1200px wide, 50vw = 600px

**Think of it as:** "Take up X% of the entire screen width"

### ➋ Visual Demo:

I'm 50vw (50% of viewport width)

**Try it:** Resize browser. This is ALWAYS 50% of window width (not parent)!

```
.hero-section { width: 100vw; /* Full screen width */ height: 100vh; /* Full screen height */ } .heading { font-size: 5vw; /* Scales with screen */ }
```

#### ✓ When to Use vw:

- **Full-width sections:** width: 100vw;
- **Responsive typography:** font-size: 5vw; (hero headings)
- **Break out of container:** margin-left: -20vw;
- **Consistent spacing:** gap: 2vw;

- **Landing page layouts:** Viewport-aware designs

**✗ Avoid vw for:**

- **Body text:** Too small on mobile, too big on desktop
- **Buttons/small elements:** They'll shrink too much on mobile
- **When parent-relative is needed:** Use % instead

**💡 Pro Tip:** Use clamp() for responsive typography: font-size: clamp(16px, 3vw, 48px);

## 4. vh (Viewport Height)

Relative to browser window height

**vh**

Viewport Relative

**What it is:** 1vh = 1% of viewport (browser window) height.

**Math:** If browser is 800px tall, 50vh = 400px

**Think of it as:** "Take up X% of the entire screen height"

**➊ Visual Demo:**

I'm 20vh (20% of viewport height)

**Try it:** Resize browser vertically. This box changes height!

```
.hero { height: 100vh; /* Full screen height */ } .section { min-height: 80vh; /* At least 80% of screen */ } .modal { max-height: 90vh; /* Max 90% of screen */ }
```

**✓ When to Use vh:**

- **Hero sections:** height: 100vh; (full screen)
- **Modals/overlays:** max-height: 90vh;
- **Sticky sections:** min-height: 100vh;
- **Vertical spacing:** margin-top: 10vh;
- **Split-screen layouts:** height: 50vh each

**✗ Avoid vh for:**

- **Mobile (sometimes):** 100vh includes address bar (use svh/dvh if available)
- **Text containers:** Height should be content-driven
- **Small elements:** Buttons, inputs, etc.

**⚠️ Mobile Issue:** 100vh on mobile includes the URL bar, which disappears when scrolling. Consider using min-height: 100vh or newer units like svh (small viewport height).

## 5. rem (Root EM)

## rem

Root Relative

**What it is:** Relative to the root (html) element's font-size.

**Default:** 1rem = 16px (browser default)

**Think of it as:** "Scale with the base font size"

### ➊ Visual Demo:

Root font-size: 16px (default)

This text is 2rem (32px)

```
html { font-size: 16px; /* 1rem = 16px */ } .text { font-size: 2rem; /* 2 × 16px = 32px */ padding: 1rem; /* 16px */ margin: 0.5rem; /* 8px */ }
```

### ✓ When to Use rem:

- **Font sizes:** font-size: 1.5rem; (scales with user preferences!)
- **Spacing:** padding: 2rem; margin: 1rem; (consistent scaling)
- **Component sizing:** width: 20rem; (scales proportionally)
- **Media queries:** @media (min-width: 48rem) (accessible)
- **Border radius:** border-radius: 0.5rem;

### ✗ Avoid rem for:

- **Borders:** Use px (1px borders should stay 1px)
- **Shadows:** Use px for precise control
- **When nesting matters:** Use em instead

## 🎯 REM Best Practice

- ✓ Set html { font-size: 62.5%; } makes 1rem = 10px (easier math!)
- ✓ Then: 1.6rem = 16px, 2.4rem = 24px, etc.

```
html { font-size: 62.5%; /* 1rem = 10px */ } body { font-size: 1.6rem; /* 16px */ } h1 { font-size: 3.2rem; /* 32px - Easy to calculate! */ }
```

⌚ Accessibility Win: If a user increases their browser's default font size from 16px to 20px, everything sized in rem will scale up automatically!

## 6. em (Relative to Parent)

Relative to parent element's font size

## em

Parent Relative

**What it is:** Relative to the parent element's font-size.

**Warning:** Compounds in nested elements!

**Think of it as:** "Scale based on my parent's font size"

### ⌚ Visual Demo:

Parent font-size: 20px

**This is 1.5em (30px = 1.5 × 20px)**

```
.parent { font-size: 20px; /* Parent is 20px */ } .child { font-size: 1.5em; /* 1.5 × 20px = 30px */ padding: 1em; /* Based on CHILD's font (30px) = 30px */ }
```

#### ✓ When to Use em:

- **Component padding/margin:** padding: 0.5em; (scales with font)
- **Button sizing:** padding: 0.5em 1em; (proportional to text)
- **Icon sizes:** width: 1em; (same size as text)
- **Line-height:** line-height: 1.5em;
- **Self-contained components:** Everything scales together

#### ✗ Avoid em for:

- **Deeply nested elements:** Compounds! ( $1.5\text{em} \times 1.5\text{em} \times 1.5\text{em} = \text{chaos}$ )
- **Global spacing:** Use rem instead
- **When you want consistency:** Use rem

#### ⚠ Compounding Example:

```
.parent { font-size: 1.5em; } /* 24px (1.5 × 16) */ .child { font-size: 1.5em; } /* 36px (1.5 × 24) - COMPOUNDS! */ .grandchild { font-size: 1.5em; } /* 54px (1.5 × 36) - Gets huge! */
```

This is why **rem is usually better for font sizes!**



## Quick Comparison Table

All units side by side

Unit	Type	Relative To	Best For	Example
px	Absolute	Nothing (fixed)	Borders, shadows, icons	border: 1px solid;
%	Relative	Parent element	Layout widths, responsive images	width: 50%;
vw	Viewport	Viewport width	Full-width sections, responsive text	width: 100vw;
vh	Viewport	Viewport height	Hero sections, modals	height: 100vh;
rem	Relative	Root (html) font-size	Font sizes, spacing, components	font-size: 1.5rem;
em	Relative	Parent font-size	Component padding, icons	padding: 1em;



## Decision Tree: Which Unit Should I Use?

Follow this guide to never be confused again!

## Start Here: What are you styling?

### Font Sizes

- Use **rem** (accessible, scales with user preferences)
- Avoid: px, em (compounds), % (confusing)

### Spacing (padding, margin, gap)

- Use **rem** (consistent, scalable)
- Alternative: em for component-specific spacing
- Avoid: px (not scalable), % (parent-dependent)

### Layout Widths

- Container-relative? Use **%**
- Full screen width? Use **100vw**
- Fixed width? Use **px** or **rem**
- Grid columns? Use **fr** units

### Layout Heights

- Full screen? Use **100vh**
- Relative to parent? Use **%** (parent must have height!)
- Content-based? Use **auto** (don't set height)

### Borders & Shadows

- Always use **px** (need precision)
- Example: border: 1px solid; box-shadow: 0 2px 4px;

### Border Radius

- Use **rem** (scales with design)
- Alternative: px for small, fixed corners

### Buttons

- Font: **rem**
- Padding: **em** (scales with button text)
- Min-width: **rem**

### Media Queries

- Use **rem** or **em** (accessible)
- @media (min-width: 48rem) /\* 768px \*/
- Avoid: px (doesn't respect user font size)



## Real-World Example: Complete Component

See all units working together

```
/* ===== ROOT SETUP ===== */ html { font-size: 62.5%; /* 1rem = 10px for easy math */ } body { font-size: 1.6rem; /* 16px - REM for accessibility */ margin: 0; padding: 2rem; /* 20px - REM for consistent spacing */ } /* ===== HERO SECTION ===== */ .hero { height: 100vh; /* VH - Full viewport height */ width: 100vw; /* VW - Full viewport width */ padding: 4rem; /* REM - Scalable spacing */ margin-left: -2rem; /* REM - Break out of body padding */ } .hero h1 { font-size: clamp(3rem, 5vw, 6rem); /* VW with limits! */ margin-bottom: 2rem; /* REM - Consistent spacing */ } /* ===== CONTAINER ===== */ .container { max-width: 120rem; /* REM - 1200px, scales with zoom */ margin: 0 auto; padding: 0 2rem; /* REM - Consistent spacing */ } /* ===== GRID LAYOUT ===== */ .grid { display: grid; grid-template-columns: repeat(12, 1fr); /* FR - Equal columns */ gap: 2rem; /* REM - Scalable gaps */ } .card { grid-column: span 4; /* Span 4 columns (33%) */ padding: 2rem; /* REM - Consistent spacing */ border: 1px solid #ccc; /* PX - Crisp border */ border-radius: 0.8rem; /* REM - Scalable corners */ box-shadow: 0 2px 8px rgba(0,0,0,0.1); /* PX - Precise shadow */ } /* ===== BUTTON ===== */ .button { font-size: 1.6rem; /* REM - Accessible font size */ padding: 0.75em 1.5em; /* EM - Scales with button text */ border: 2px solid; /* PX - Crisp border */ }
```

```
border-radius: 0.5rem; /* REM - Consistent corners */ min-width: 12rem; /* REM - Minimum width */ /* ===== IMAGE ===== */ .image { width: 100%; /* % - Fill parent */ height: auto; /* AUTO - Maintain aspect ratio */ border-radius: 0.8rem; /* REM - Consistent corners */ } /* ===== MODAL ===== */ .modal { position: fixed; top: 50%; /* % - Center vertically */ left: 50%; /* % - Center horizontally */ transform: translate(-50%, -50%); width: 90vw; /* VW - Responsive width */ max-width: 60rem; /* REM - Max width limit */ max-height: 90vh; /* VH - Don't overflow screen */ padding: 3rem; /* REM - Consistent spacing */ } /* ===== RESPONSIVE ===== */ @media (min-width: 48rem) { /* REM - Accessible breakpoint (768px) */ .card { grid-column: span 4; /* 3 columns on tablet+ */ } } @media (min-width: 64rem) { /* REM - Accessible breakpoint (1024px) */ .card { grid-column: span 3; /* 4 columns on desktop */ } }
```

## ⭐ Why This Works

- ✓ **px** for borders, shadows (need precision)
- ✓ **rem** for fonts, spacing, components (accessible + scalable)
- ✓ **em** for button padding (scales with button text)
- ✓ **%** for layout positioning, image widths (parent-relative)
- ✓ **vw/vh** for hero sections, modals (viewport-aware)
- ✓ **fr** for grid columns (flexible layouts)

## 🎯 Final Recommendations (TL;DR)

The golden rules to remember

### px

Borders, shadows, small icons,  
precise measurements

### rem

Font sizes, spacing, most sizing  
(DEFAULT CHOICE)

### em

Component padding that scales with  
text

### %

Layout widths, parent-relative sizing

### vw

Full-width sections, responsive  
typography

### vh

Hero sections, full-height layouts

## 🏆 Best Practices Summary

- ✓ Default to **rem** for almost everything
- ✓ Use **px** only for borders, shadows, and fine details
- ✓ Use **em** for padding in buttons/components
- ✓ Use **%** for responsive layouts relative to parent
- ✓ Use **vw/vh** for viewport-aware designs
- ✓ Set `html { font-size: 62.5%; }` for easier rem calculations
- ✓ Use media queries in **rem** for accessibility
- ✓ Combine units: `clamp(1.6rem, 3vw, 4rem)` for responsive text