Custom CPU Governor Example Incorporating Battery Charge State

Bill Gatliff

bgat@billgatliff.com

Freelance Embedded Systems Developer

Functional Overview

Battery charge awareness:

- · Decrease cpufreq when battery is low
- Increase available cpufred when battery is charged
- Maximize cpufreq when connected to charger

Functional Overview

Caveats:

- No uniform battery state API
- What if we have more than one battery?
- What if we want to dial down features too?
- Is CPU really the largest power consumer?

That's why it's an "example":-)

pm8921_bms_get_percent_charge()

```
struct pm8921_bms_chip *the_chip;
int pm8921_bms_get_percent_charge(void)
{
  if (!the_chip)
    return -EINVAL; /* uninitialized */
  return report_state_of_charge(the_chip);
}
EXPORT_SYMBOL_GPL(pm8921_bms_get_percent_charge);
```

batt_gov

batt_gov_info

```
struct batt_gov_info batt_gov_info = {
    ...
    struct cpufreq_policy *policy;
    struct delayed_work work;
    ...
};
struct batt_gov_info batt_gov_info;
```

cpufreq_gov_batt()

```
int cpufreq_gov_batt(...)
 switch (event) {
 case CPUFREO GOV START:
 case CPUFREO GOV LIMITS:
   batt_gov_info.policy = policy;
    INIT DELAYED WORK DEFERRABLE(
        &batt_gov_info.work, do_batt_gov);
    schedule_delayed_work(&batt_gov_info.work, delay);
   break;
 return 0;
```

```
void do_batt_gov(struct work_struct *w)
{
  struct batt_gov_info *i = container_of(w, ...);
  struct cpufreq_policy *p = i->policy;
  int pct, pmax;

  pct = pm8921_bms_get_percent_charge();
  ...
```

Still needs work:

- Synchronization!
- Missing or multiple batteries
- Is battery percentage the ONLY consideration?
- How can the user refine the policy settings?
- What about fully-discharged battery?

```
void do_batt_gov(struct work_struct *w)
{
    ...
    if (pmax < 30)
        pmax = 30;
    ...
}</pre>
```

```
void do_batt_gov(struct work_struct *w)
{
   mutex_lock_interruptible(&i->mutex);
   ...
   __cpufreq_driver_target(i->policy, ...);
   ...
   schedule_delayed_work(w, delay);
   mutex_unlock(&i->mutex);
}
```

```
int cpufreq_gov_batt(...)
{
   switch(event) {
     case CPUFREQ_GOV_STOP:
        cancel_delayed_work_sync(...);
        break;
   }
   ...
}
```

```
void do_batt_gov(struct work_struct *w)
{
    ...
    if (!is_battery_present()) {
       pmax = p->cpuinfo.max; /* ? */
    }
    ...
}
```