

The Regulator Consumer-Supply API

Linux Kernel Voltage Regulator API

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Terminology

Regulator use cases:

- Consumer
- Driver
- Machine

Regulator “consumer”:

- Something powered by a voltage regulator
- Constrained by datasheet, board, and regulator limits

Terminology

Regulator “driver”:

- Code to control a power supply
- Code to help supplies pick their ideal modes

Regulator “machine”:

- Tells Linux what regulators are tied to what consumers
- Expresses limits imposed by the platform

Terminology

“Regulator”:

- An abstraction, really
- Represents a power node in the circuit
- Might be one-to-one with a regulator device
- (... or not, we really don't care)

```
#include <linux/regulator/consumer.h>  
#include <linux/regulator/machine.h>
```

struct regulator_consumer_supply

Describes the power tree:

- Supplies for consumer devices

struct regulator_consumer_supply

```
struct regulator_consumer_supply {
    const char *dev_name;
    const char *supply;
};

#define REGULATOR_SUPPLY(_name, _dev_name) \
{ \
    .dev_name = _dev_name, \
    .supply = _name, \
}
```

struct regulator_consumer_supply

```
/* no! */  
static struct regulator_consumer_supply vregs[] = {  
    REGULATOR_SUPPLY("8901_lvs2", NULL),  
};
```

```
/* yes! */  
static struct regulator_consumer_supply vregs[] = {  
    REGULATOR_SUPPLY("IOVDD", "5-0018"),  
};
```

regulator_register()

Registers a regulator device:

- Used by regulator driver authors
- Binds a regulator to a power node

```
struct regulator_dev *  
regulator_register(const struct regulator_desc  
                  *regulator_desc,  
                  const struct regulator_config  
                  *config)
```


struct regulator_desc

Describes a regulator device:

- Fixed characteristics of the regulator output
- Voltage range capability, etc.

```
struct regulator_desc;
```

struct regulator_desc

```
struct regulator_desc {  
    const char *name;  
    const char *supply_name;  
    ...  
    struct regulator_ops *ops;  
    enum regulator_type type;  
    ...  
    unsigned int min_uV;  
    unsigned int uV_step;  
    ...  
    const unsigned int *volt_table;  
    ...  
};
```

struct regulator_config

Describes a regulator device installation:

- What devices it supplies

```
struct regulator_config {  
    struct device *dev;  
    const struct regulator_init_data *init_data;  
    void *driver_data;  
    ...  
};
```

struct regulator_init_data

Describes a regulator device installation:

- Platform initialization data

```
struct regulator_init_data;
```

struct regulator_init_data

```
struct regulator_init_data {  
    ...  
    int num_consumer_supplies;  
    struct regulator_consumer_supply *consumer_supplies;  
    ...  
};
```

struct regulator_init_data

```
static struct regulator_consumer_supply vregs[] = {  
    REGULATOR_SUPPLY("IOVDD", "5-0018"),  
    REGULATOR_SUPPLY("IOVDD", "7-003a"),  
    ...  
};
```

```
static struct regulator_init_data vreginit = {  
    ...  
    .num_consumer_supplies = ARRAY_SIZE(vregs),  
    .consumer_supplies = vregs,  
    ...  
};
```

struct regulator_init_data

```
static struct i2c_board_info foovreg = {  
    ...  
    .platform_data &vreginit,  
    ...  
};  
  
i2c_new_device(..., &foovreg);
```

struct regulator_init_data

```
static int foovreg_probe(struct i2c_client *dev, ...)
{
    ...
    regulator_register(...);
    ...
};
```


On Device Names

Where does the device name come from?

- Hard-code after trial-and-error
- Parse after adding the device (but before driver!)

On Device Names

```
struct i2c_client *c = i2c_new_device(...);

static struct regulator_consumer_supply vregs[] = {
    ...
    REGULATOR_SUPPLY("IOVDD", dev_name(&c->dev)),
    ...
};
```

On Device Names

```
/**
 * i2c_new_device - instantiate an i2c device
 *
 * ... This call is not appropriate for use by mainboard
 * initialization logic, which usually runs during an
 * arch_initcall() long before any i2c_adapter could
 * exist...
 */
struct i2c_client *
i2c_new_device(struct i2c_adapter *adap, ...
{
    ...
```

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